

Ministry of Digital Transformation of Ukraine

Digital literacy of the population of Ukraine

2019

Methodology

Focus group discussion

Quantity: 4 Focus group discussions (by 2 Focus group discussions in urban and rural areas)

Objective: to obtain project target audience insights regarding needs to obtain digital skills and as to existing "pains" that can/to be addressed through starting digital literacy courses



Opinion polling of the population of Ukraine

Data collection methods: face-to-face interview in the home area of respondents. Sampled population: 1800 people aged 18-70 years Sample type: stratified, quota Quota parameters: gender, age, place of residence Objective: to obtain quantitative data on digital literacy of the population of Ukraine



Opinion polling of the population of Ukraine

Data collection method: questionnaire Sampled population: 219 people aged 18-59 years with hearing impairments

Objective: to obtain quantitative data on digital literacy of the people with hearing impairments



Youth polls

Data collection method: group questionnaire survey in the place where they attend education Sampled population: 859 people aged 10-17 years Objective: to obtain quantitative data on digital literacy of middle and high school youth



Polling of the population of the occupied territories of Donetsk and Luhansk regions

Data collection methods: 400 persons aged 18-70 residing in the territories of Donetsk and Luhansk regions not controlled by the Government of Ukraine.

Sample type: stratified, quota

Quota parameters: gender, age

Objective: to obtain quantitative data on the digital literacy of the population residing in the territories of Donetsk and Luhansk regions not controlled by the Government of Ukraine

IMPORTANT:

The results of the polling of the population of the occupied territories of Donetsk and Luhansk regions are illustrative as a result of:

 lack of reliable statistics data on the actual sex-age structure of the population;

 inability to conduct a rural pollings – the polling was conducted in regional centers and cities.

Methodology

Abbreviations used in the report:



The population of Ukraine aged 18–70 years except for the occupied territories of Donetsk and Luhansk regions including the Autonomous Republic of Crimea.



Territories of Donetsk and Luhansk regions uncontrolled by the Government of Ukraine.



Western – Volyn, Zakarpattia, Ivano-Frankivsk, Lviv, Rivne, Ternopil, Khmelnytskyi, Chernivtsi regions;

Central – Vinnytsia, Kirovohrad, Poltava, Cherkasy regions;

Northern – Zhytomyr, Kyiv, Sumy, Chernihiv regions, Kyiv;

Southern – Odesa, Mykolaiv, Kherson regions;

Eastern – Dnipropetrovsk, Donetsk, Zaporizhia, Luhansk, Kharkiv regions.

The methodology used by the European Commission to calculate the Digital Economy and Society Index was used to determine the level of digital skills.

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- This index summarizes such indicators:
 - connection to the Internet network;
 - human capital;
 - use of internet;
 - integration of digital technology;
- O digital public services.

In the course of our study, the methodology of calculating one of the indicators — an indicator of digital skills, which content was substantially and linguistically adapted to the Ukrainian realities, was used to determine the level of digital skills of the Ukrainian population.

The level of digital skills includes four competence areas:

01

02

03

04

e course of our study, the methodology of calculatir

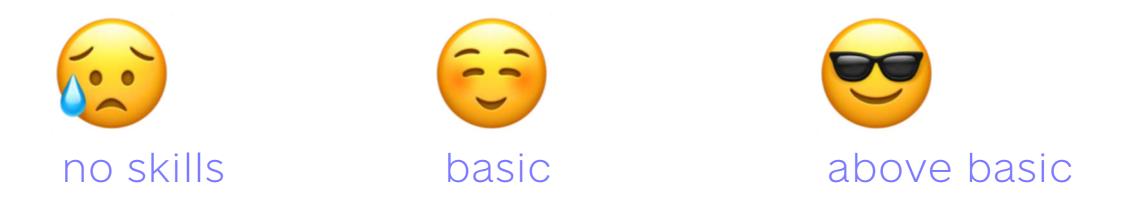
Information skills

<u>Communication skills</u>

Problem-solving skills

<u>Software skills</u>

Each of the four competence areas consists of a set of certain actions that can be performed by an Internet user.



An overall digital skills index is calculated based on the levels determined for each of the four competencies.

Each competence determines the level of skills according to the frequency and complexity of the activities performed.



Thus

53% of the population of Ukraine are below the average mark.

What digital skills are more developed in the population of Ukraine as a whole?

of Ukrainians aged 18-70 years have digital skills at a below average level 15,1%

do not have any digital skills at all

*according to the digital skills assessment methodology used by the European Commission.



Communication skills – level above basic skills

What digital skills are more advanced in the population of Ukraine as a whole?

Problem solving skills – level above basic skills

Key conclusions

What digital skills are more advanced in the population of Ukraine as a whole?



Information skills – level above basic skills

55,6%

28,8%

Software Skills – level above basic skills

Where do Ukrainians use the Internet most often?

Mainly 86,5% of Ukrainians (those who have Internet connection and connected to the network for the last 3 months) use the Internet **at home**.

But youth aged 12-17 years, as well as hearing impaired people, heavily use the online space resource at their **place of study** and/or **work**, and the first category is the most active Internet user at catering establishments.

How much time is spent most often on the Internet?

Popula

Popula

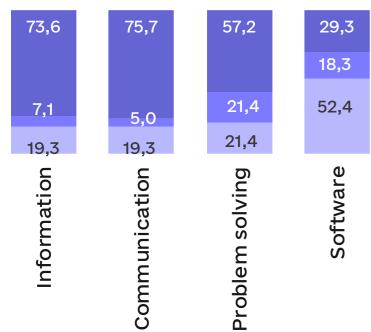
People

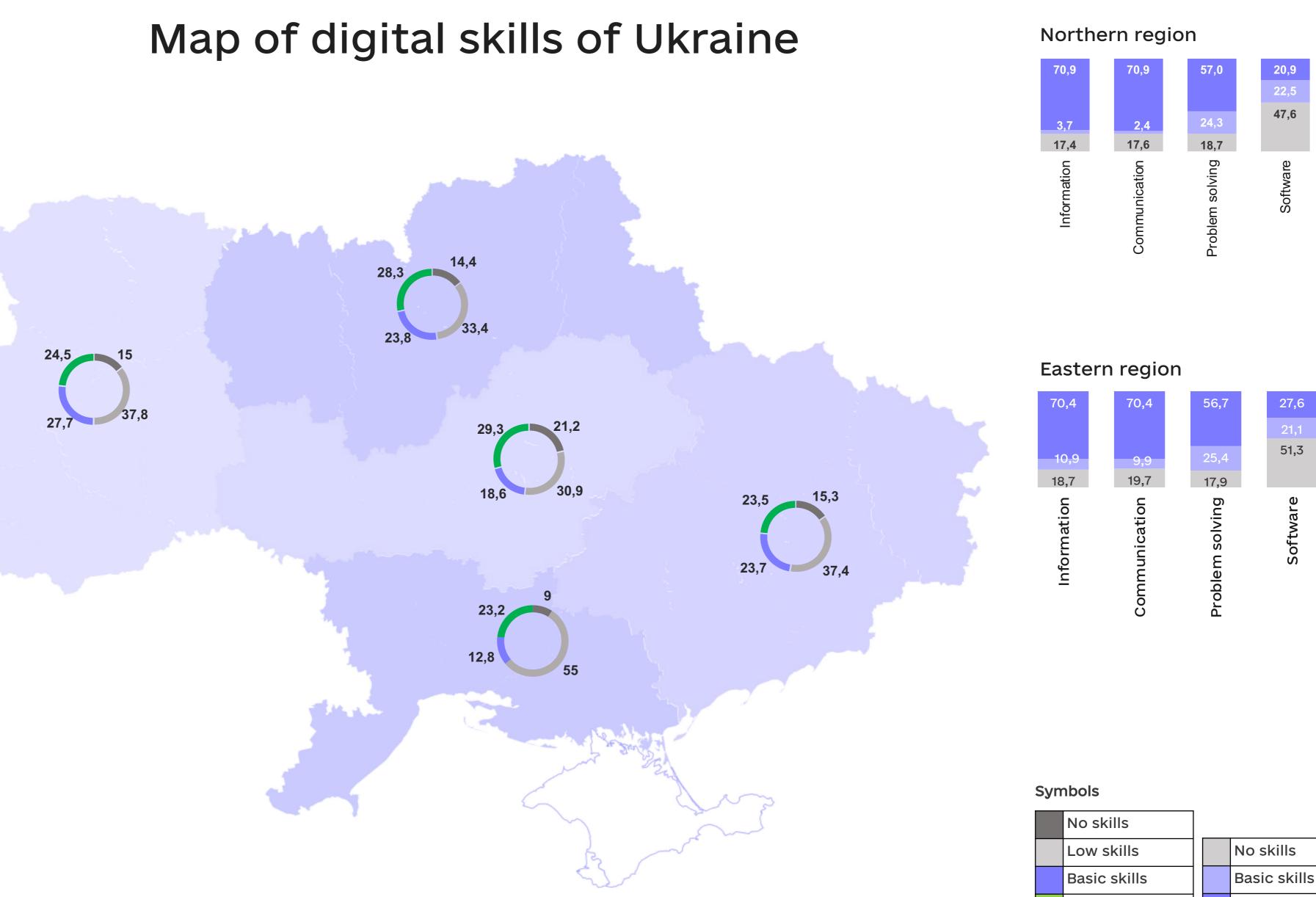
Youth

Key conclusions

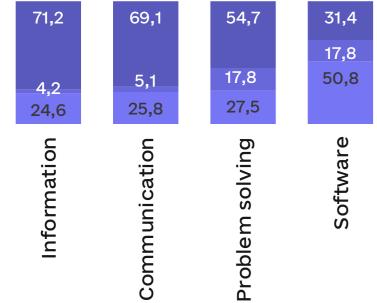
	Workday	Weekend
ation of Ukraine as a whole	2	3
ation of the uncontrolled territories	2	4
e with hearing impairments	3	2
aged 10–17 years	3	5





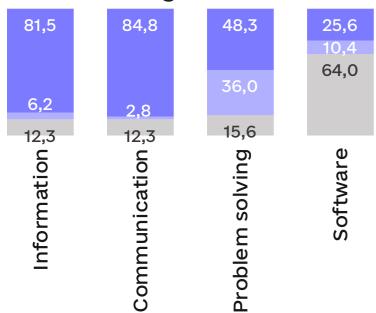


Central region





Southern region



No skills
Basic skills
Above basic skills

Above basic

skills

20,9

22,5

47,6

Software

27,6

51,3

Software

What device do you use the most to access the Internet?



93,4%

Youth aged 18–29 years

85%

Population aged 30–59 years

64,5%

Population aged 60–70 years

How many Ukrainians have been victims of fraudulent activity in the Internet?

34%

of Ukrainian citizens aged 18–70 years for the last year

Key conclusions

46,1% of people with hearing

What fraudulent activities become the Ukrainians most often victims of?

Receiving of fraudulent messages

37,1%

of the population in non-controlled territories

of people with hearing impairment



of youth aged 10–17 years

of Ukrainians aged 18–70 years

Key conclusions

How many Ukrainians are interested in digital skills learning?

47%



of the youth aged 18–29 years

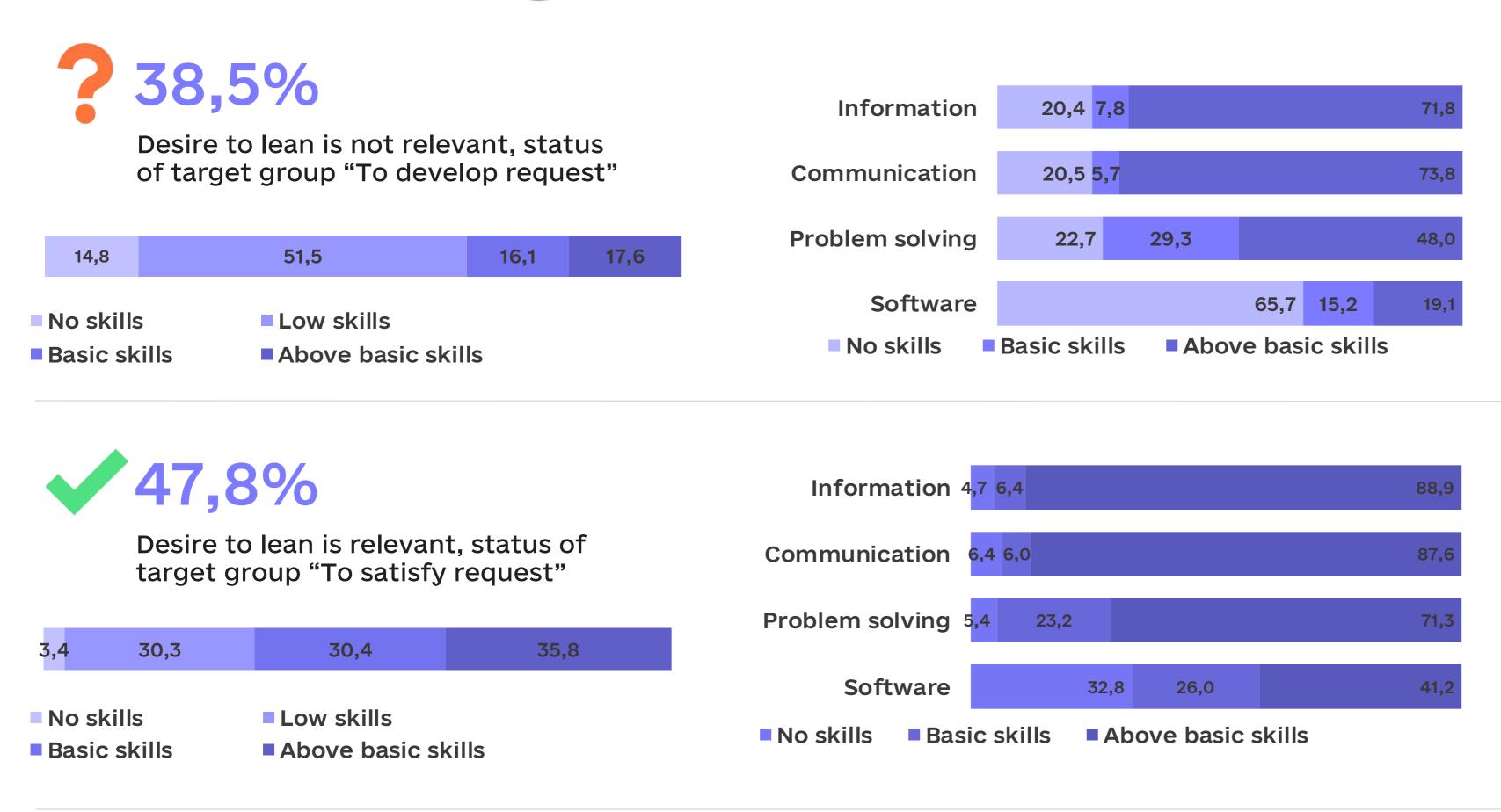
67,5%

of middle and high school children (10-17 years old)



of people with hearing impairments

Relevance of digital skills learning Ukraine as a whole



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no desire to learn and no internet connection

TOP-5 courses one would like to complete

12,7%	Online safety
11,8%	Distinguishing reliable and unreliable sources of information
9,3%	Online child safety
8,9%	Fast and high-quality information sear on the Internet

8,6% Use of online banking services

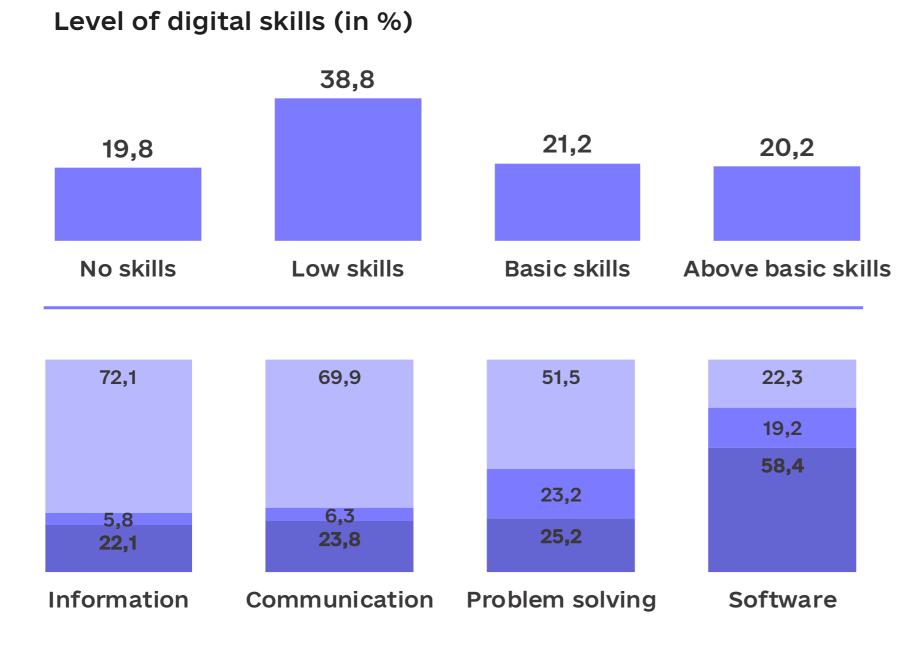
TOP-5 courses one would like to complete

- 50,4% Online safety
- 43,4% Distinguishing reliable and unreliable sources of information
- 39,3% Online child safety
- 36,7% Fast and high-quality information search on the Internet
- 36,1% Use of online banking services

Status of non-target group

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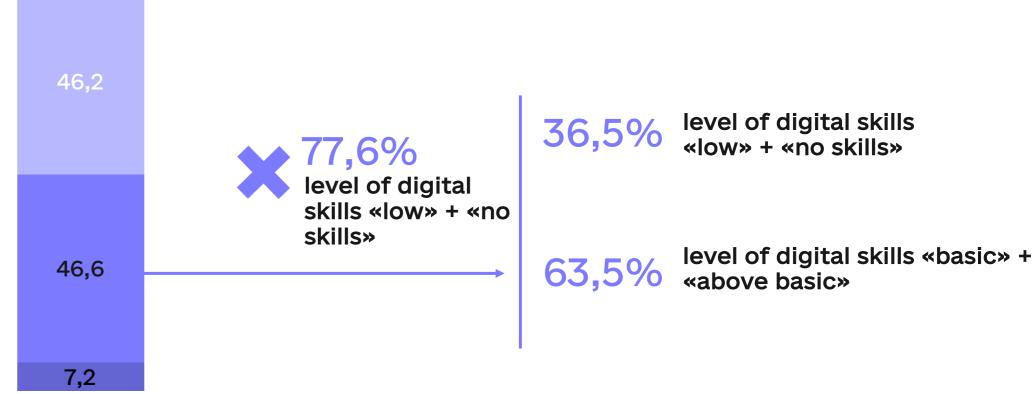
Relevance of digital skills learning Ukraine (portrait of rural area)



No skills Basic skills Above basic skills

TOP 5 courses the person would like to complete, among those who have an actual need for learning. Level of digital skills «low» + «no skills»

- 55,4% Online safety
- 52,2% Use of online banking services
- 48,9% Distinguishing reliable and unreliable sources of information
- 46,7% Fast and high-quality information search on the Internet
- 42,4% Making online purchases



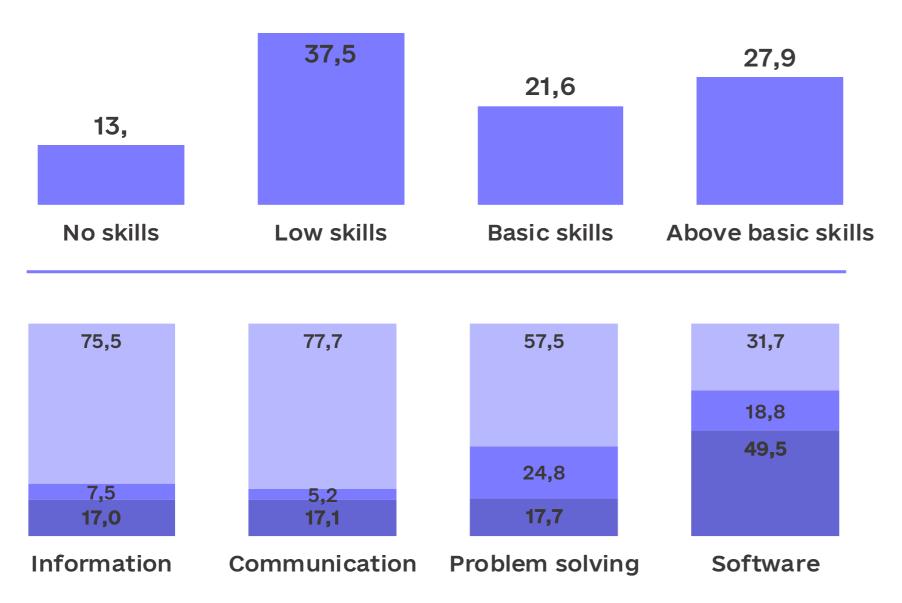
- Actual to one extent or another
- Not relevant to one extent or another
- Hard to say

Top 5 courses the person would like to complete, among those who have an actual need for learning. Level of digital skills «basic» + «above basic»

- 55% Software installation
- 53,1% Online safety
- 51,9% Video processing, editing (nonprofessional level, for personal use)
- 46,9% Distinguishing reliable and unreliable sources of information
- 46,3% Use of online banking services

Relevance of digital skills learning Ukraine (portrait of urban area)

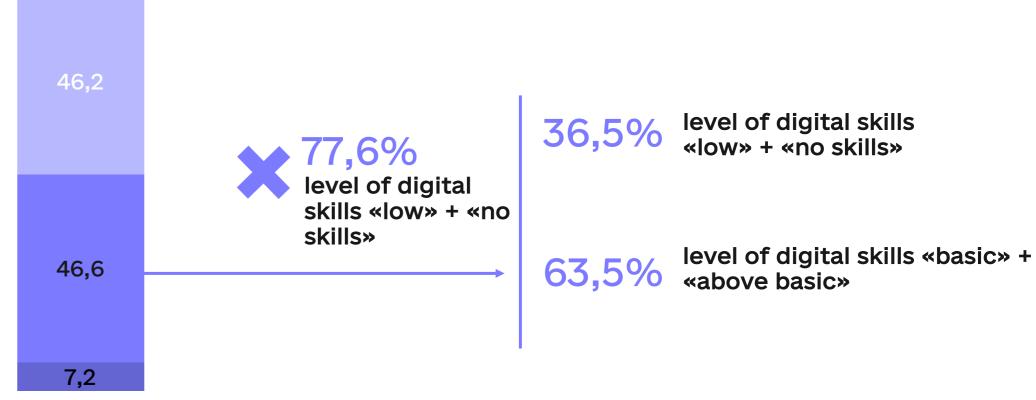
Level of digital skills (in %)



No skills Basic skills Above basic skills

TOP 5 courses the person would like to complete, among those who have an actual need for learning. Level of digital skills «low» + «no skills»

- 53,6% Online safety
- 47,4% Distinguishing reliable and unreliable sources of information
- 46,9% Use of online banking services
- 44,3% Fast and high-quality information search on the Internet
- 37,6% Online child safety



- Actual to one extent or another
- Not relevant to one extent or another
- Hard to say

Top 5 courses the person would like to complete, among those who have an actual need for learning. Level of digital skills «basic» + «above basic»

- 46,5% Online safety
- 43,8% Video processing, editing (nonprofessional level, for personal use)
- 42,3% Website Creation (template based)
- 40,5% Work with photo editors
- 38,8% Distinguishing between reliable and unreliable sources of information
- 38,8% The fundamentals of graphic design

Level of digital skills

Section 1



Socio-demographic features



people aged 60-70 years



who reside outside the regional centers (in regional towns and villages)



with level of education: vocational secondary



employment status: Not employed population



no access to the Internet network



never used the Internet

X15,1%

Specific features of the Internet use

Relevance of digital skills learning



digital skills learning for them is not relevant

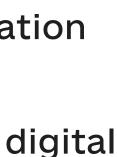


digital skills they want to develop:

- Smartphone use
- Social media use
- Skills of searching information on the Internet



👼 💦 The most desirable form of digital skills learning: children (grandchildren) teach their parents (grandparents)





Socio-demographic features



People aged 30-59 years

Who reside in cities (outside the regional centers)



With level of education: vocational secondary



Employment status: employed population



No access to the Internet network



months



- For the last 3 months used the Internet for: • Making online calls • Instant messages use • Watching video

37,9%

Specific features of the Internet use

- Used the Internet for the last 3

Relevance of digital skills learning



Digital skills learning for them is not relevant



Digital skills they want to develop:

- Online banking services use
- Online safety skills
- Skills to distinguish reliable and unreliable sources of information



The most desirable form of digital skills learning: online



Socio-demographic features



People aged 30-39 years

Who reside in regional centers



With level of education: incomplete higher / higher



Employment status: employed population



No access to the Internet network



months



used the Internet for:

- Instant messages use
- Making online calls
- Watching video
- Search for information about goods and services

21,5%

Specific features of the Internet use

- Used the Internet for the last 3
- For the last 3 months

Relevance of digital skills learning



Digital skills learning for them is relevant



Digital skills they want to develop:

- Online safety skills
- Skills to distinguish reliable and unreliable sources of information
- How to install software
- Photo editing skills



The most desirable form of digital skills learning: online





Socio-demographic features



People aged 18-29 years

Who reside in regional centers



With level of education: incomplete higher / higher



Employment status: employed population



Internet network



last 3 months



- Instant messages use
- Making online calls
- Watching video
- Search for information about goods and services

25,5%

Specific features of the Internet use

- Have access to the
- Used the Internet within
- For the last 3 months used the Internet for:

Relevance of digital skills learning



Digital skills learning for them is relevant



Digital skills they want to develop:

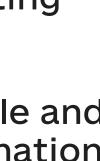
- Online safety skills
- Video processing and editing skills
- Photo editing skills

• Skills to distinguish reliable and unreliable sources of information

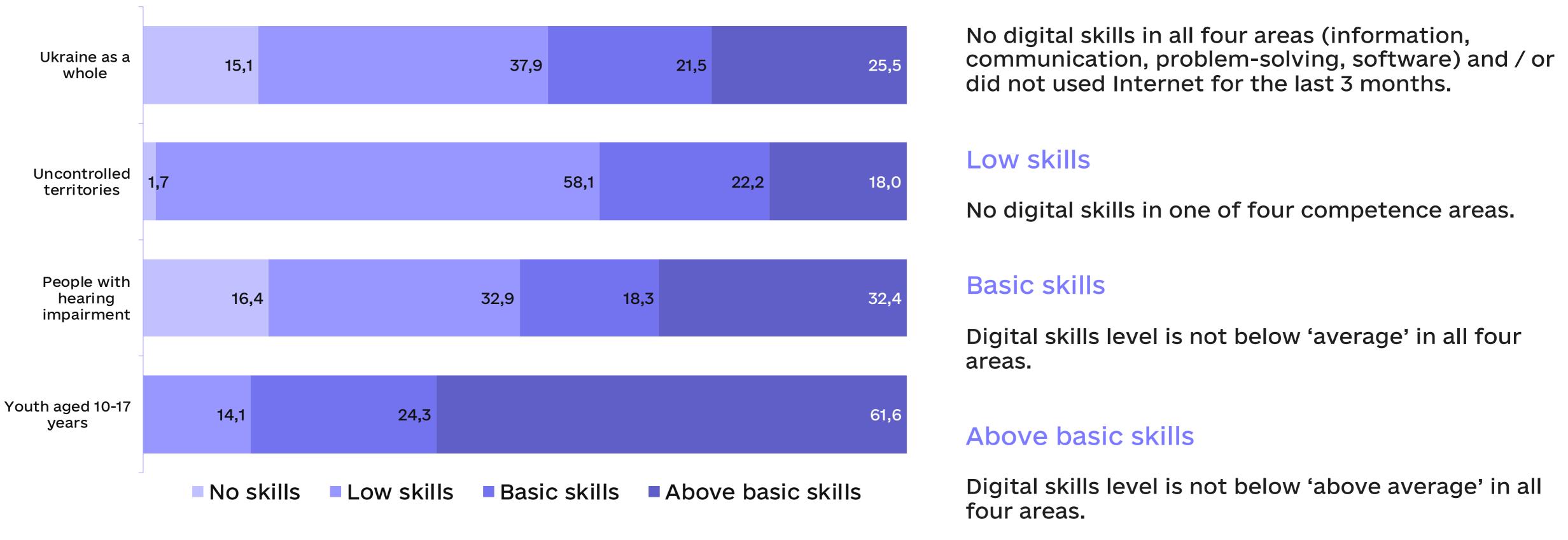
• How to install software



The most desirable form of digital skills learning: online

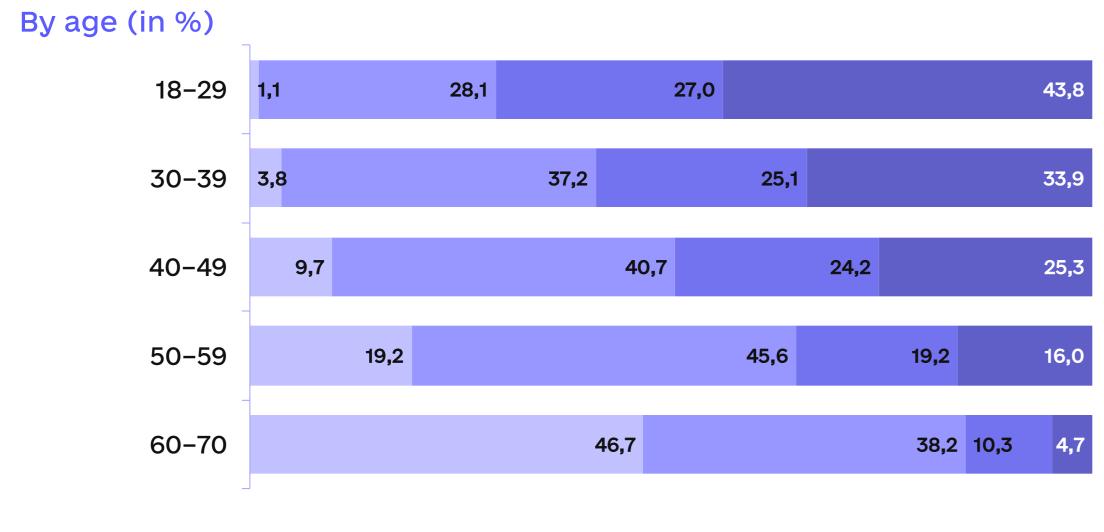


Overall digital skills assessment



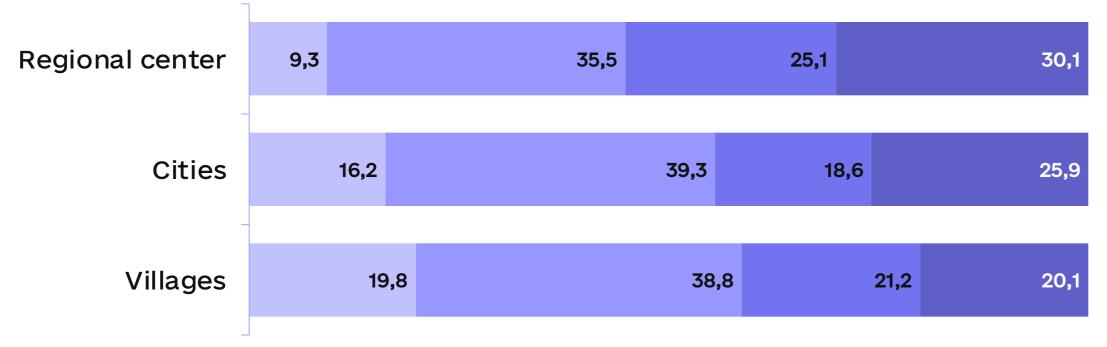
No skills

Overall digital skills assessment Ukraine as a whole



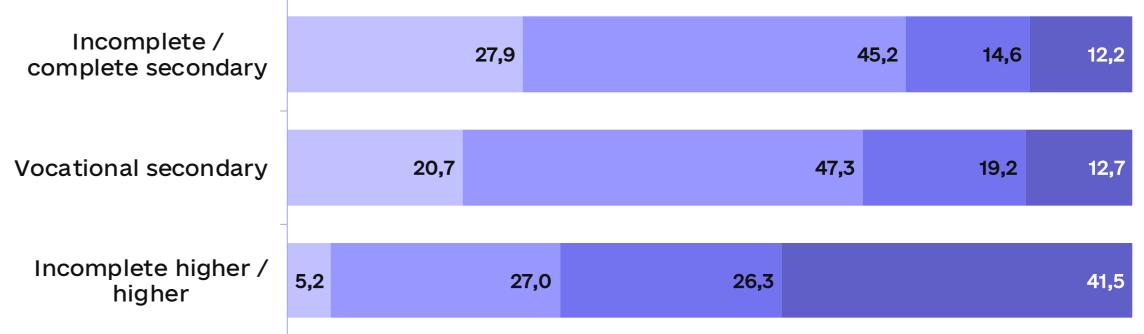
No skills Low Basic Above basic

By type of area (in %)

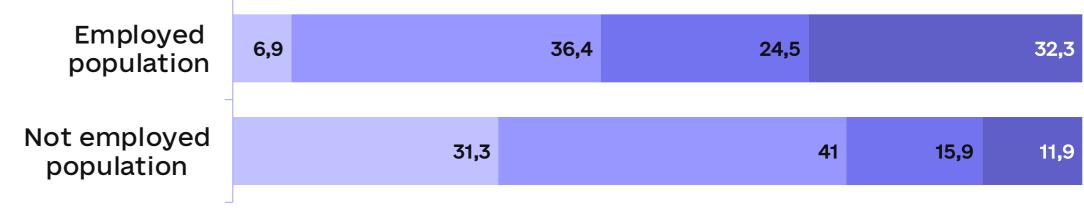




By type of education level (in %)



By employment status (in %)

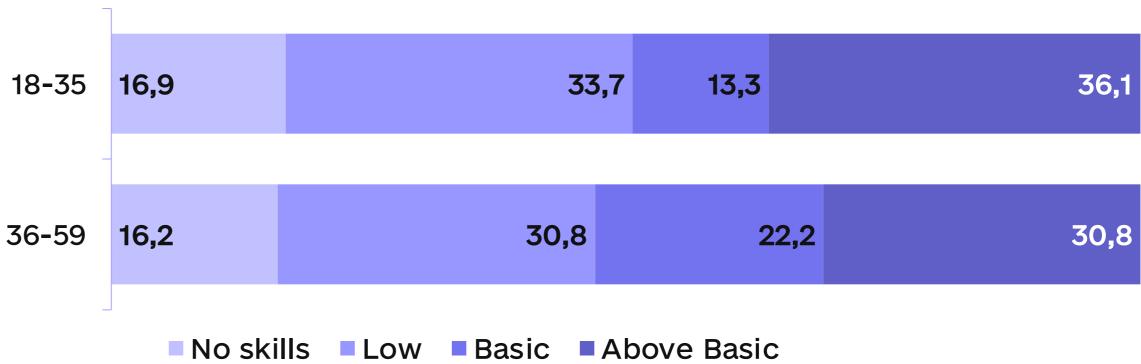


People with hearing **impairment**

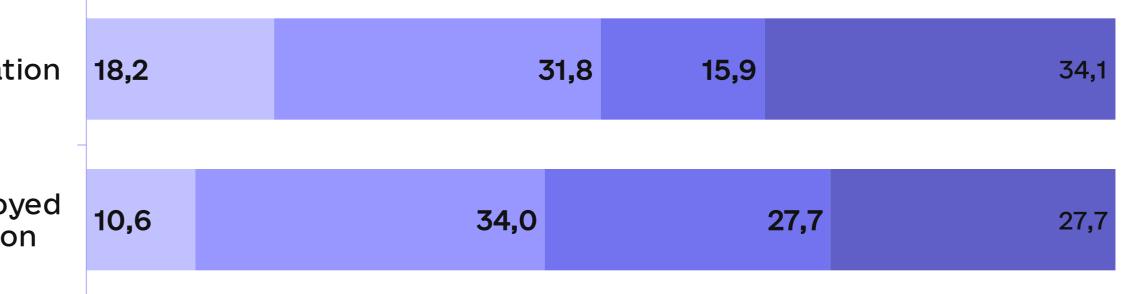
By age (in %)

Employed population

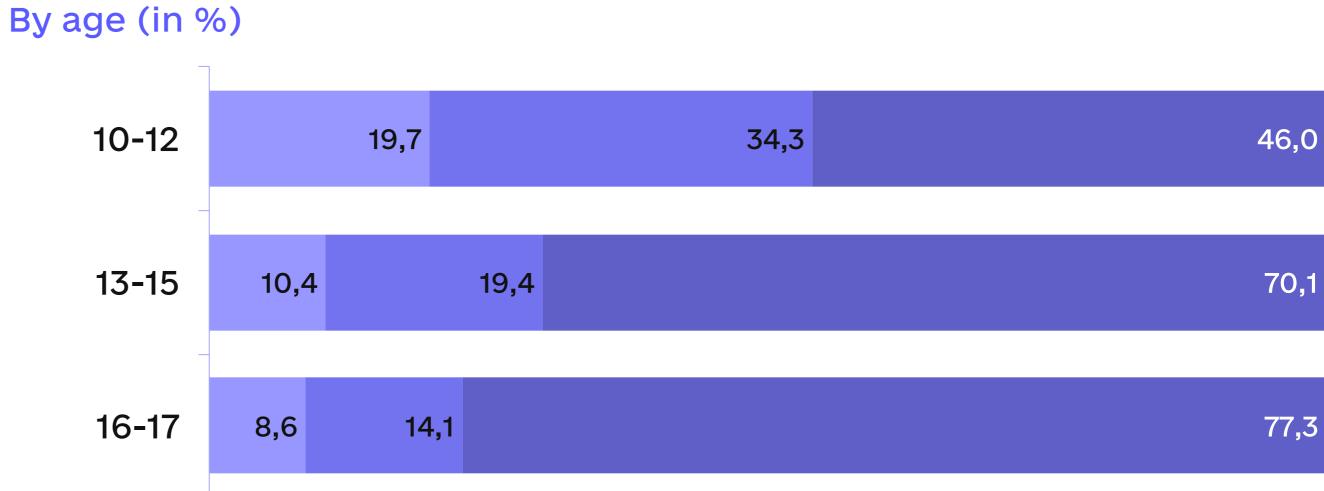
Not employed population



By employment status



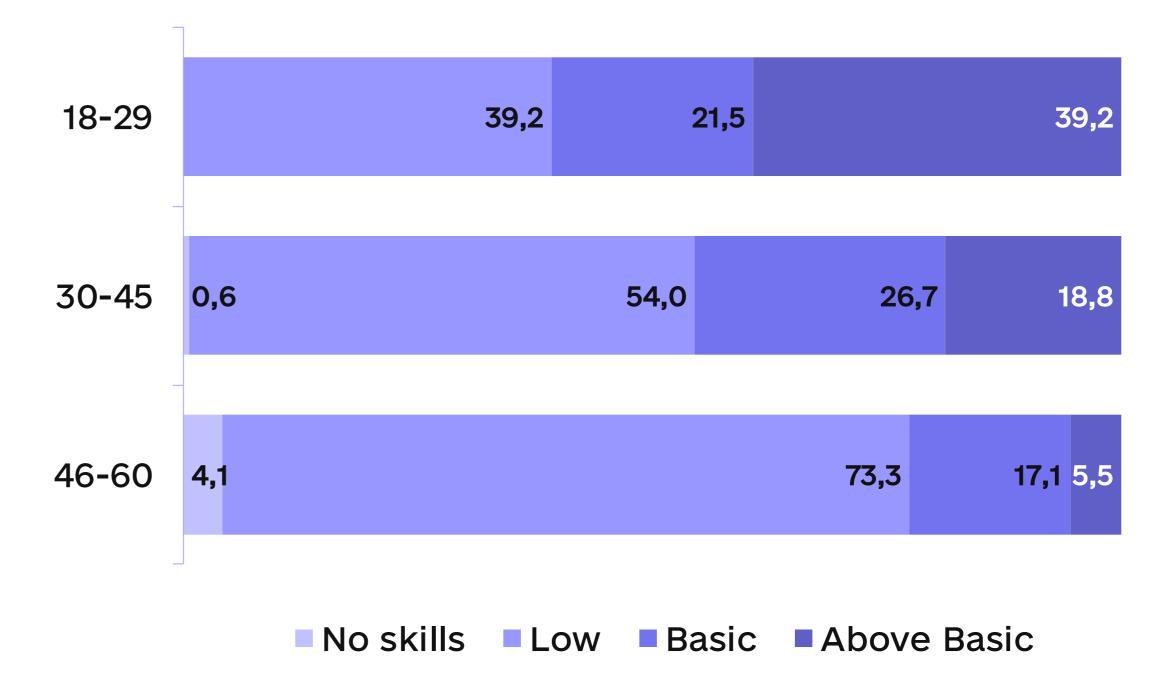
Youth aged 10–17 years



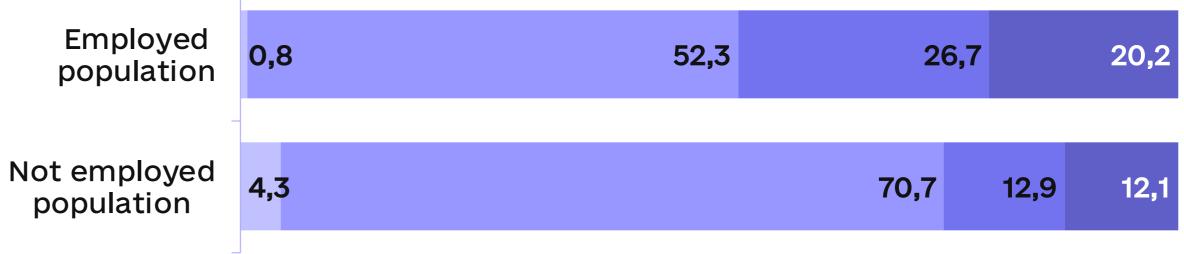


Uncontrolled territories

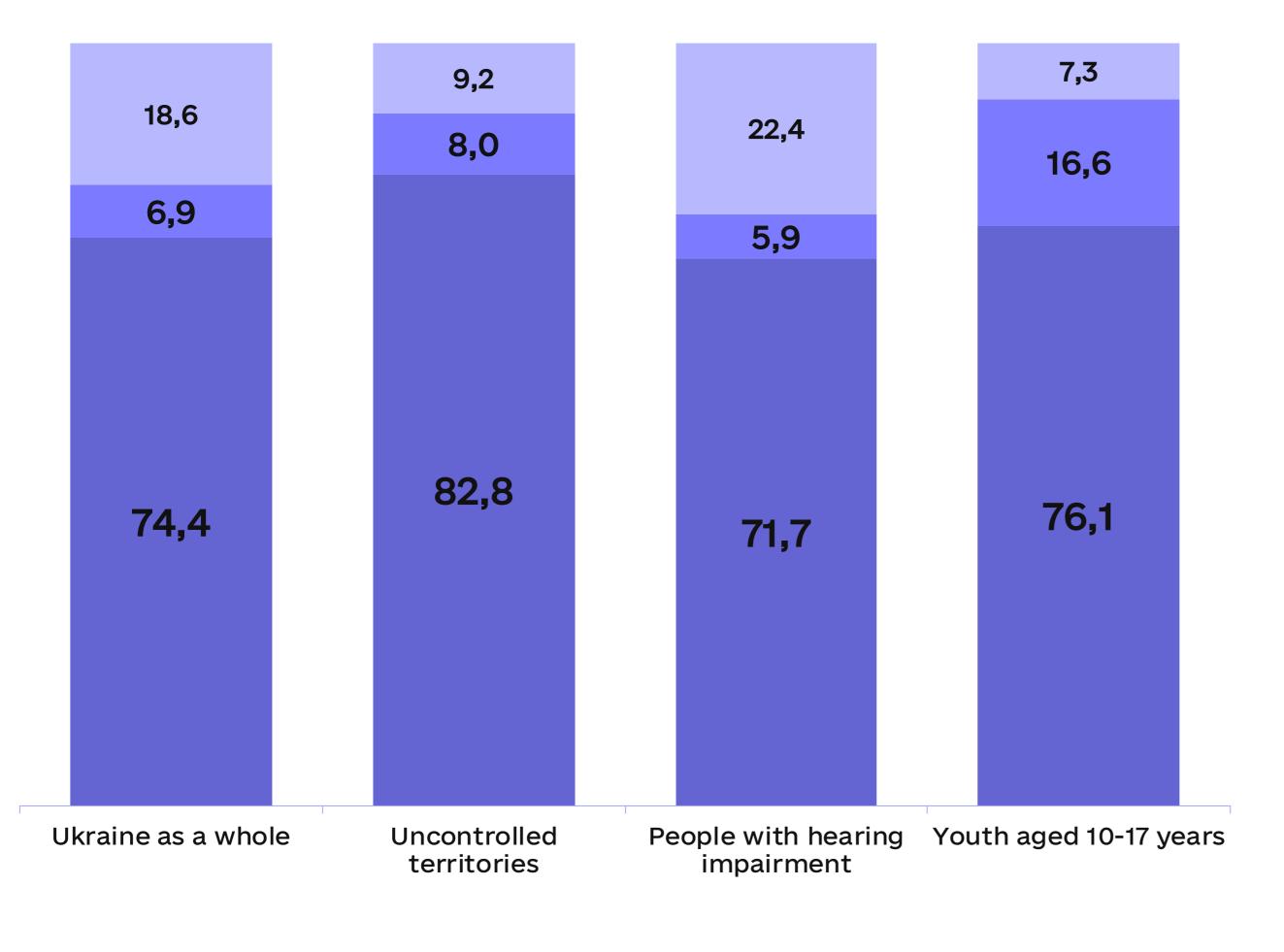
By age (in %)



By employment status



Information skills



Above basic skills
Basic skills
No skills

Digital competence definition:

to identify, search, download, store, organize and analyze digital information, according to its relevance and purpose.

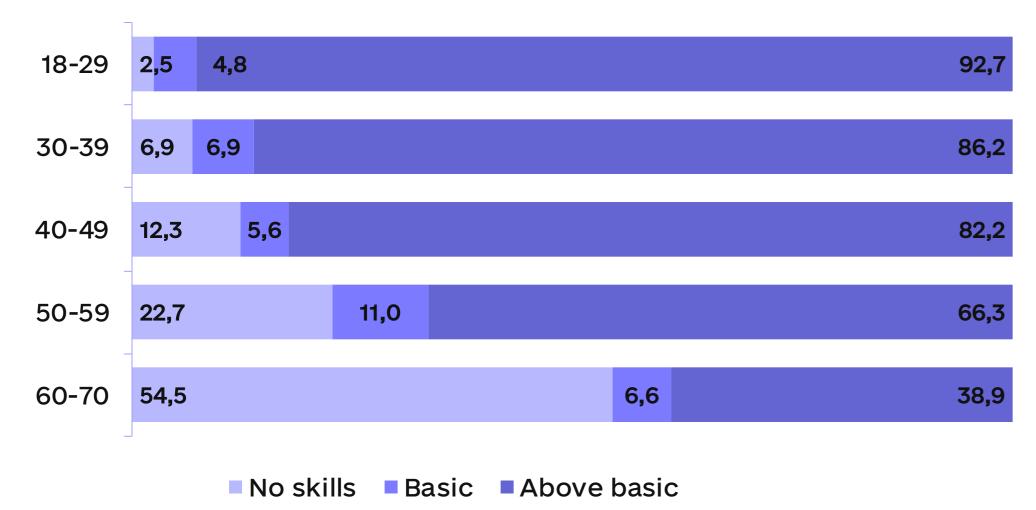
Skills:

- To download/print official forms
- To copy and /or move files/folders
- To receive information from websites or apps
- To submit of completed forms on the Internet
- To search for information regarding work issues
- To search for information regarding products and services
- To search for information not related with work issues. e.g., regarding health-related issues (injuries, illnesses, nutrition, wellness, etc.), recipes, parenting, etc.
- To search for Job or resume submission
- To read online news websites, magazines, newspapers

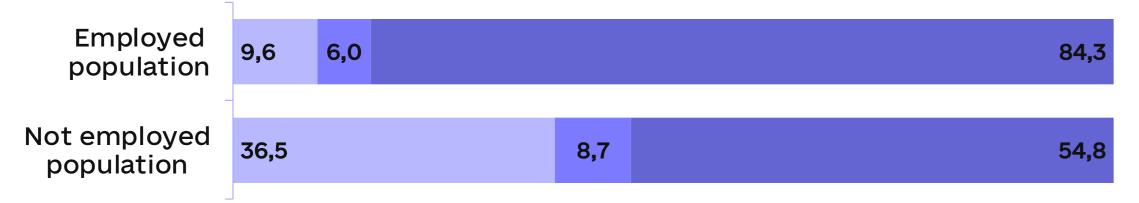


Information skills Ukraine as a whole

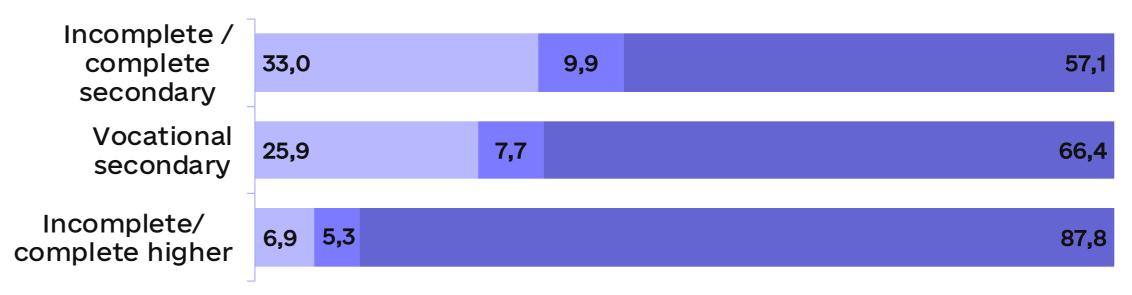
By age



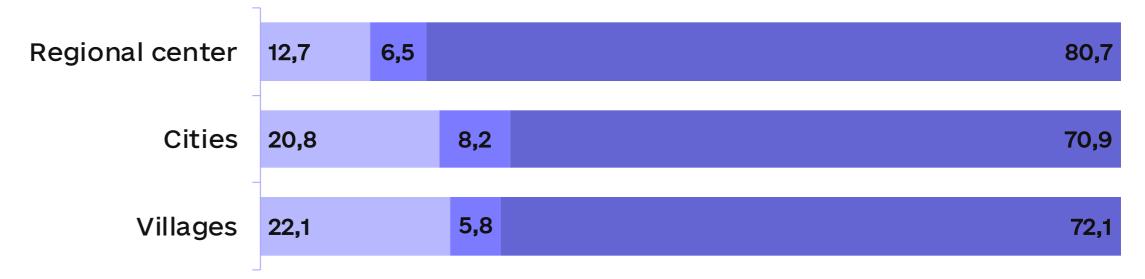
By employment status



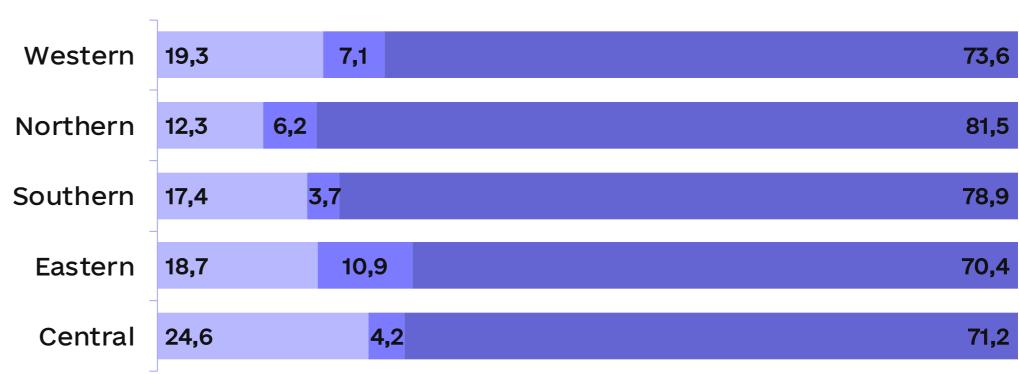
By education level

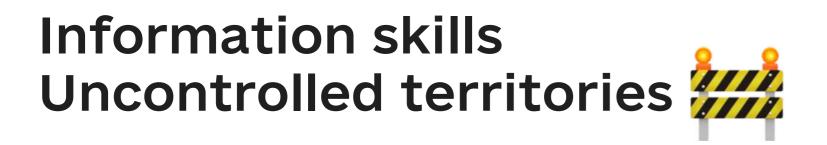


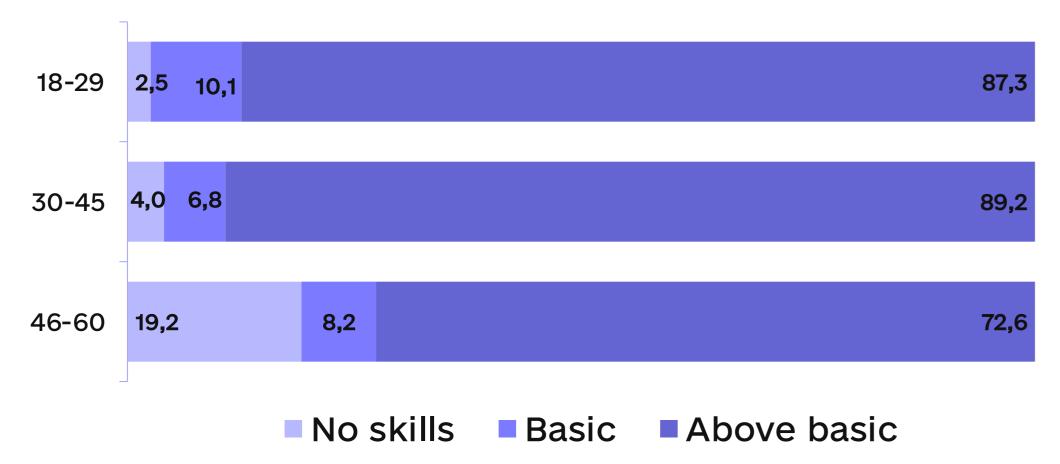
By type of area



By region





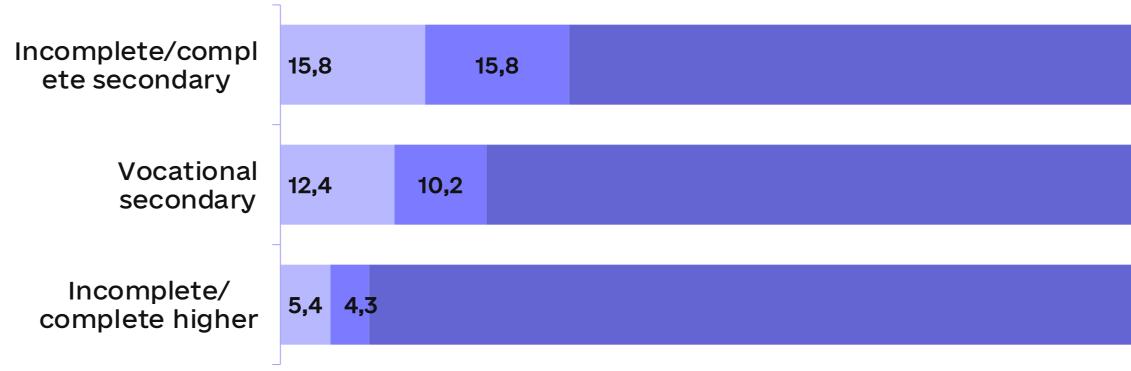


By age

By employment status

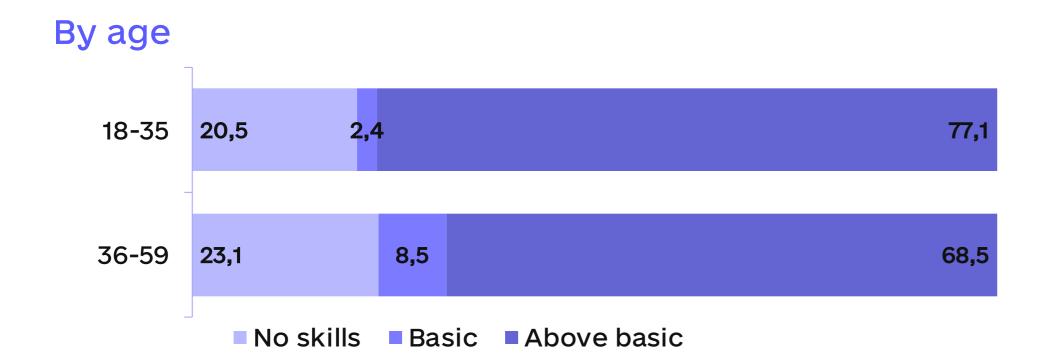


By education level

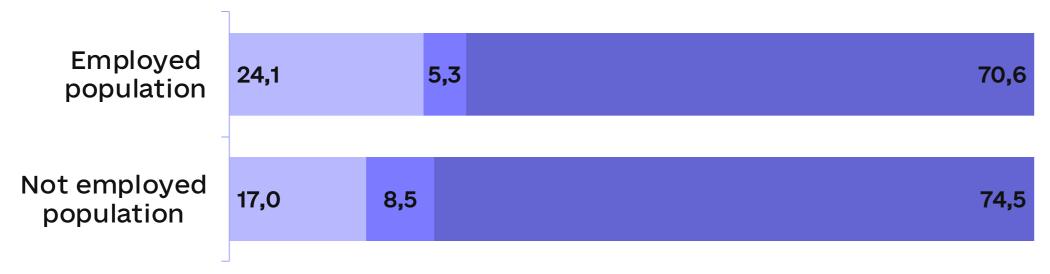




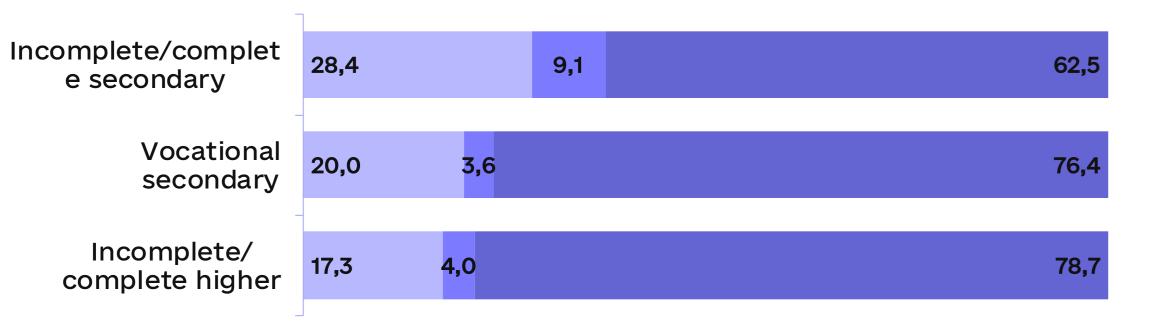
Information skills People with hearing impairment **P**



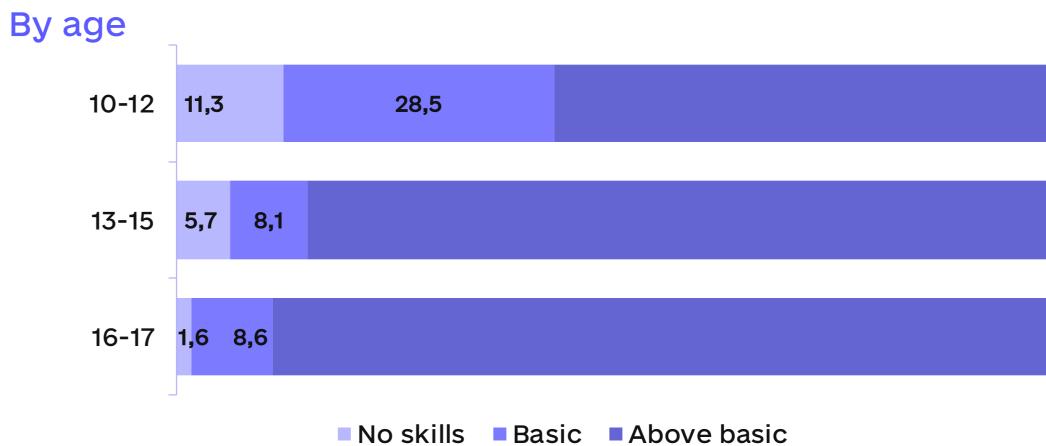
By employment status



By education level









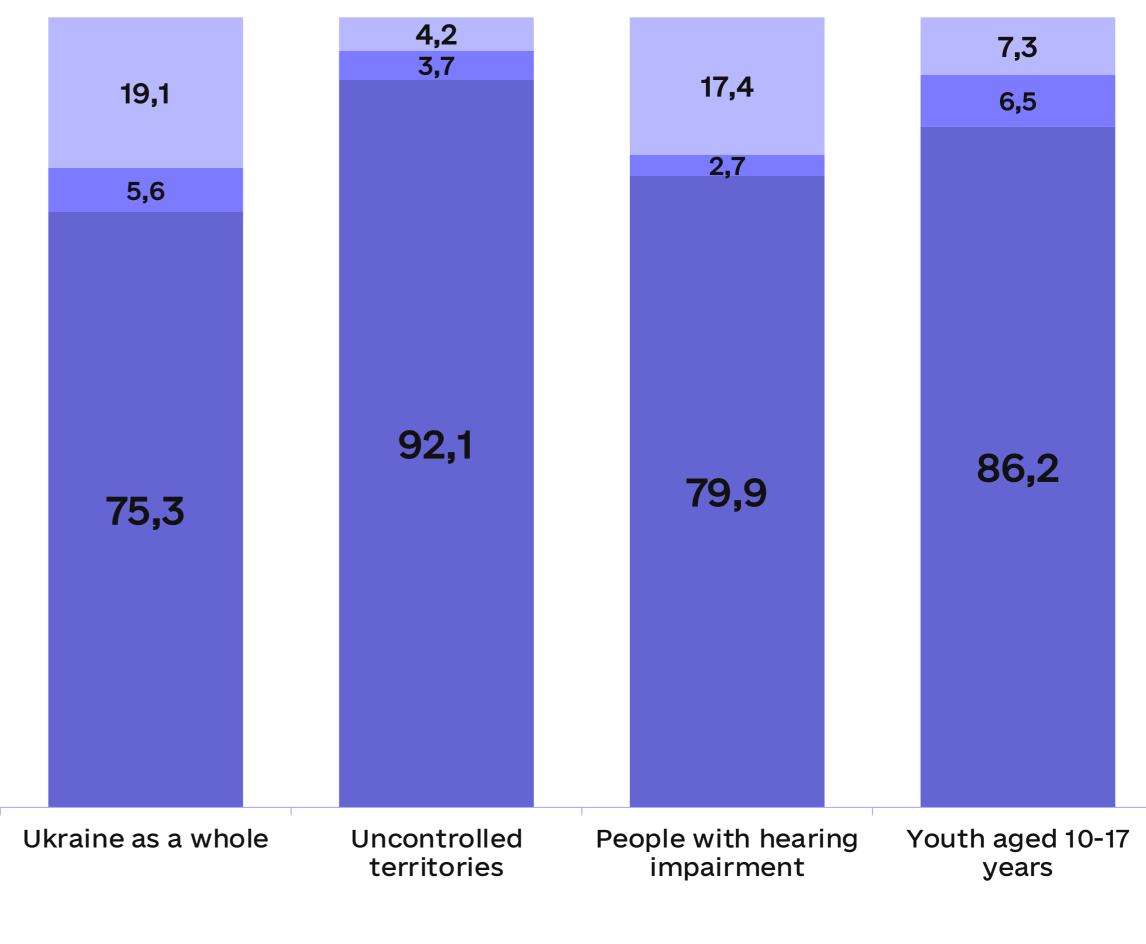
Communication skills

Digital competence definition:

to communicate in digital environments, to share resources via online tools, to connect with other people, and to collaborate with them using digital tools, engagement and participation in communities and networks.

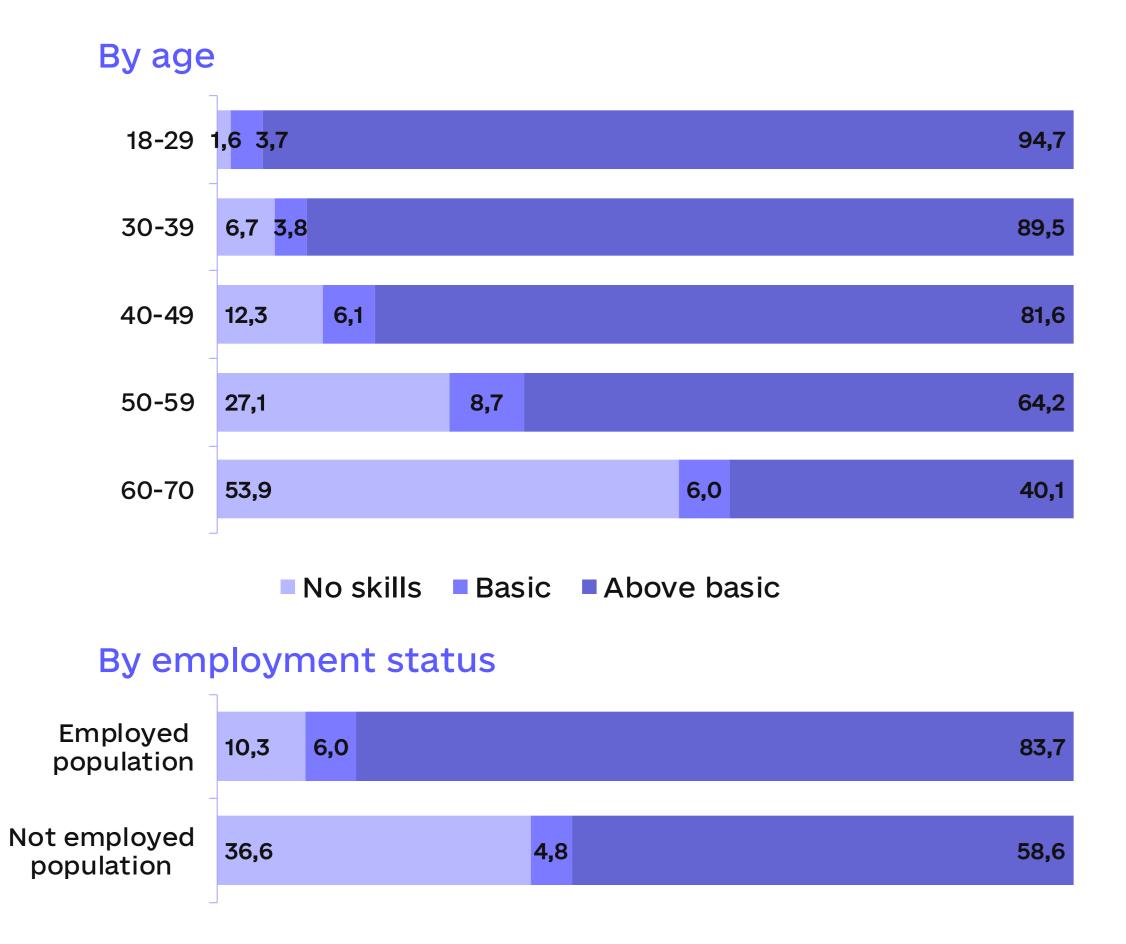
Skills:

- Instant messaging use, i.e. messages exchange, e.g. via Telegram, Messenger, WhatsApp, Viber
- To send/receive emails
- To upload self-created material (content) (text, photos, music, videos, software, etc.) to any website from which you can share of downloaded content
- To make calls (including video calls) via Internet, e.g., via Telegram, Messenger, WhatsApp, Facetime
- To create posts on social and/or political topics (blogs, social media)
- Participation in online consultations or voting on certain social or political issues (e.g., signing a petition, voting for public budget projects, participating in electronic consultations)
- Presence in social media (creating a user profile, posting on Facebook, Twitter, Instagram, Vkontakte, Odnoklasniki, etc.)



Above basic skills
Basic skills
No skills

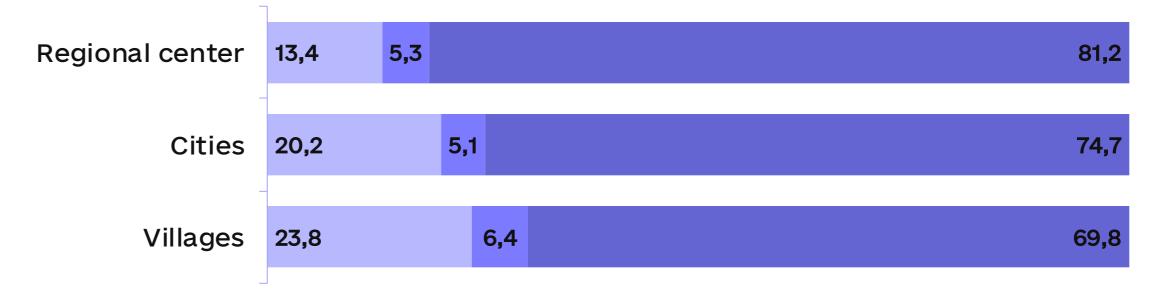
Communication skills Ukraine as a whole



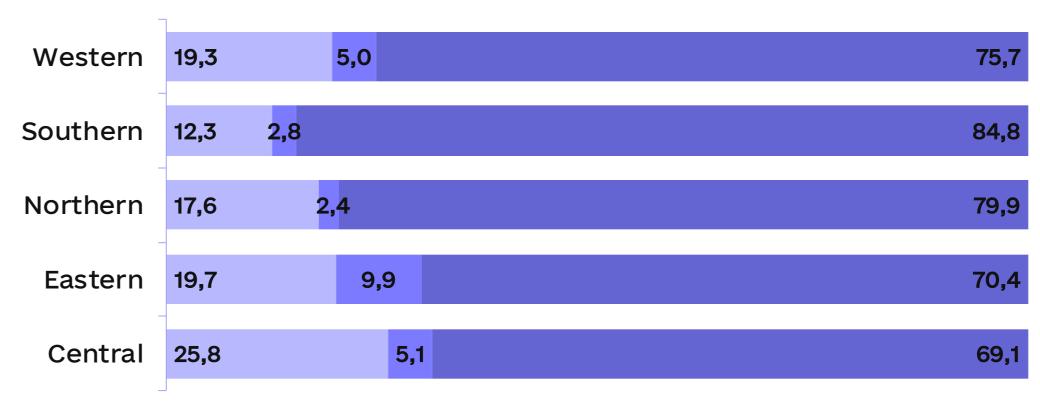
By educational level



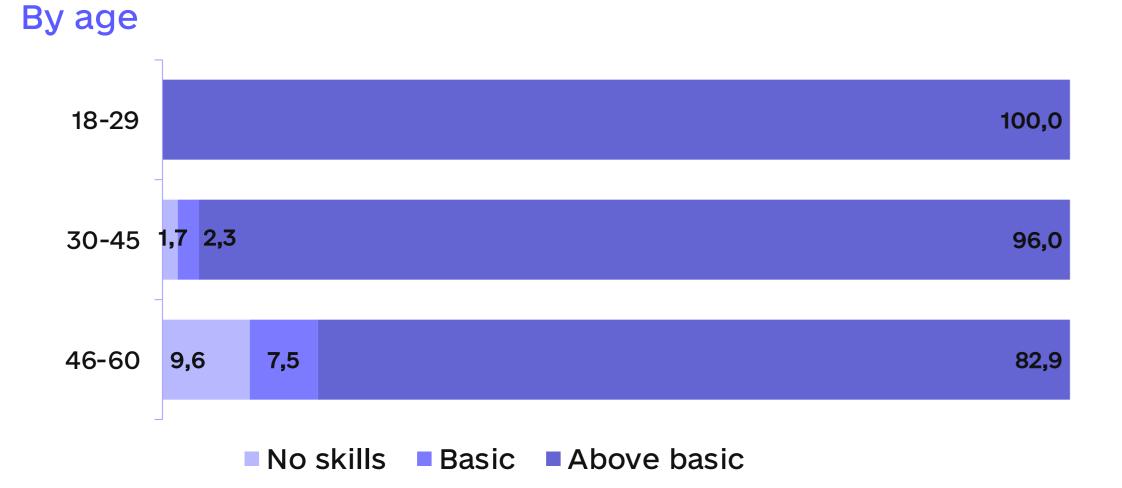
By type of area



By region







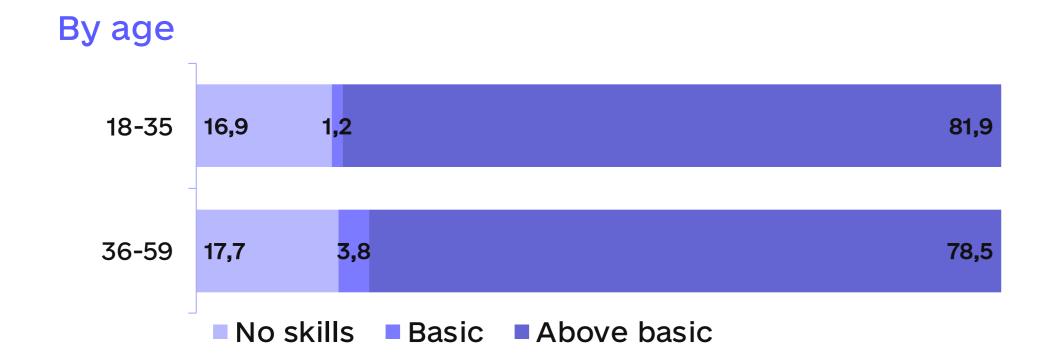
By employment status



By education level



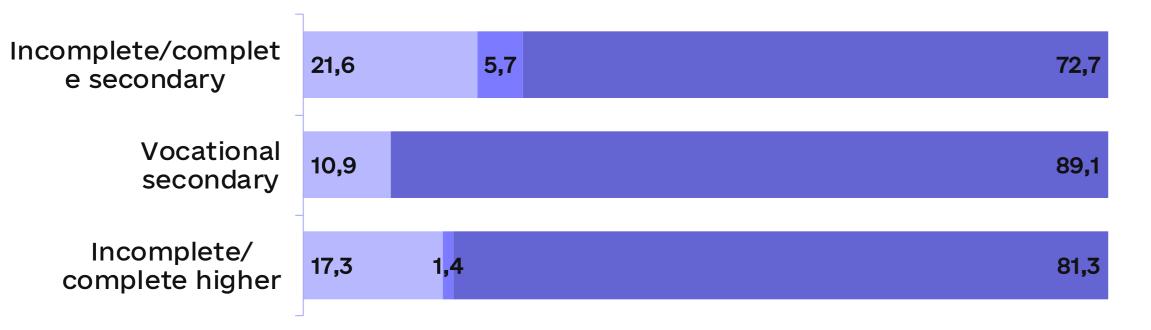
Information skills People with hearing impairment **P**



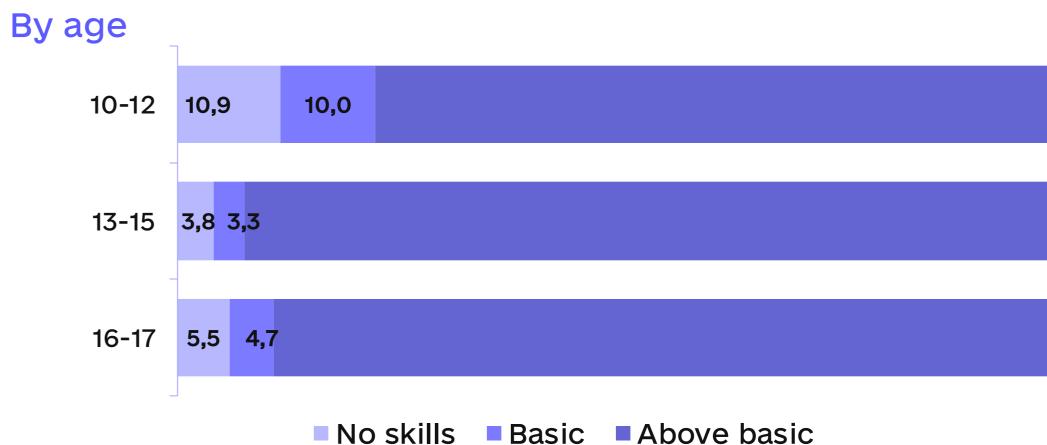
By employment status



By educational level

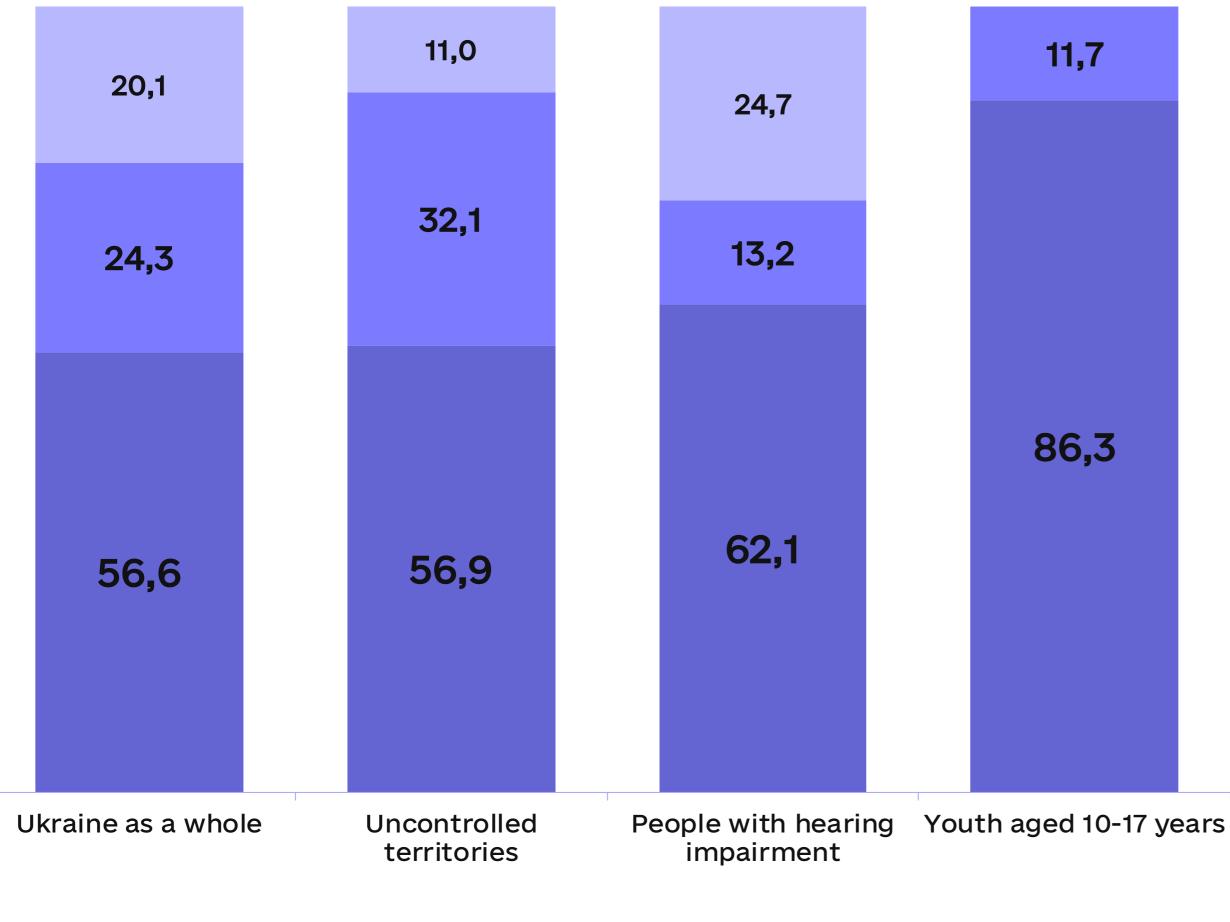








Problem solving skills



Above basic skills
Basic skills
No skills

Digital competence definition:

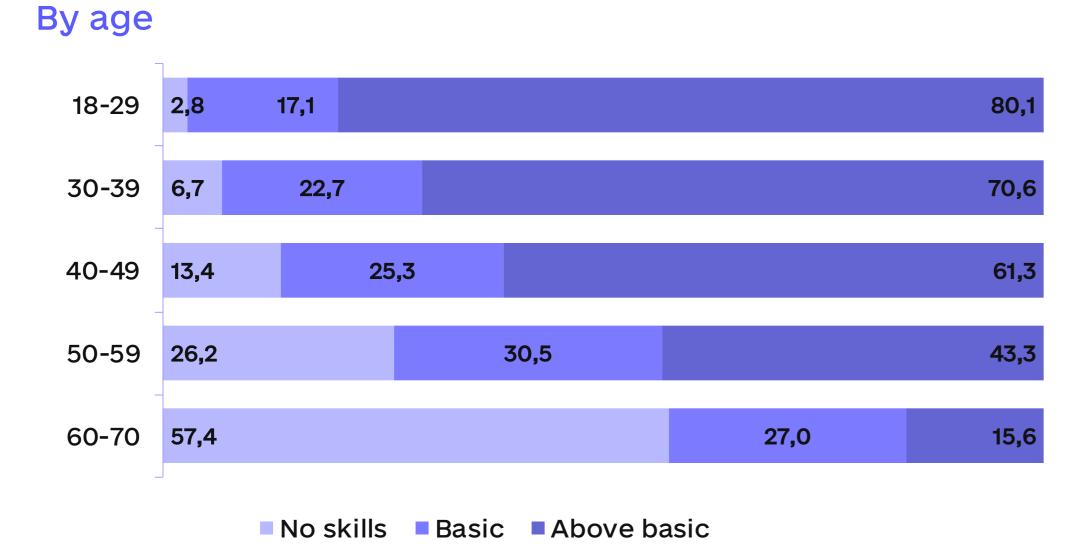
to identify digital needs and resources, make informed decisions about what are the most appropriate digital tools for the purpose or how to solve conceptual problems using digital tools, creatively use technology, solve technical problems, update your own and others' competencies.

Skills:

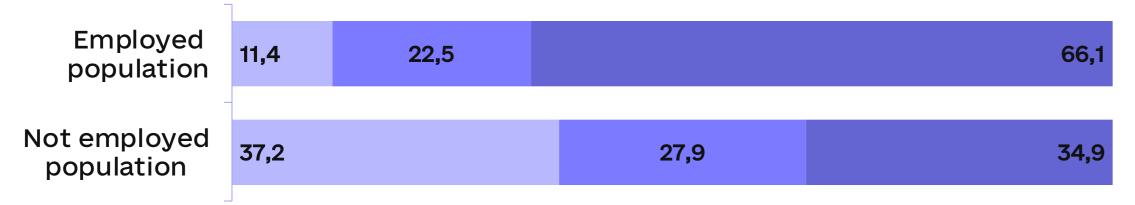
- Online banking (to pay for utilities, mobile phone, card to card money transfer, etc.)
- To watch video (video streams, concerts, etc.)
- To buy/sell goods or services online
- Listen to music (online radio, music streams, etc.)
- Online learning (including recorded)
- To complete online courses (including recorded) To use study material online, in addition to the full online course (e.g., audiovisual materials, online learning software, electronic tools, textbooks.
- To communicate with teachers or students using educational websites / portals.



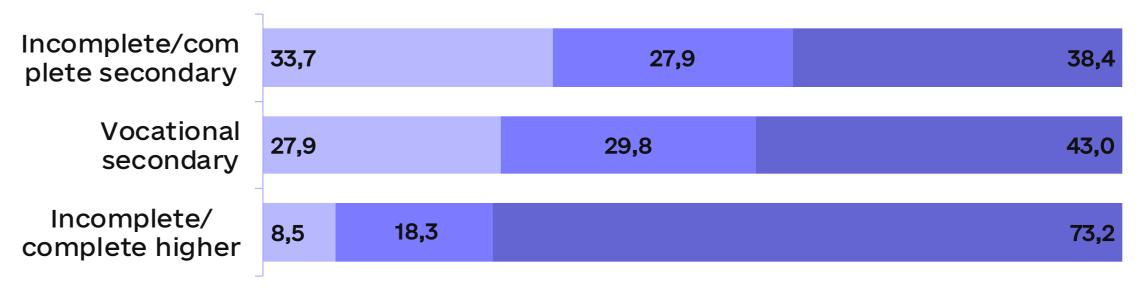
Problem solving skills Ukraine as a whole



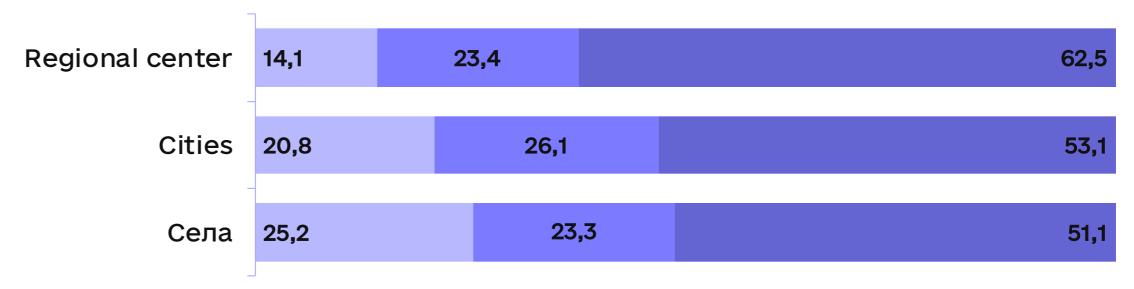
By employment status



By educational level



By type of area

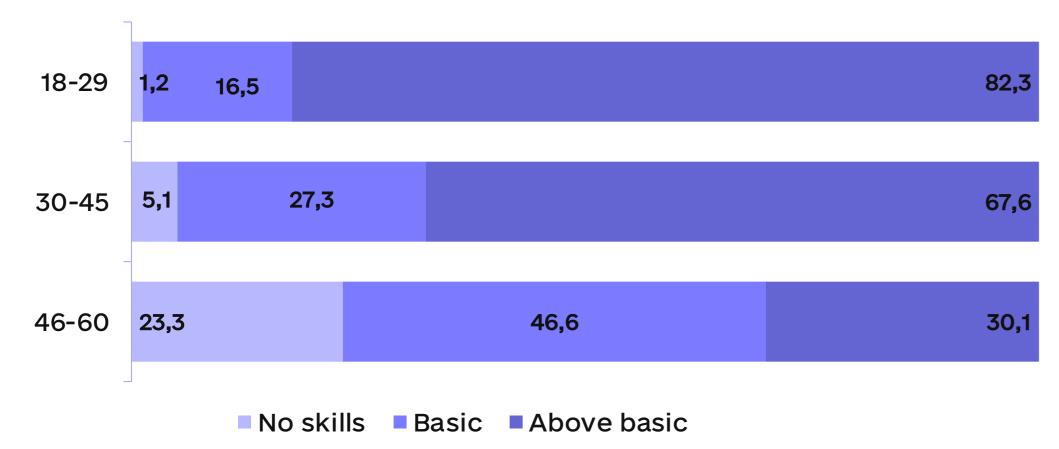


By region



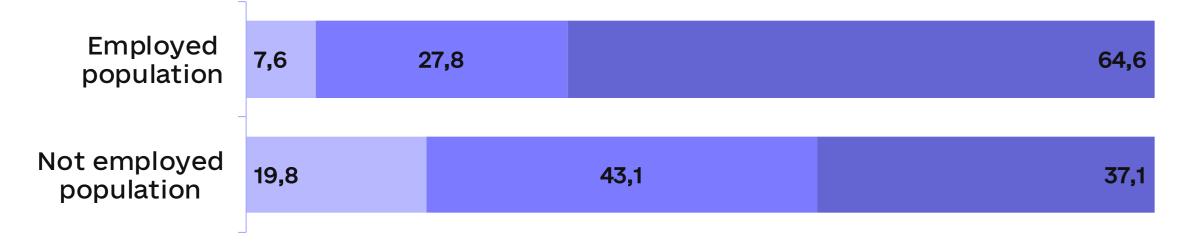




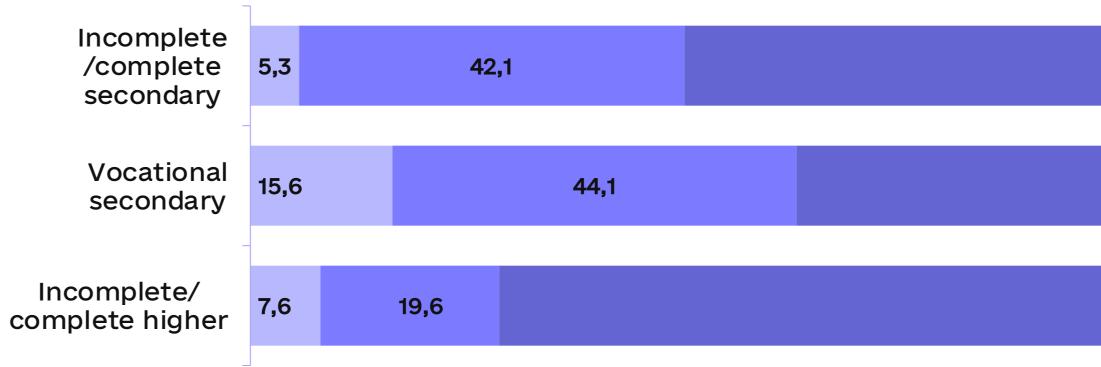


By age

By employment status

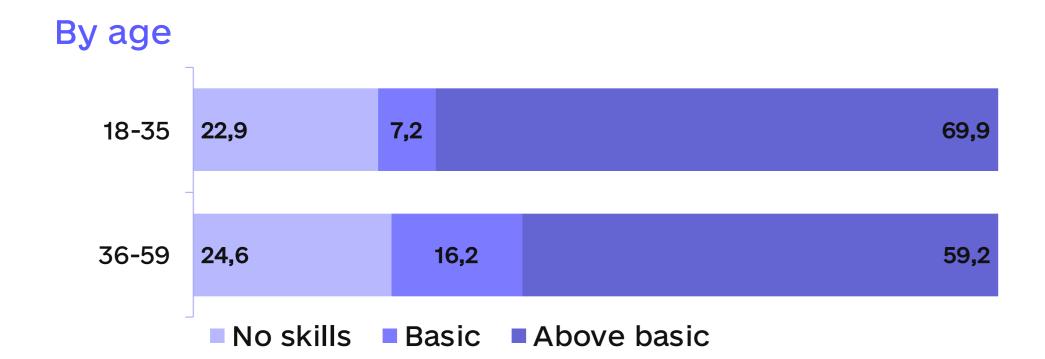


By educational level

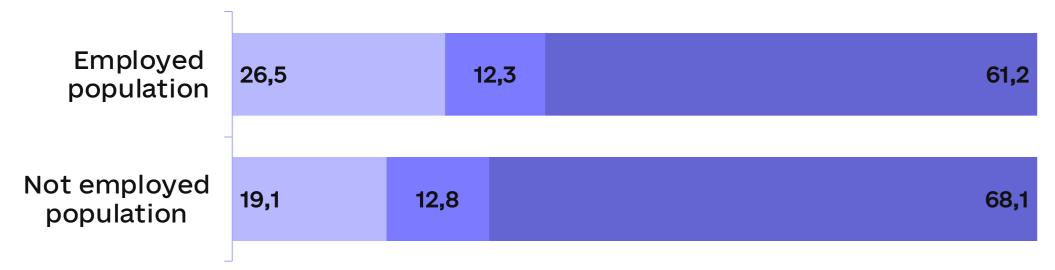




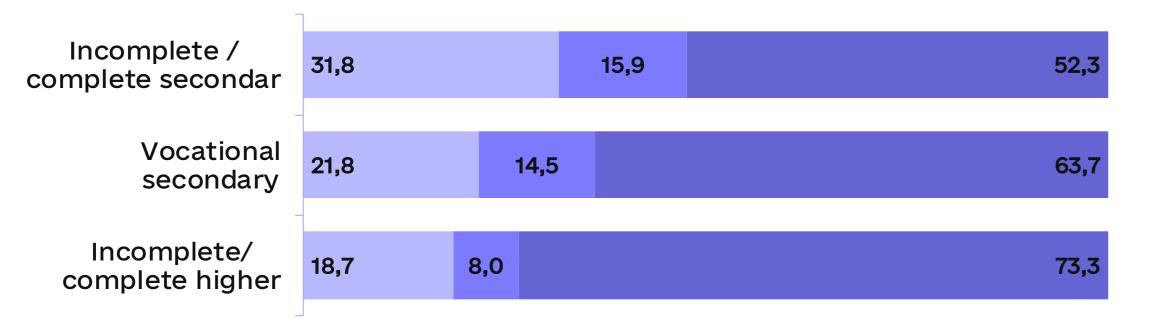
Information skills People with hearing impairment **P**



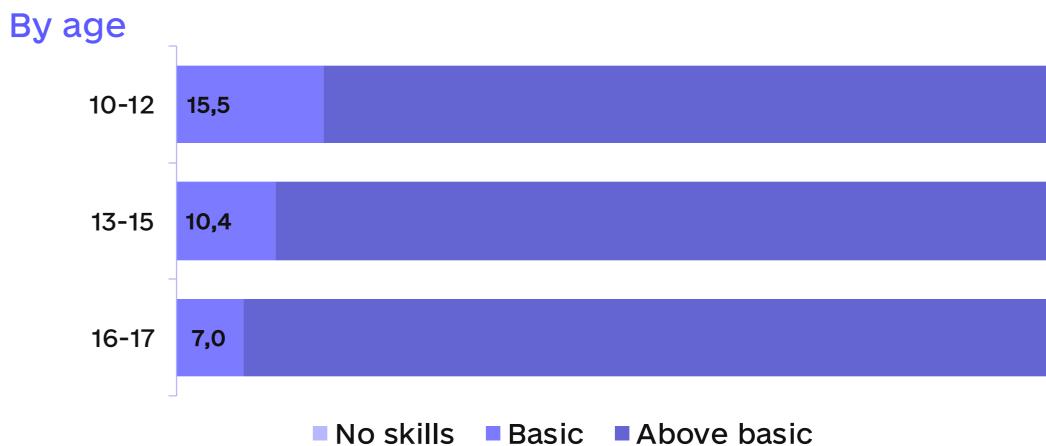
By employment level



By educational level









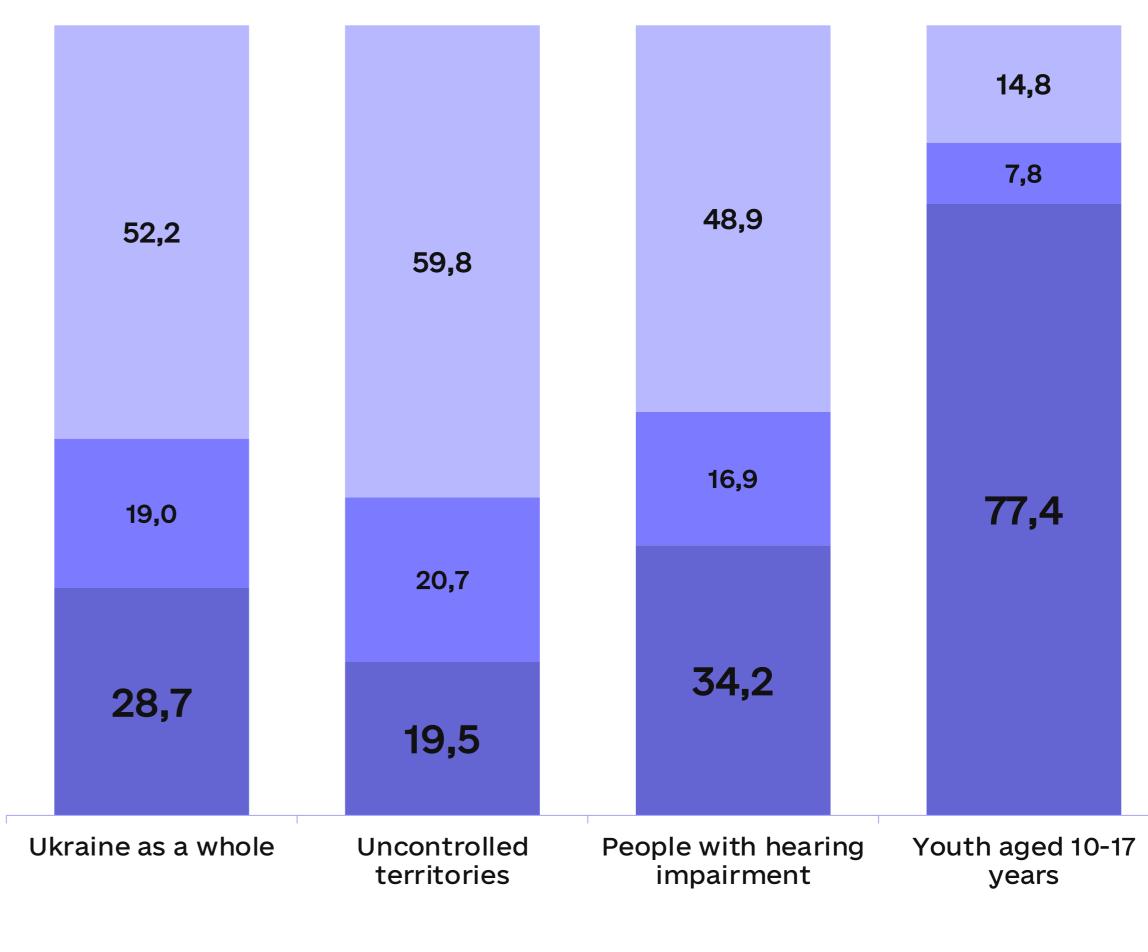
Software skills for content manipulation

Digital competence definition:

to create and edit new content (from word to images and videos processing); to integrate and modify prior knowledge and content; to make creative expressions, mass media and programming software; to deal with and use intellectual property rights and licenses.

Skills:

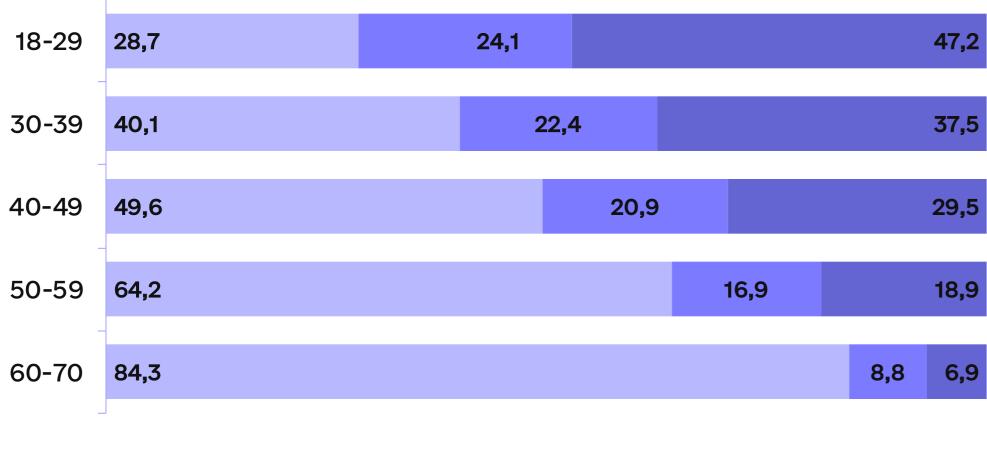
- To use photo, video or audio editing software
- To use software for work with texts (Word)
- To use data management software (Excel)
- To use advanced functions for organizing and analyzing data such as sorting, filtering, using formulas, creating diagrams
- To write a code in the programming language
- To create presentations or documents that integrate text, drawings, tables or diagrams



Above basic skills
Basic skills
No skills

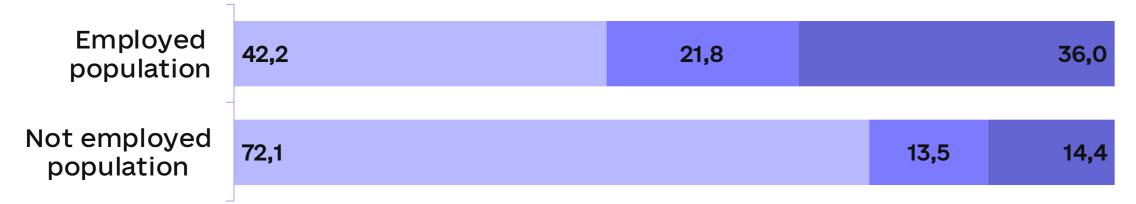
Software skills for content manipulation Ukraine as a whole



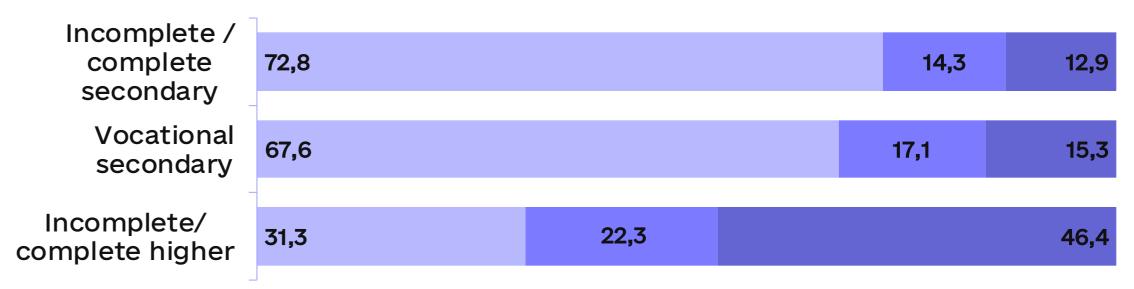


No skills Basic Above basic

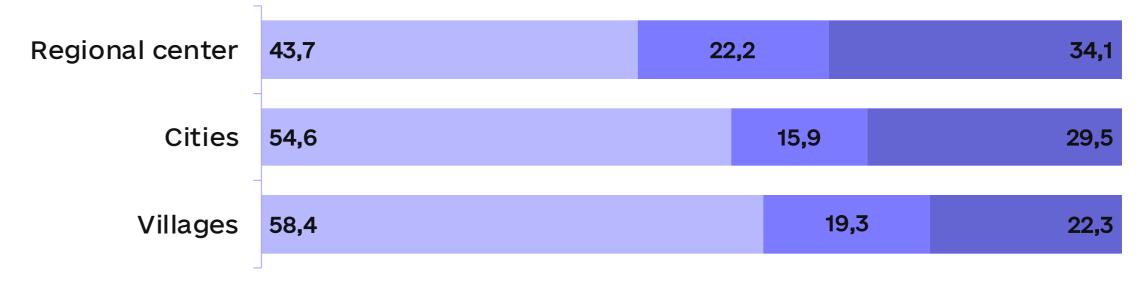
By employment status



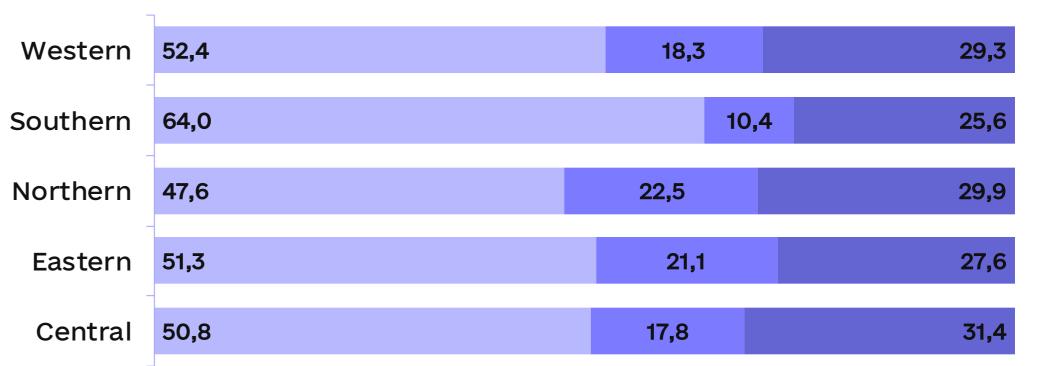
By educational level



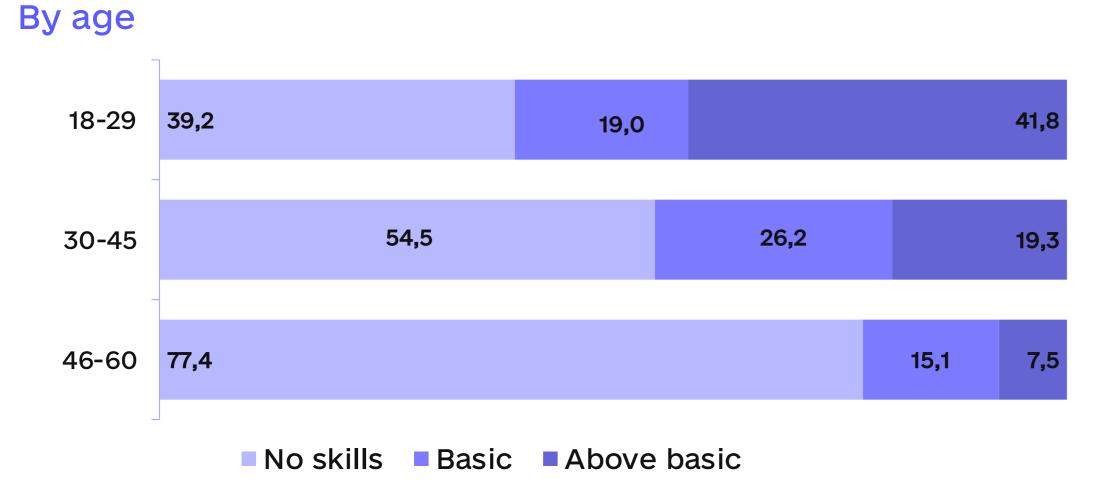
By type of area



By region



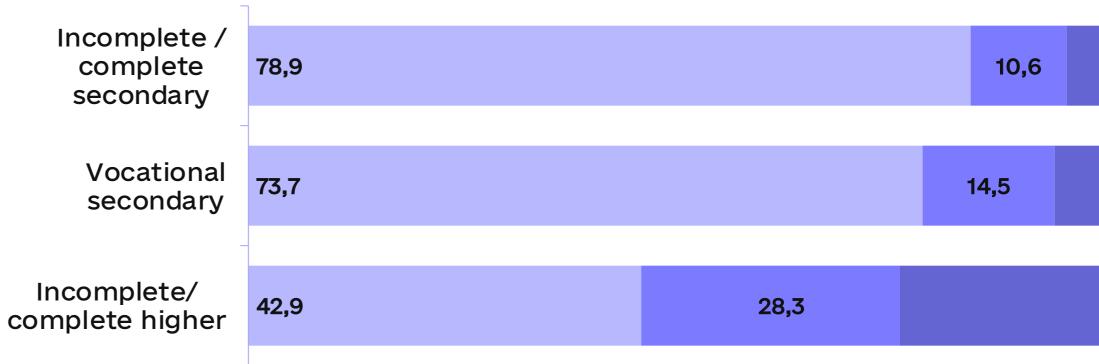
Software skills for content manipulation Uncontrolled territories



By employment status

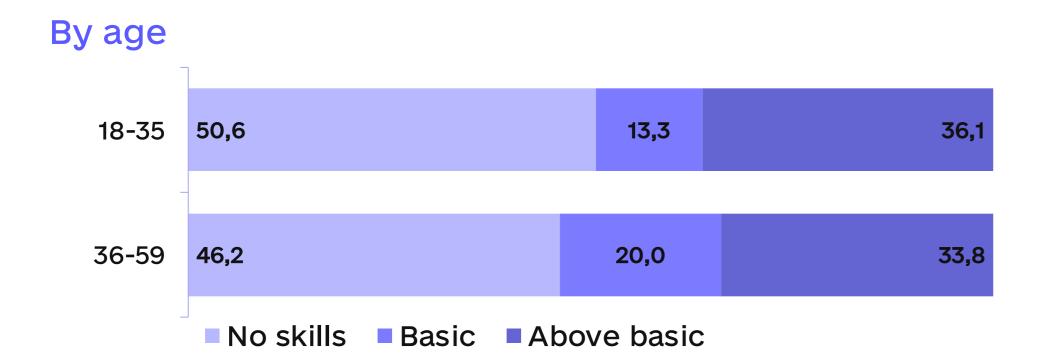


By educational level

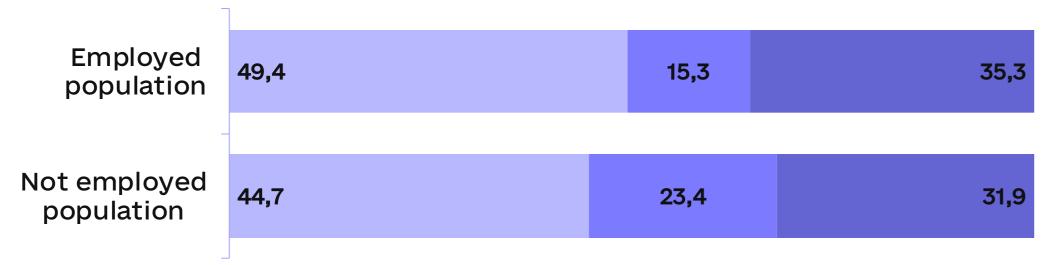




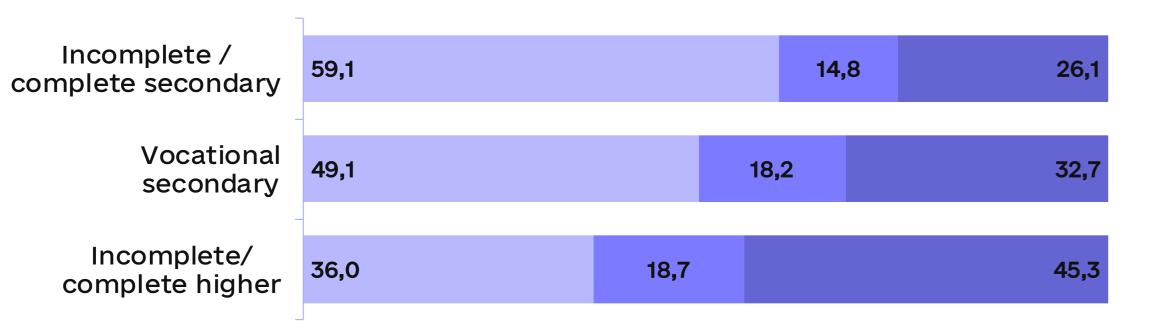
Software skills for content manipulation People with hearing impairment



By employment status

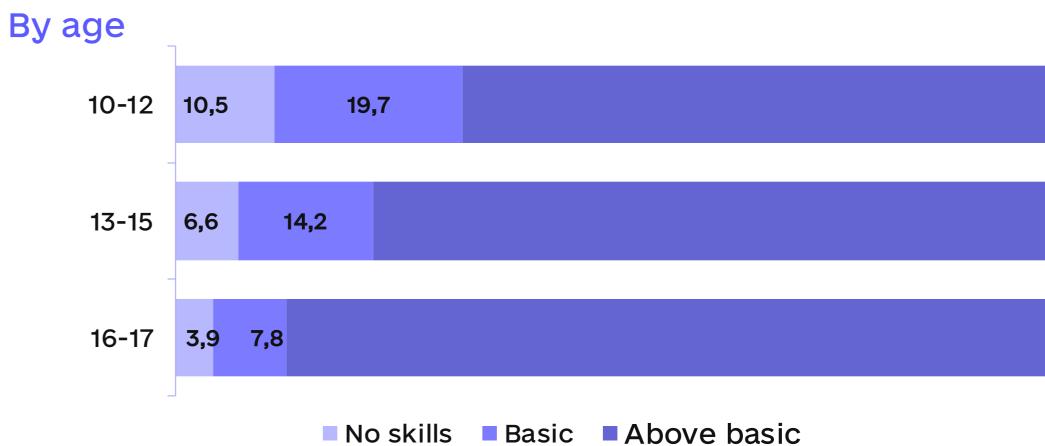


By educational level



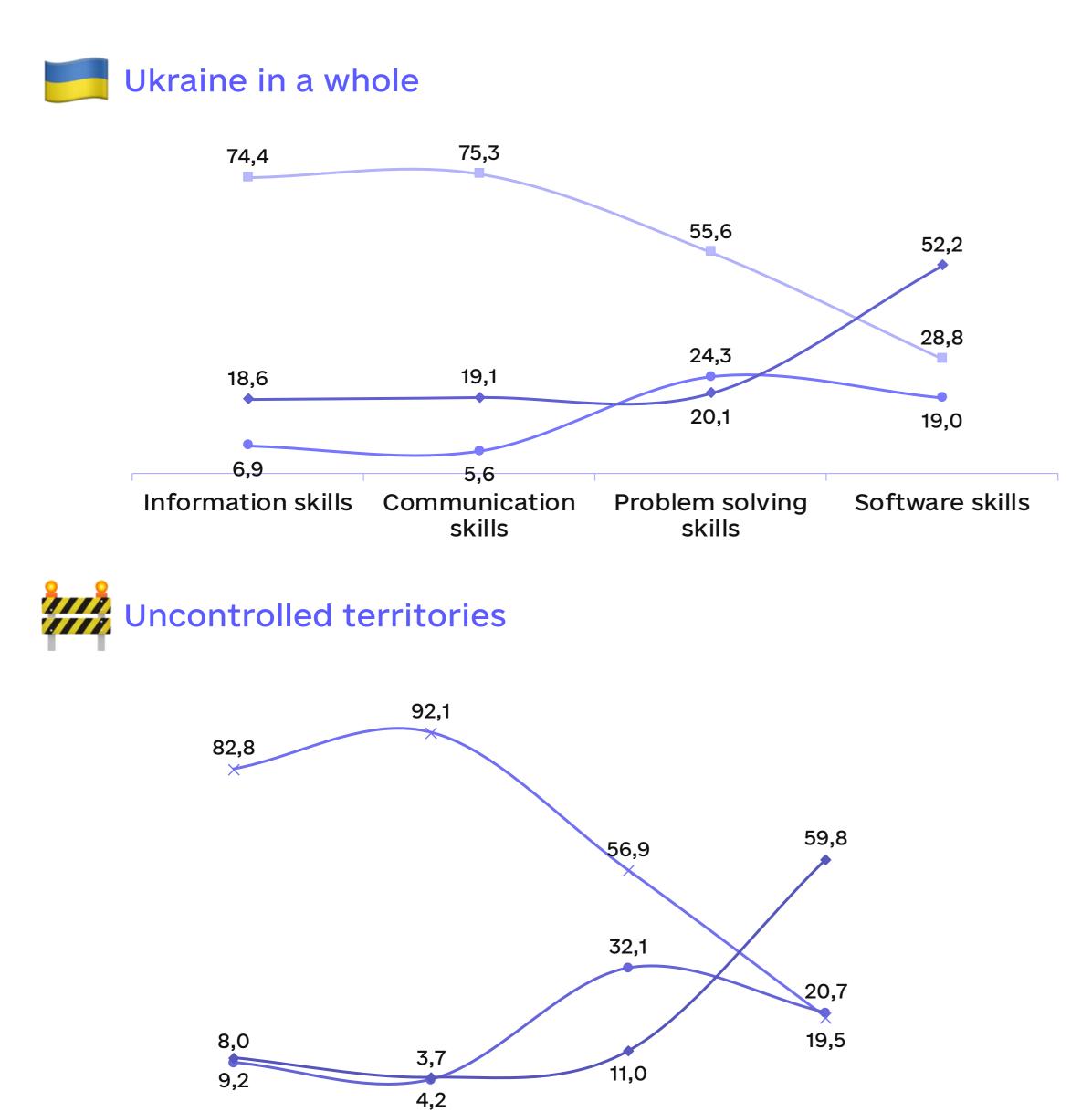






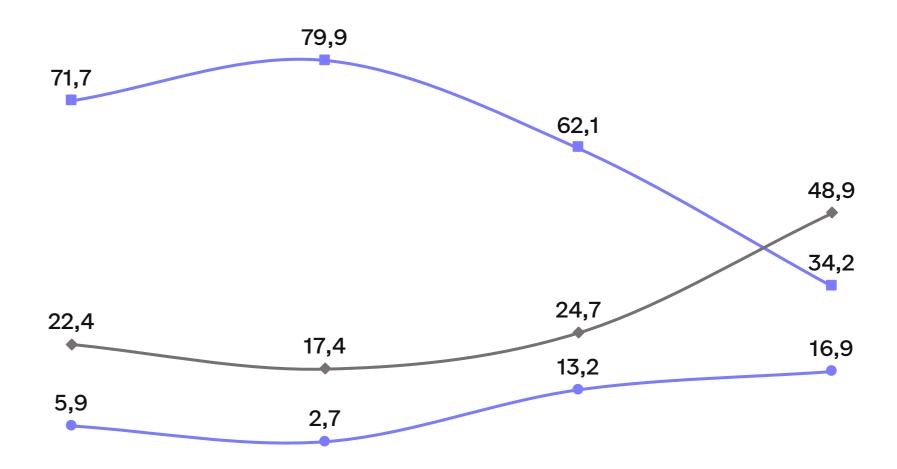


Level of digital skills



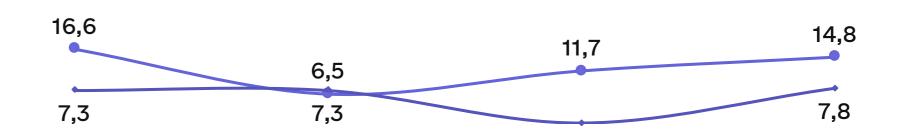
[→]Above basic skills →Basic skills →No skills





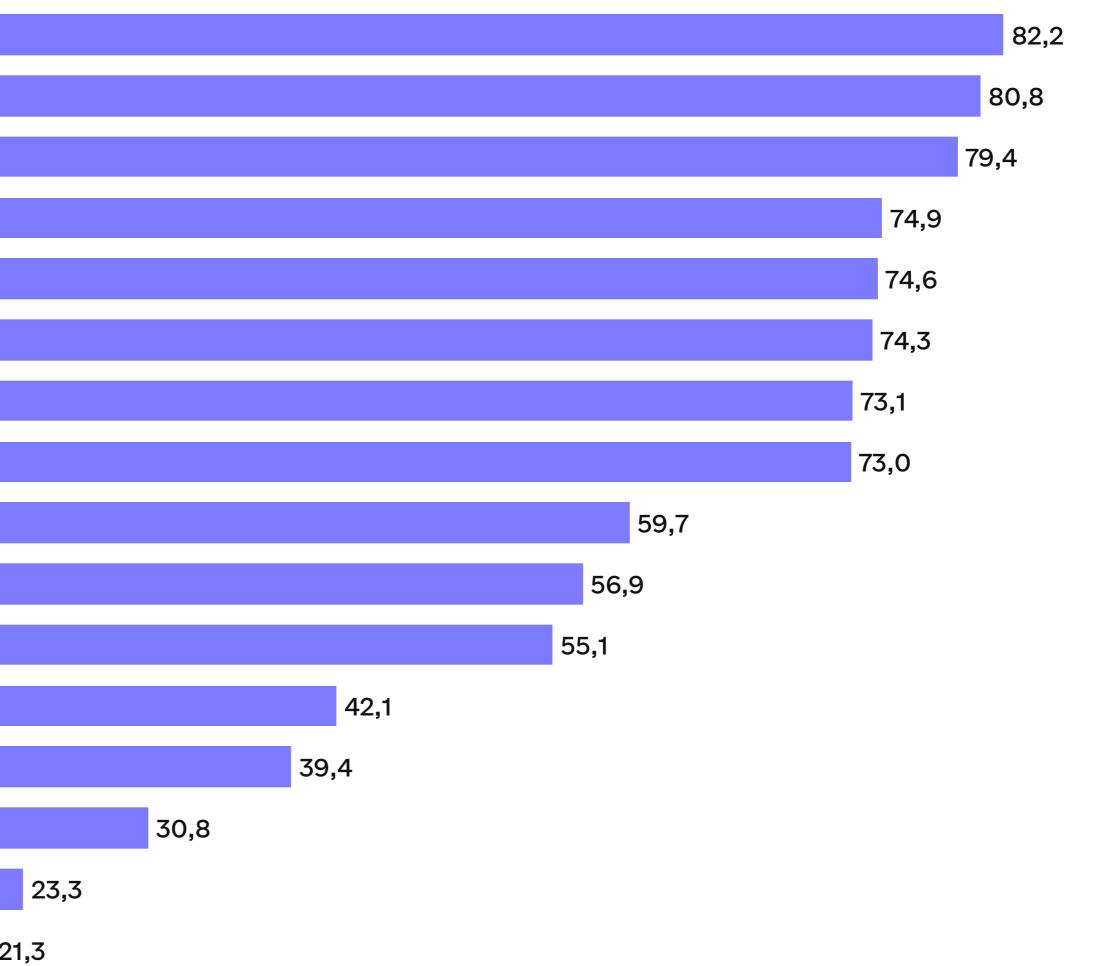






Internet use for the last 3 months Ukraine as a whole

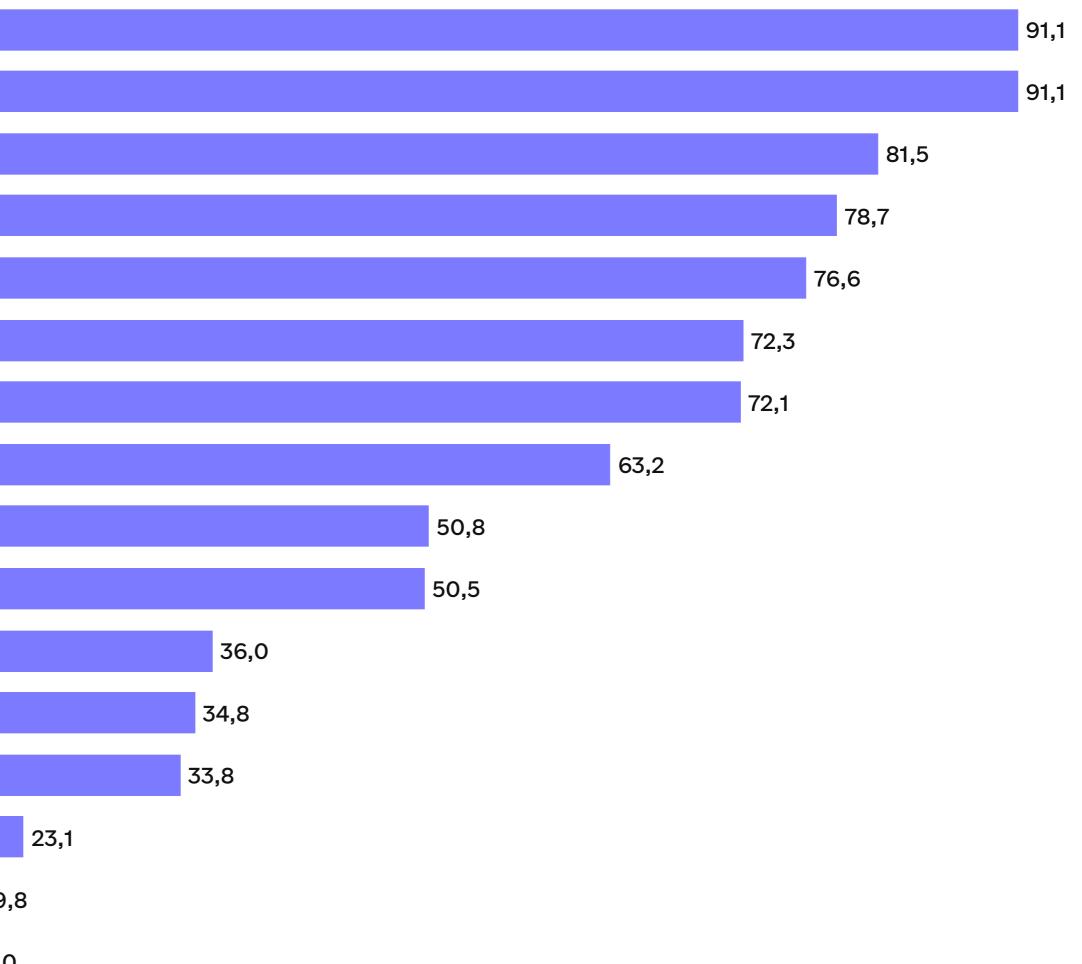
	Using instant messages
	Making calls
	Watching videos
_	Presence in social media
	Searching for information about goods and services
	Searching for information not related with work issues
	Listening to music
	Reading news websites
	Sending/receiving emails
	Buying/selling goods
	Online banking
	Uploading self-created material
	Searching for information regarding work issues
	Creating posts/messages
2	Job searching or resume submission
21,3	Use of study material
20,1	Participation in online consultations or voting
17,5	Online learning completion
9,9	Communication with teachers or students



.

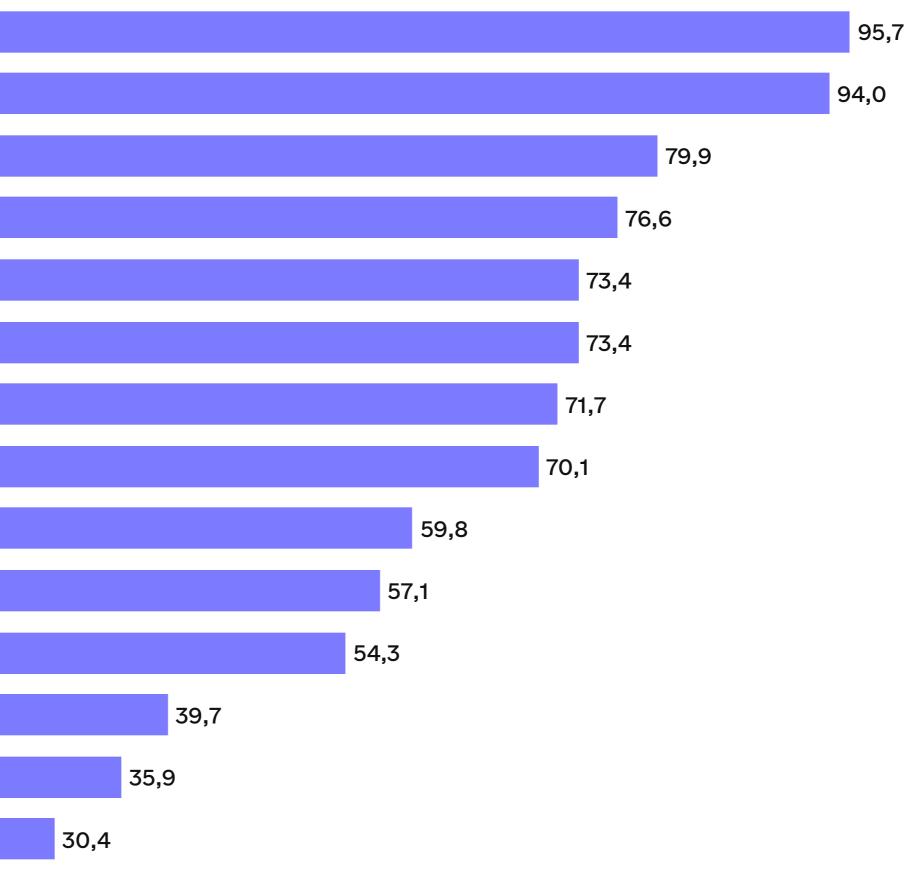
Internet use for the last 3 months Uncontrolled territories

Using instant messages Making calls Watching videos Searching for information not related with work issues Presence in social media Searching for information about goods and services Listening to music Reading news websites Sending/receiving emails Uploading self-created material to any website Searching for information regarding work issues Buying/selling goods Creating posts/messages Participation in online consultations or voting Job searching or resume submission 19,8 19,0 Online banking Online learning completion 17,8 Use of study material 13,2 Communication with teachers or students 6,1



Internet use for the last 3 months People with hearing impairment

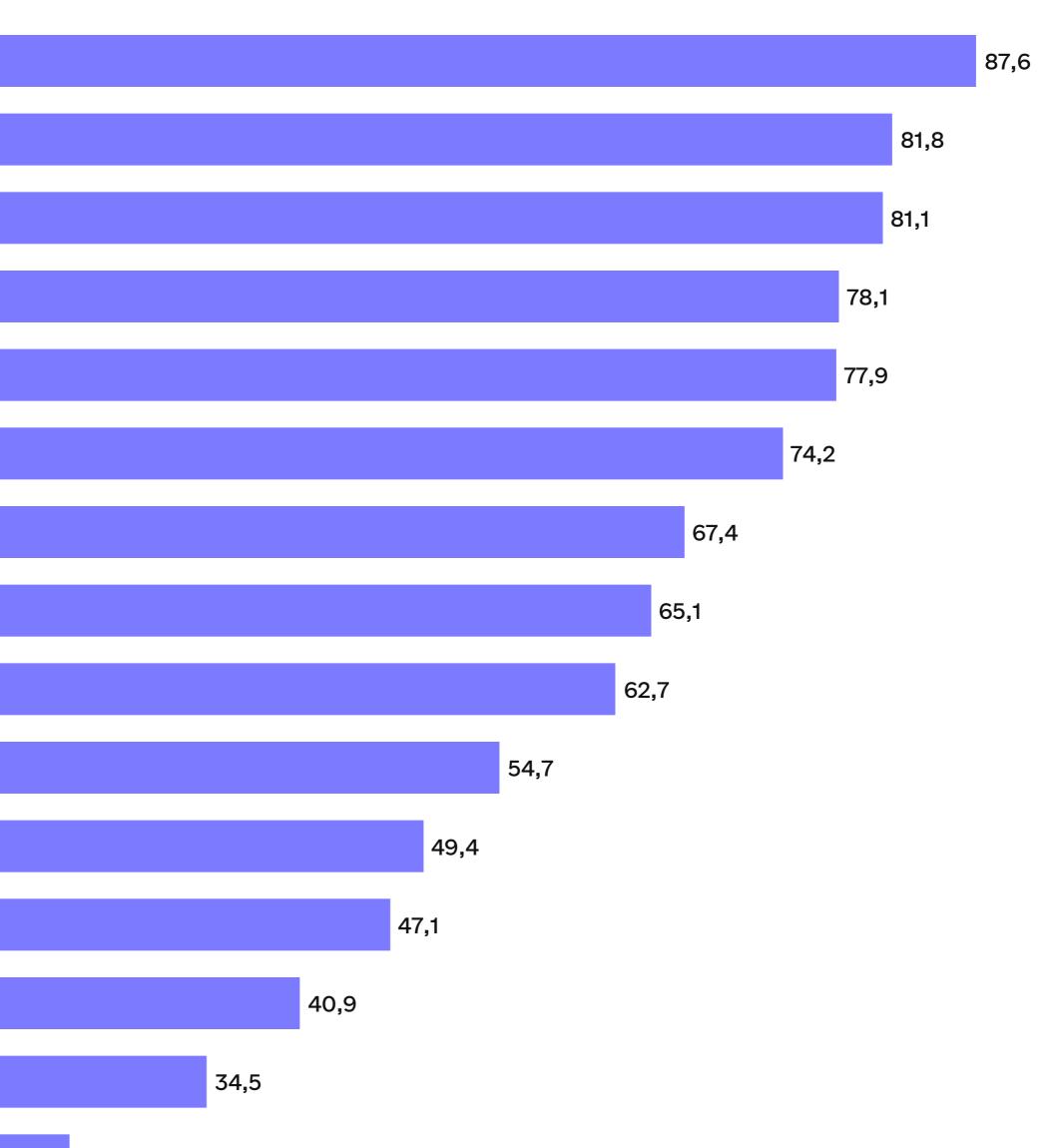
Using instant messages Making calls Presence in social media Reading online news websites Watching videos Searching for information about goods and services Searching for information not related with work issues Online banking Buying/selling goods Sending/receiving emails Uploading content to any website Creating posts/messages Searching for information regarding work issues Listening to music Participation in online consultations or voting 23,9 Use of study material 19,6 Job searching or resume submission 15,8 Online learning completion 13,6 Communication with teachers or students 13,0



Internet use for the last 3 months Youth aged 10–17 years

Watching videos Listening to music Using instant messages Presence in social media Making calls Searching for information not related with study issues Uploading content to any website Use of study material Searching for information about goods and services Sending/receiving emails Buying/selling goods Reading news websites Online learning completion Online banking

Communication with teachers or students



25,0

Contacting public authorities / state services via the Internet for the last 12 months

Ukraine as a whole

Getting information from the websites or apps

Uncontrolled territories

People with hearing impairment

Ukraine as a whole

Online submission of completed forms

Uncontrolled territories

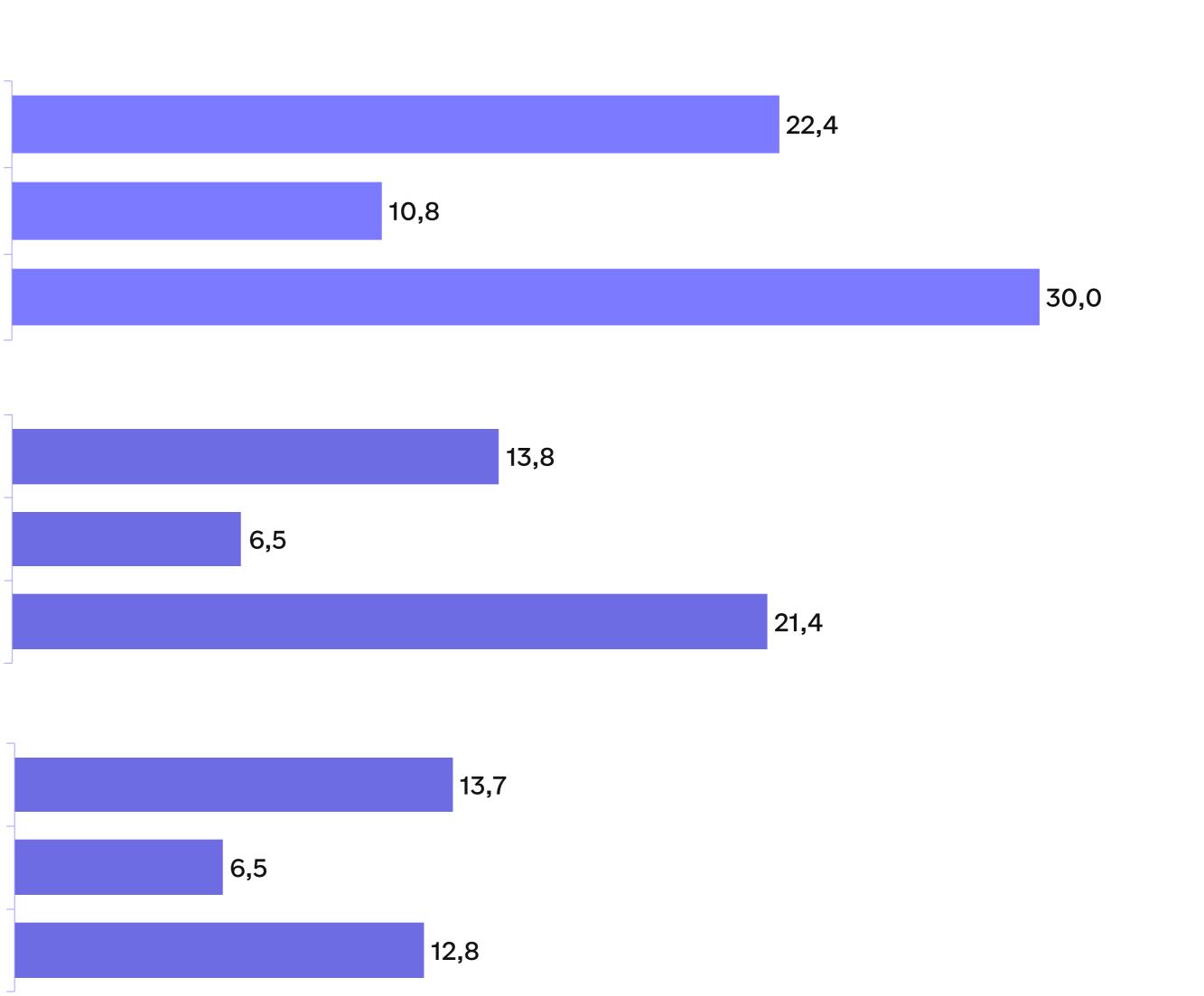
People with hearing impairment

Ukraine as a whole

Uncontrolled territories

People with hearing impairment

Downloading or printing official forms



Related to the PC or mobile phone

Transferring files between the PC's or other devices

Software installation

Changing security settings



Ukraine as a whole





52,3

Related to software

Copying or moving files

Working with texts in Word

Working with data in Excel

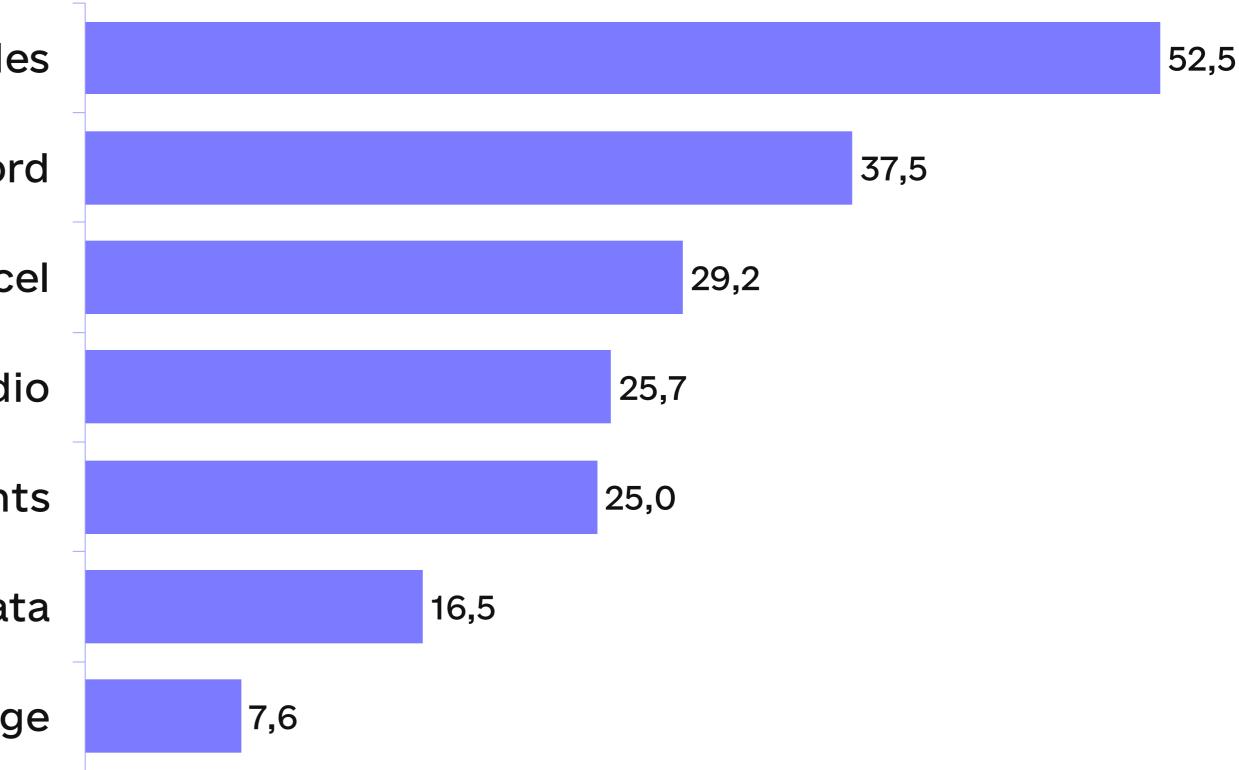
Editing photo, video or audio

Creating presentations or documents

Using advanced functions for organizing data

Writing a code in the programming language

Ukraine as a whole





Related to the PC or mobile phone

Transferring files between the PC's or other devices

Software installation

Changing security settings



Uncontrolled territories

51,9



19,5



Related to software

Copying or moving files

Working with texts in Word

Editing photo, video or audio

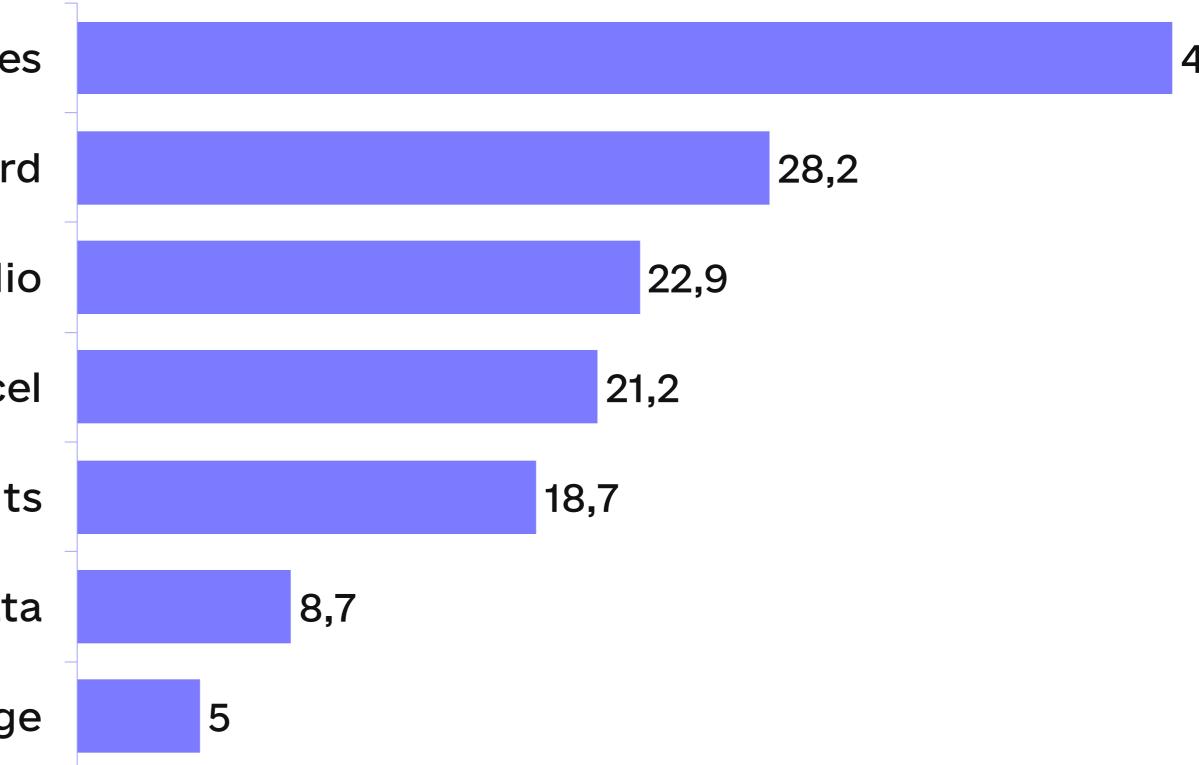
Working with data in Excel

Creating presentations or documents

Using advanced functions for organizing data

Writing a code in the programming language

Uncontrolled territories





Related to the PC or mobile phone

Transferring files between the PC's or other devices

Software installation

Changing security settings

People with hearing impairment

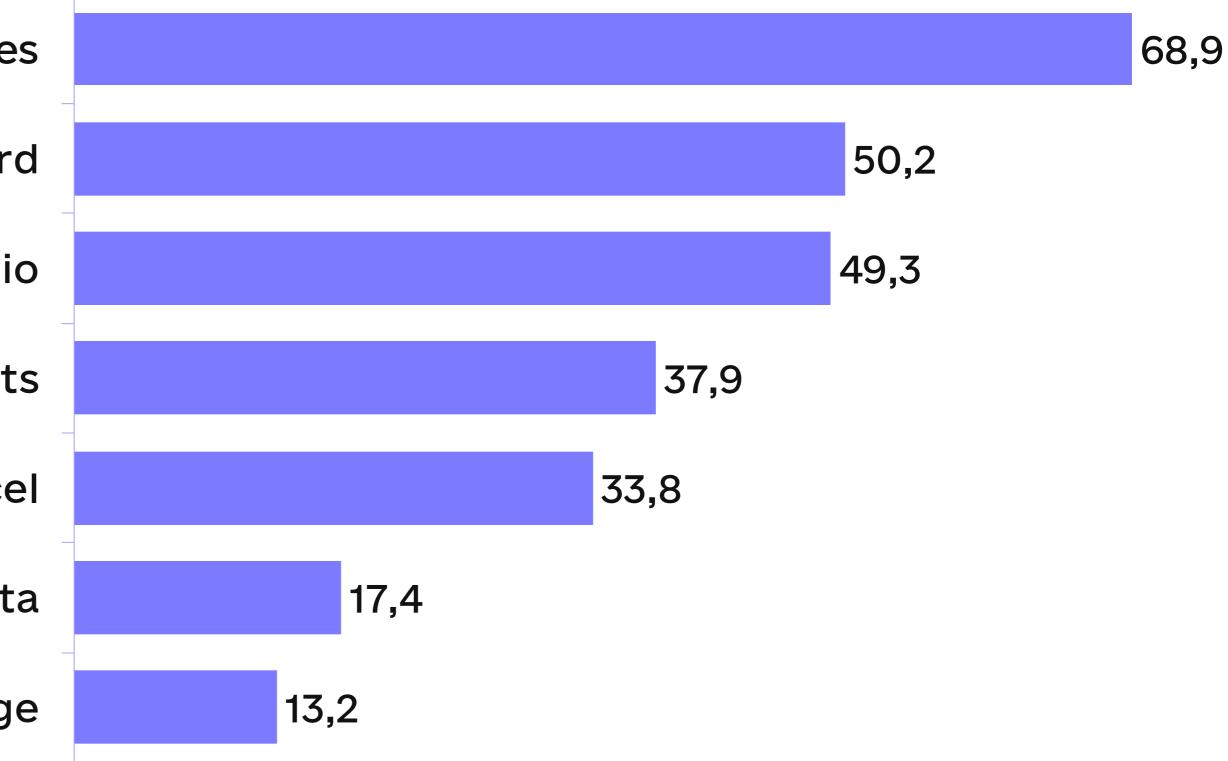




Related to software

- Copying or moving files
- Work with texts in Word
- Editing photo, video or audio
- Creating presentations or documents
 - Work with data in Excel
- Using advanced functions for organizing data
- Writing a code in the programming language

People with hearing impairment



Related to the PC or mobile phone

Transferring files between the PC's or other devices

Software installation

Changing security settings

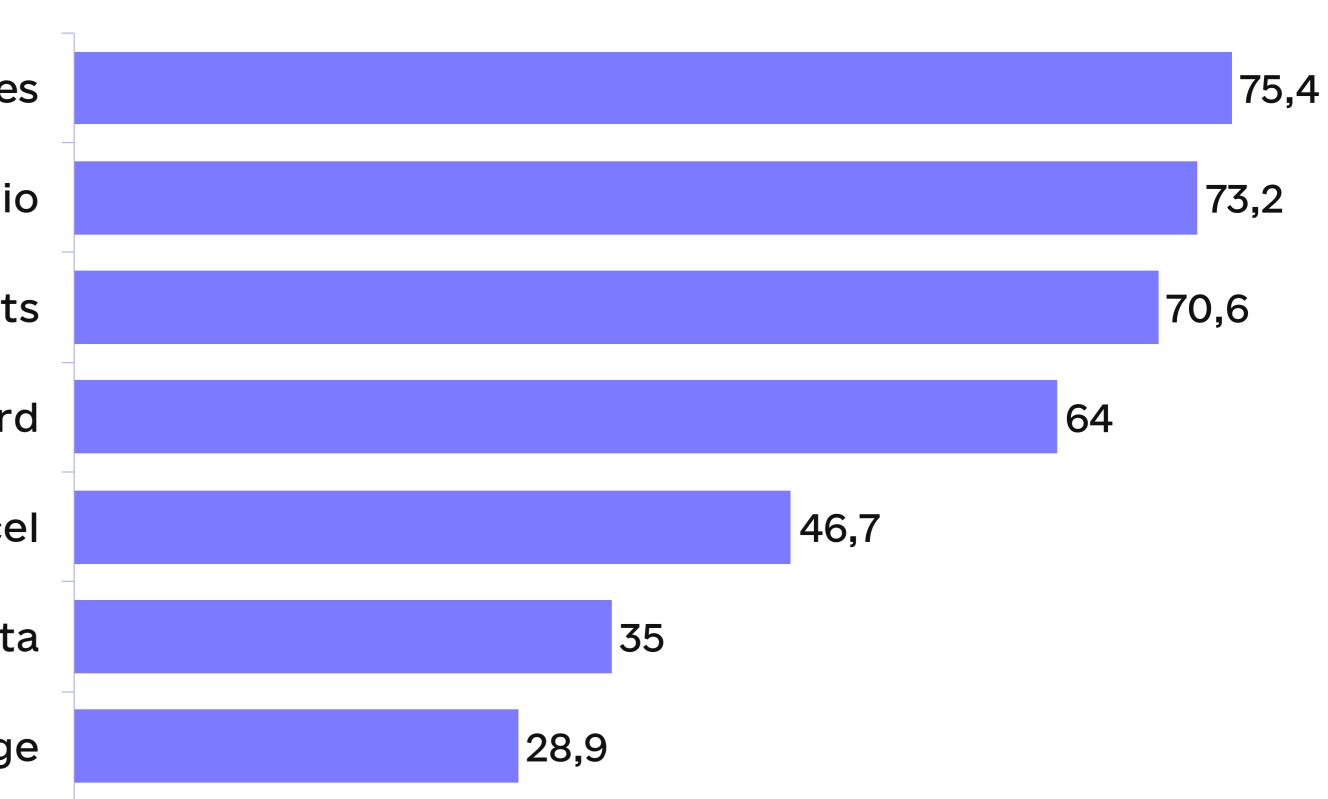




Related to software

- Copying or moving files
- Editing photo, video or audio
- Creating presentations or documents
 - Work with texts in Word
 - Work with data in Excel
- Using advanced functions for organizing data
- Writing a code in the programming language

Youth aged 10–17 years



Section 2

Access to the Internet

What do you think includes the concept of digital literacy?

Ukraine as a whole 🗾

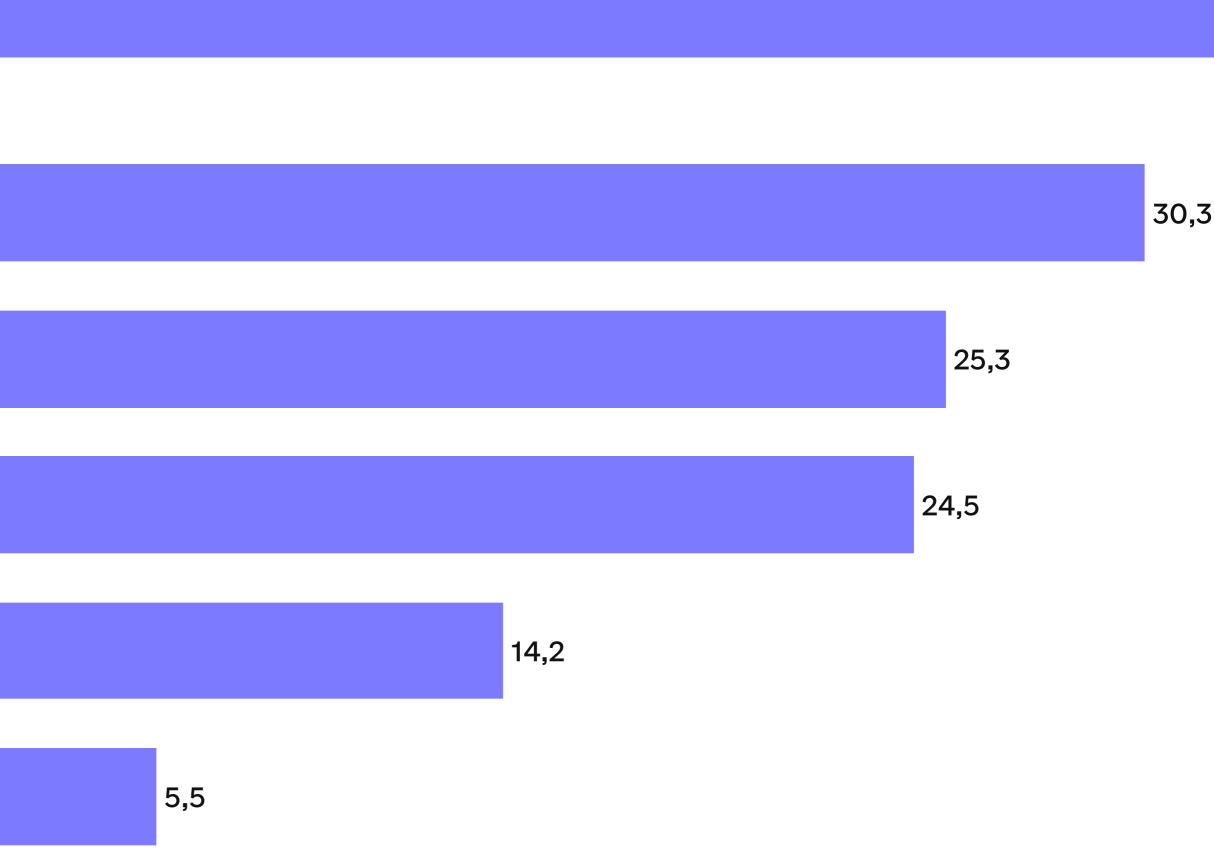
Ability to use device for personal and professional use

The ability to quickly navigate how to work with new programs or devices

Knowing how to use your devices

Know how to protect your data on the Internet

Hard to say



What do you think includes the concept of digital literacy?

People with hearing impairment 🔊

Knowing how to use your devices

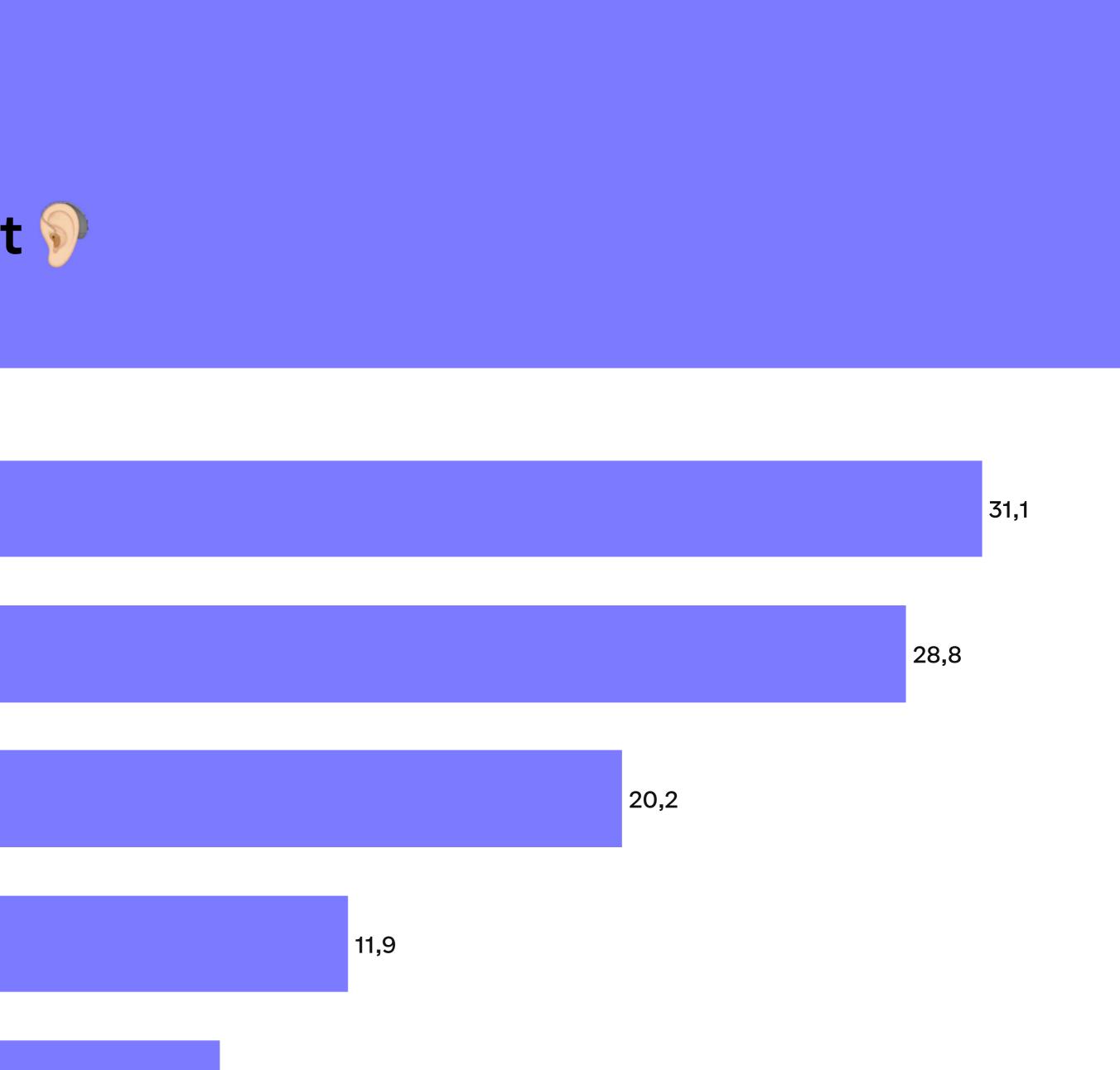
Ability to use device for personal and professional use

The ability to quickly navigate how to work with new programs or devices

Know how to protect your data on the Internet

Hard to say





What do you think includes the concept of digital literacy?

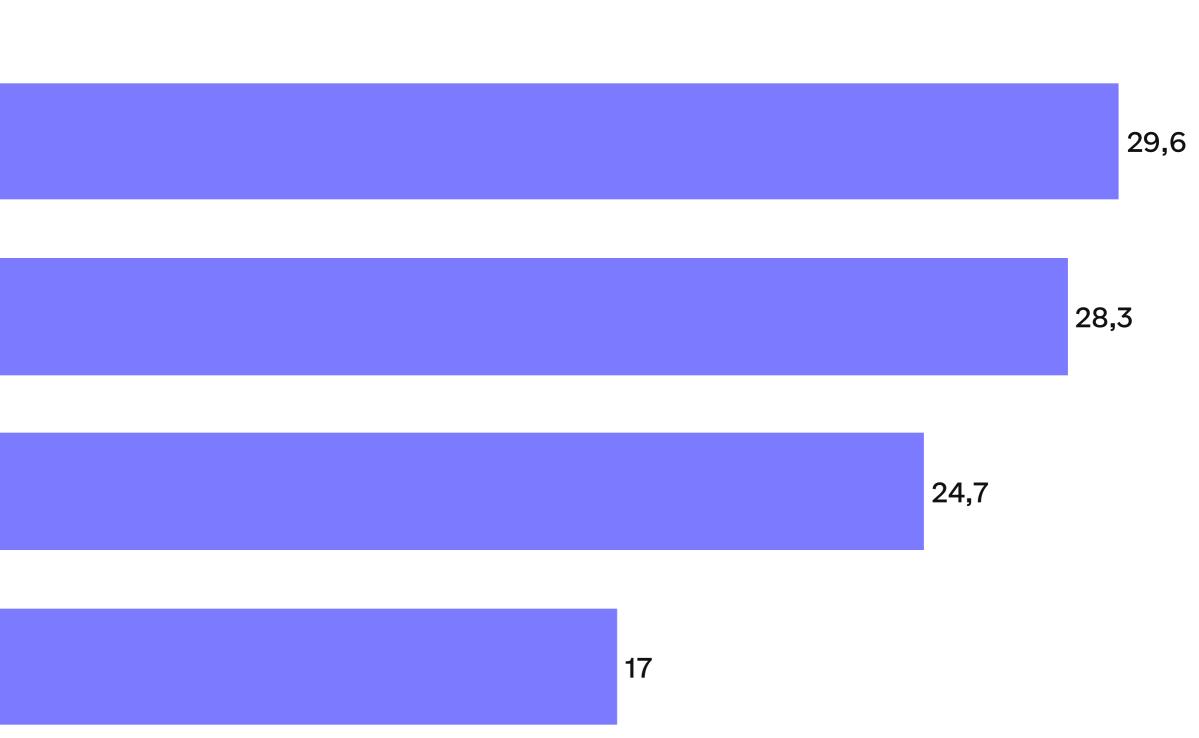
Uncontrolled territories

Ability to use device for personal and professional use

Knowing how to use your devices

The ability to quickly navigate how to work with new programs or devices

Know how to protect your data on the Internet



Ukraine as a whole

Uncontrolled territories

People with hearing impairment

Internet access at home

Youth aged 10–17 years

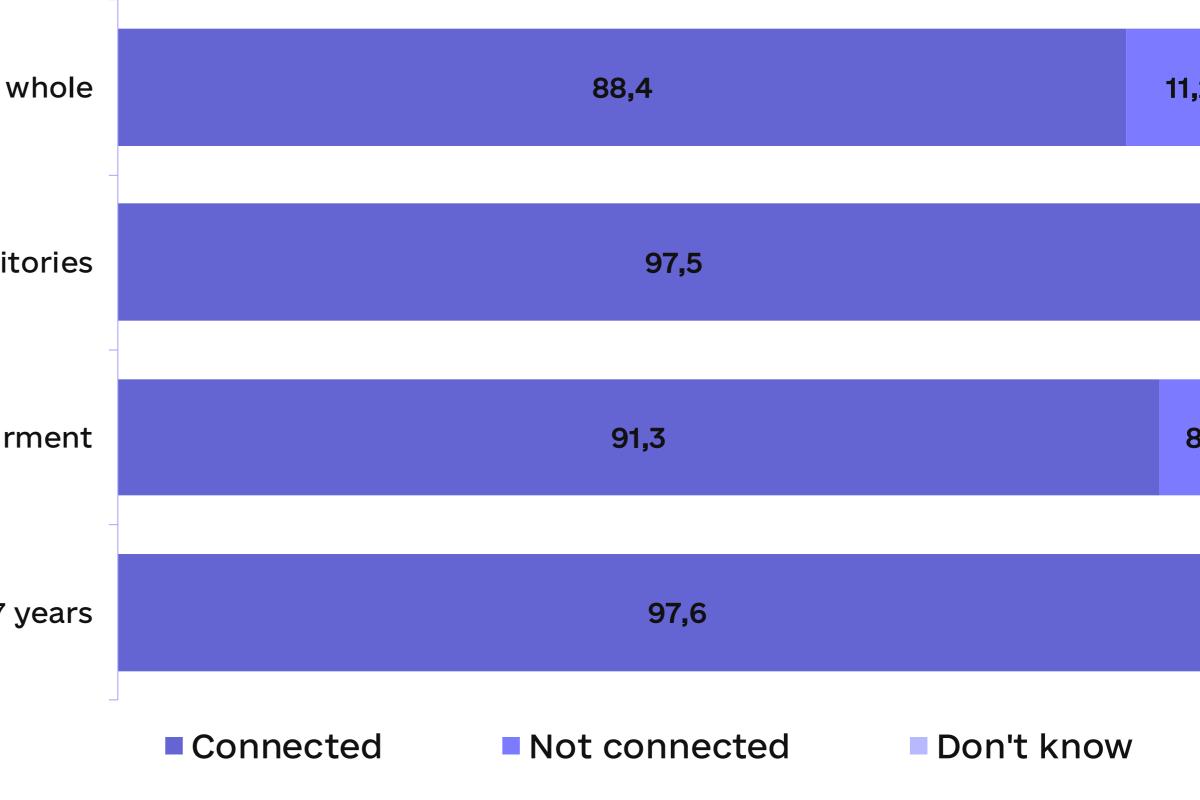
Portrait of people with no internet connection at home



years







- people aged 60-70
- living outside regional centers (in towns and villages of the region)
- with income: Below average



with educational level: secondary professional



employement status: not employed people

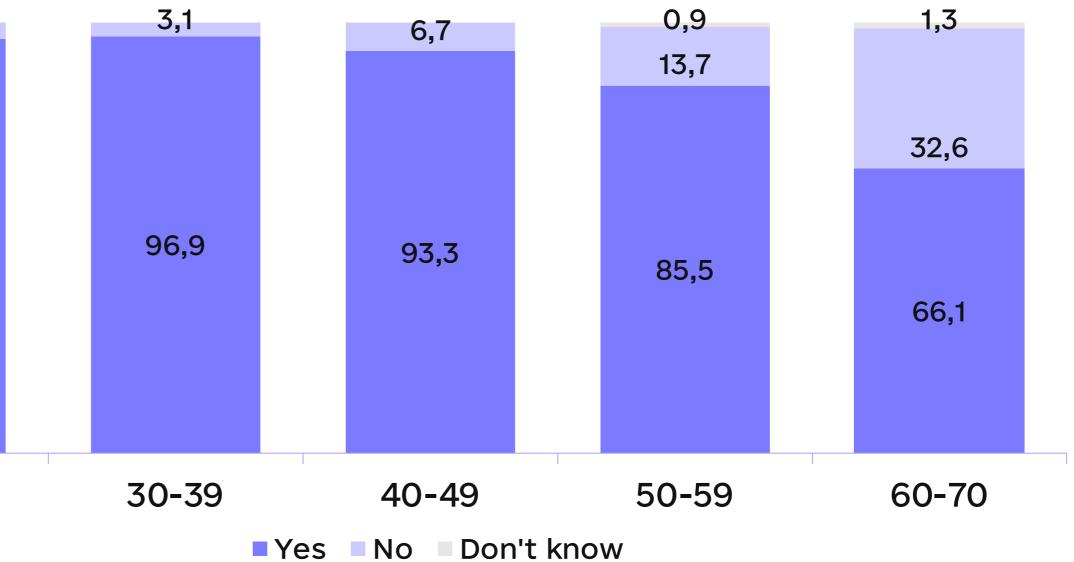


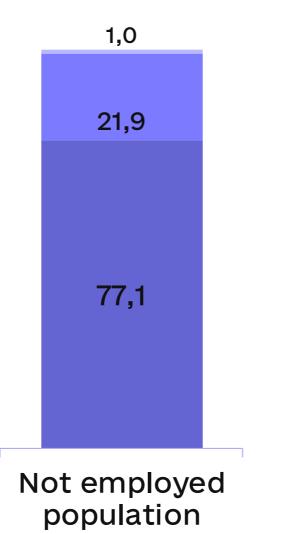
digital skills learning is irrelevant for them

,2	0,4
2,5	5
3,2	0,5
1,9	9

Ukraine in a whole





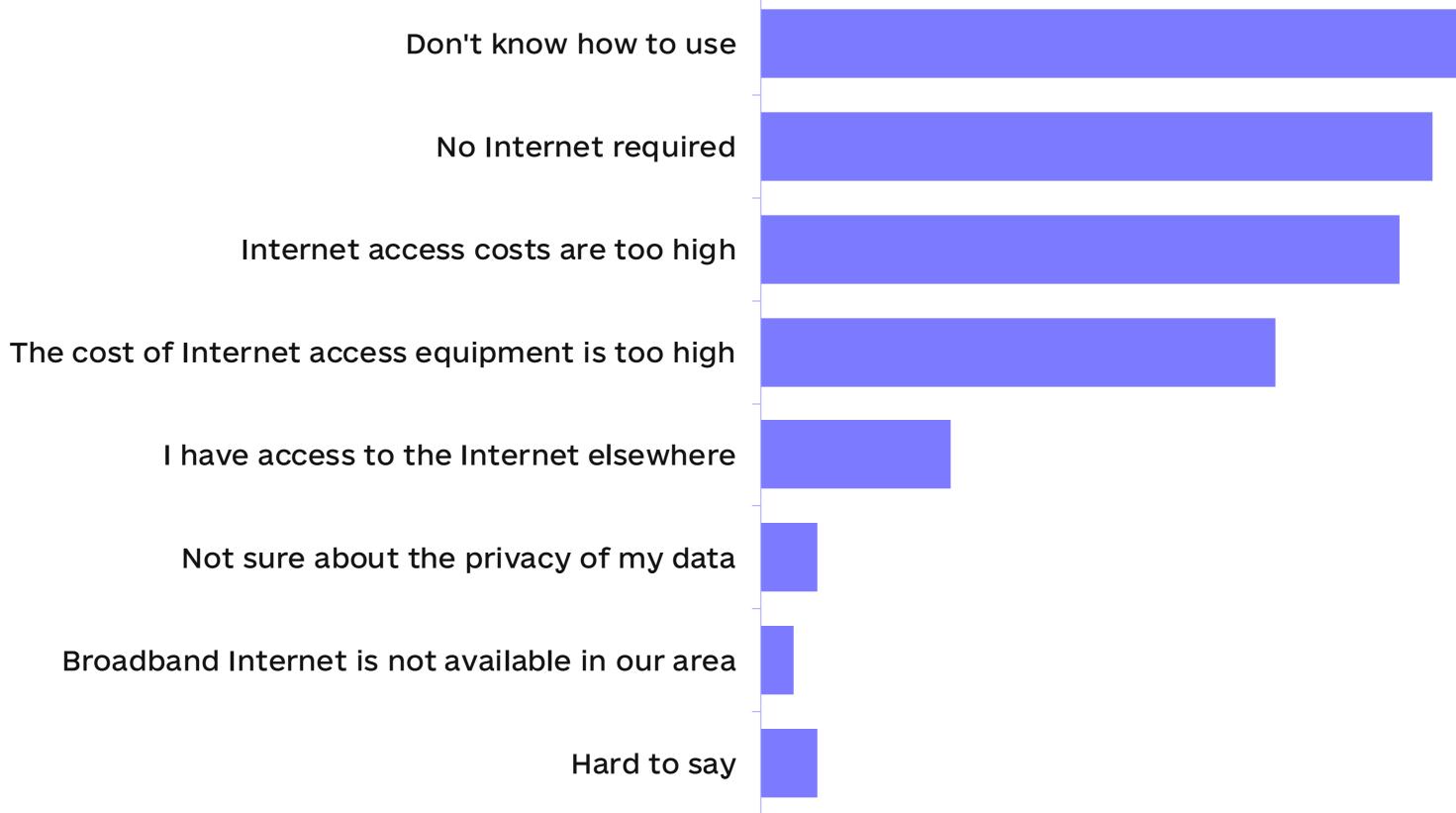


By type of area

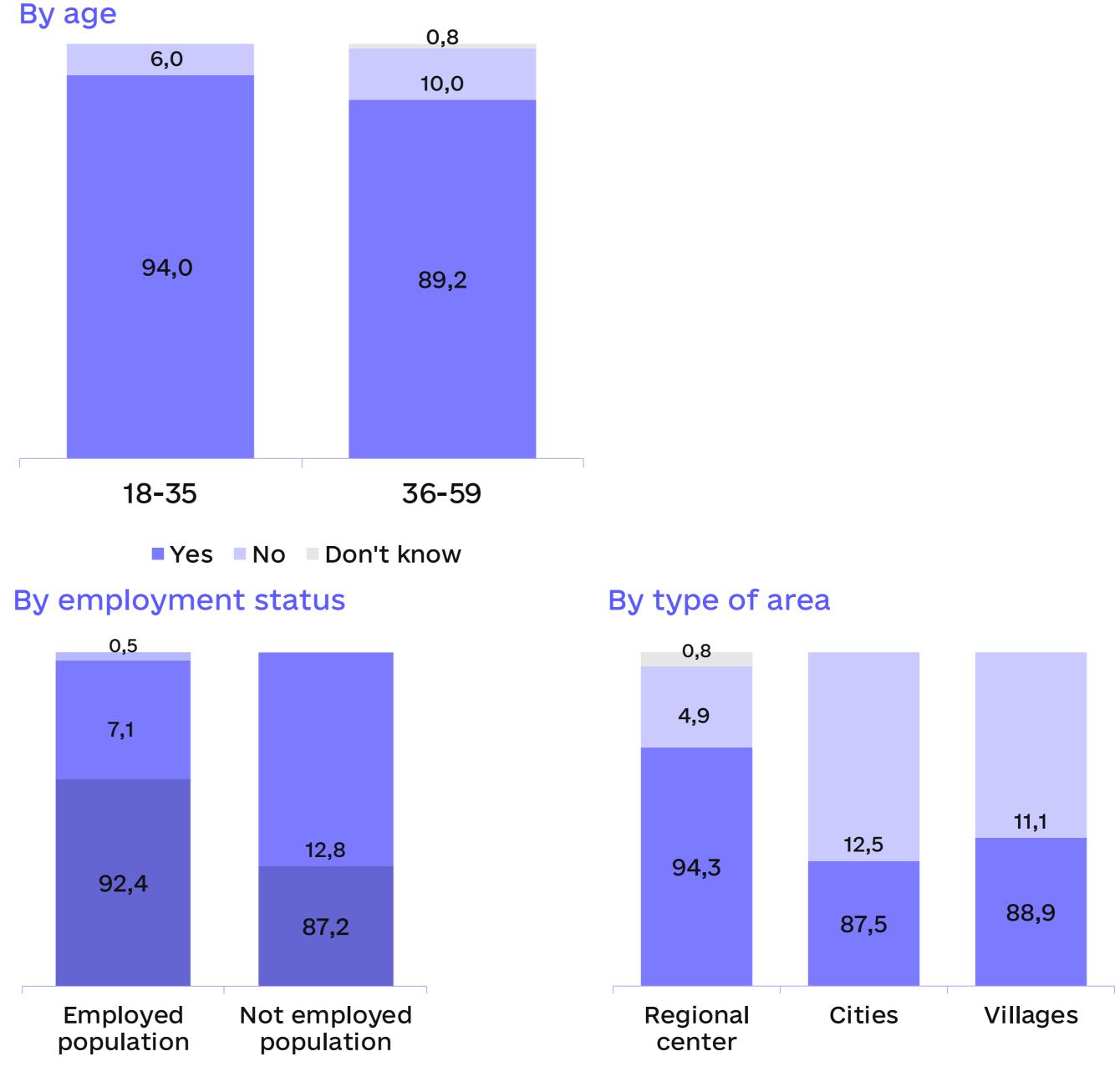


Ukraine in a whole

Reasons for not having Internet access at home



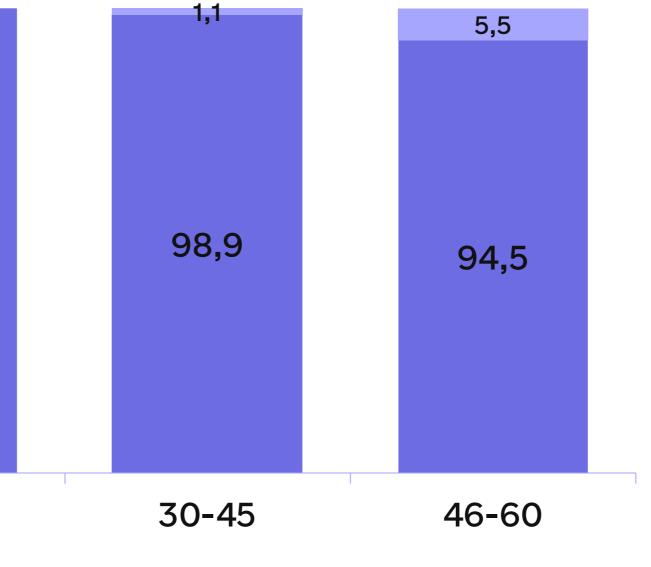
People with hearing impairment 🔊



Uncontrolled territories

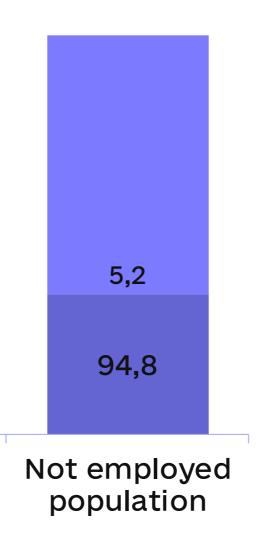


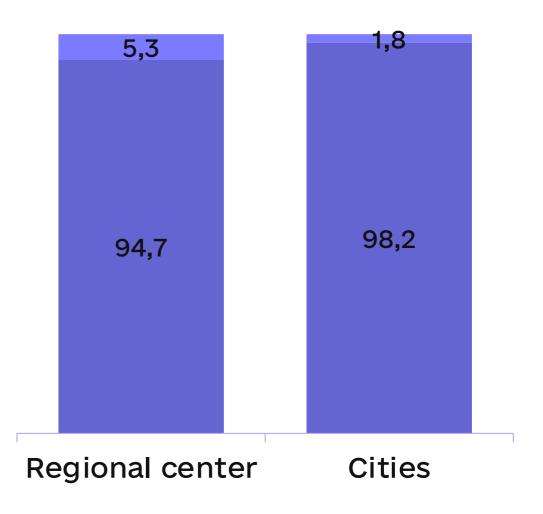
Employed population



■Yes ■No

By type of area





People with hear impairment

> Uncontro territori

> > Ukra

Types of connections

Fixed broadband connections, such as DSL, ADSL, cable, optical fiber, satellite, public Wi-Fi connections

Mobile broadband connections (via a cellular network, at least 3G, use of a sim-card or USB key of a mobile phone or smartphone as a modem)

Types of home Internet connections

_					
aring t	78,4	15,1		1,5 1,0	
_					
olled ries	93,8			2,8 0	, !
_					
raine	79,3	9,0	4,8	2,8	
-					

Fixed broadband connections Access via normal telephone line Don't know

Mobile broadband connections

Mobile narrowband connection

Access via a home telephone line

Mobile narrowband connections (via mobile phone network less than 3G such as 2G + / GP)



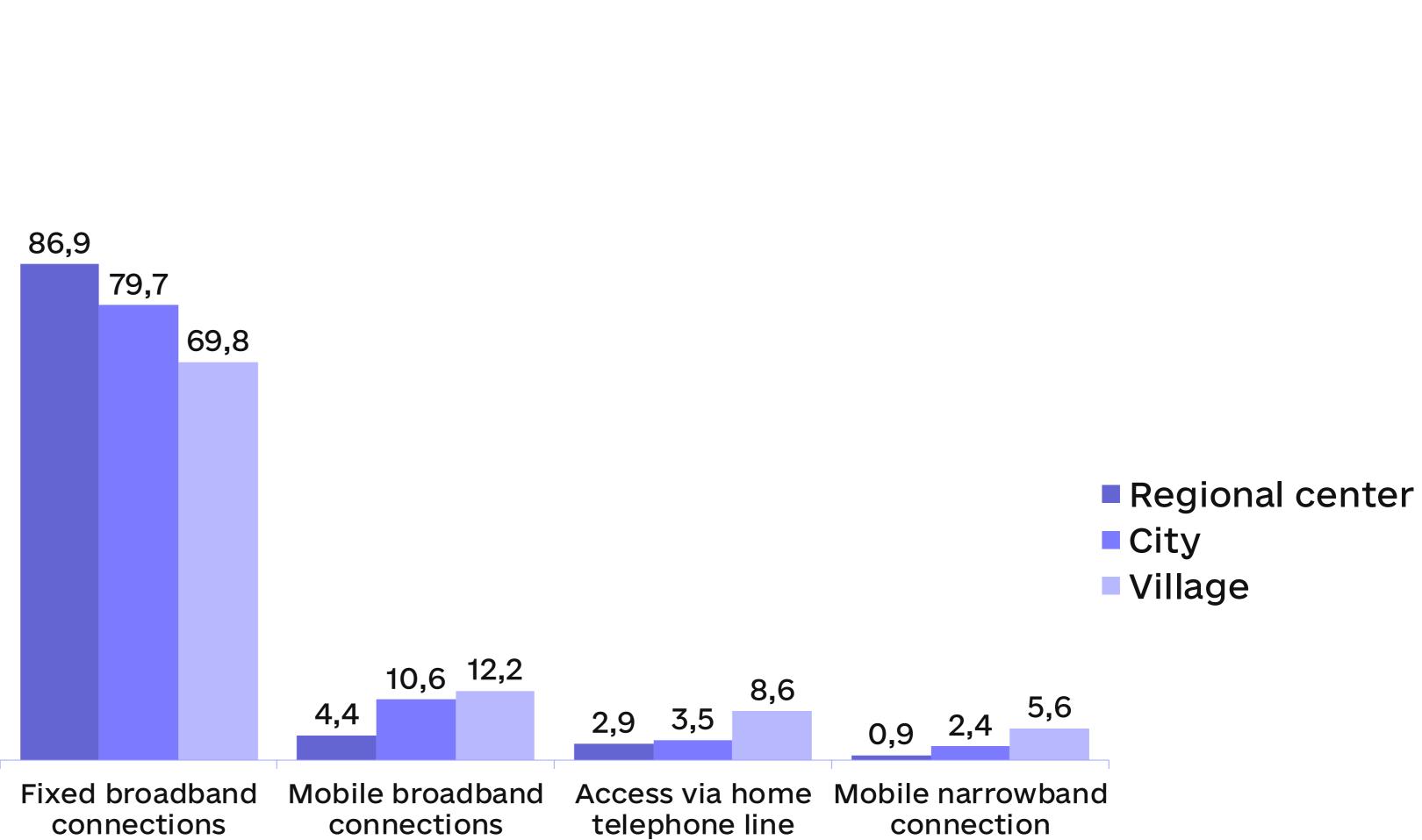






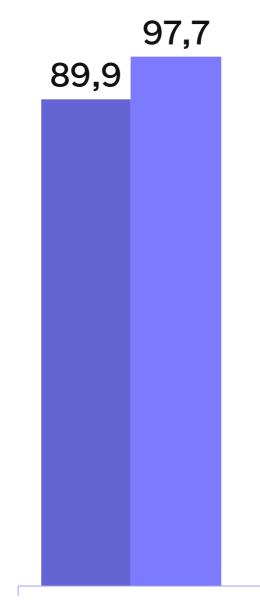
Types of home Internet connections

Ukraine in a whole



Types of home Internet connections

People with hearing impairment ()



Fixed broadband connections

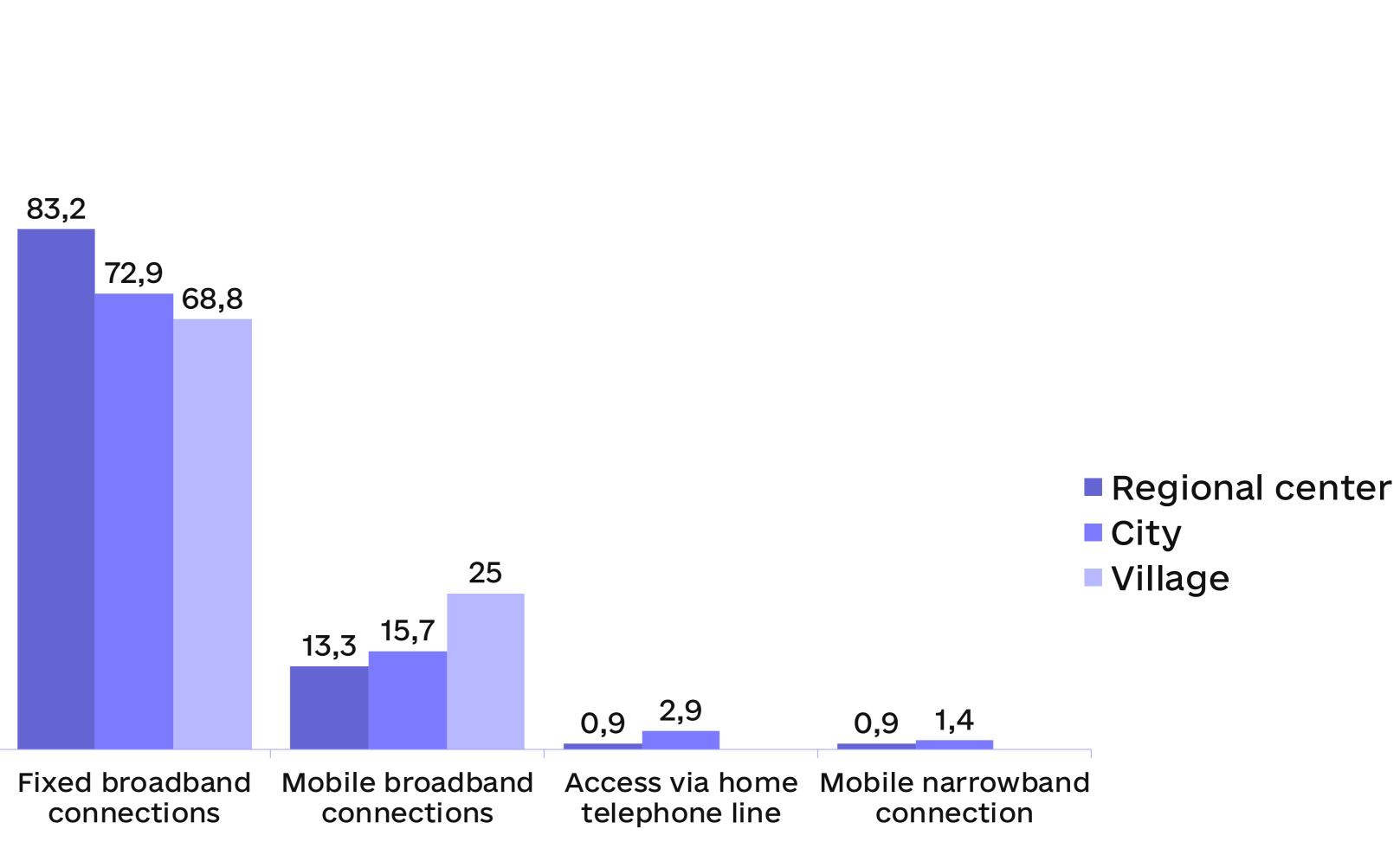


	2,2	1,1	0,5	1	,1	1,9	
۱d	Mobile broadband connections		ss via homo phone line			narro nnecti	



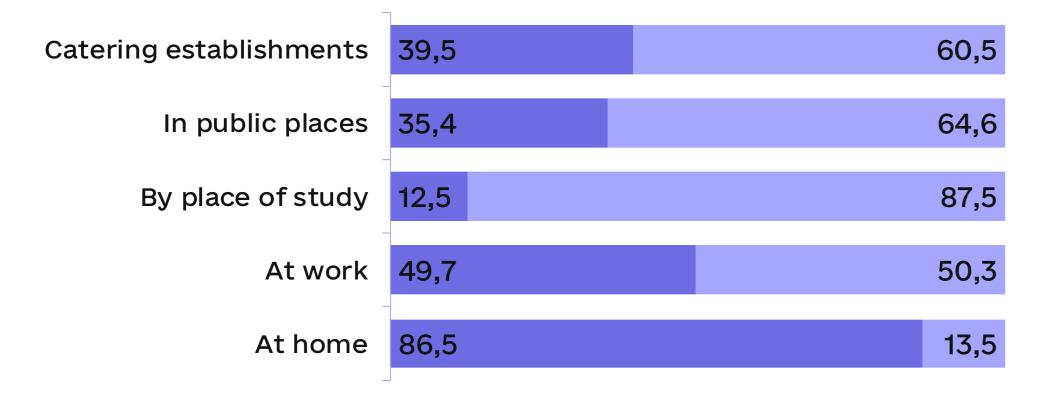
Types of home Internet connections

Uncontrolled territories

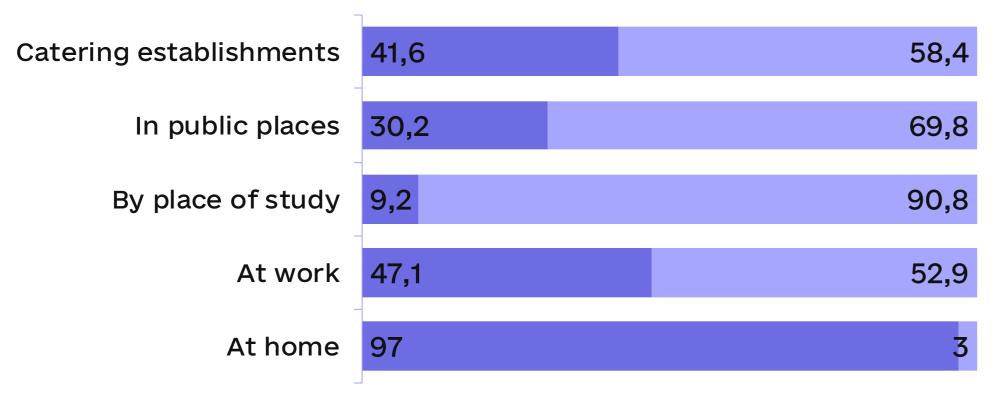


Places of Internet use for the last 6 months

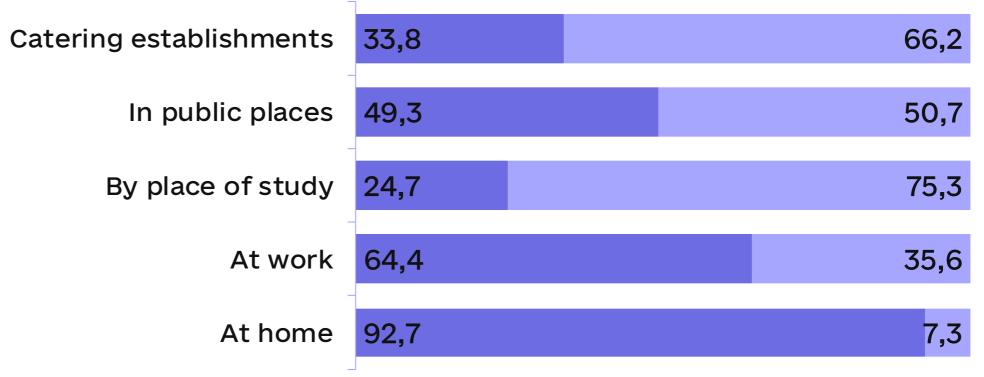




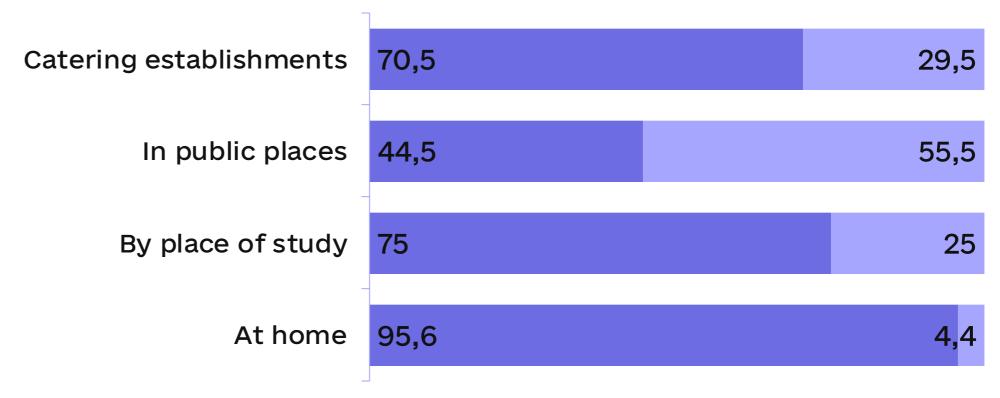




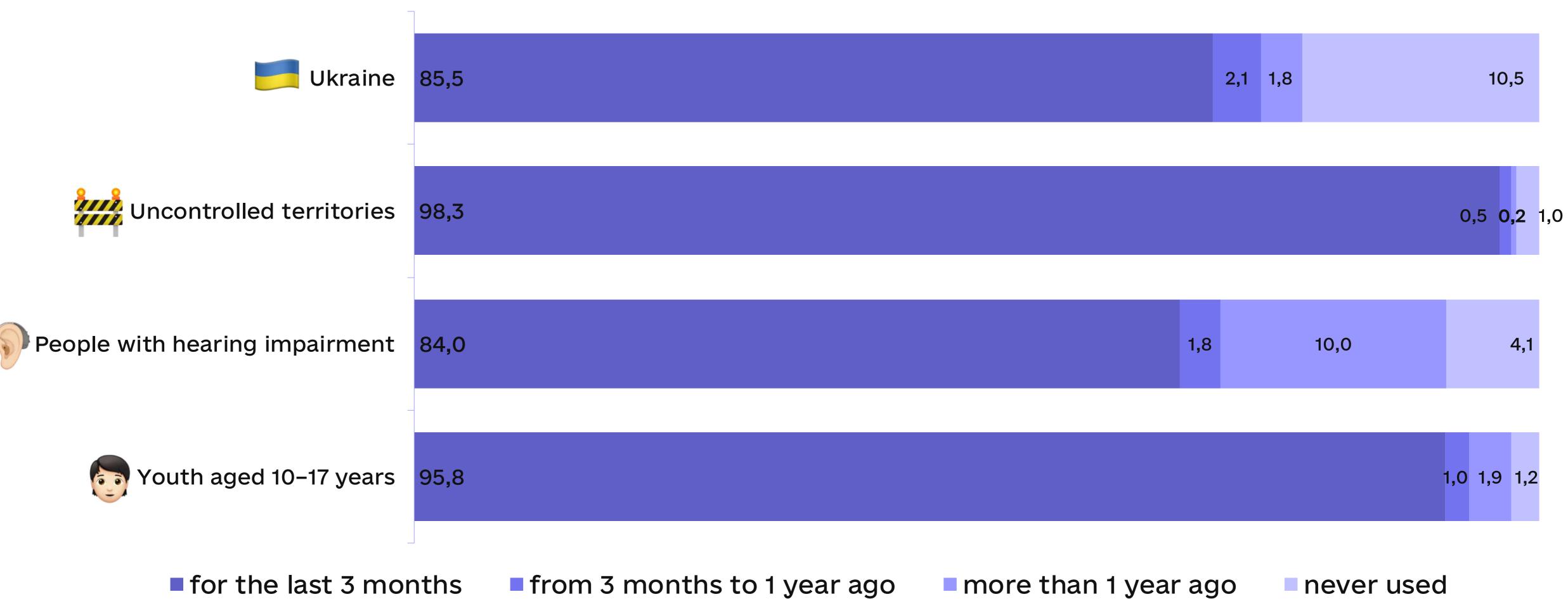




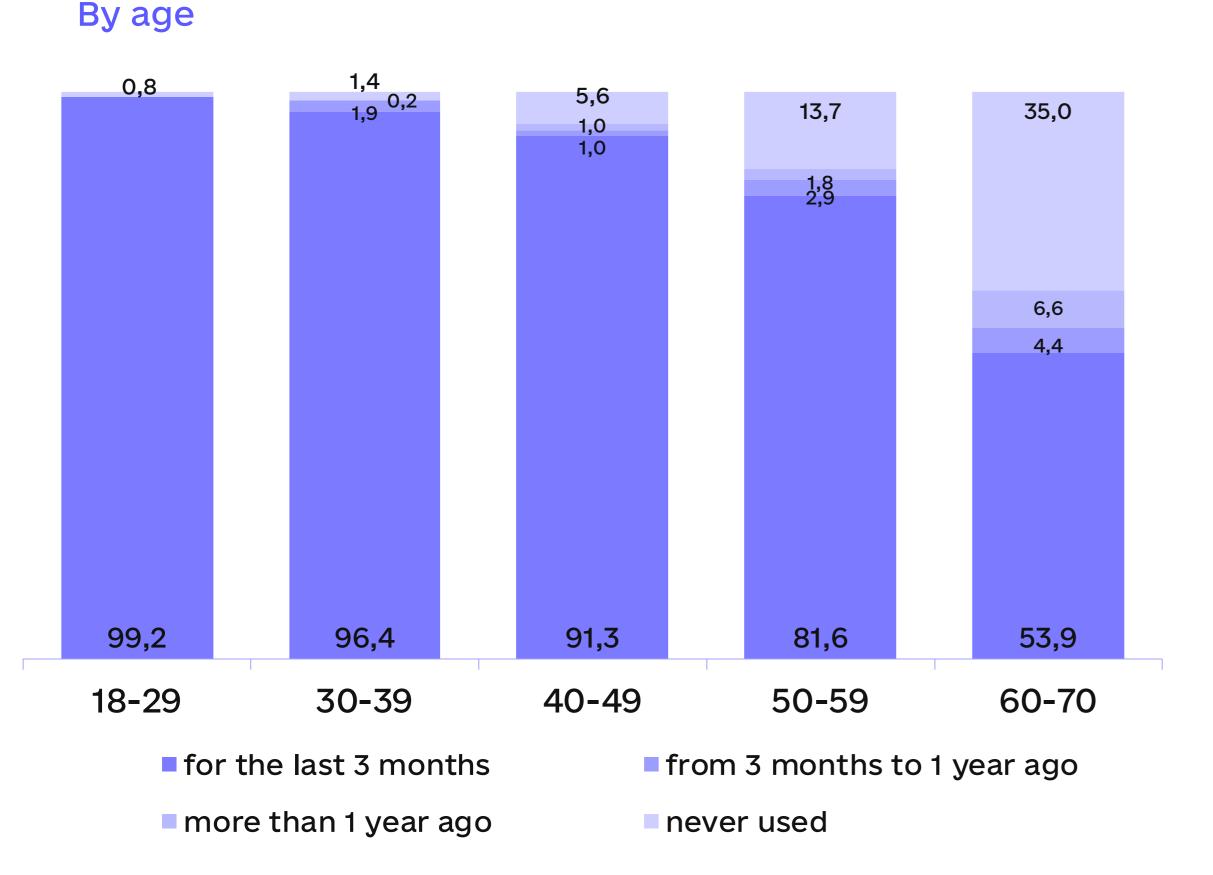


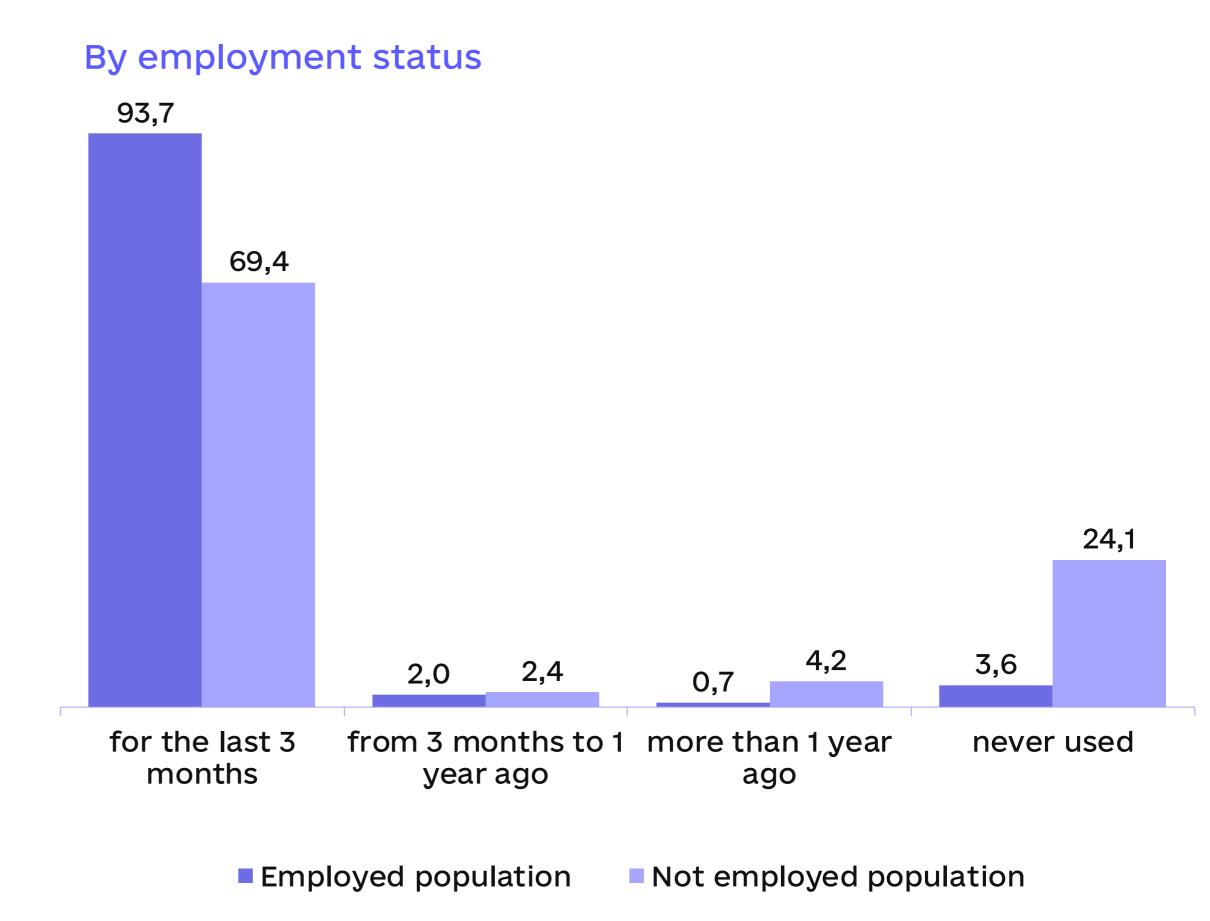


When was the last time you used the Internet?



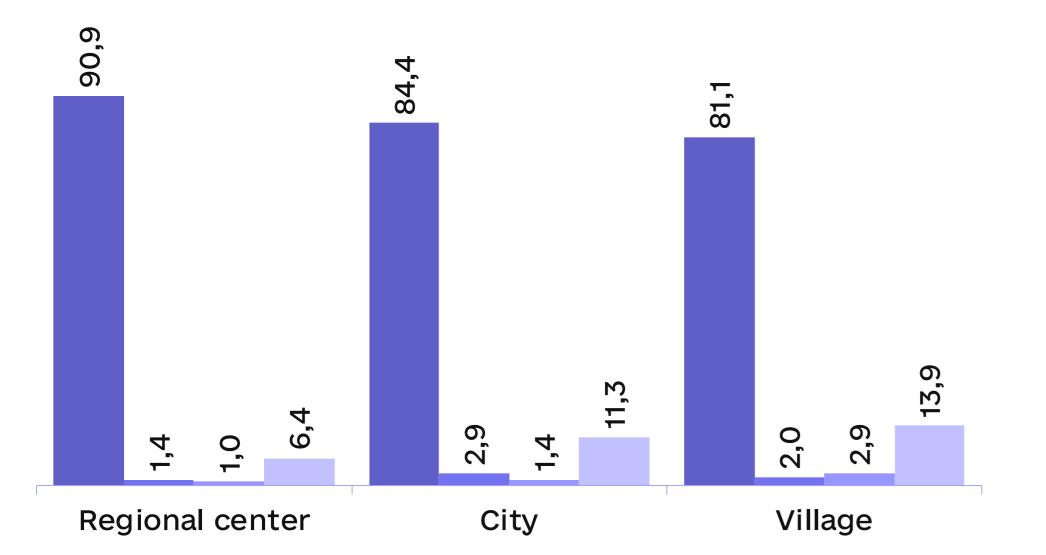
When was the last time you personally used the Internet? Ukraine in a whole





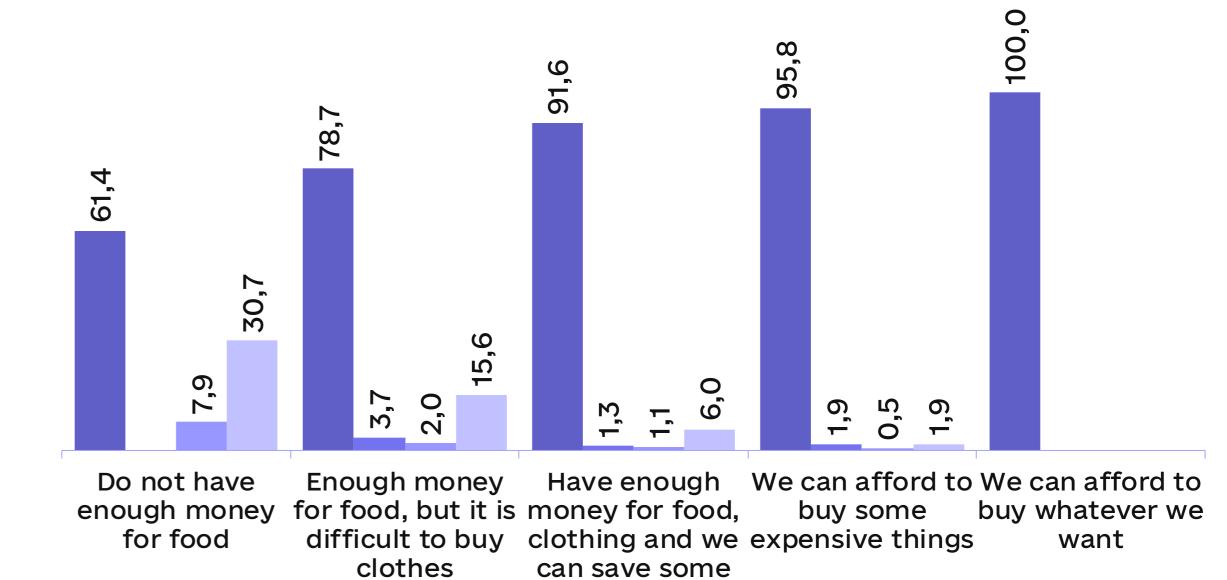
When was the last time you personally used the Internet? Ukraine in a whole

By type of area



for the last 3 months

from 3 months to 1 year ago



money

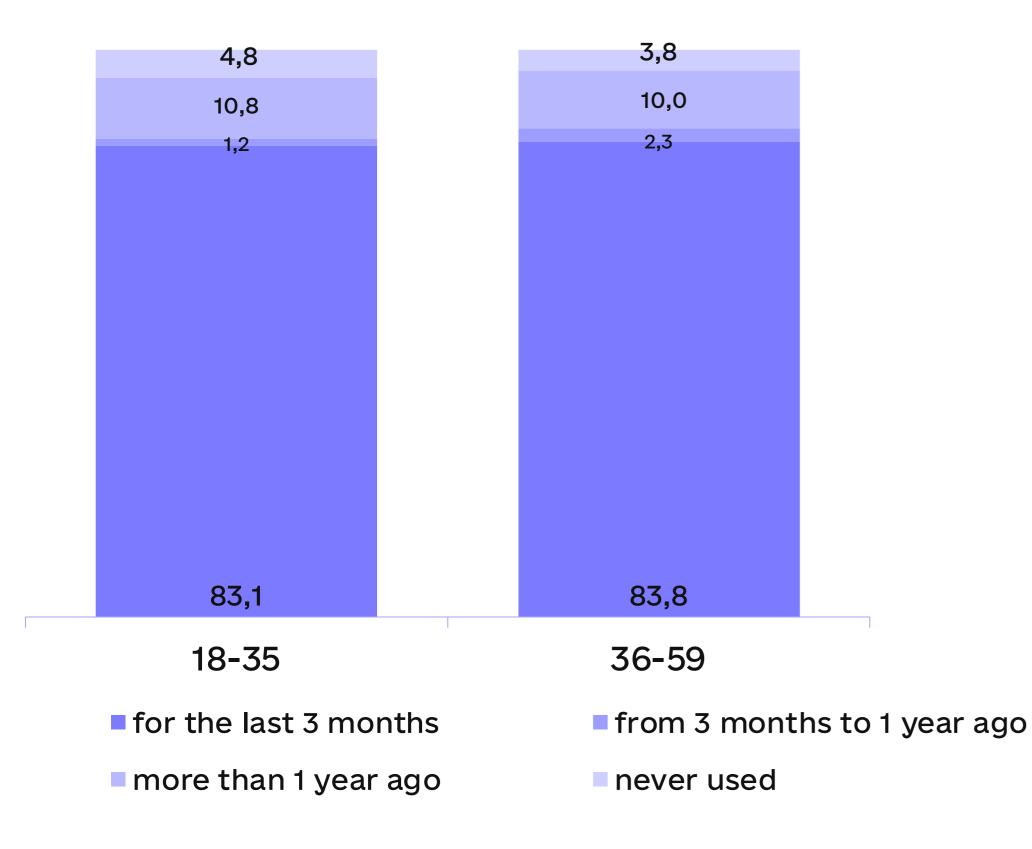
By financial status

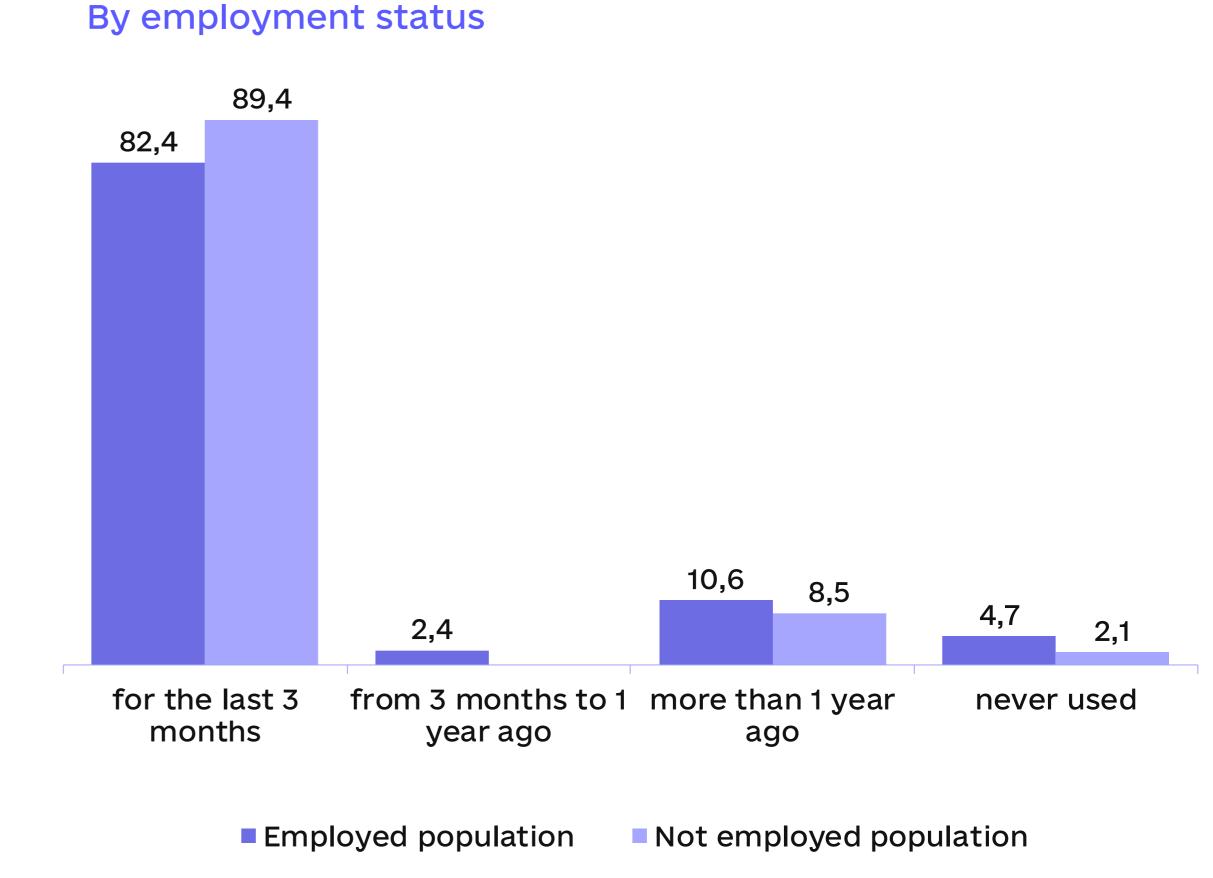
more than 1 year ago

never used

When was the last time you personally used the Internet? People with hearing impairment

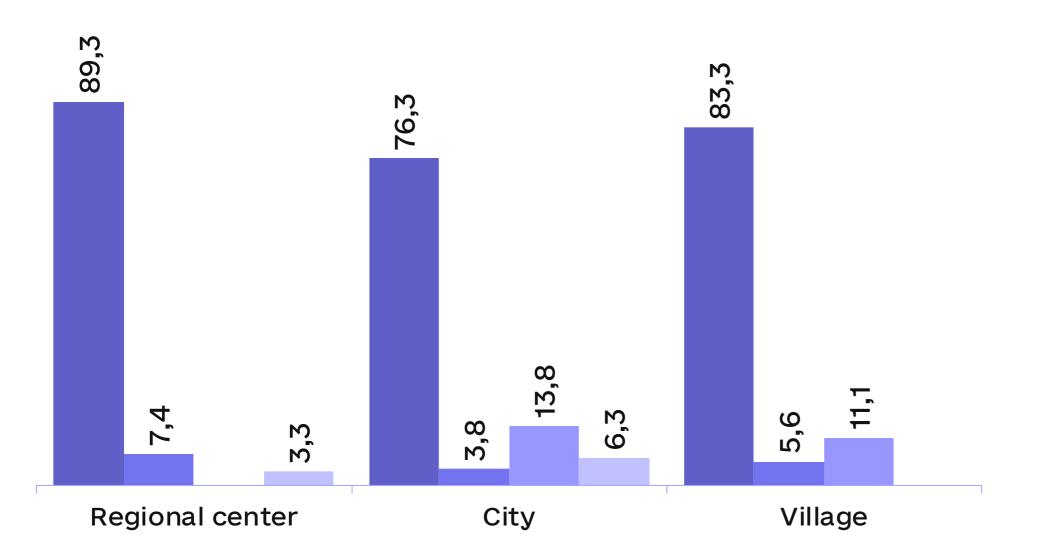
By age





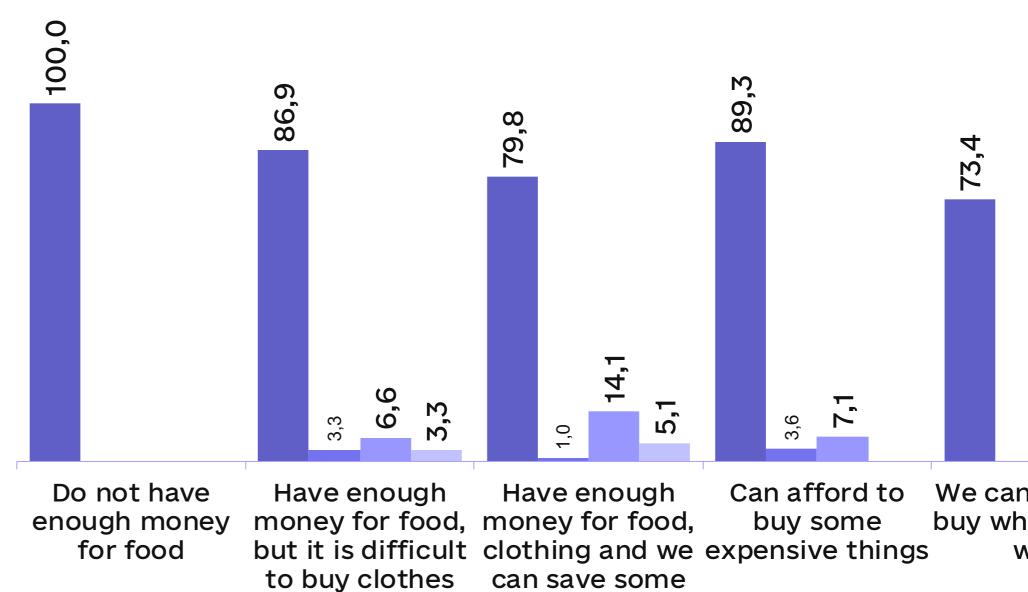
When was the last time you personally used the Internet? People with hearing impairment

By type of area



for the last 3 months

from 3 months to 1 year ago



money

By financial status

more than 1 year ago

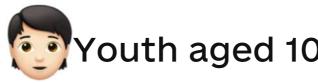
never used



Ukraine i

Frequency of the Internet **Use for the last 3 months**





Ukraine in a whole	90,9	7,
-		
Uncontrolled territories	90,8	7,
-		
People with hearing impairment	95,1	
-		
Youth aged 10–17 years	95,0	

every day or almost every day

at least once a week, but not every day

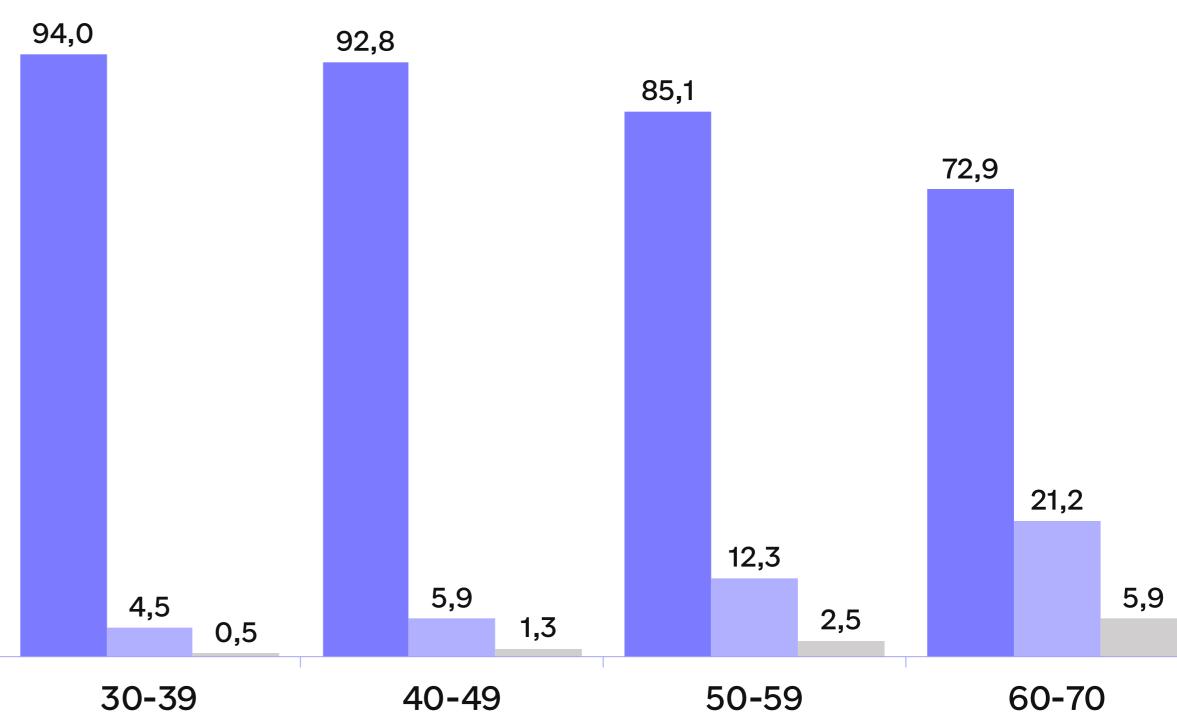
less than once a week



Frequency of the Internet Use for the last 3 months

Ukraine in a whole 98,0 2,0

18-29



every day or almost every day
at least once a week, but not every day
less than once a week

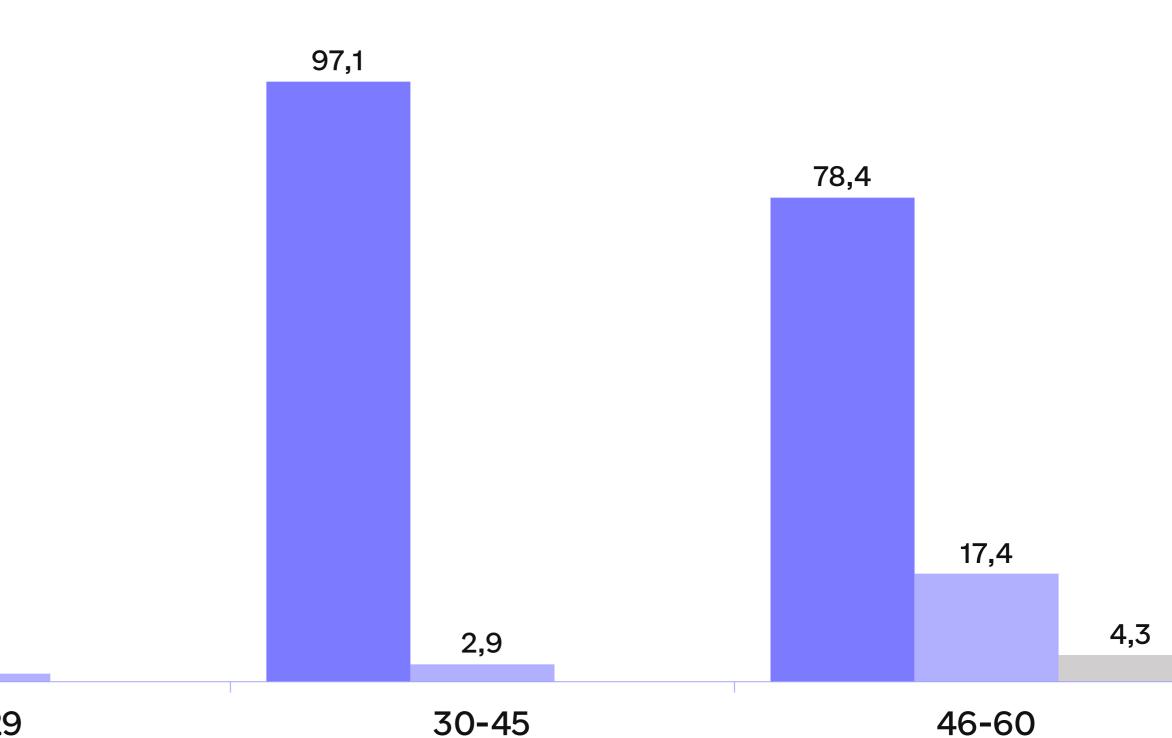
Frequency of the Internet Use for the last 3 months

Uncontrolled territories

1,3

98,7

18-29



- every day or almost every day
- at least once a week, but not every day
- less than once a week

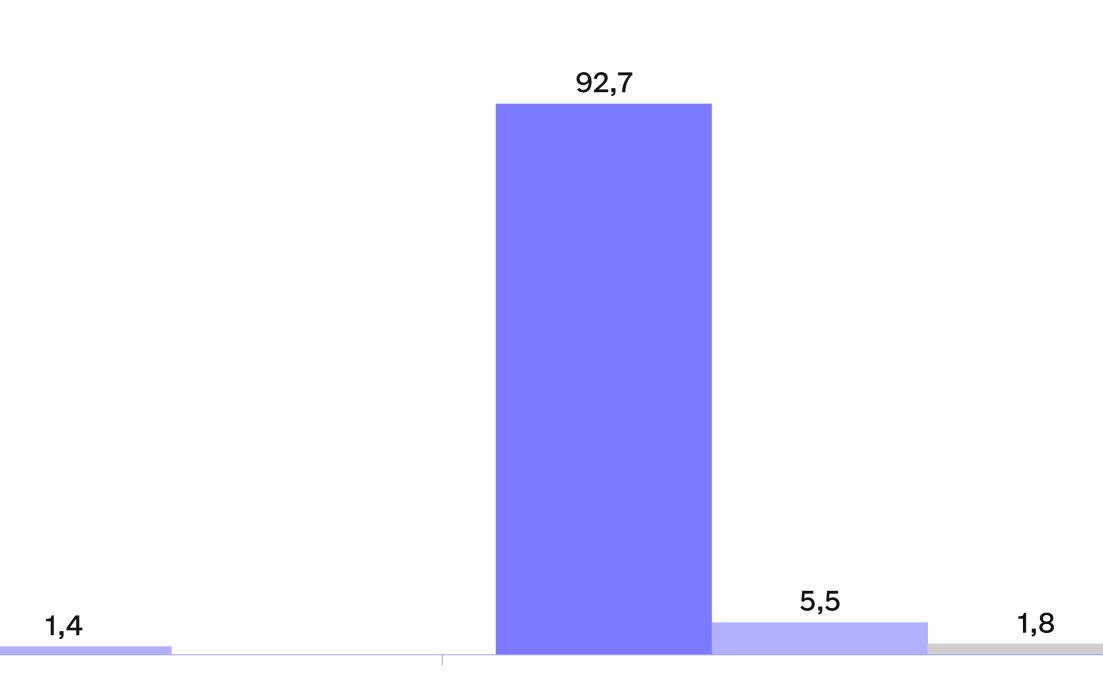


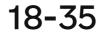
____]

98,6

Frequency of the Internet Use for the last 3 months

People with hearing impairment ()





36-59

- every day or almost every day
- at least once a week, but not every day
- less than once a week

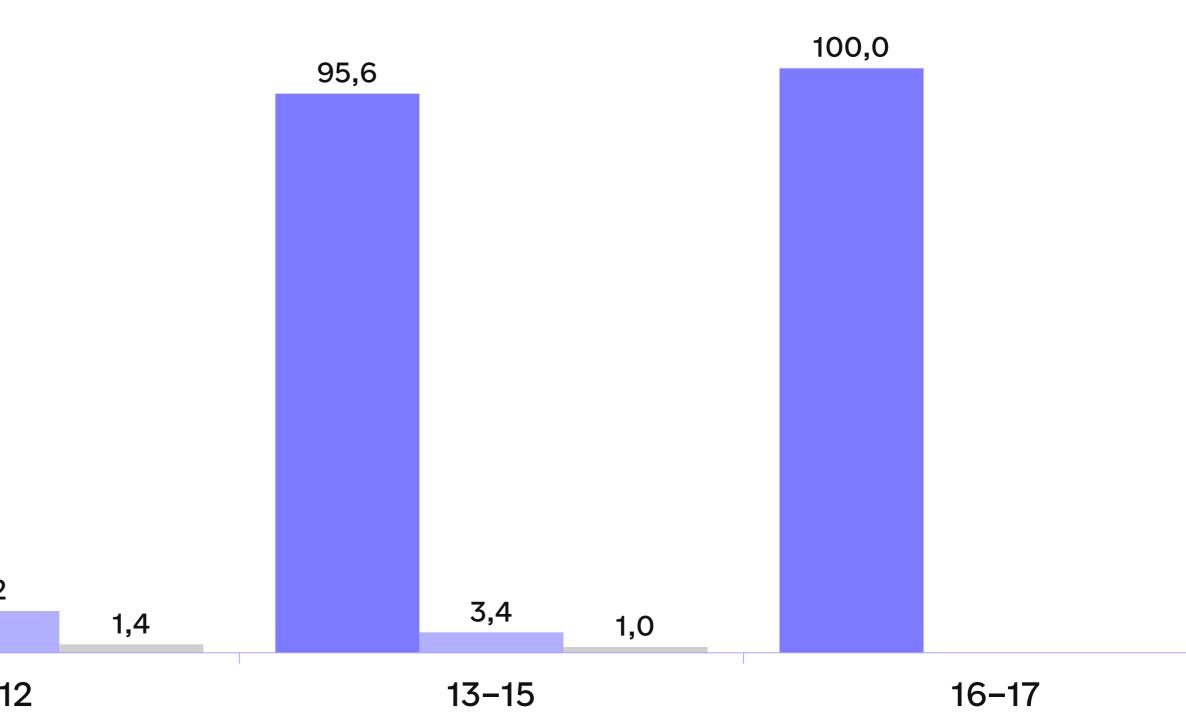
Frequency of the Internet Use for the last 3 months

Youth aged 10–17 years 5



7,2

10-12



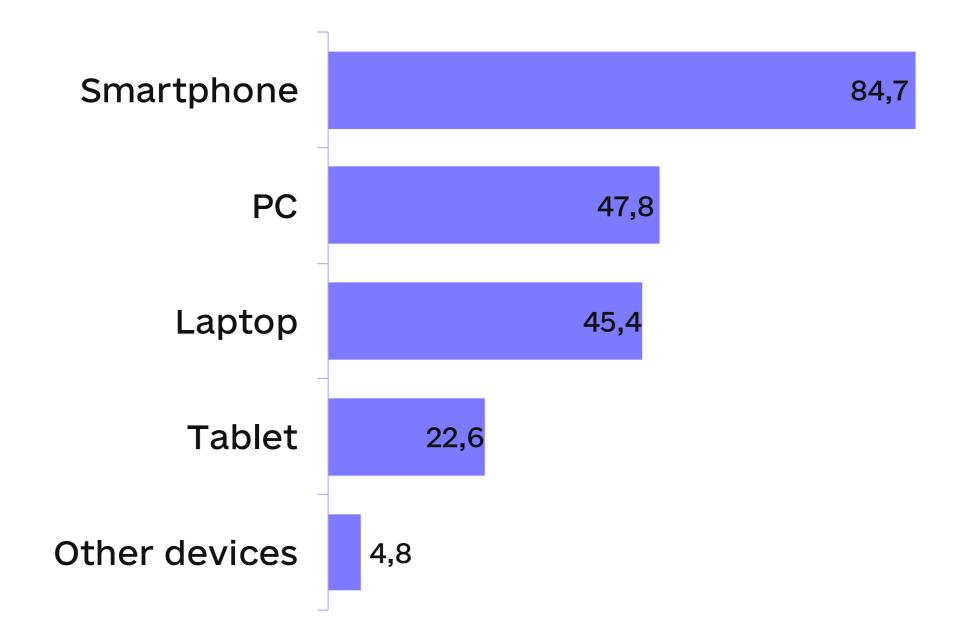
every day or almost every day

- at least once a week, but not every day
- less than once a week

.

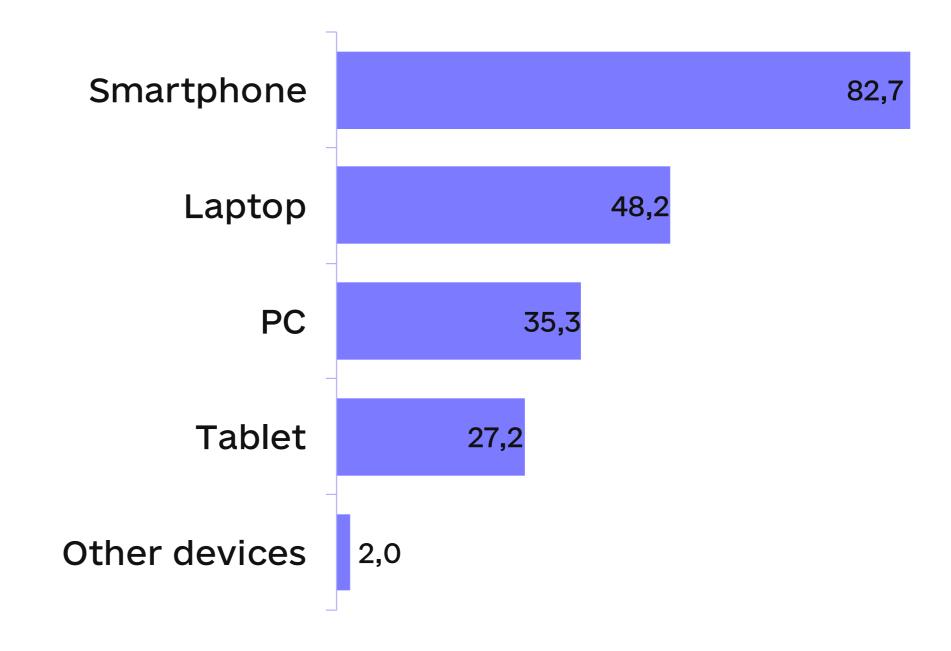
Devices to access the Internet at home





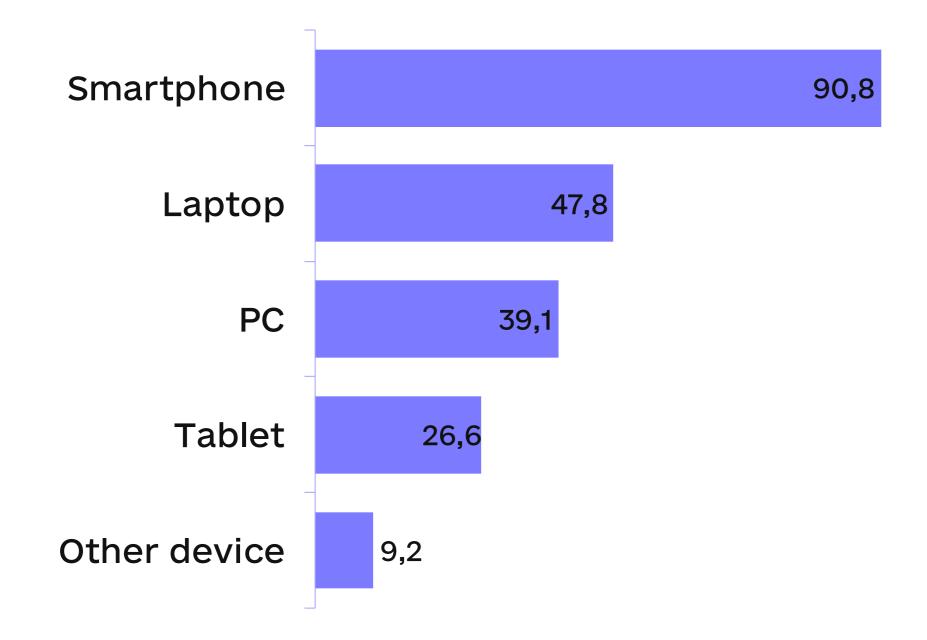


Uncontrolled territories



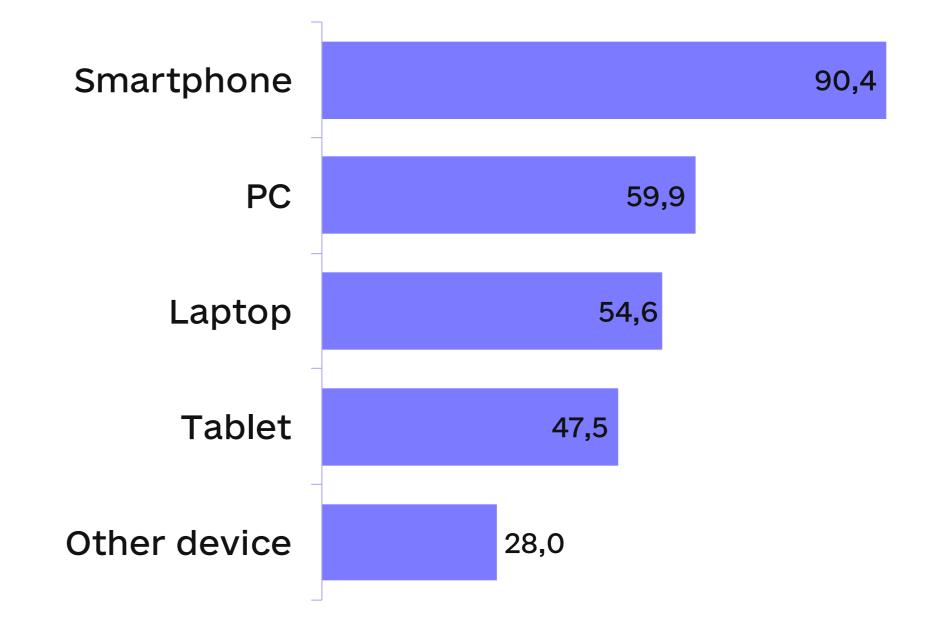
Devices to access the Internet at home





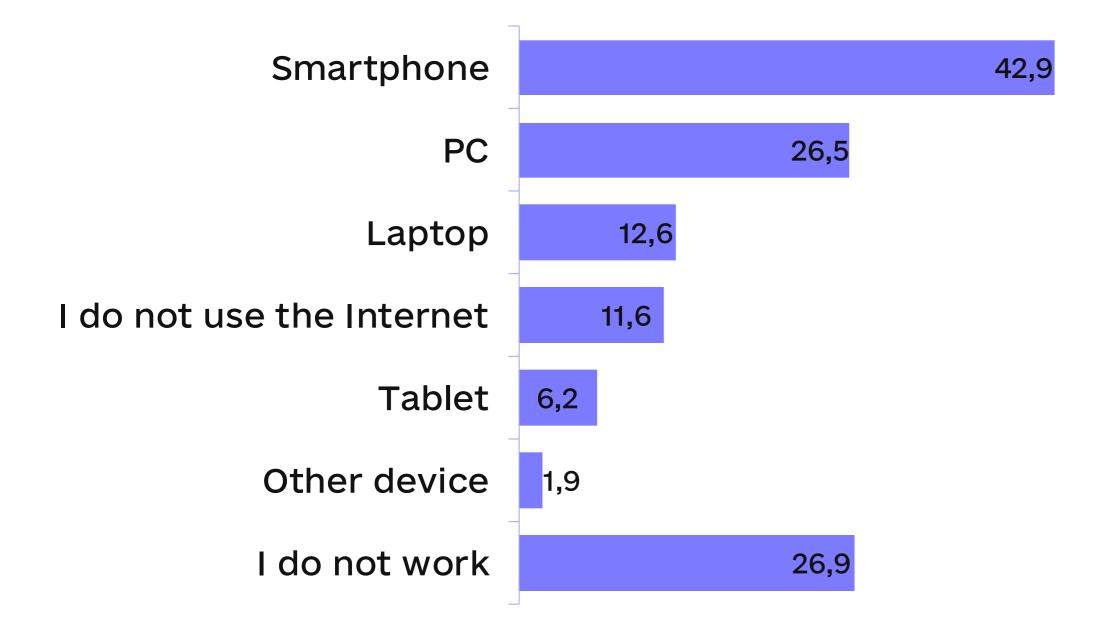






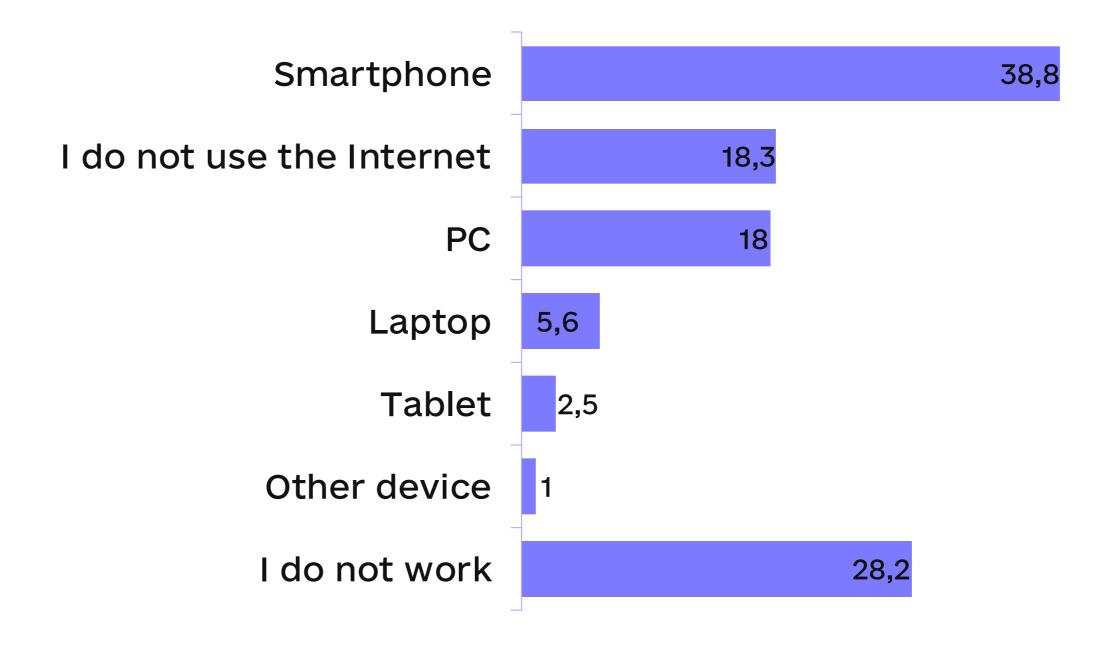
Devices to access the Internet at work





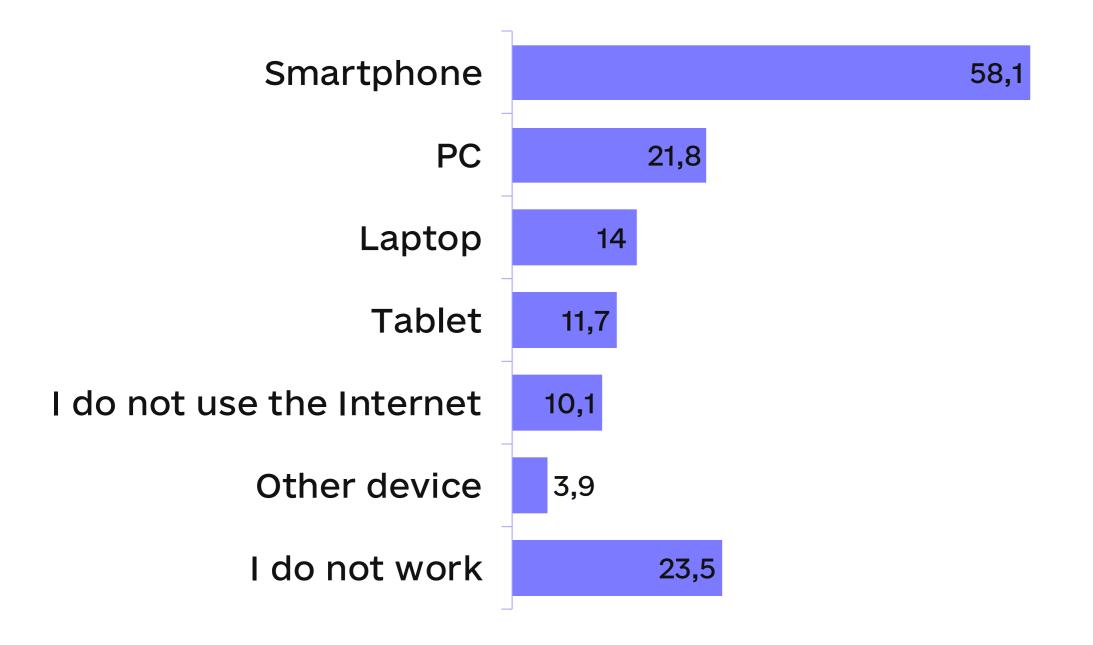


Uncontrolled territories



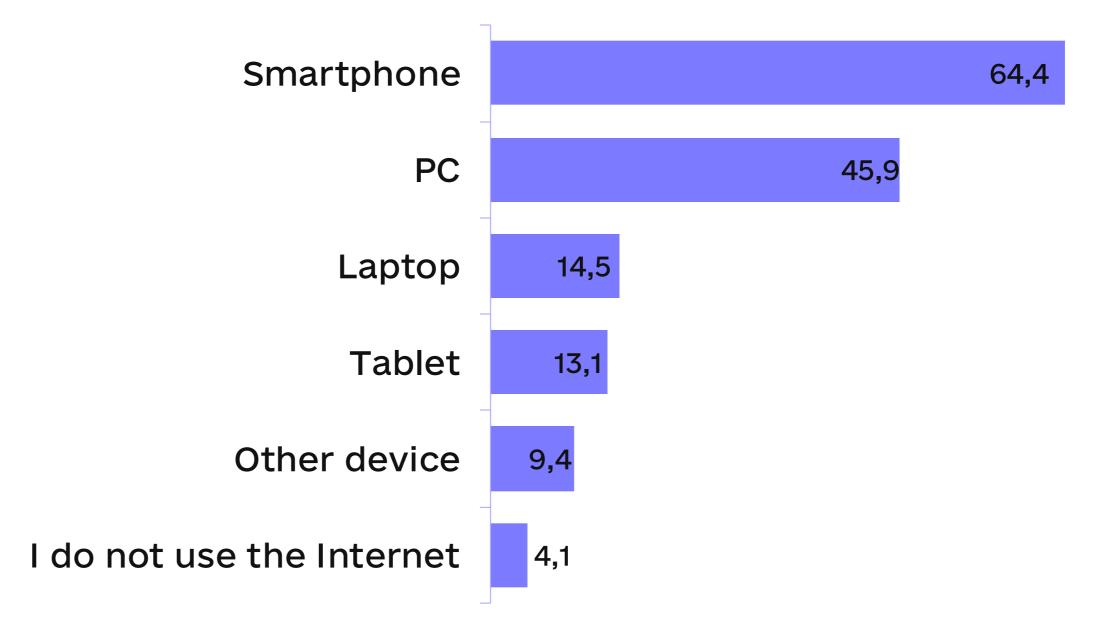
Devices to access the Internet at work







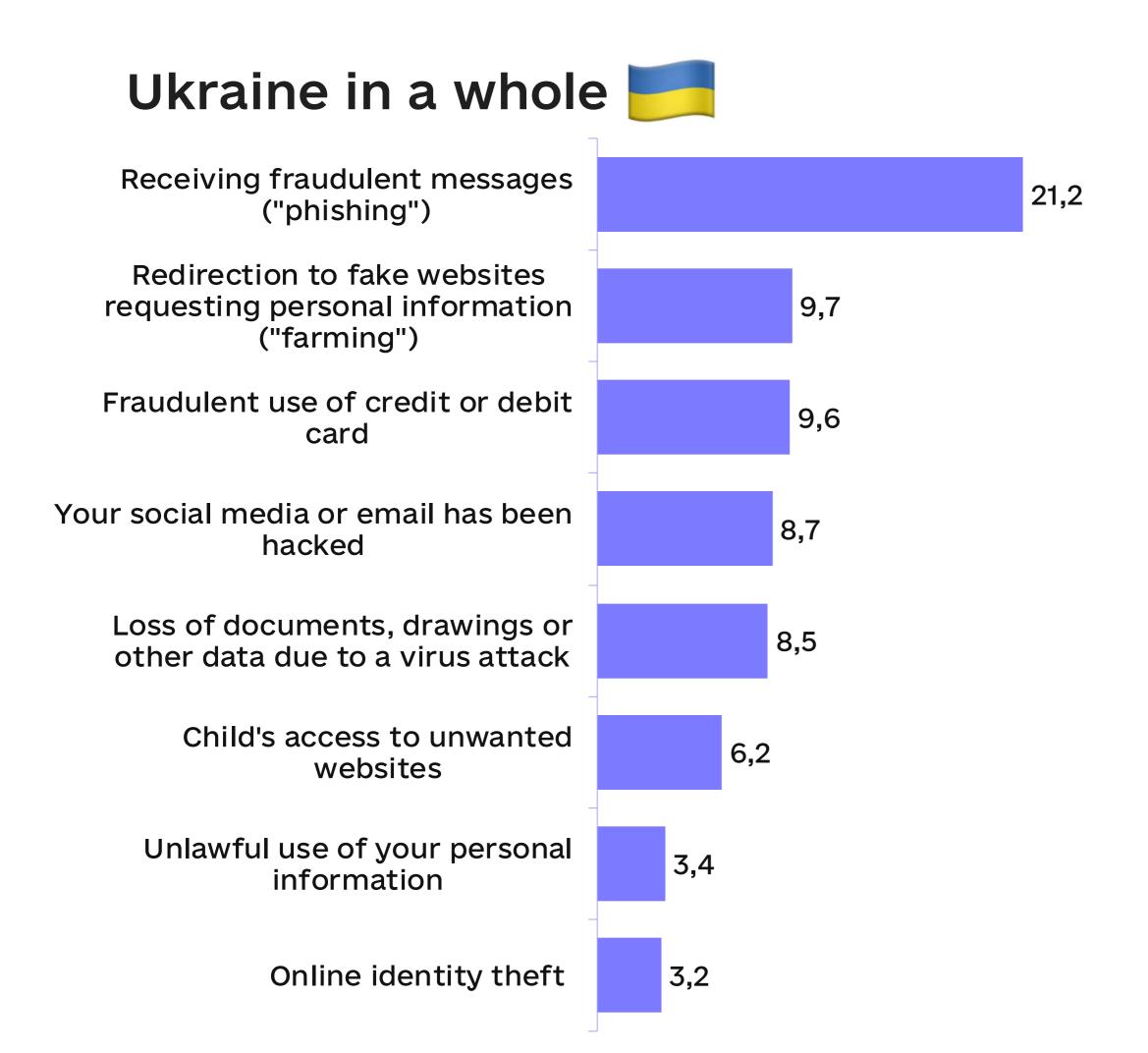


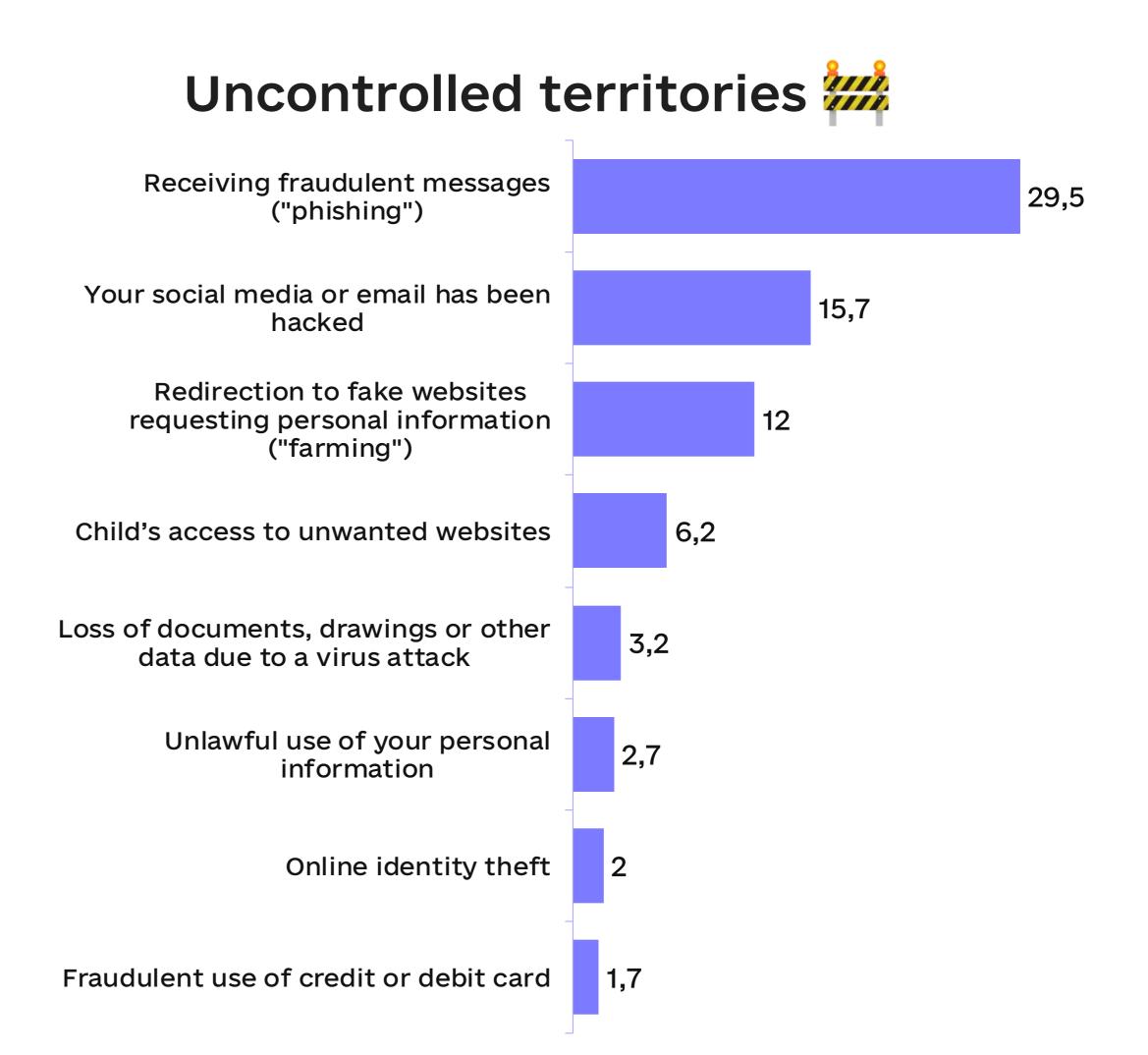


Electronic safety

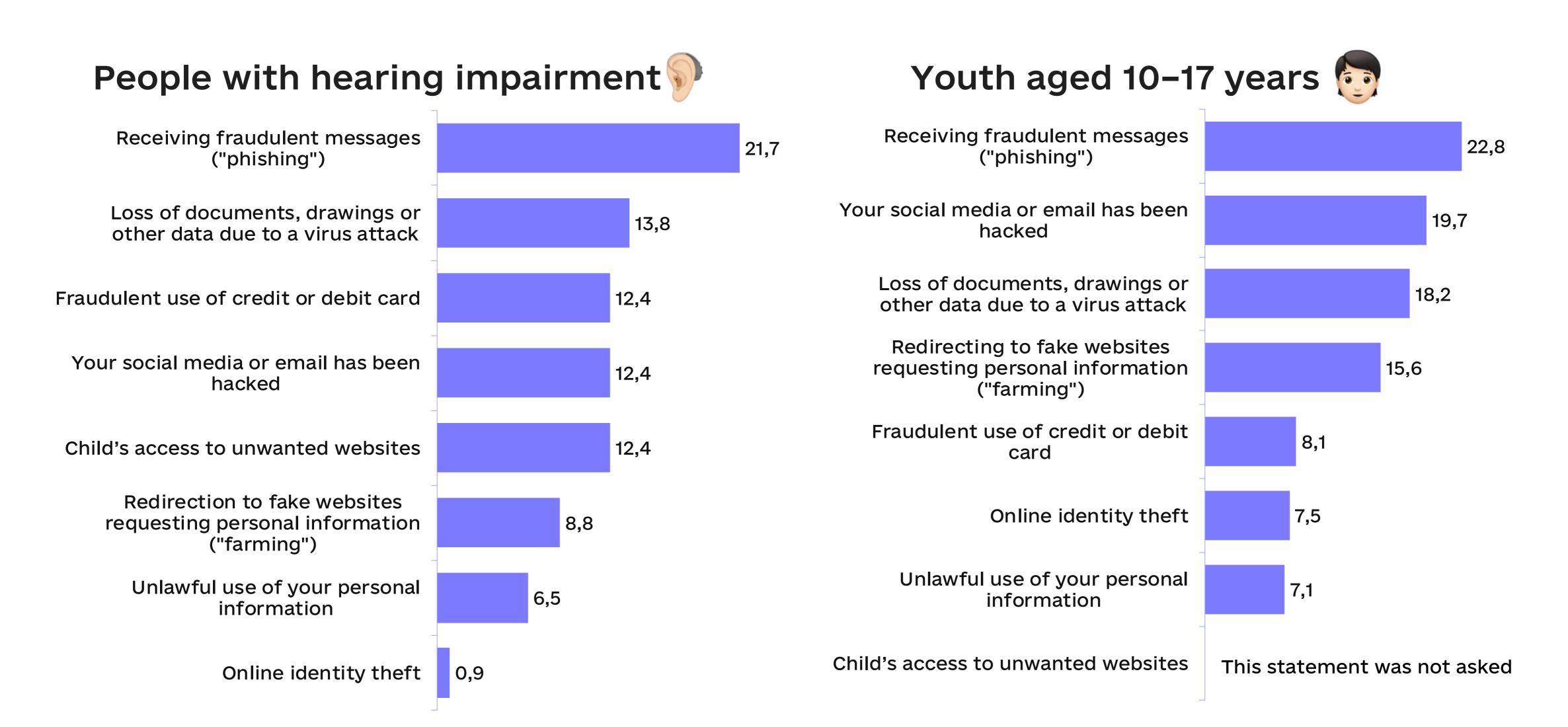
Section 3

(percent of the population choosing "Yes" answer)

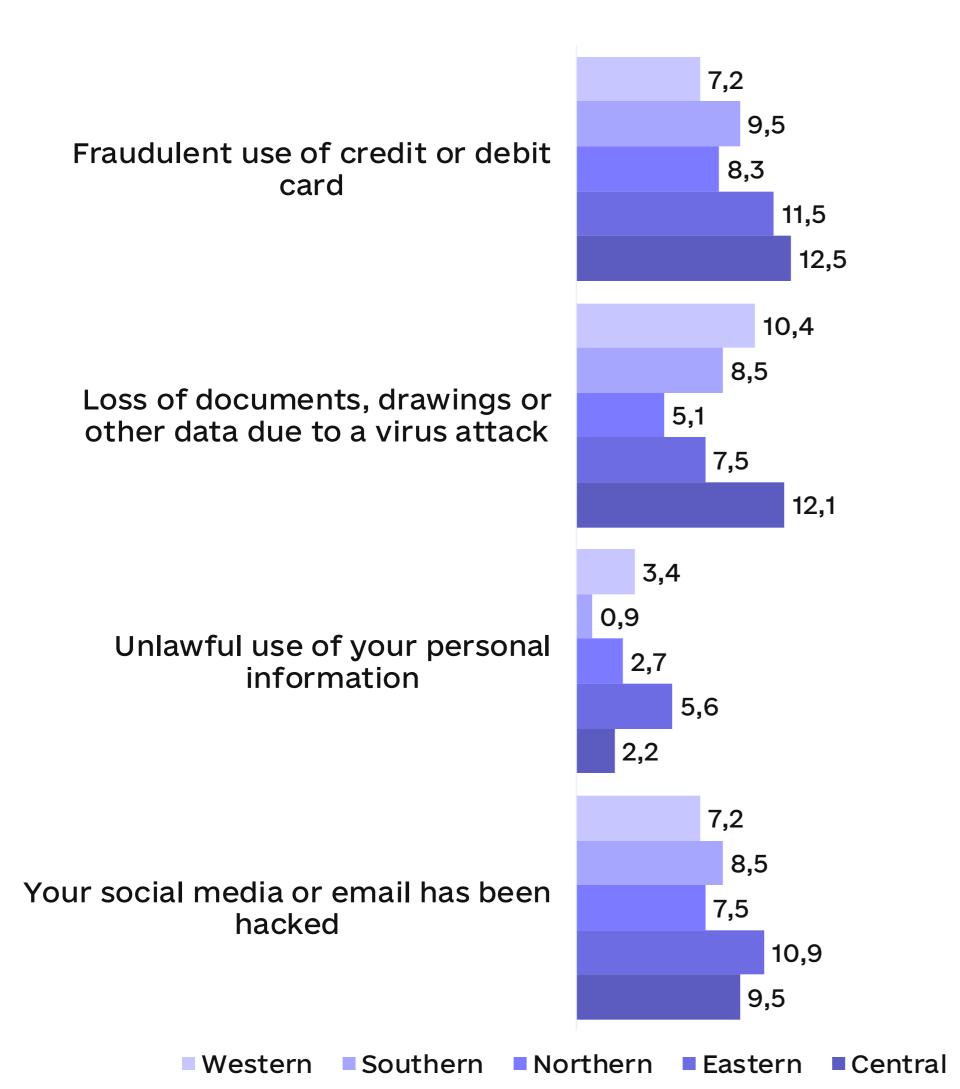


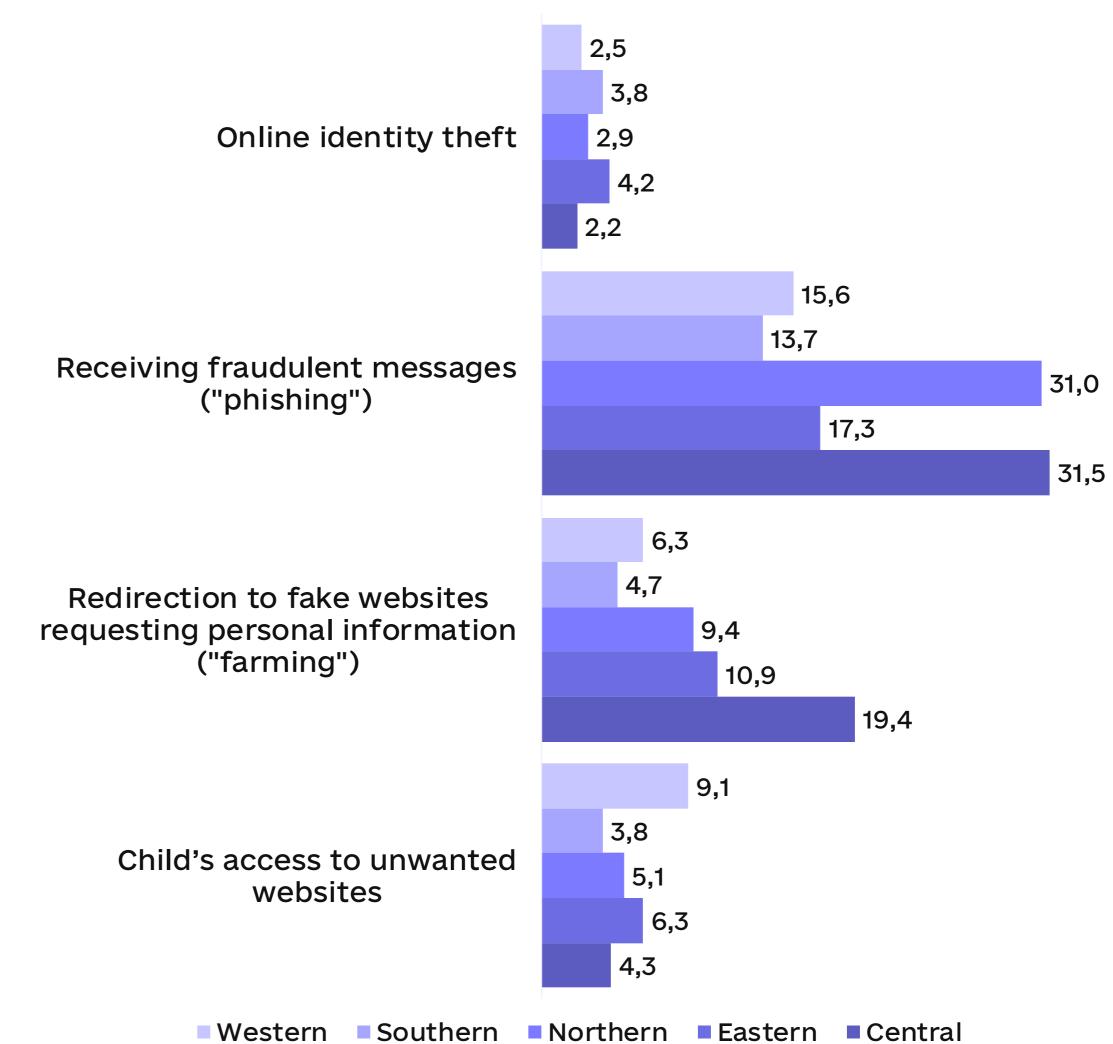


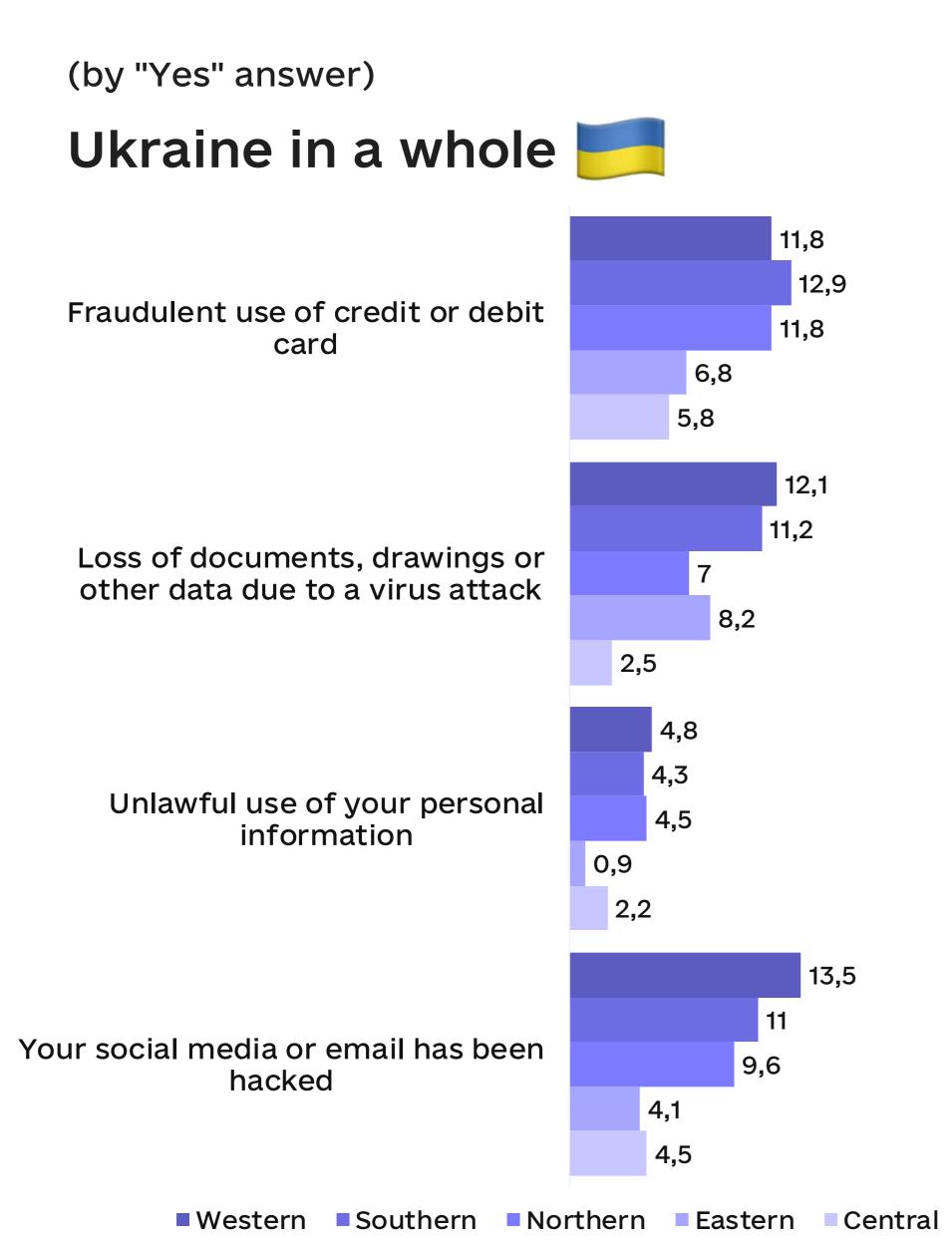
(percent of the population choosing "Yes" answer)

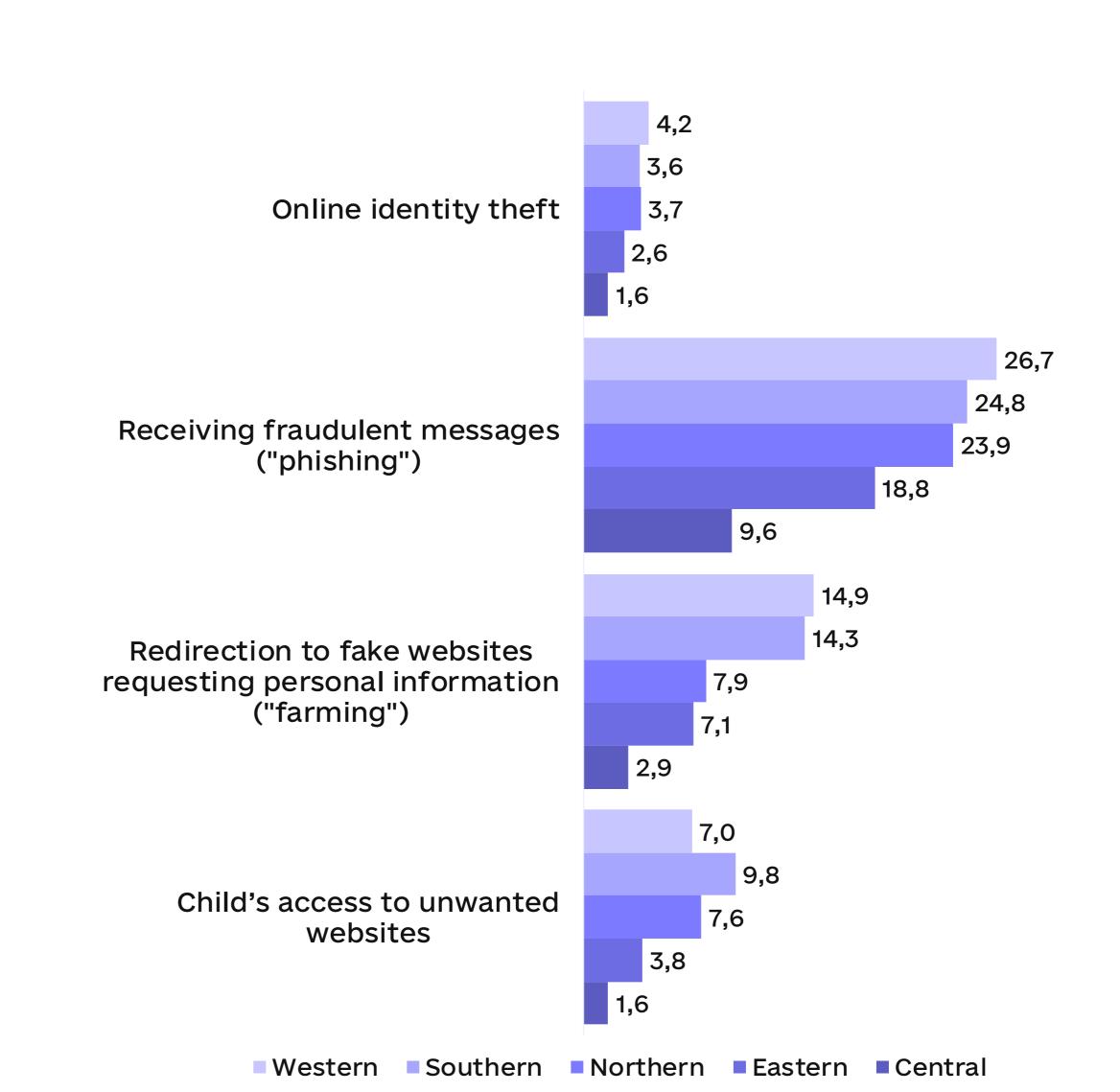


(in %, by region, by "Yes" answer)







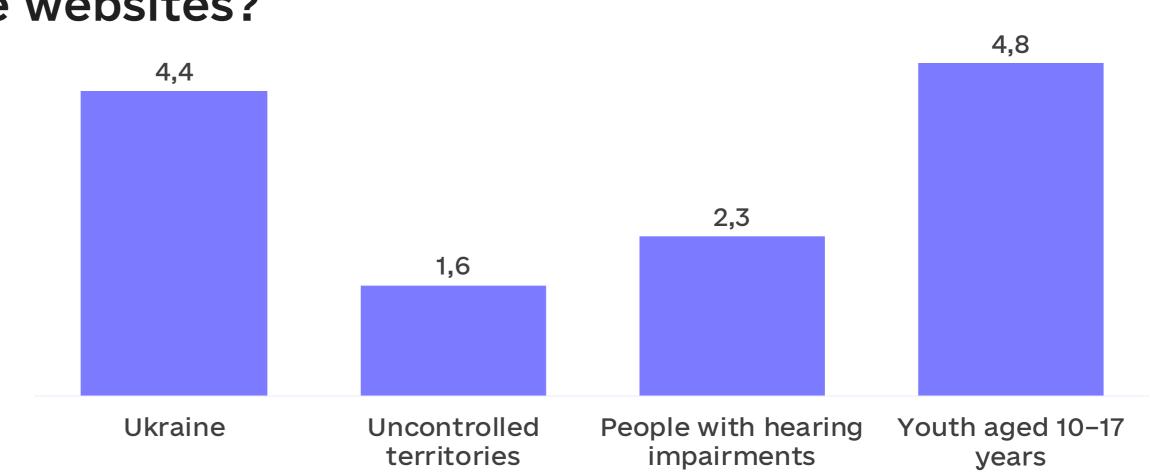


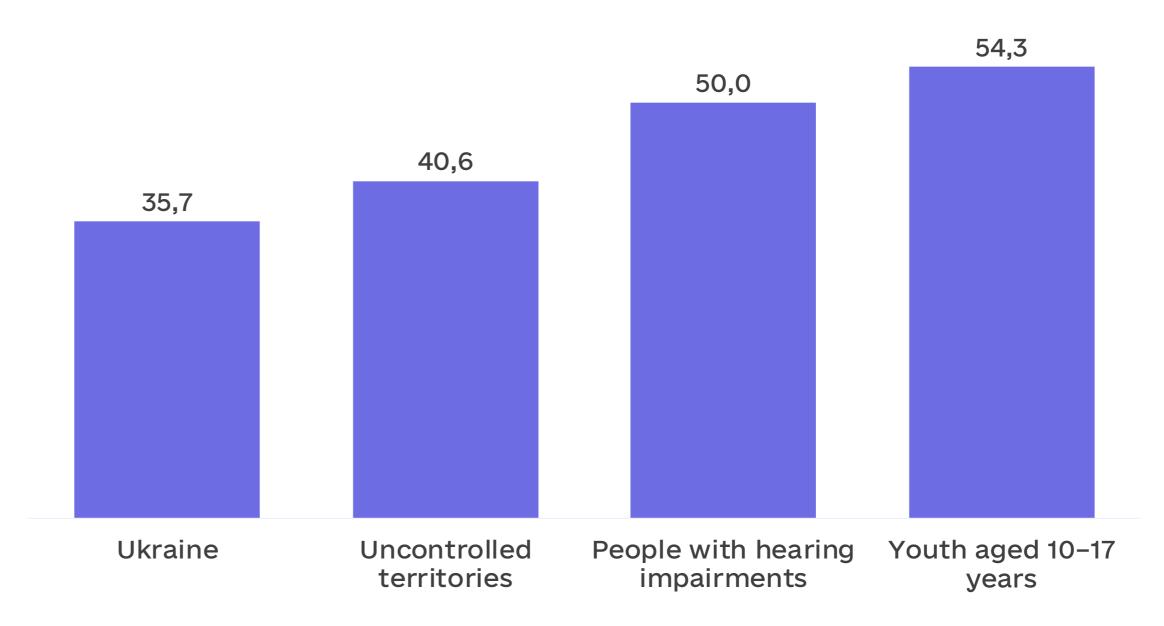
Did you experience any financial losses for the last 12 months as a result of theft, fraudulent messages, or redirection to fake websites?

(percent of the population choosing "Yes" answer)

Do you backup your files on any external storage devices or online storage?

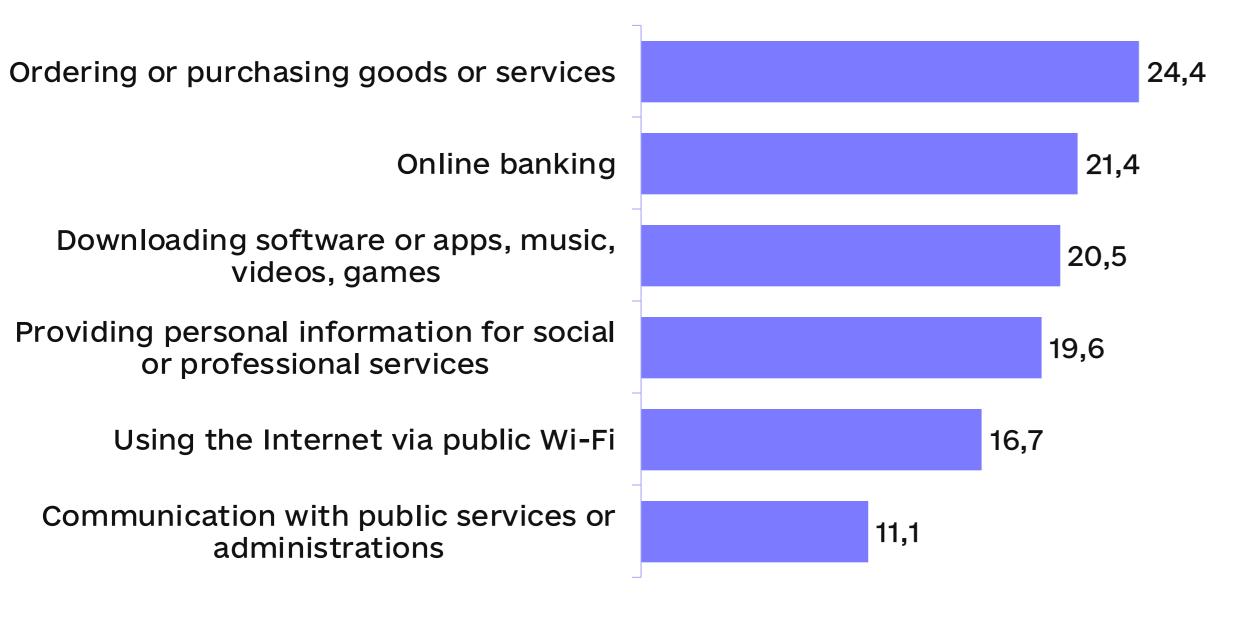
(percent of the population choosing "Yes" answer)



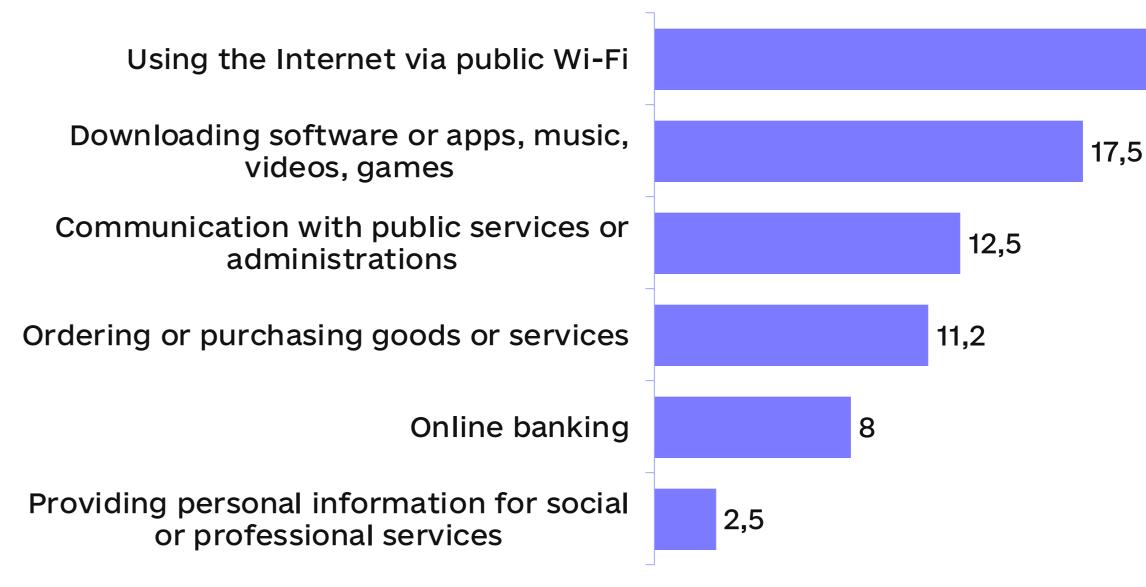


(by "Yes" answer)





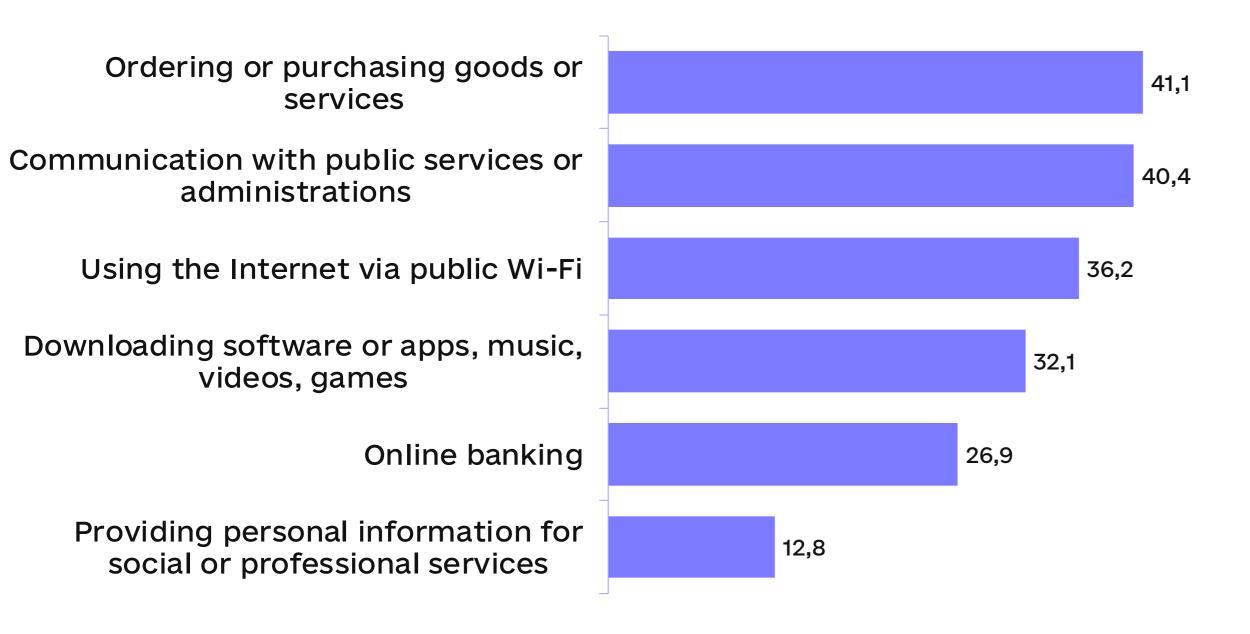
Uncontrolled territories



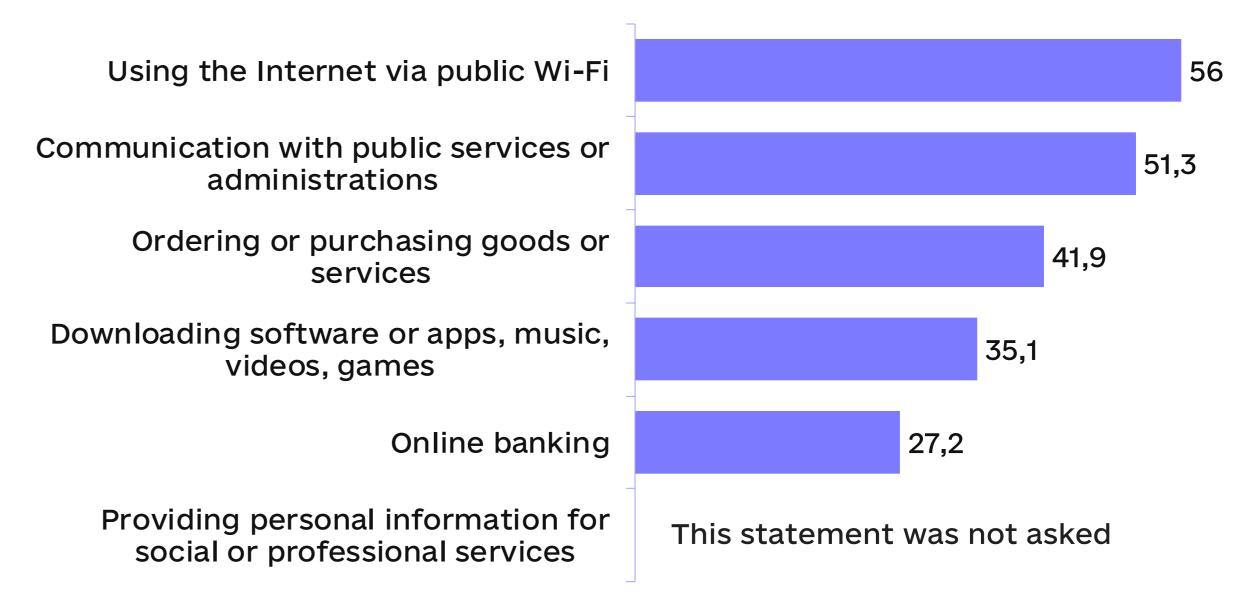


(by "Yes" answer)

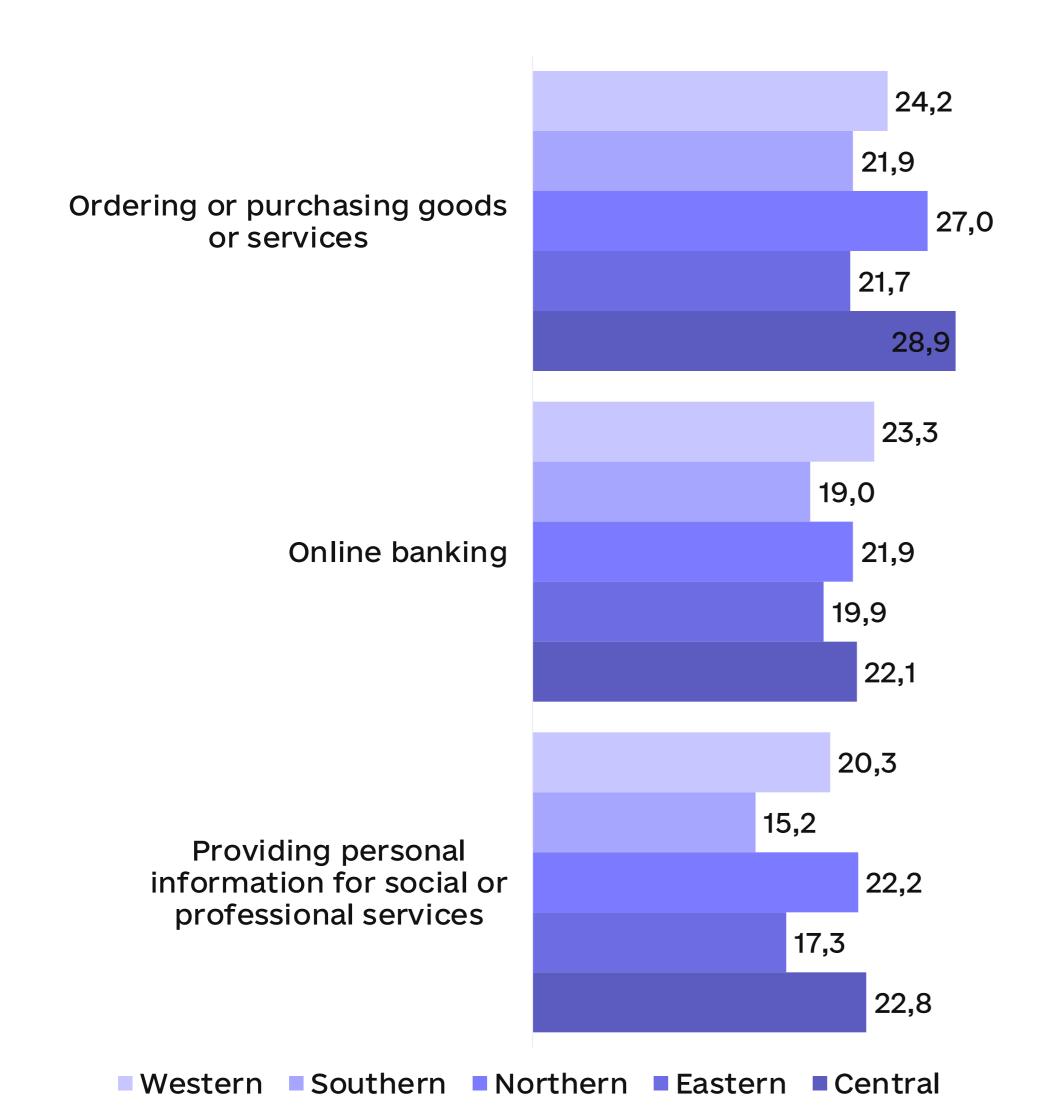
People with hearing impairment 🔊

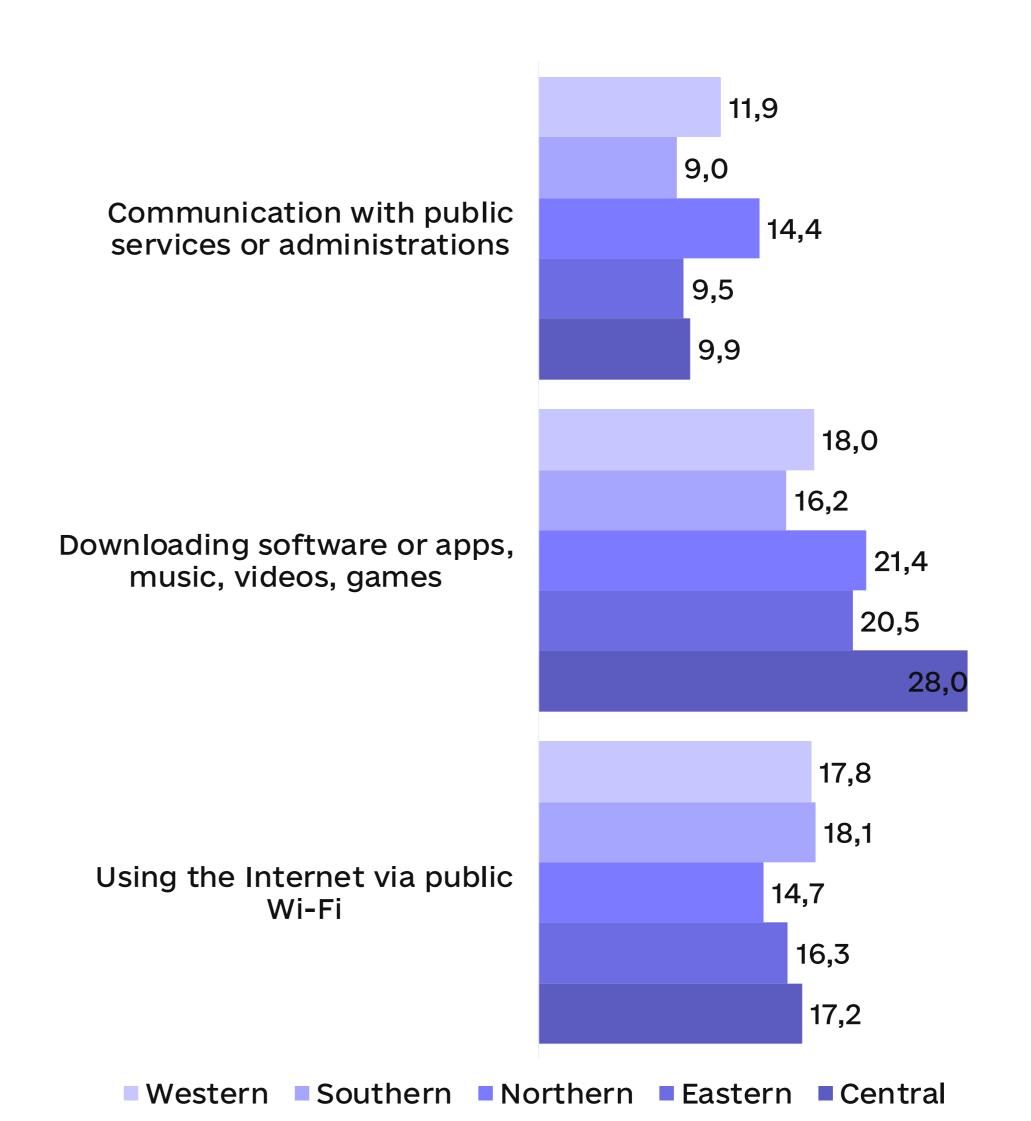






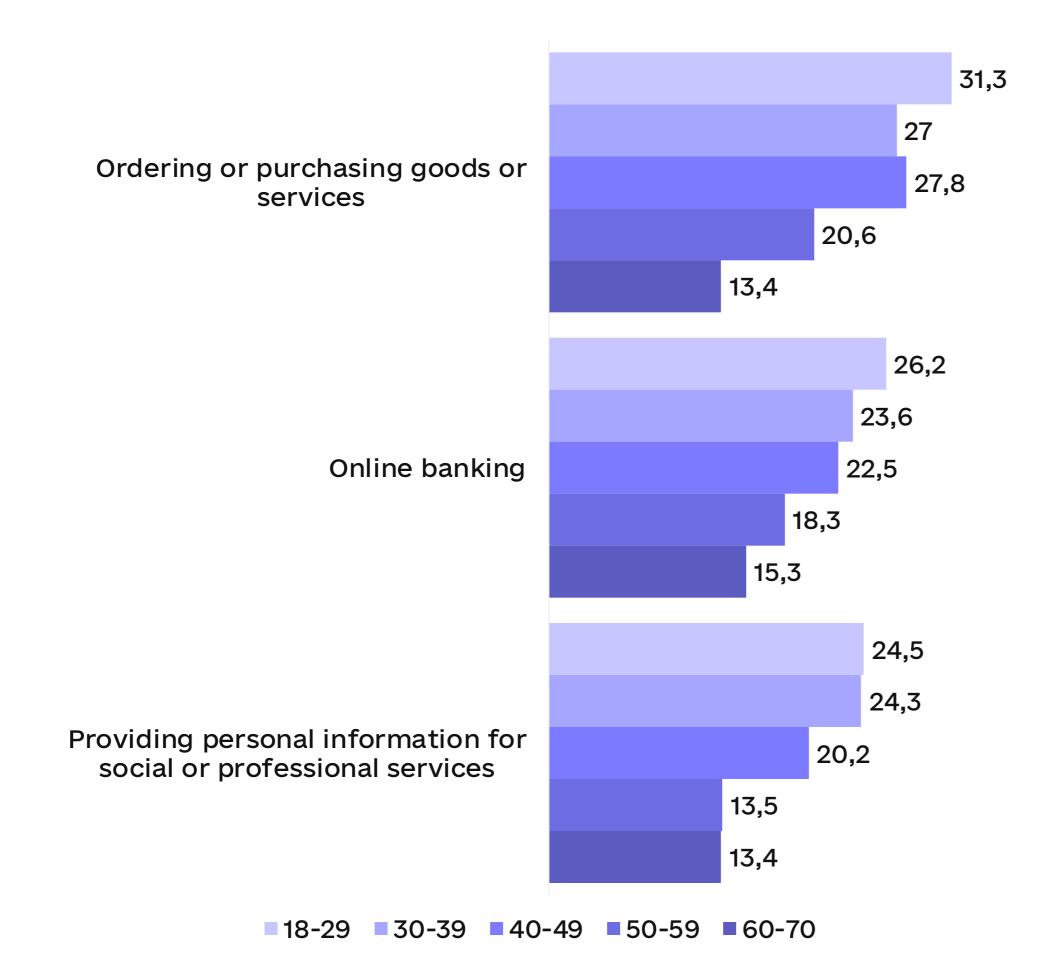
(in %, by region, by "Yes" answer)

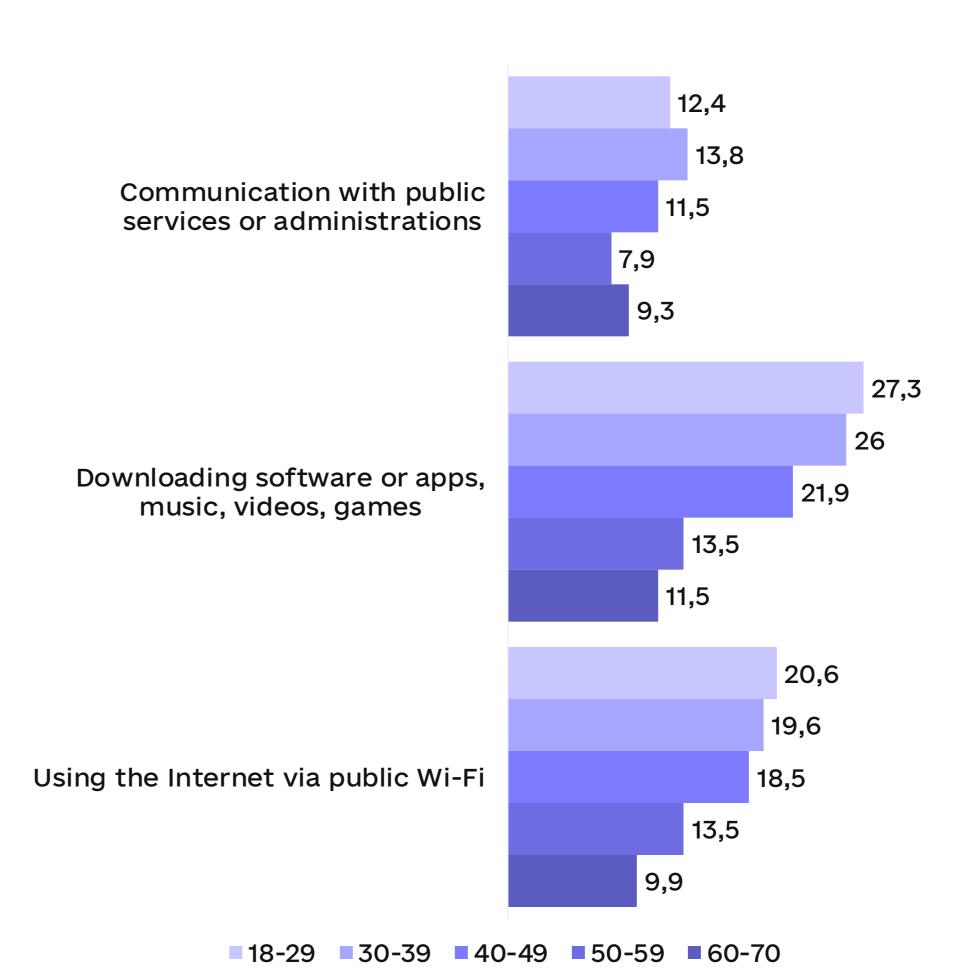




(By age, in %)





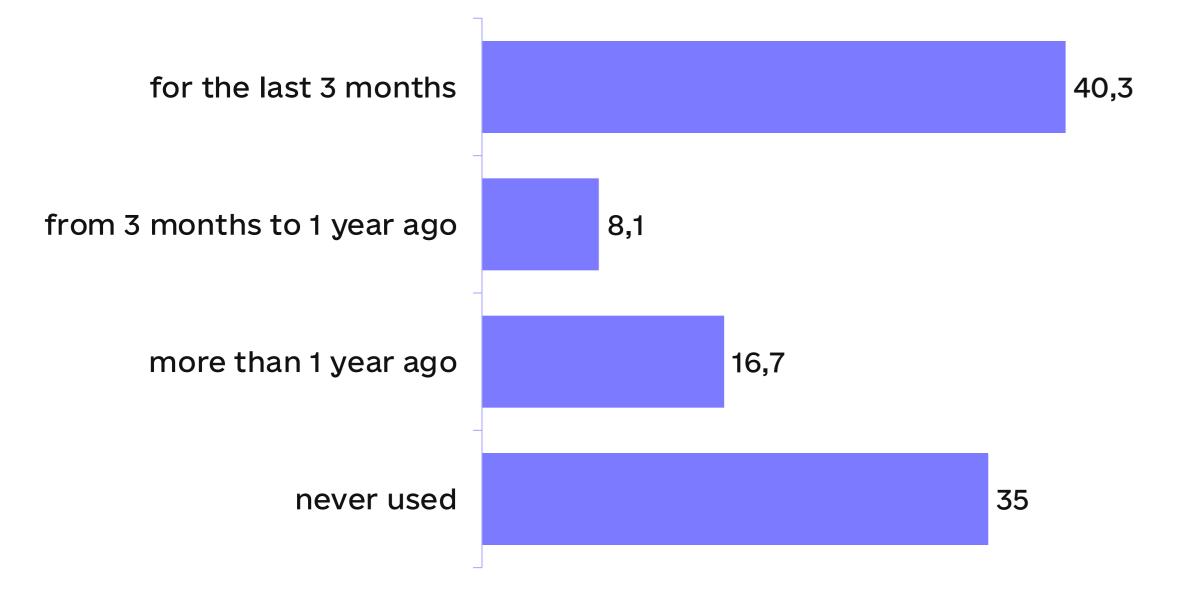


Section 4

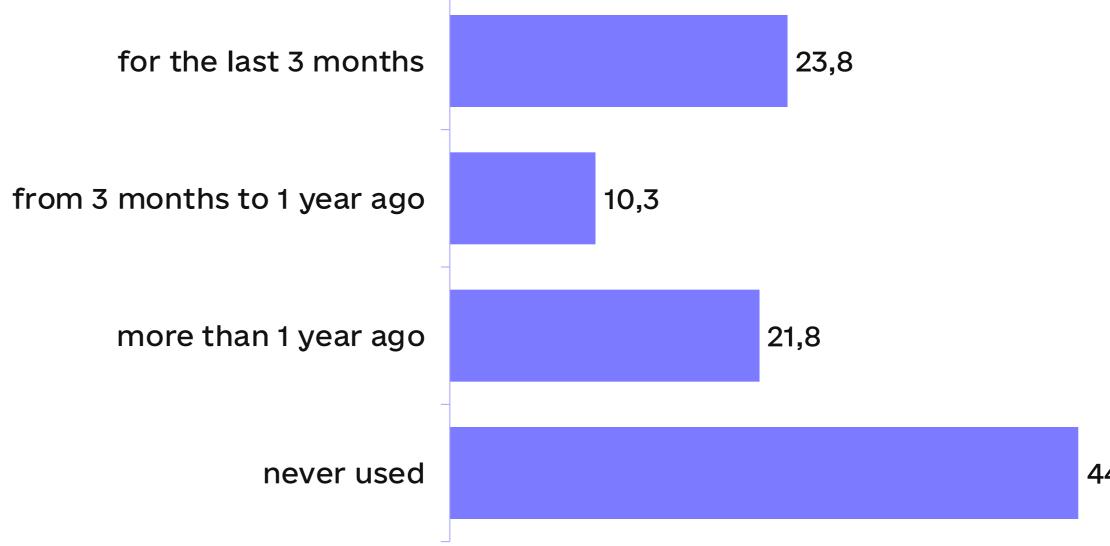
E-Commerce

When did you buy, order goods / services online for personal use for the last time?





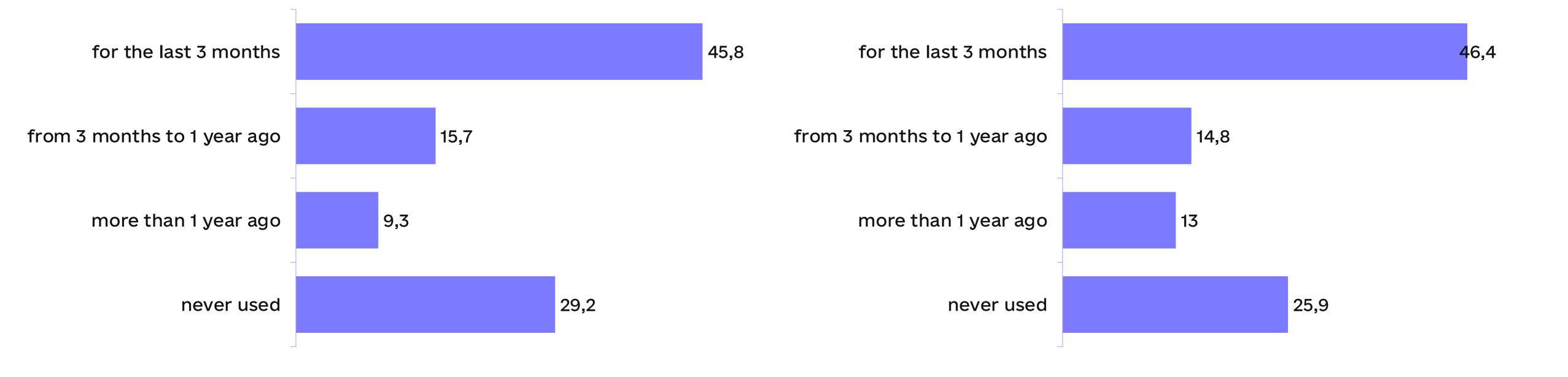




44,3

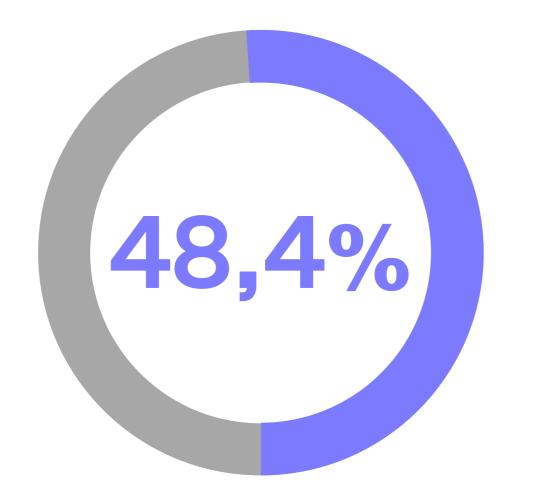
When did you buy, order goods / services online for personal use for the last time?

People with hearing impairment





E-commerce – national level **General analysis**



Percentage of the population who ordered goods and services online for the last year

• 54,3% of online shoppers made from 1 to 3 online purchases for the last 3 months.

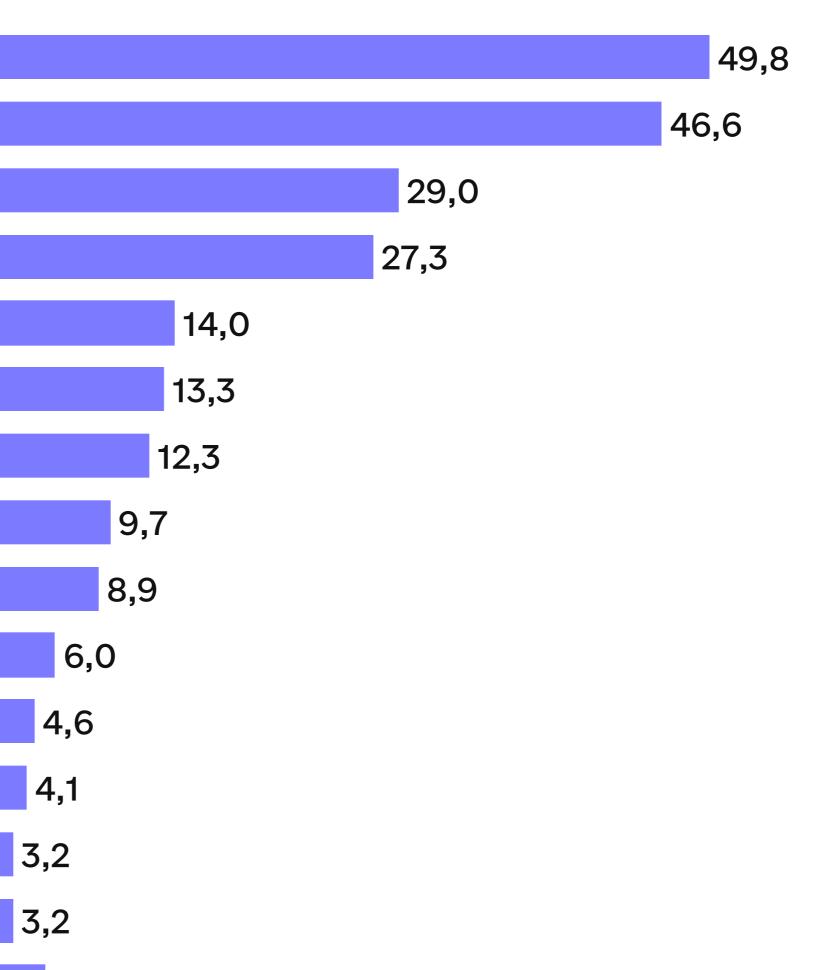
 In general, the number of online purchases among the population of Ukraine varies from 1 to 150 purchases.

More than 10 online orders were made by 7.2% of the population.

What goods and services did you buy, order online for personal use for the last 12 months?

(in %, several possible answers)

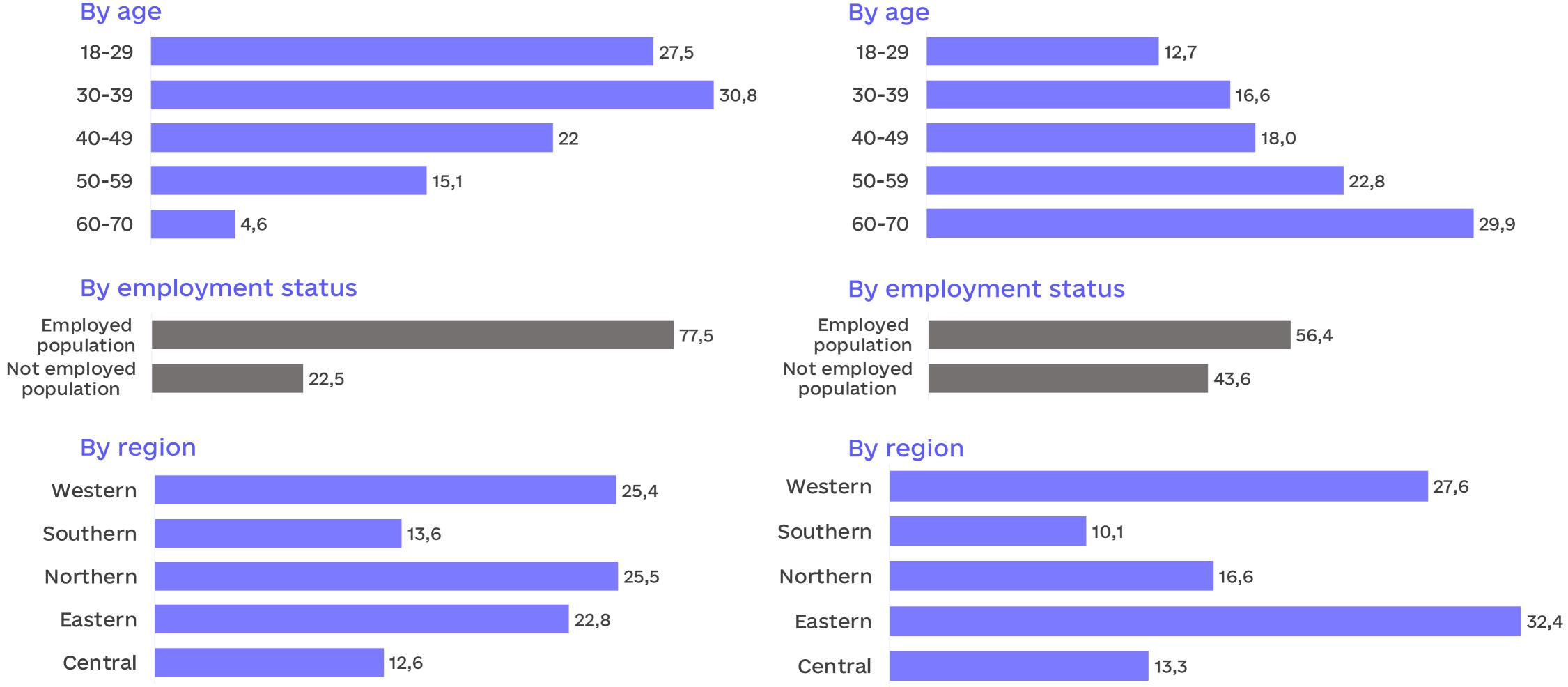




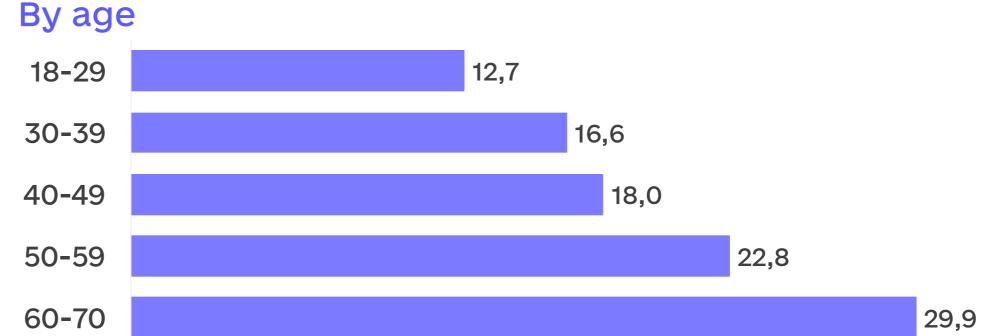
5,3



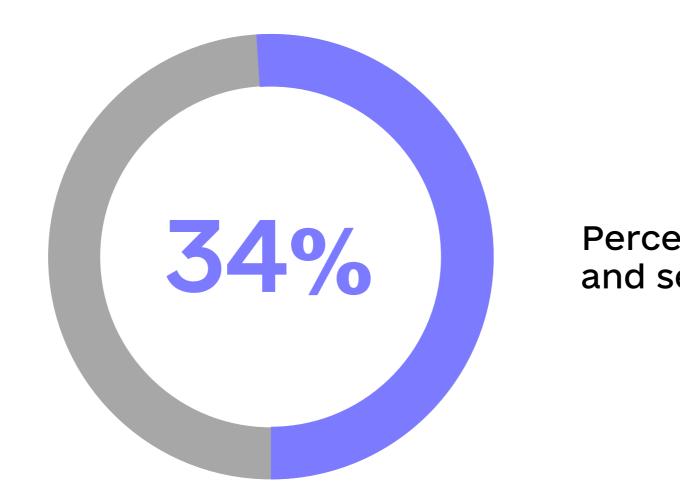
Bought goods or services online for the last 12 months







E-commerce – uncontrolled territories **General analysis**



• 70% of online shoppers made from 1 to 3 online purchases for the last 3 months.

 The number of online purchases in uncontrolled territories varies from 1 to max 12 purchases for the last 3 months.

• More than 5 online orders were made by 14.4% of the population.



Percentage of the population who ordered goods and services online for the last year

What goods and services did you buy, order online for personal use for the last 12 months?

(in %, several possible answers)

Clothing, including sportswear

Household goods

Booking transport tickets

Electronic devices

PC's

Medicines

Food

Games, software

Telecommunication services 2,2

Accommodation booking 2,2

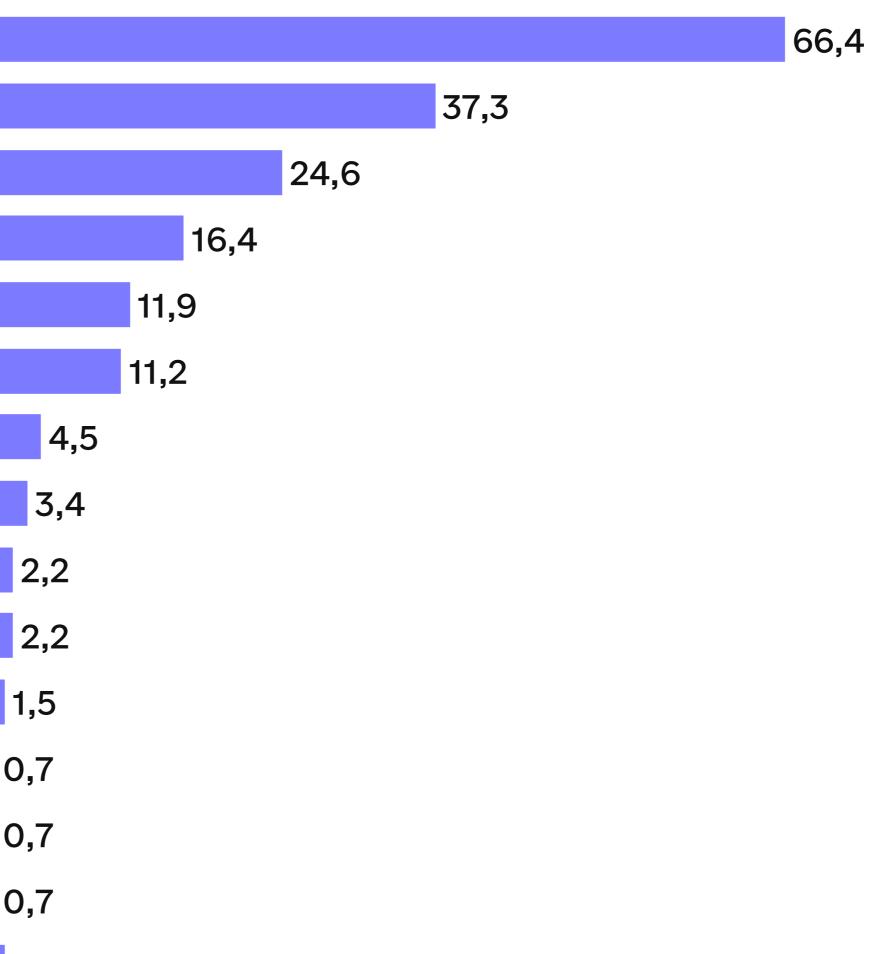
Ordering tickets for various events 1,5

Movies and music 0,7

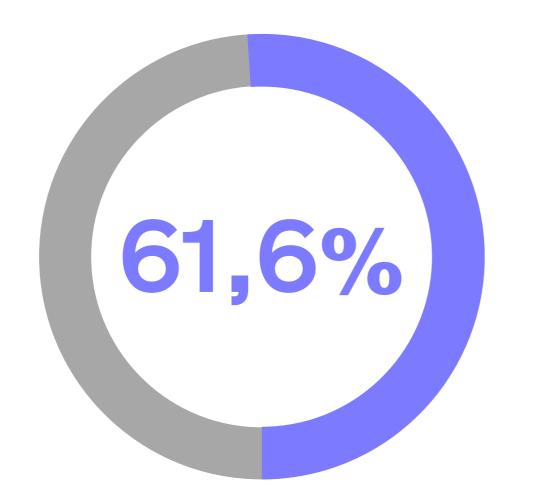
Newspapers, magazines, books 0,7

Online learning materials 0,7

Other 1,5



E-commerce – people with hearing impairment 🧊 **General analysis**



47% of population made from 1 to 3 online purchases for the last 3 months.

 In general, the number of online purchases among the people with hearing impairment varies from 1 to 27 purchases.

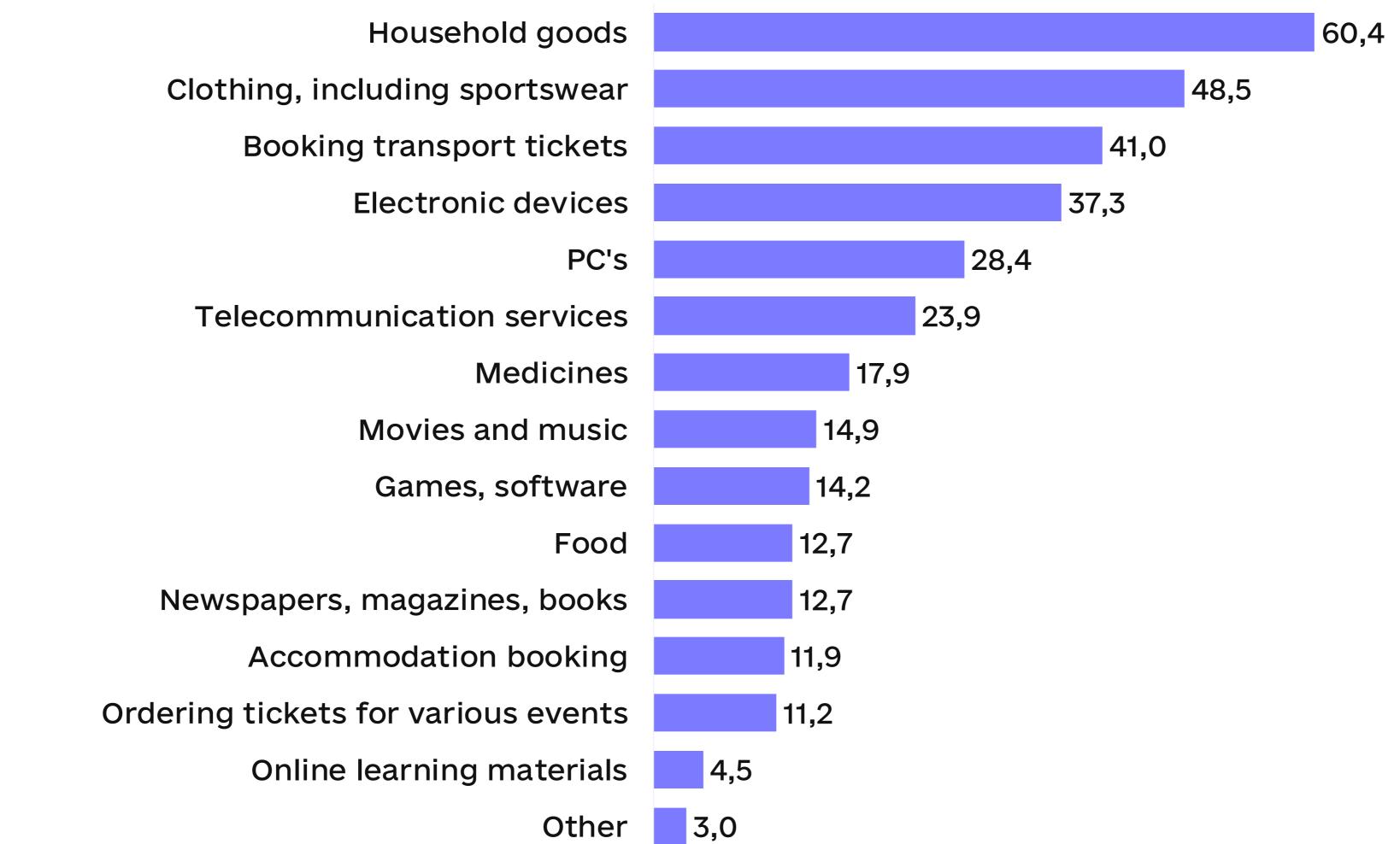
 More than 10 online orders were made by 11.8% of the people with hearing impairment.



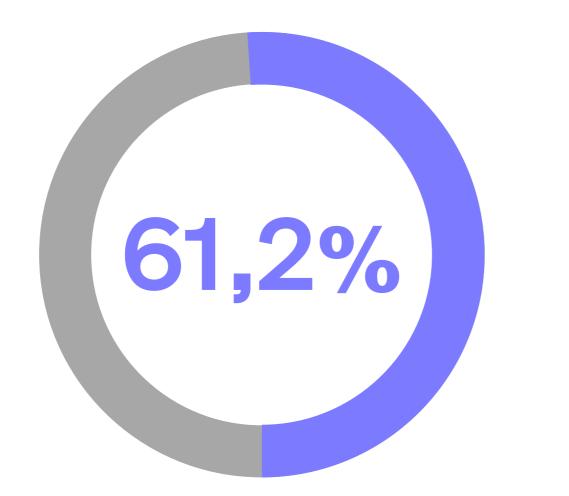
Percentage of the population who ordered goods and services online for the last year

What goods and services did you buy, order online for personal use for the last 12 months?

(in %, several possible answers)



E-commerce — youth aged 10–17 years 🔚 **General analysis**



 38,9% of youth aged 10-17 years made from 1 to 3 online purchases for the last 3 months.

 The number of purchases among the youth varies from 1 to 50 purchases for the last 3 months.

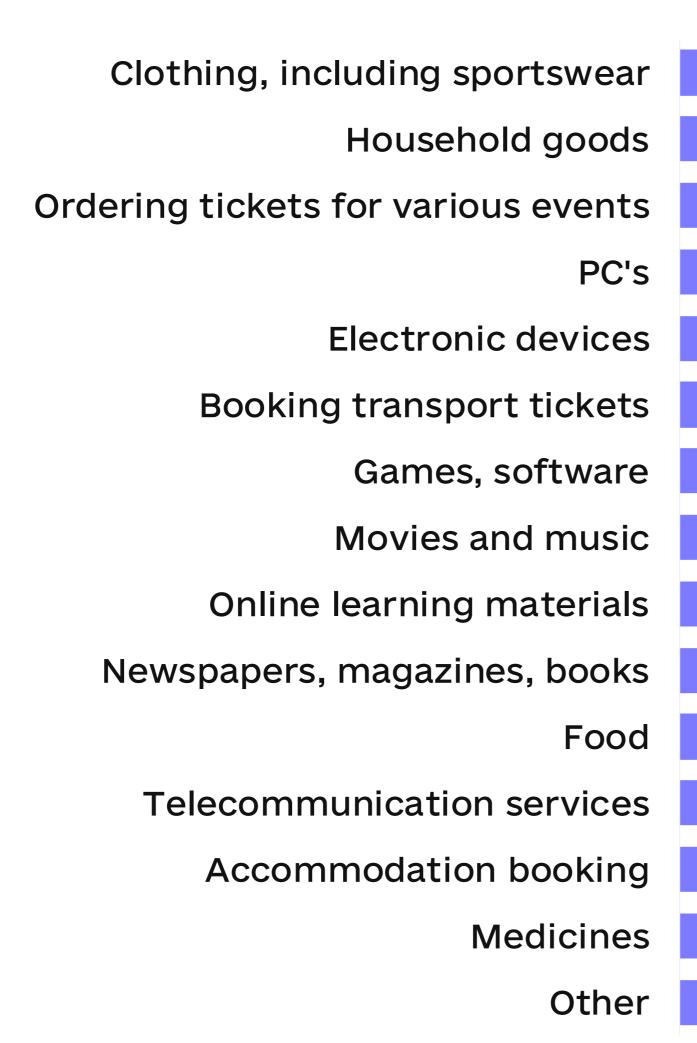
More than 10 online orders were made by 11.7% of the population.

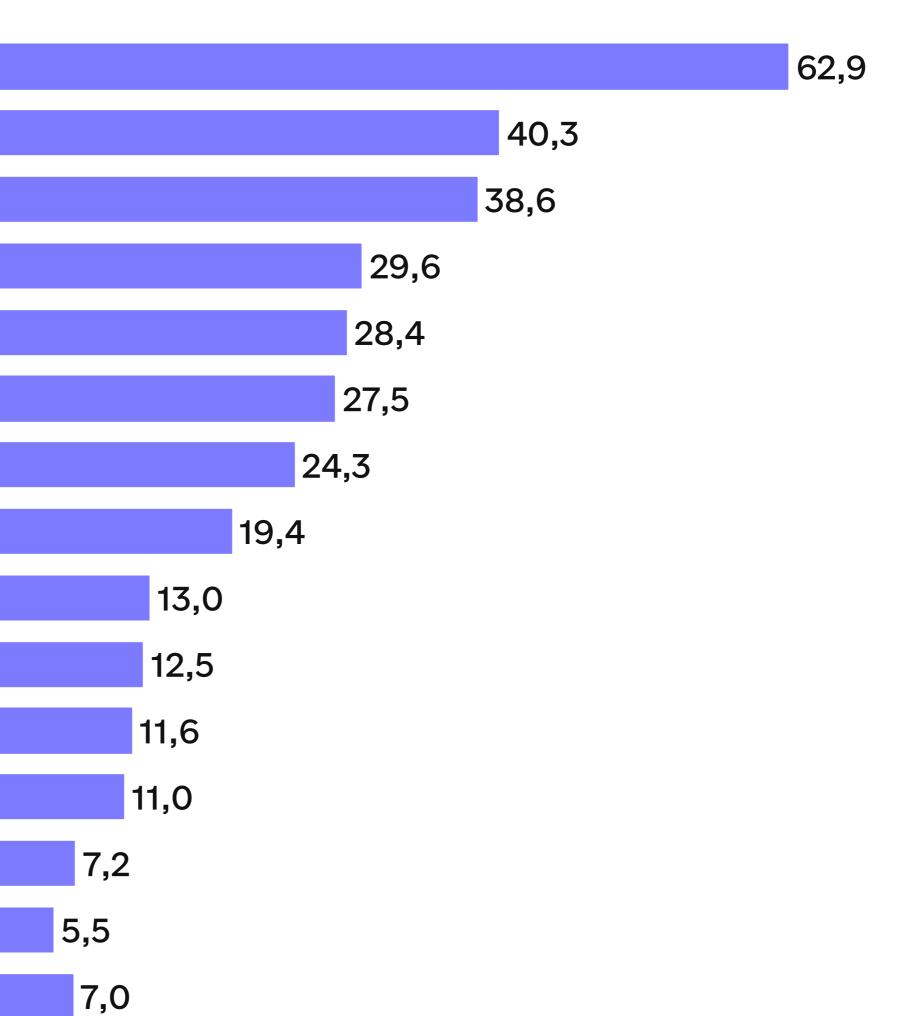


Percentage of the population who ordered goods and services online for the last year

What goods and services did you buy, order online for personal use for the last 12 months?

(in %, several possible answers)

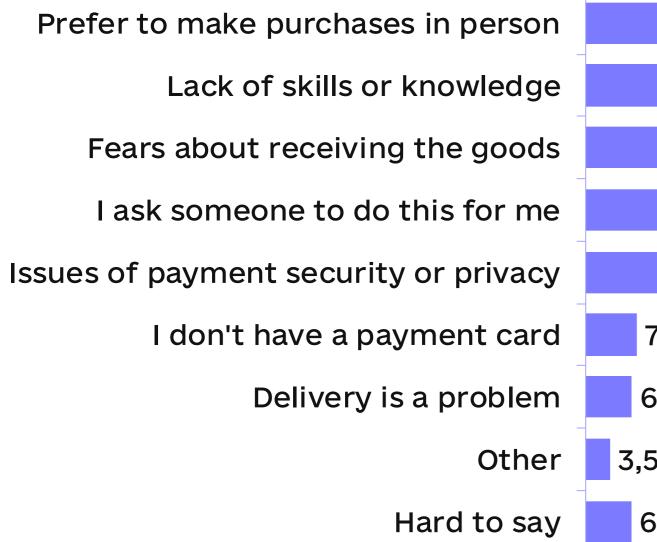


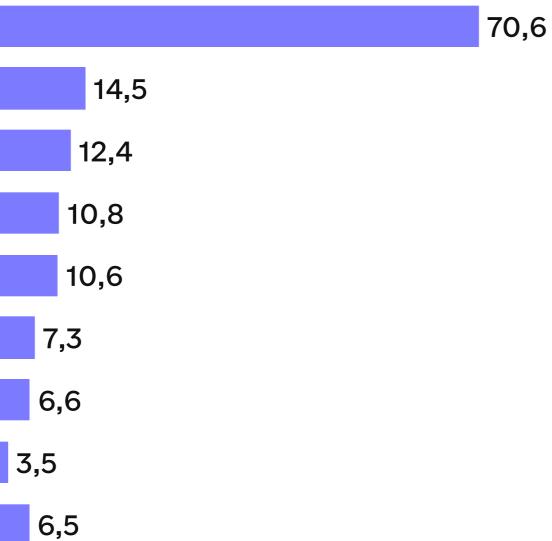


What were the reasons not to order goods or services online for personal use for the last 12 months?

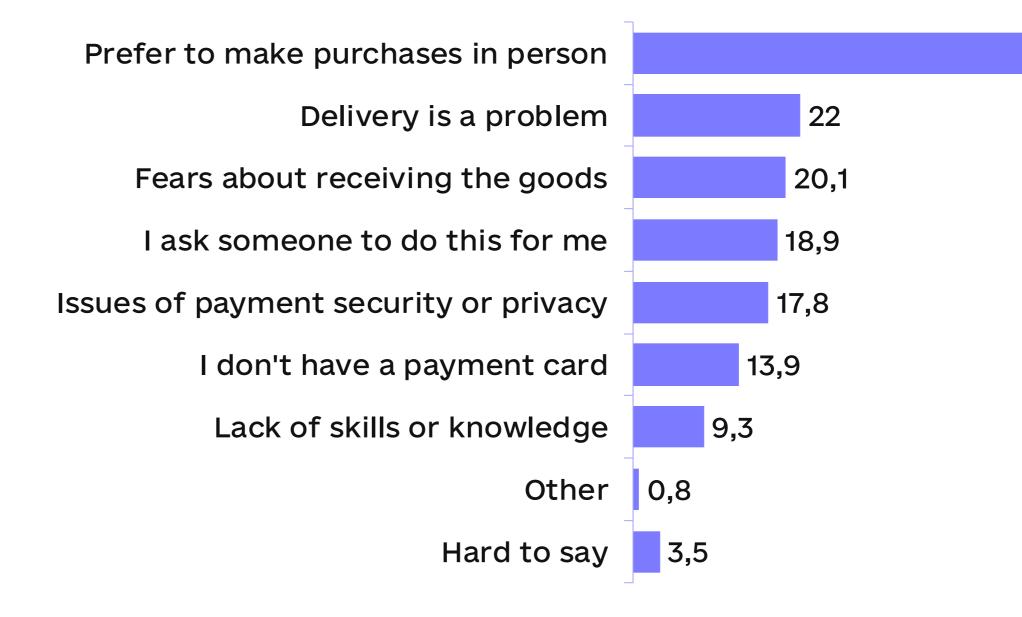
(in %, several possible answers)

Ukraine in a whole 📒





Uncontrolled territories

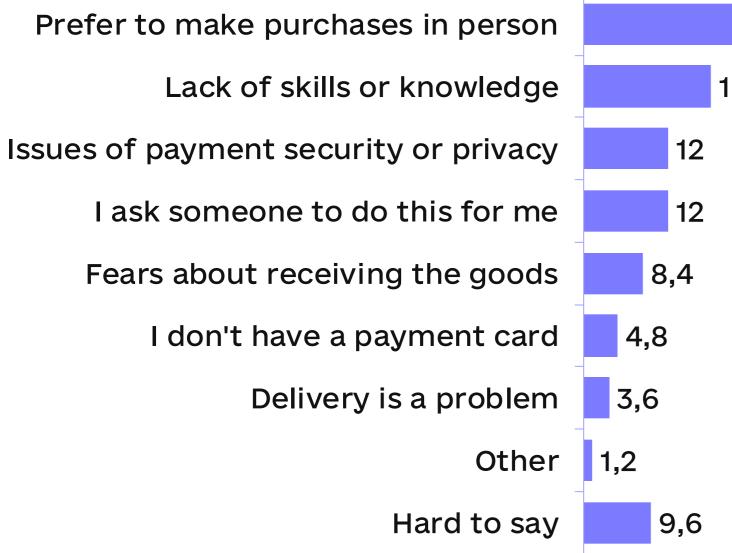


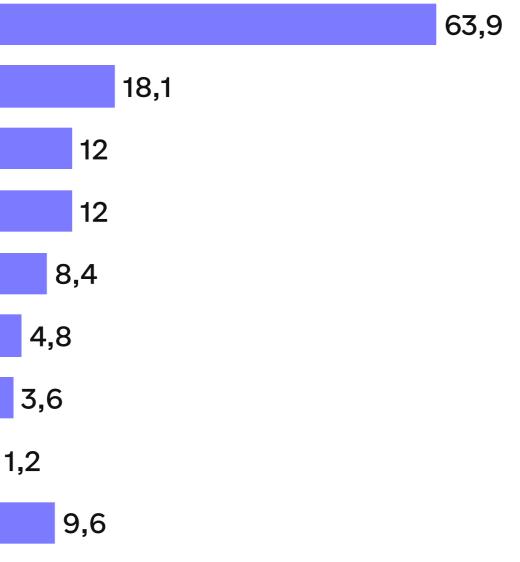


What were the reasons not to order goods or services online for personal use for the last 12 months?

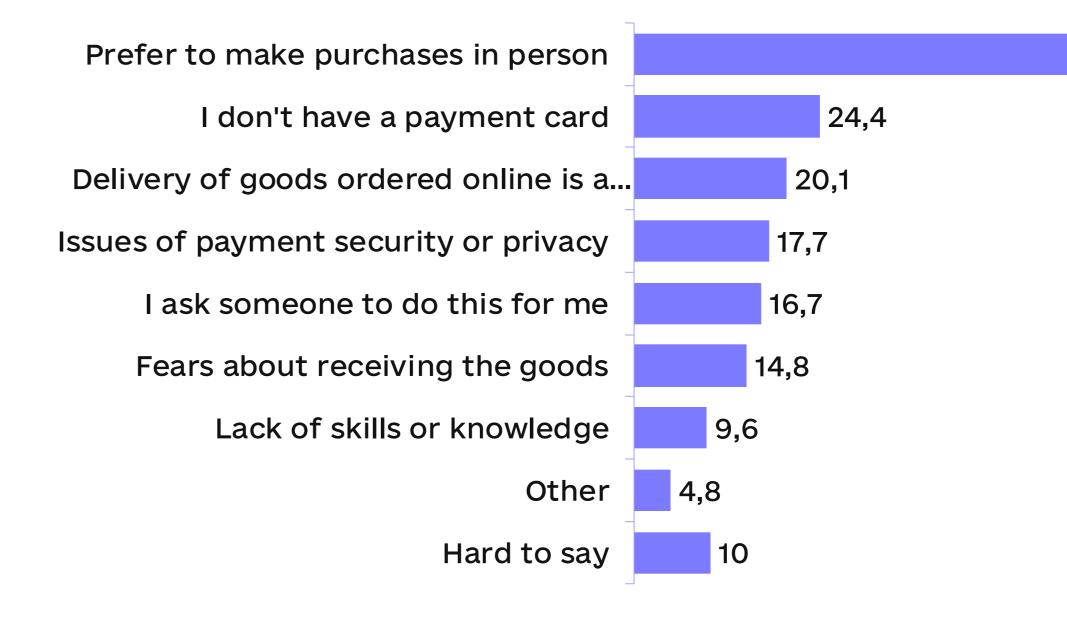
(in %, several possible answers)

People with hearing impairment 🔊







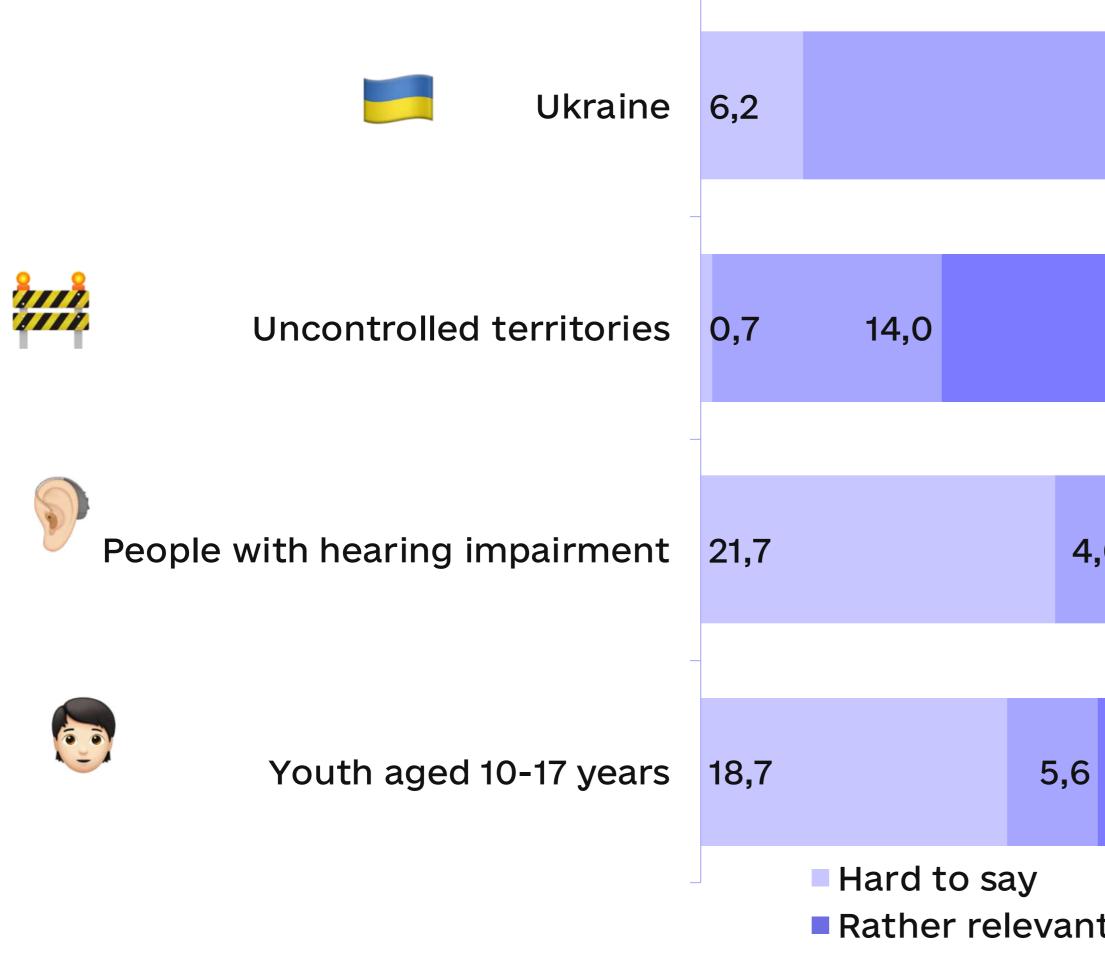




Section 5

Digital skills learning

Relevance of digital skills learning



4	24,7	21,7		3	31,4		16,
		37,2				37,7	10,
I ,6	8,8		31,3				33,
5	8,2		33,3				34,
nt		 Absolutely irrelevant Very relevant 		Rather irrelev	/ant		

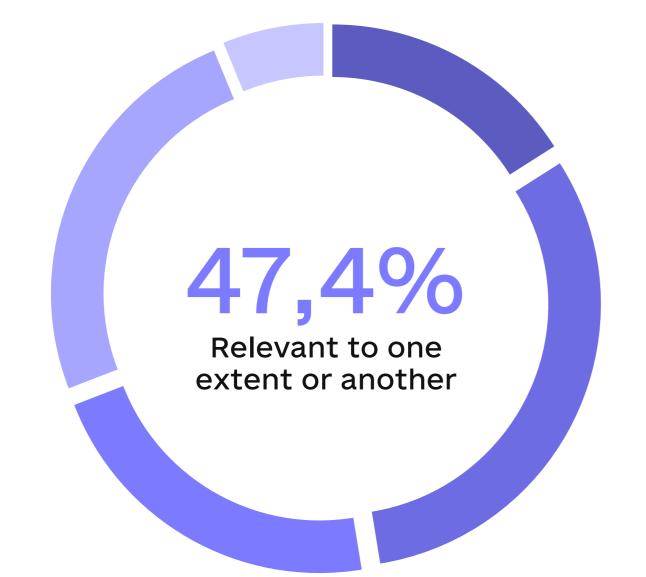








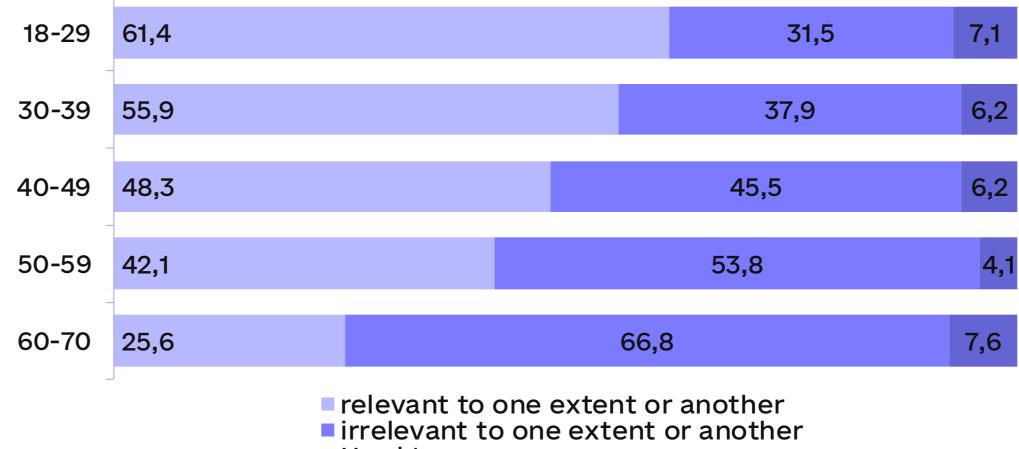
Relevance of digital skills learning Ukraine in a whole



- Very relevant
- Rather irrelevant
- Hard to say

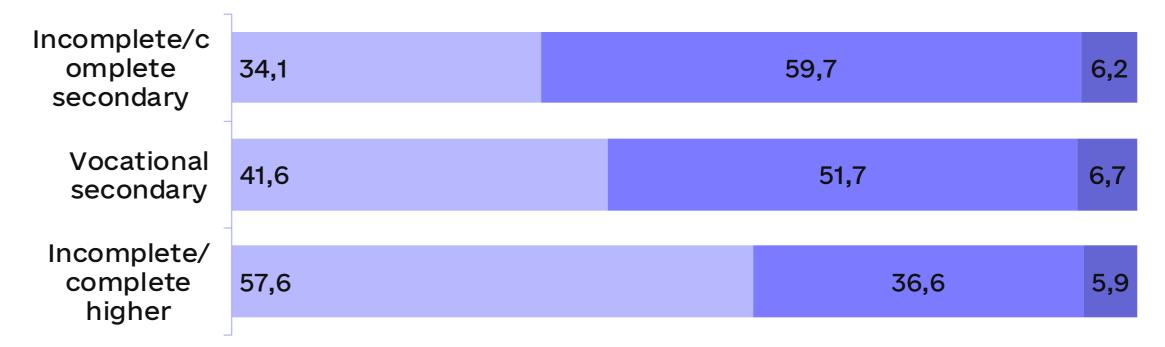
- Rather relevant
- Absolutely irrelevant

By age



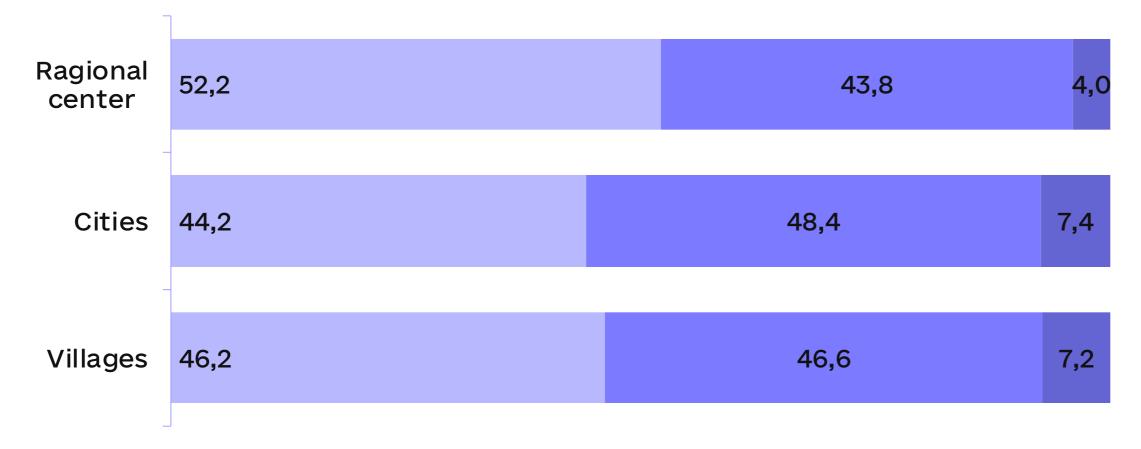
Hard to say

By education

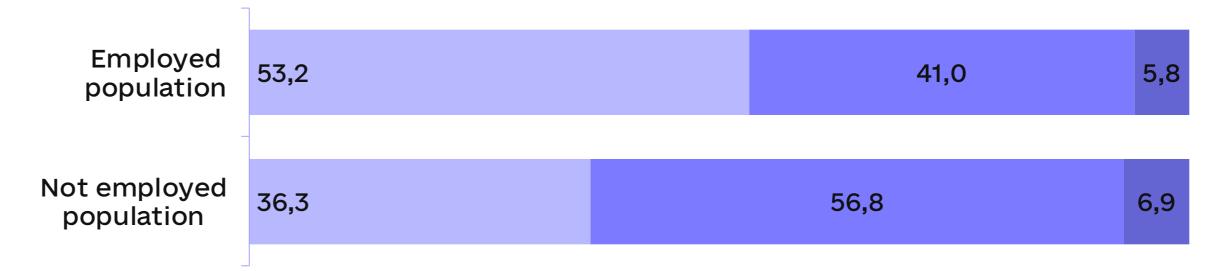


Relevance of digital skills learning Ukraine in a whole

By type of area



By employment status



Reasons for relevance of digital skills learning

To stay up to date with the latest technologies

Ability to use the gadgets and feel free on the Internet

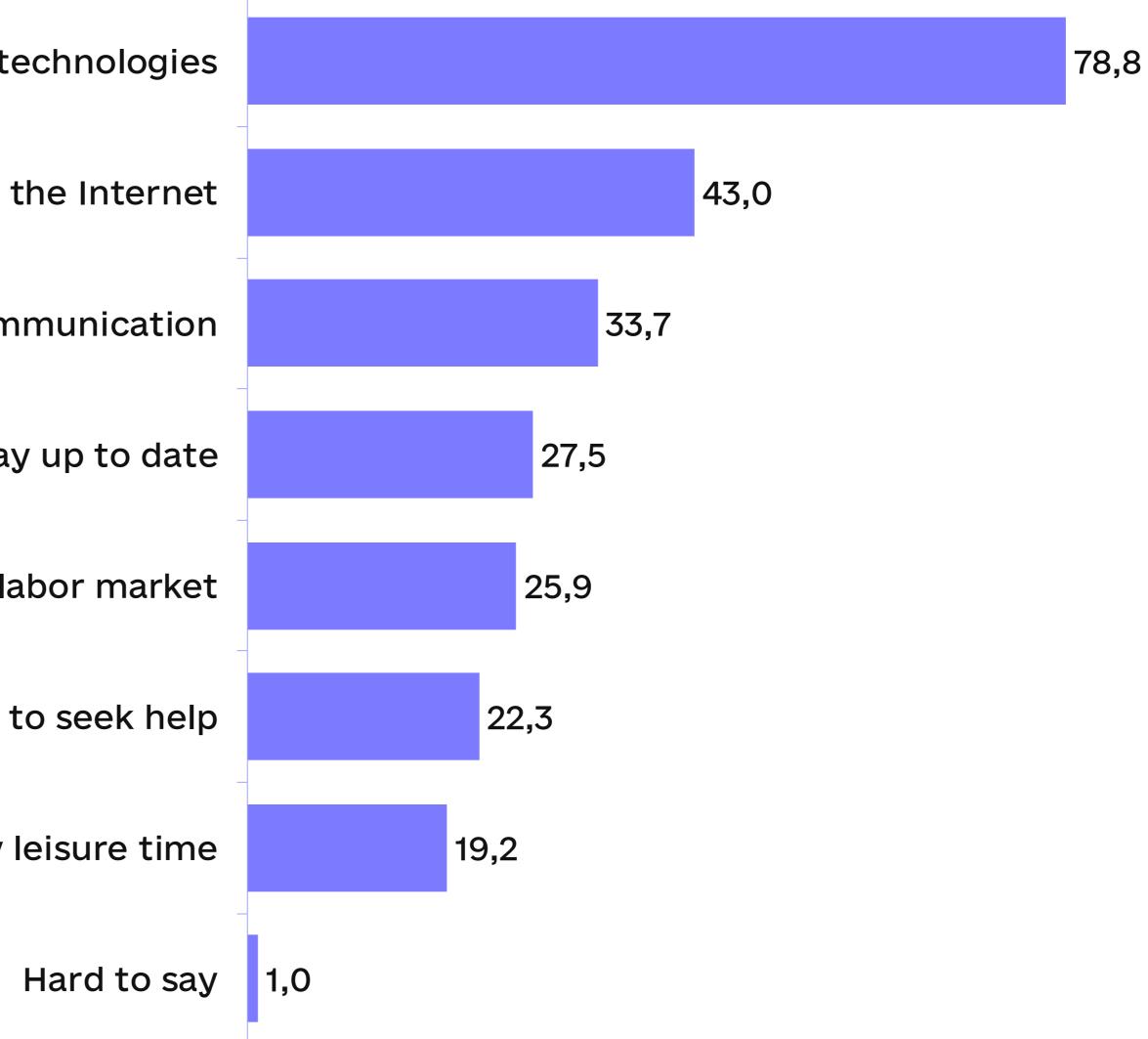
To expand opportunities of communication

To stay up to date

To stay competitive on labor market

Not to seek help

To diversify leisure time



Reasons for irrelevance of digital skills learning

I already know everything I need

If a specific question arises, I find the answer and that's all

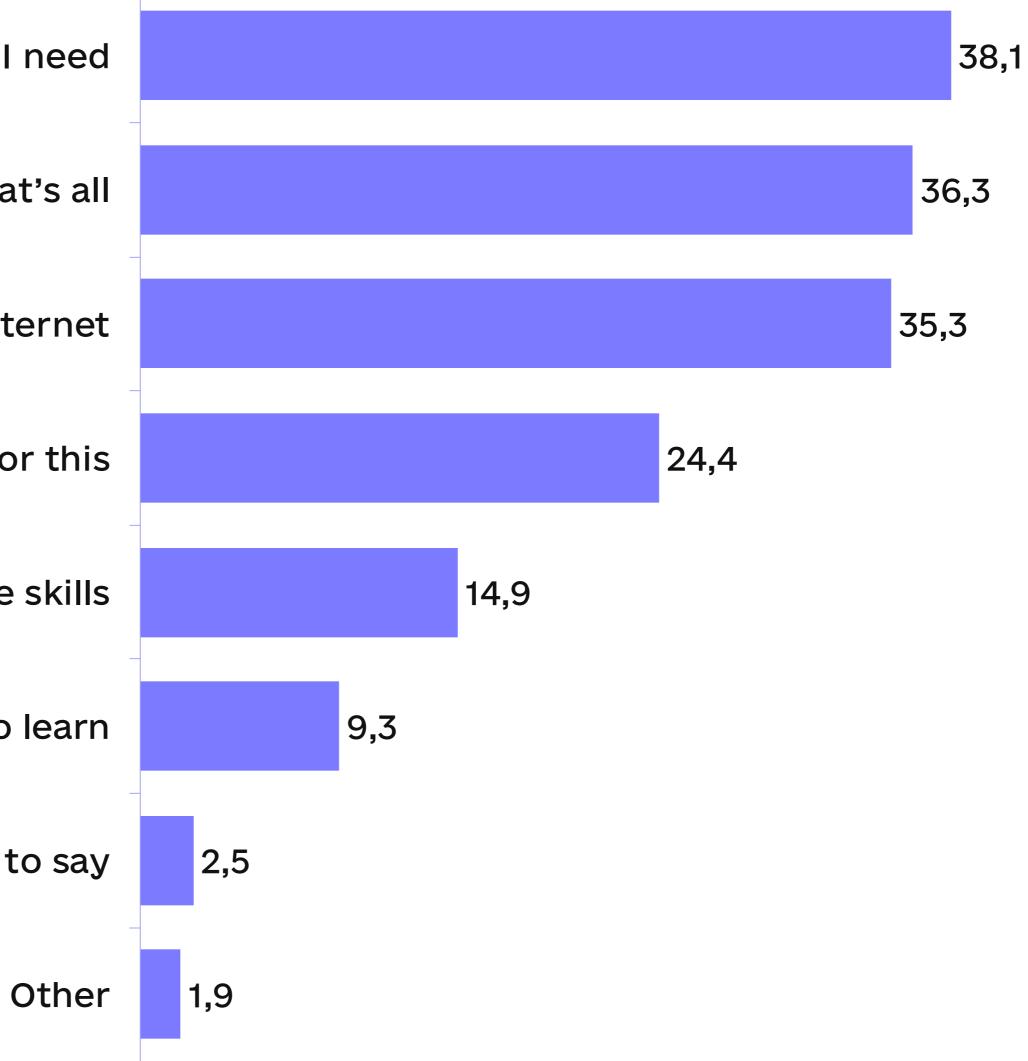
Ability to use the gadgets and feel free on the Internet

I don't have time for this

I have no technical ability to apply these skills

I do not understand how and what to learn

Hard to say



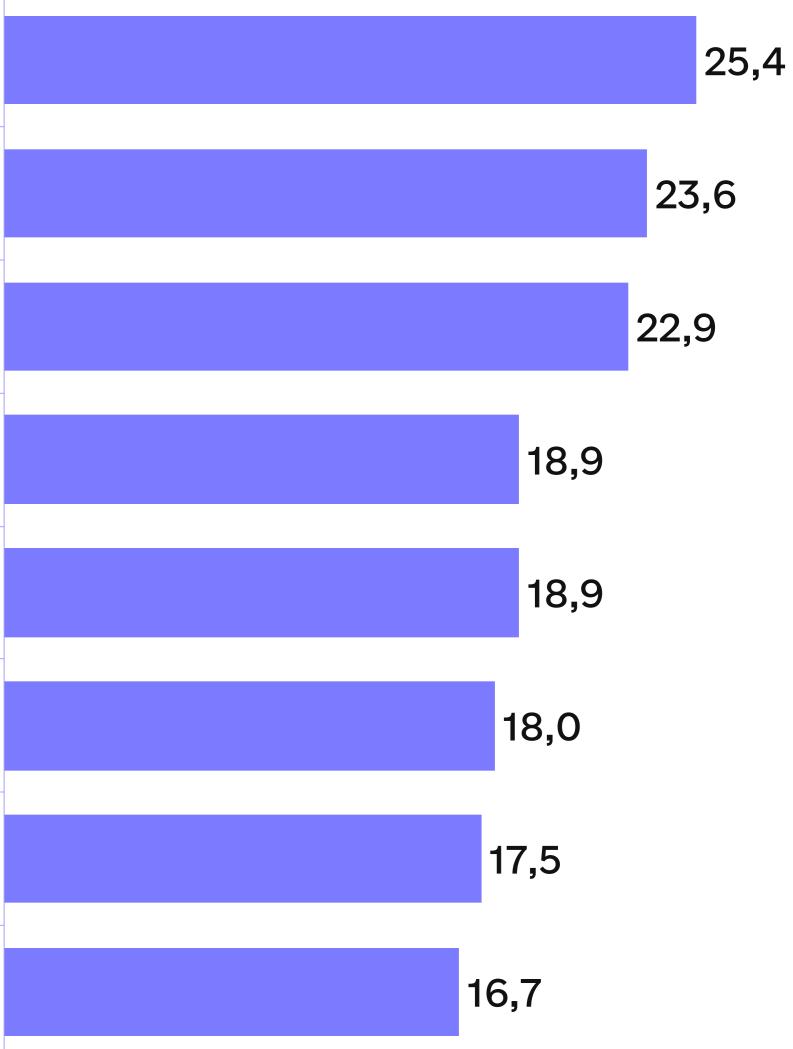
How to install software Photo editing skills Presentation making skills

Skills of working with Excel

How to connect to the Internet

Video processing and editing skills Planning skills using specific apps Skills of working with a text editor

Advanced skills



Skills to distinguish reliable and unreliable sources of information

Online banking services use

Skills of searching information on the Internet

Basic skills

Skills of working with media files

Online safety skills

Smartphone use

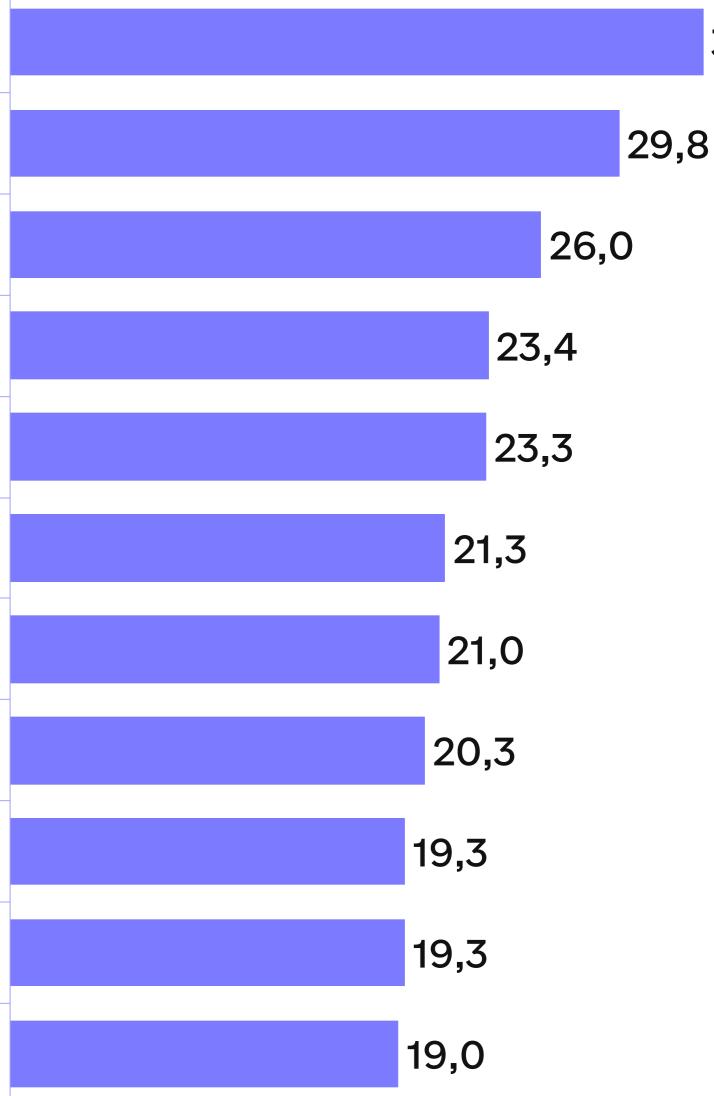
Social media use

Apps installation skills

Online shopping

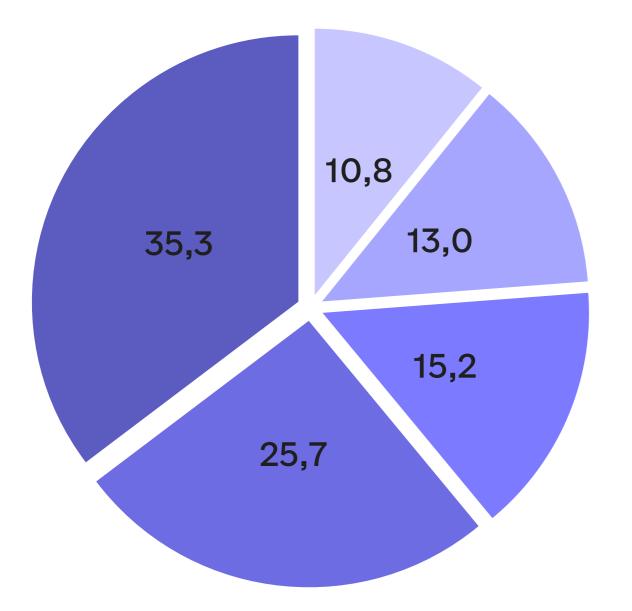
Emailing

Messengers use



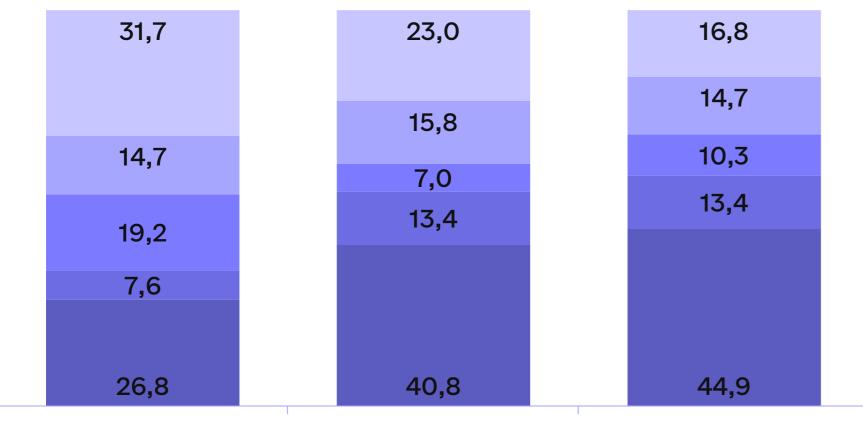
33,9

Digital skills one would like to develop



By educational level

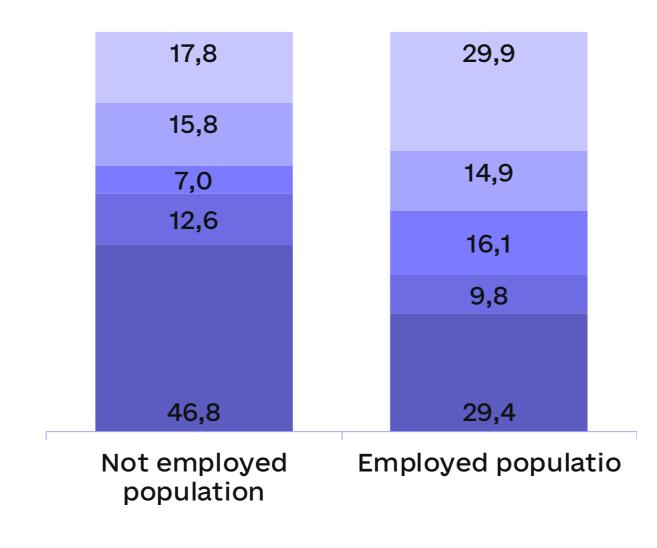
- Basic courses
- Advanced and / or professional course
- Basic and / or adva or basic professior
- Basic and advance professional course
- None of the course



Incomplete/complete Vocational secondary Incomplete/complete secondary higher

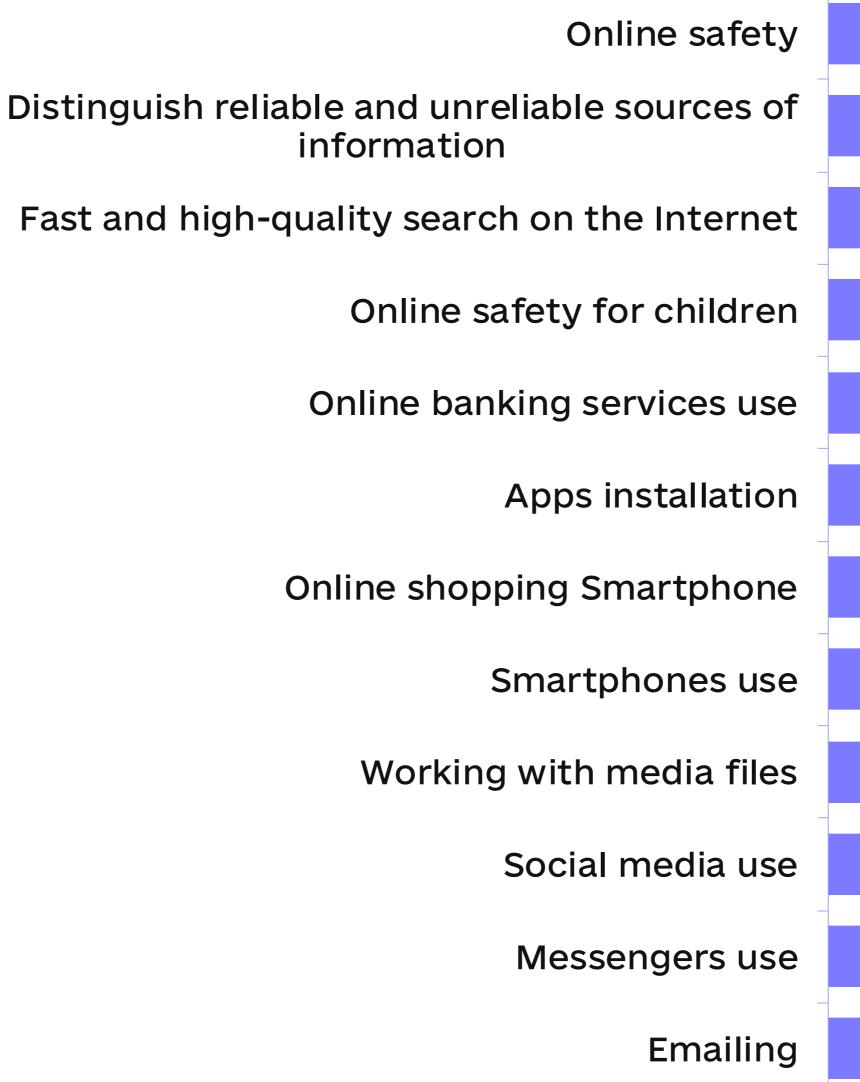
	By age				
	35,1	33,2	27,1	21,7	8,0 14,3
r basic			18,9	14,1	1,9 19,1
ses	12,6	16,0		7,6	
vanced and /	22,2	19,3	11,3	16,1	
onal courses			9,9		
ed and basic ses	3,9	6,7			
г	26,1	24,8	32,8	40,5	56,7
ses	18-29	30-39	40-49	50-59	60-70

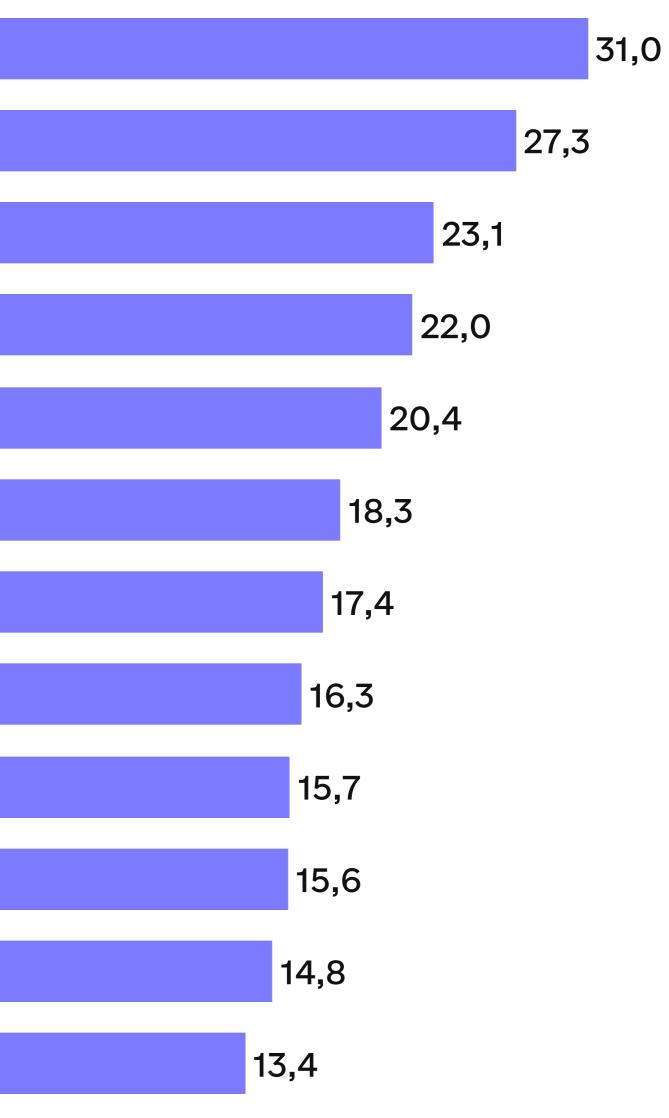
By employment status



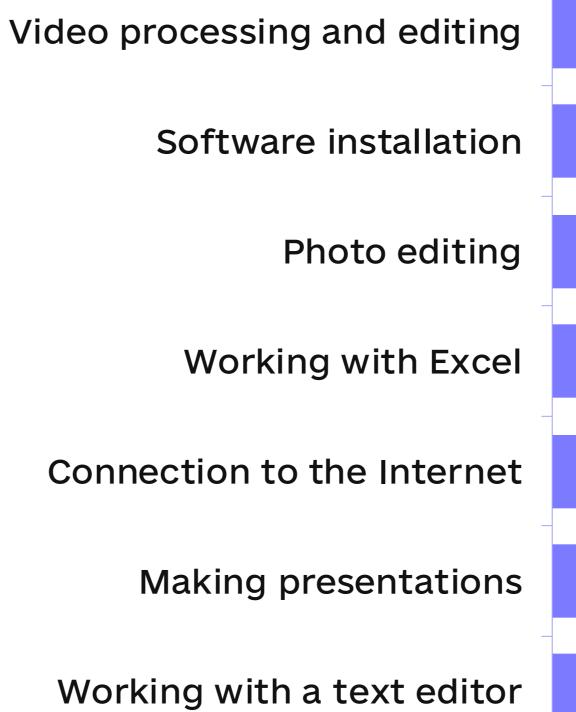


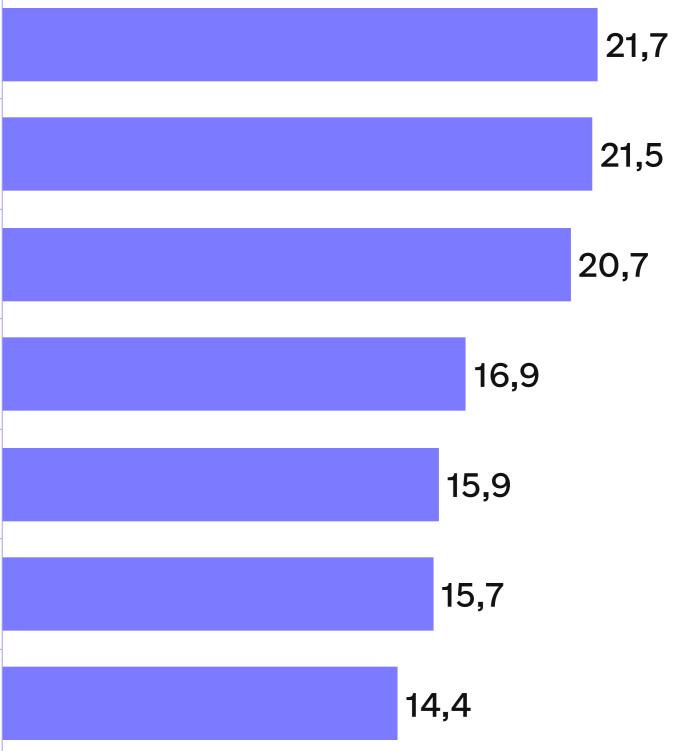
Basic courses





Advanced courses

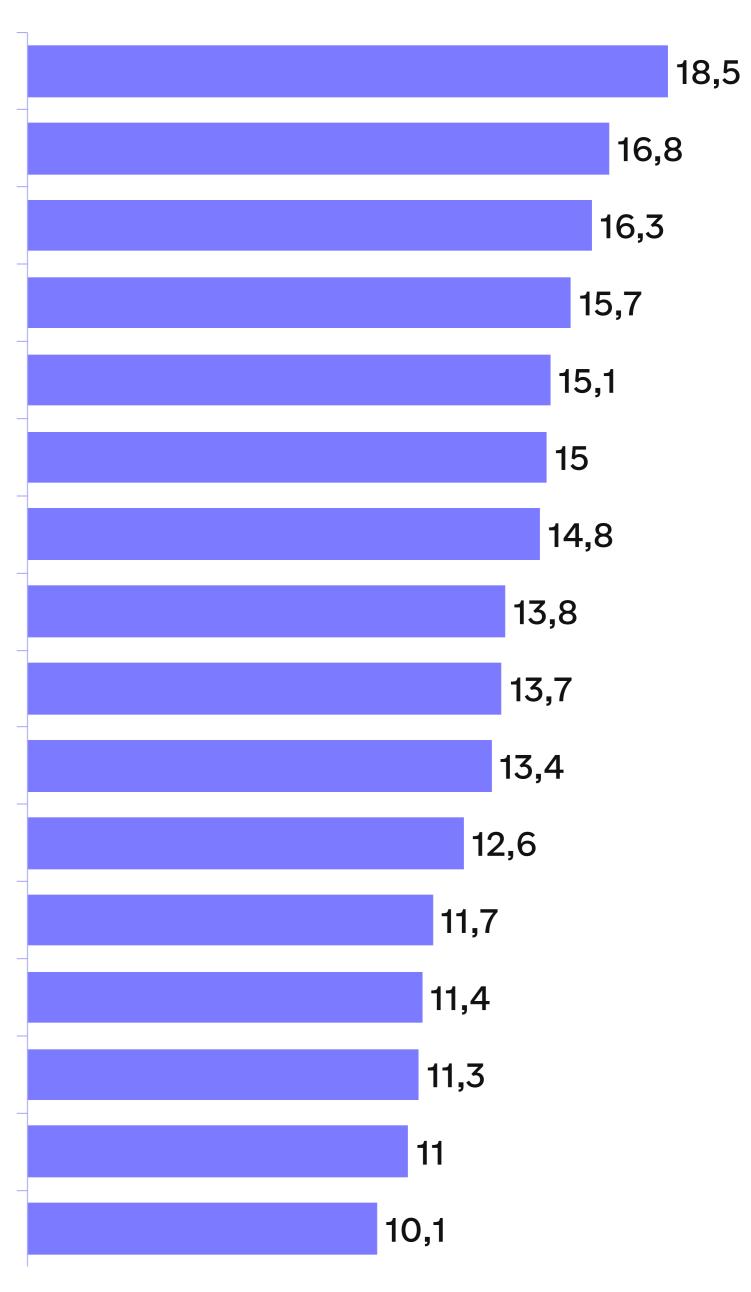




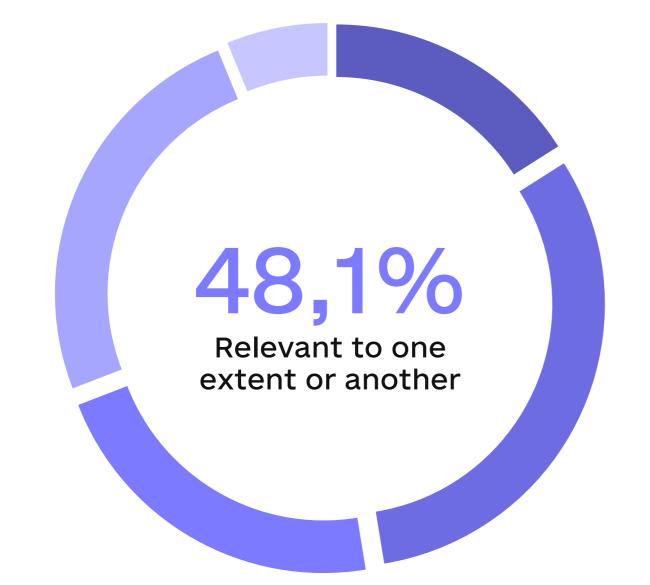
Basic professional courses

Website creation

- The fundamentals of of creating photos
 - The fundamentals of graphic design
 - Creating and promoting a YouTube channel
 - Cloud services for safe data storage
 - Fundamentals of programming
 - Fundamentals of web design
 - Facebook for business
 - Fundamentals 3D modeling
 - Instagram for business Modern CV and job search The fundamentals of animation Google calendar for scheduling Writing texts or modern journalism The fundamentals of motion graphics SMM promotion basics



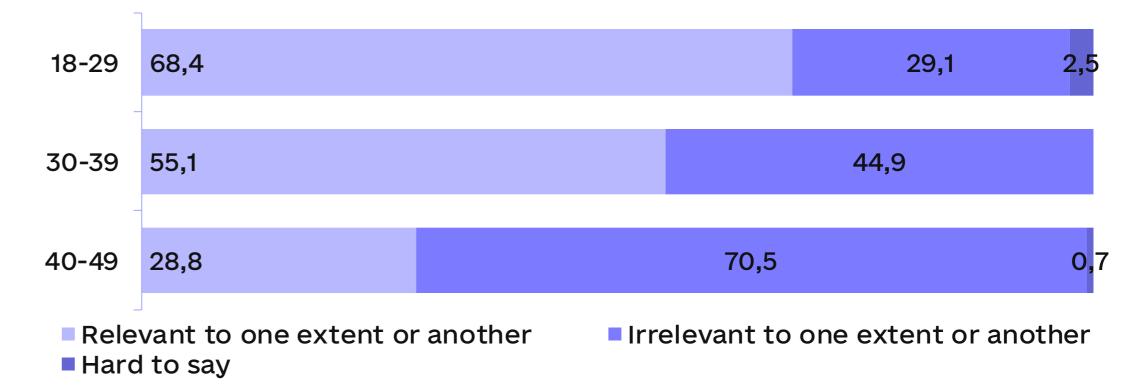
Relevance of digital skills learning Uncontrolled territories



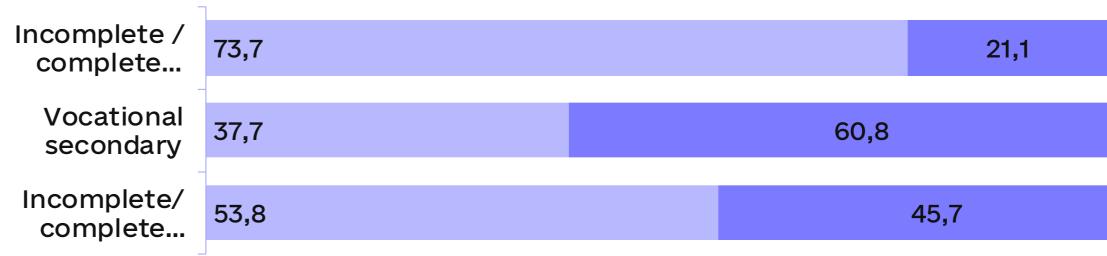
- Very relevant
- Rather irrelevant
- Hard to say

- Rather relevant
- Absolutely irrelevant

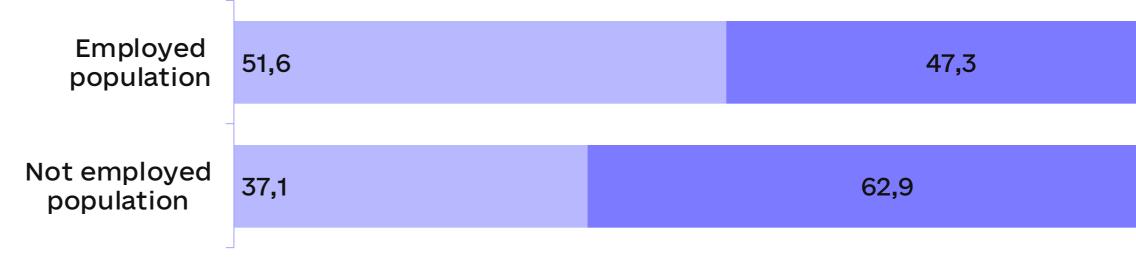
By age



By education



By employment status







Reasons for relevance of digital skills learning

To stay up to date with the latest technologies

Ability to comfortably use the gadgets and feel free on the Internet

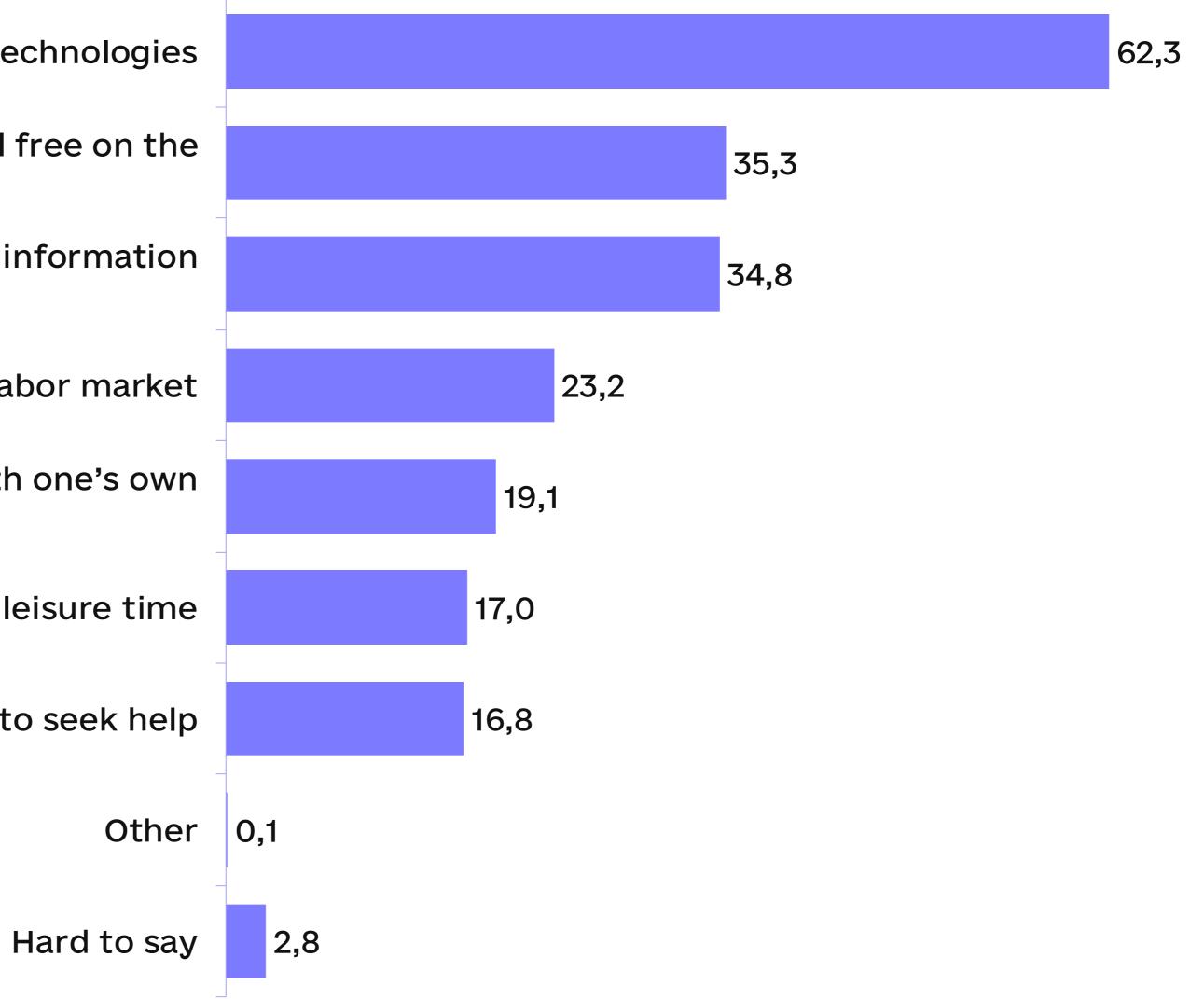
To expand opportunities of communication / information sharing

To stay competitive on labor market

To stay up to date with / be on equal with one's own children

To diversify leisure time

Not to seek help



Reasons for irrelevance of digital skills learning

I have no need to learn; if a specific question arises, I find the answer and that's all

I have no need to learn new digital skills, and I already know everything I need

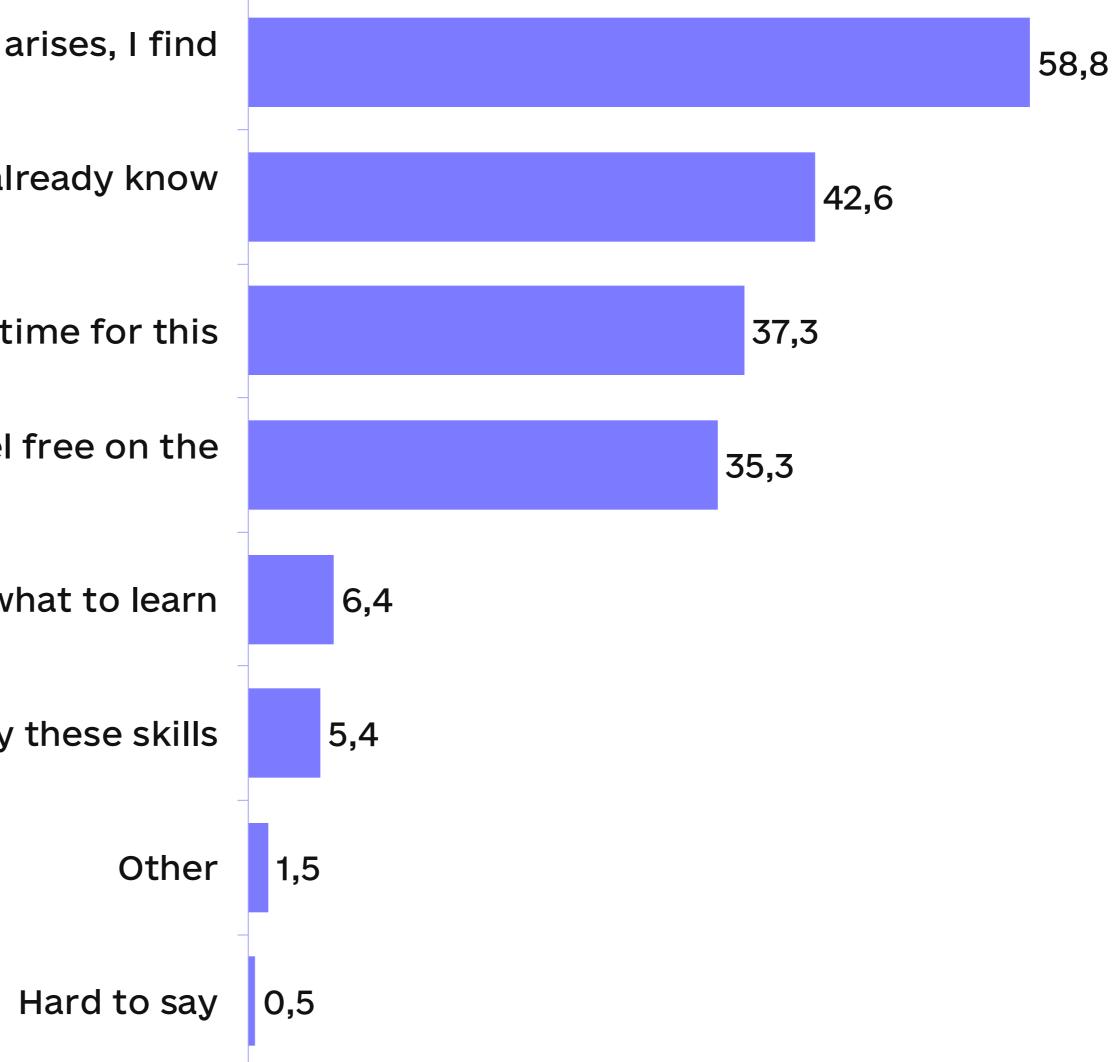
I don't have time for this

Ability to comfortably use the gadgets and feel free on the Internet

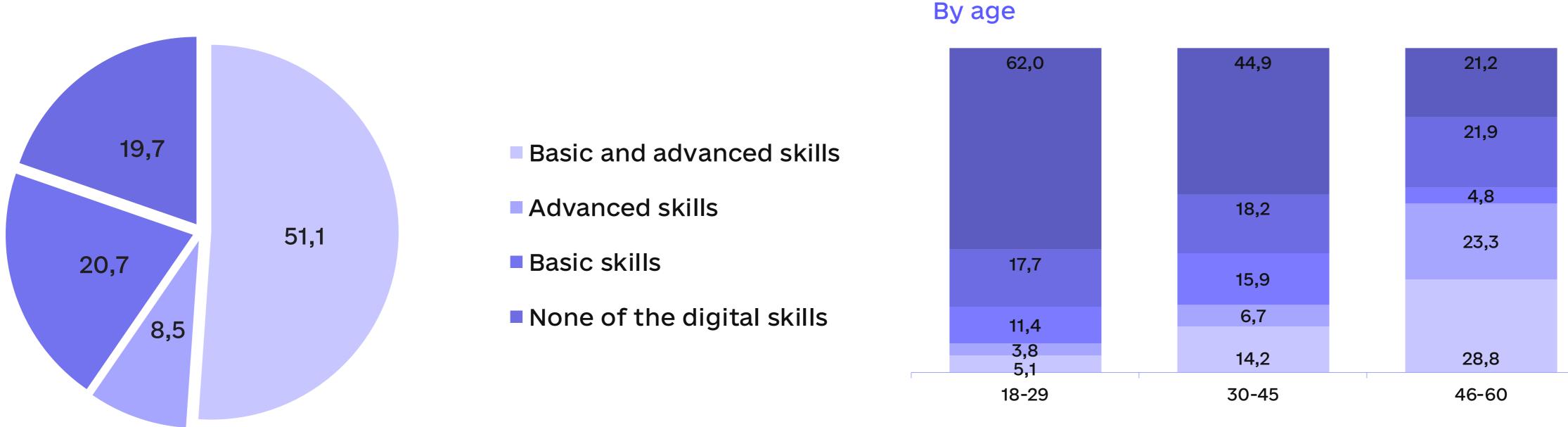
I do not understand how and what to learn

I have no technical ability to apply these skills

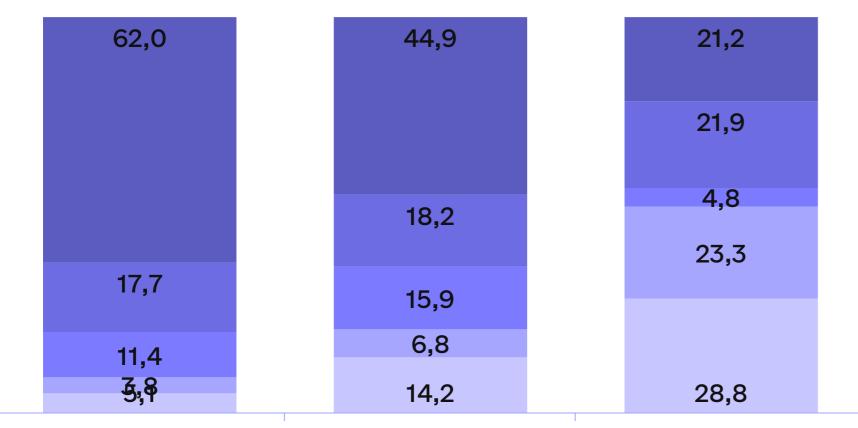
Other



Digital skills one would like to develop

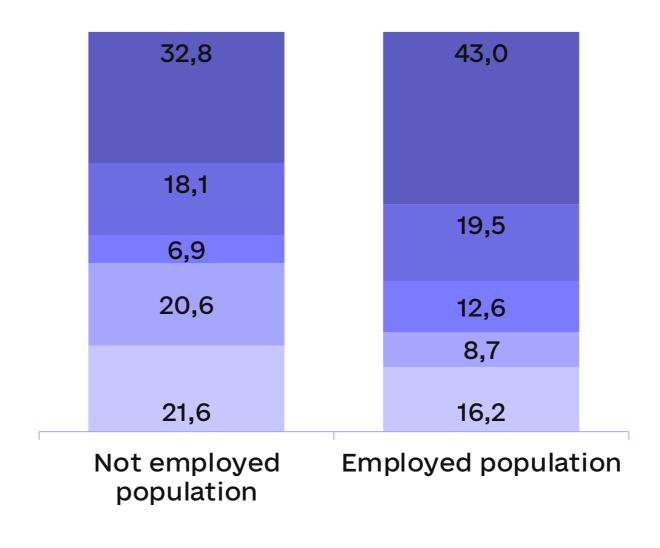


By educational level



Incomplete/complete Vocational secondary Incomplete/complete secondary higher

By employment status

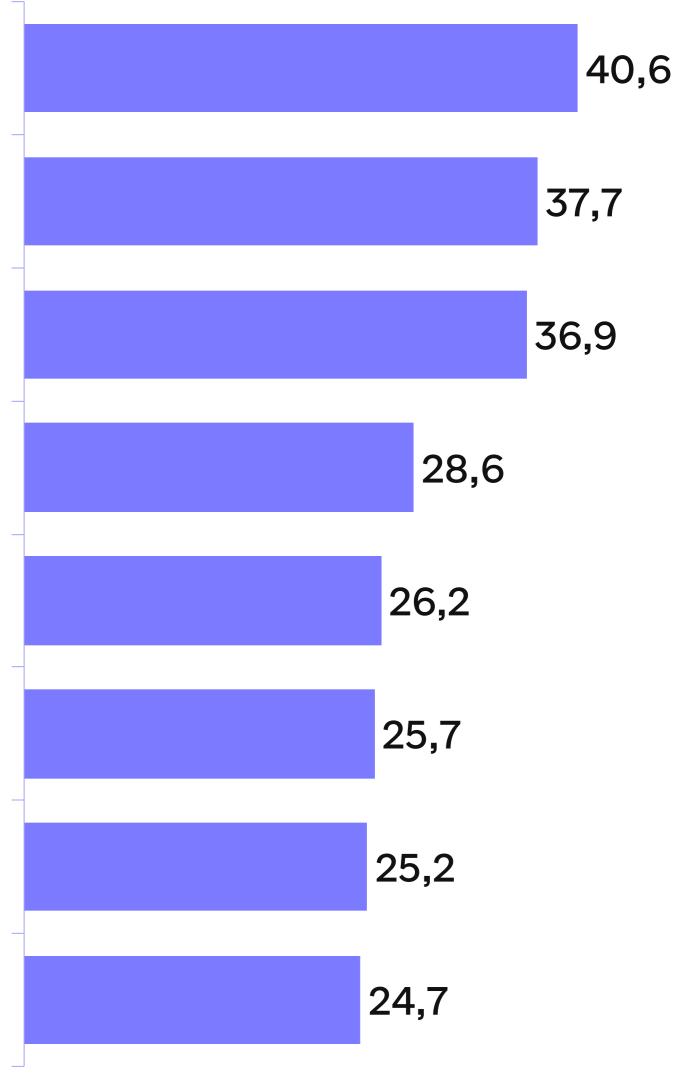


Advanced skills



Photo editing skills

- How to install software
- Planning skills using specific apps / programs
 - Presentation making skills
 - How to connect to the Internet
- Skills of working with a text editor (Word)
 - Skills of working with Excel



Skills of searching information on the Internet

Basic skills

Online banking services use

Online safety skills

- Skills to distinguish reliable and unreliable sources of information
 - Apps installation skills

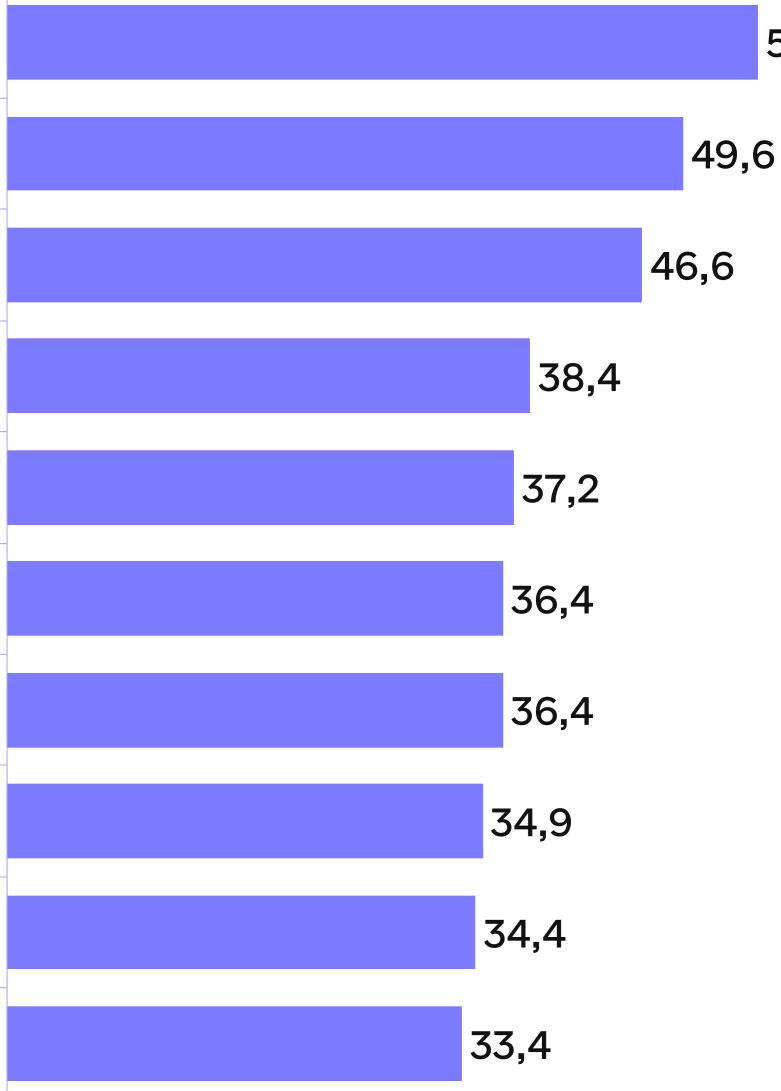
Smartphone use

Messengers use

Social media use

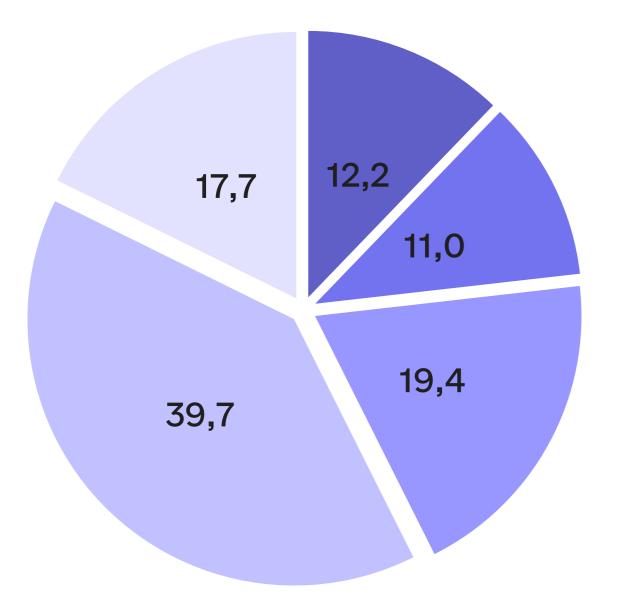
Online shopping

Emailing



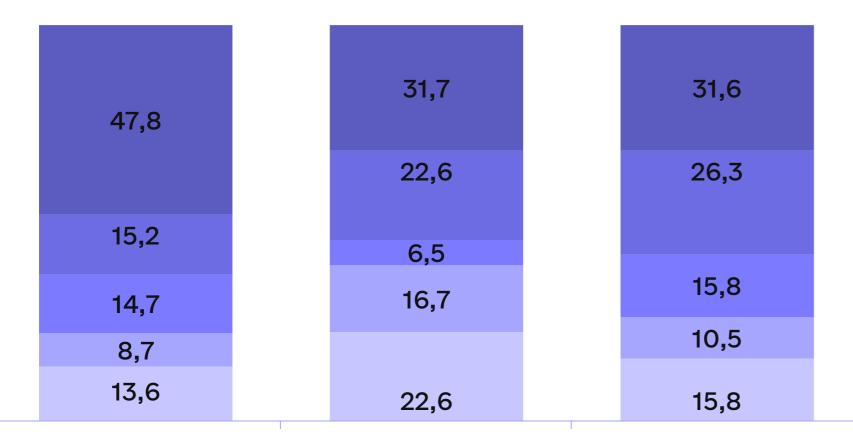
55,1

Courses one would like to complete

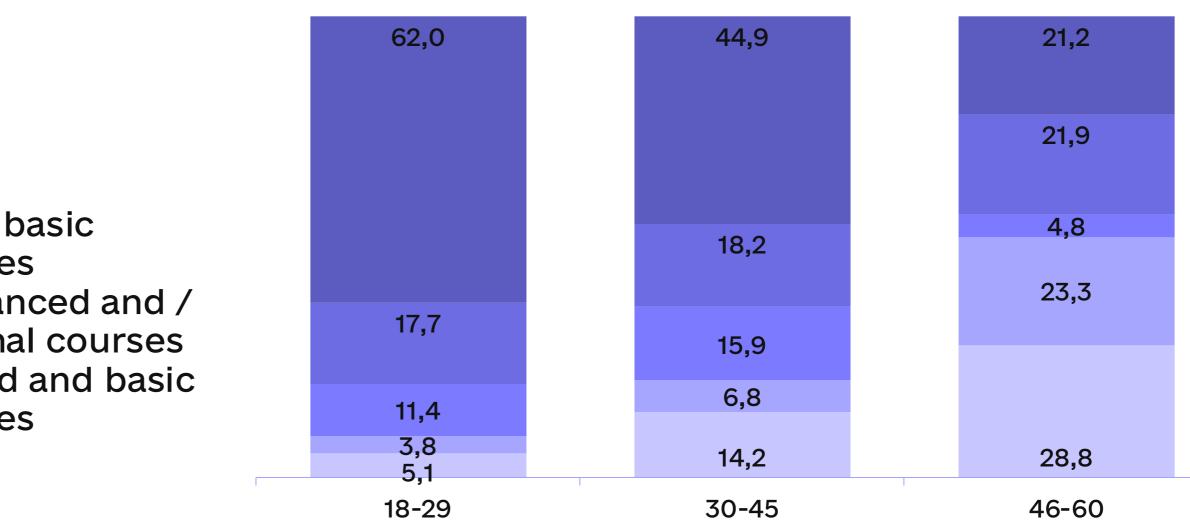


- Basic courses
- Advanced and / or basic professional courses
- Basic and / or advanced and / or basic professional courses
- Basic and advanced and basic professional courses

By educational level

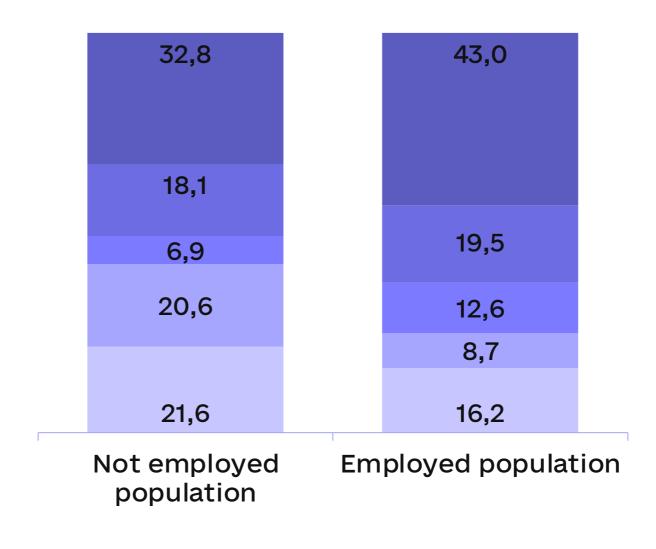


Incomplete/complete Vocational secondary Incomplete/complete secondary higher

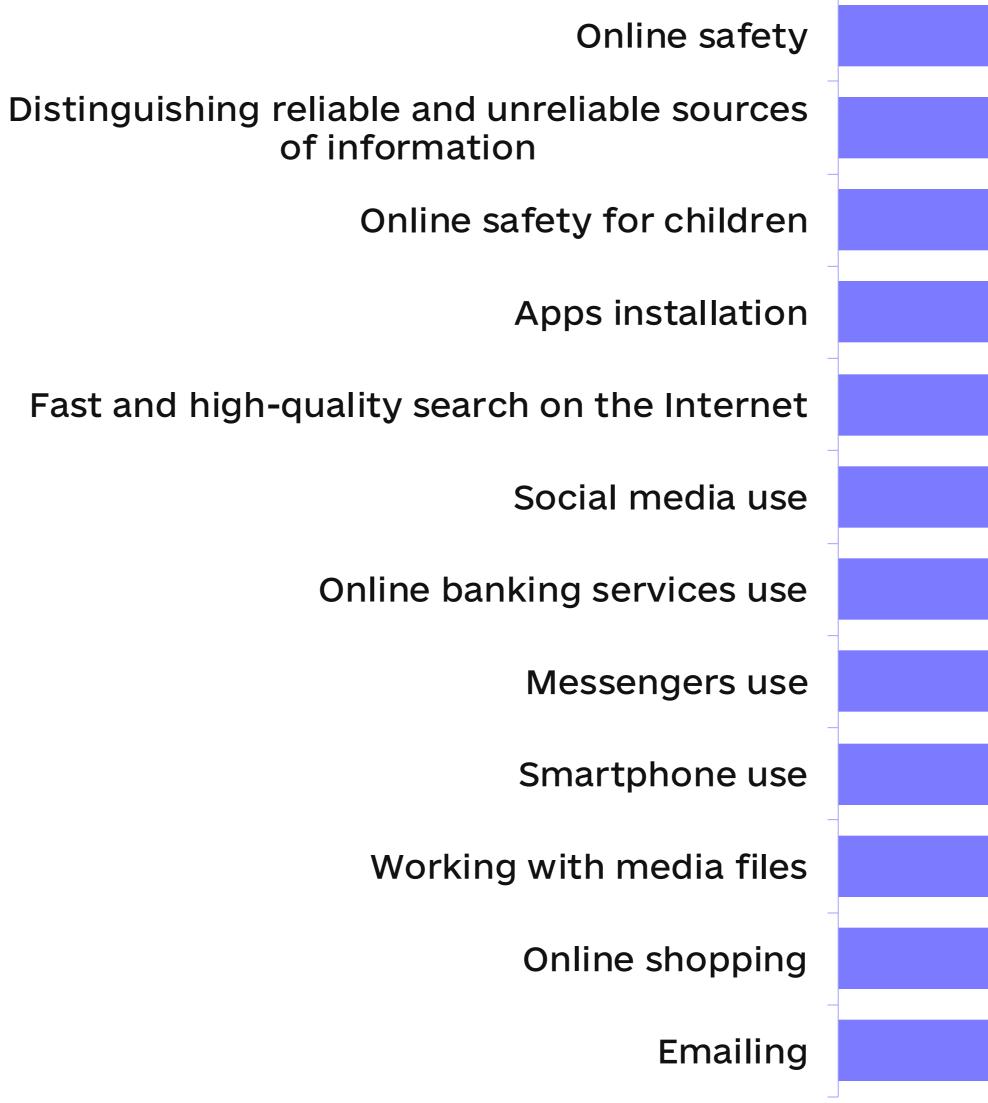


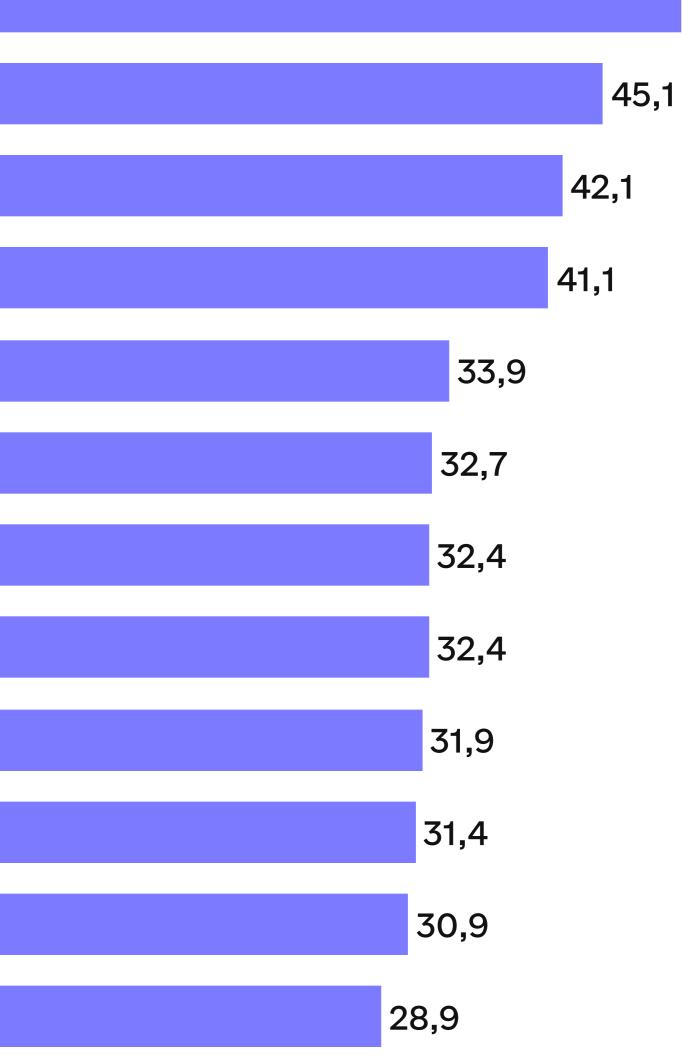
By employment status

By age



Basic courses

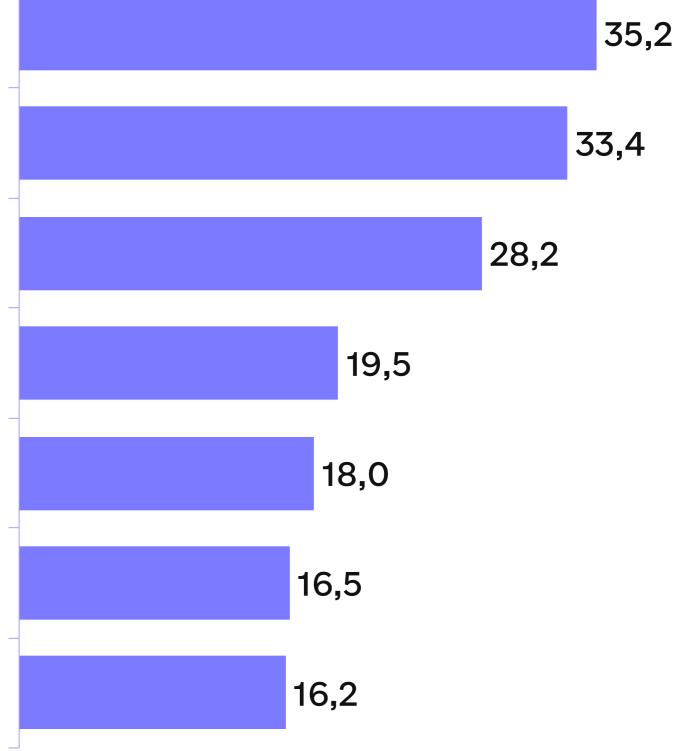




50,9

Advanced courses





Basic professional courses

Fundamentals of photos creation

Fundamentals of graphic design

Fundamentals of Web-design

Website creation (based on the templates)

Fundamentals of programming

Modern CV and job searching

Creating and promoting a Youtube channel

Writing texts or modern journalism

Fundamentals of 3D modeling

Google calendar for scheduling one's own work day and team work

Cloud services for safe data storage

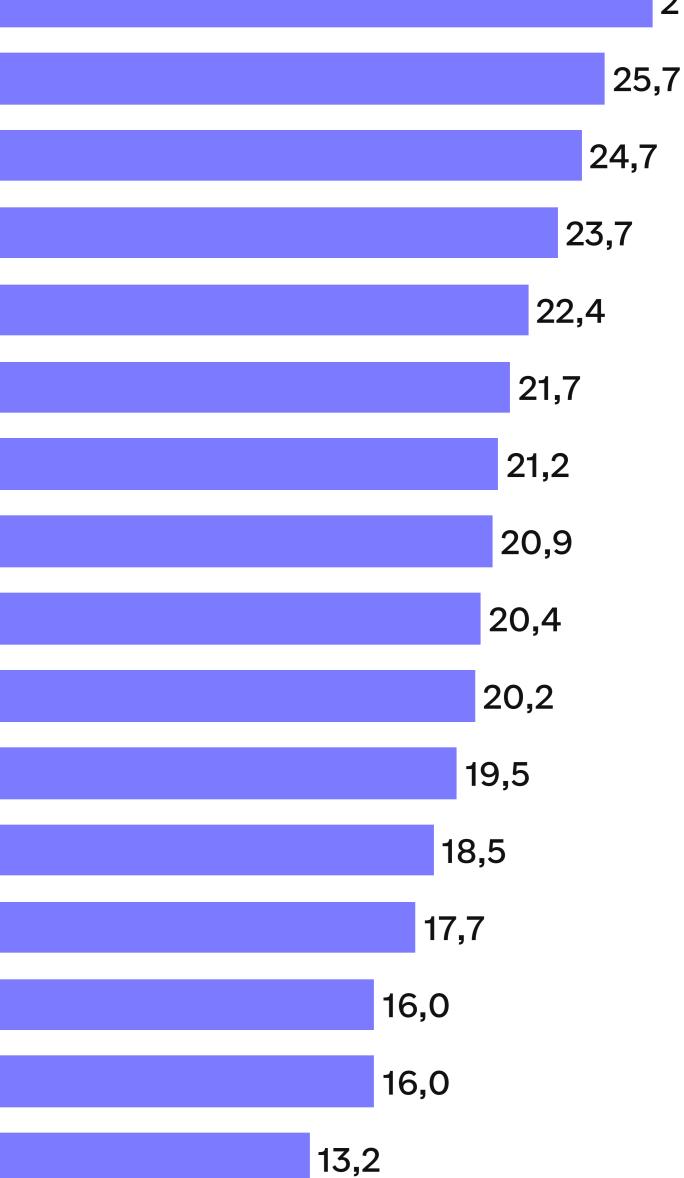
Fundamentals of SMM-promotion

Fundamentals of motion graphics

Instagram for business

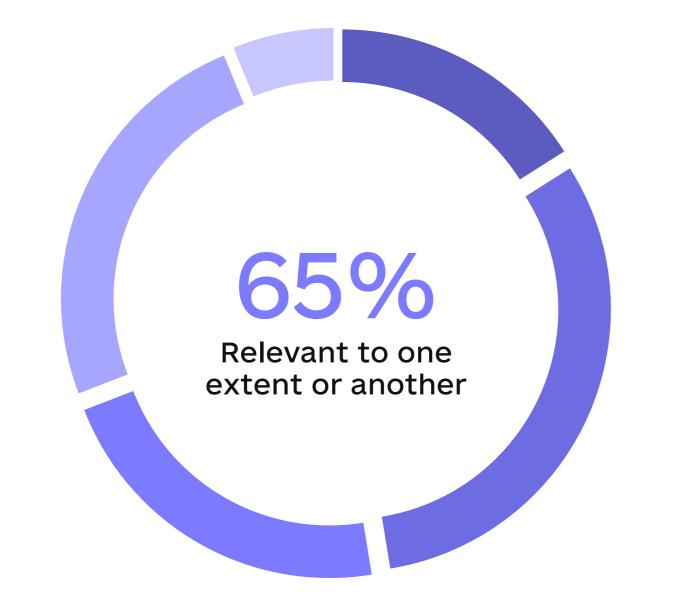
Fundamentals of animation

Facebook for business



27,7 ,7

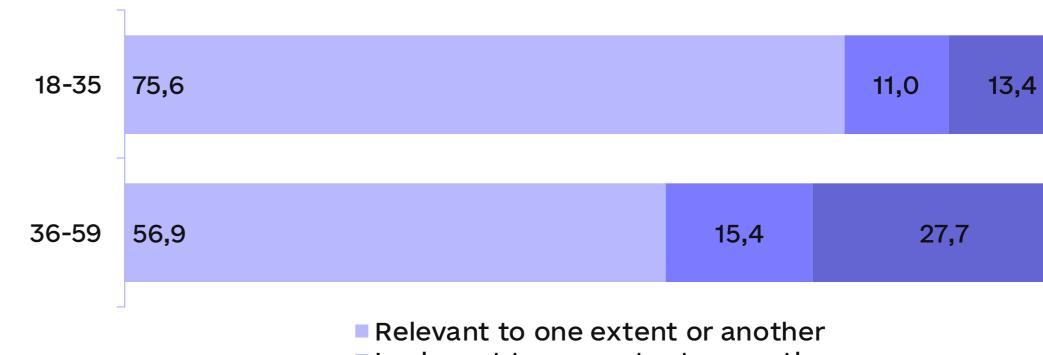
Relevance of digital skills learning People with hearing impairment



- Very relevant
- Rather irrelevant
- Hard to say

- Rather relevant
- Absolutely irrelevant



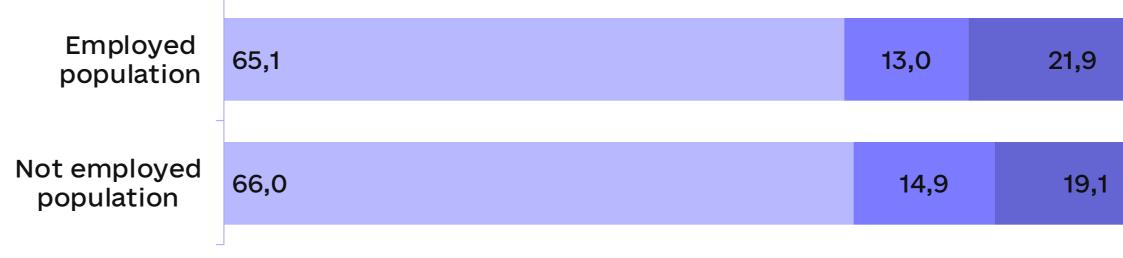


Irrelevant to one extent or another

By education



By employment status





Reasons for relevance of digital skills learning

Ability to comfortably use the gadgets and feel free on the Internet

To stay up to date with the latest technologies

To expand opportunities of communication / information sharing

Not to seek help

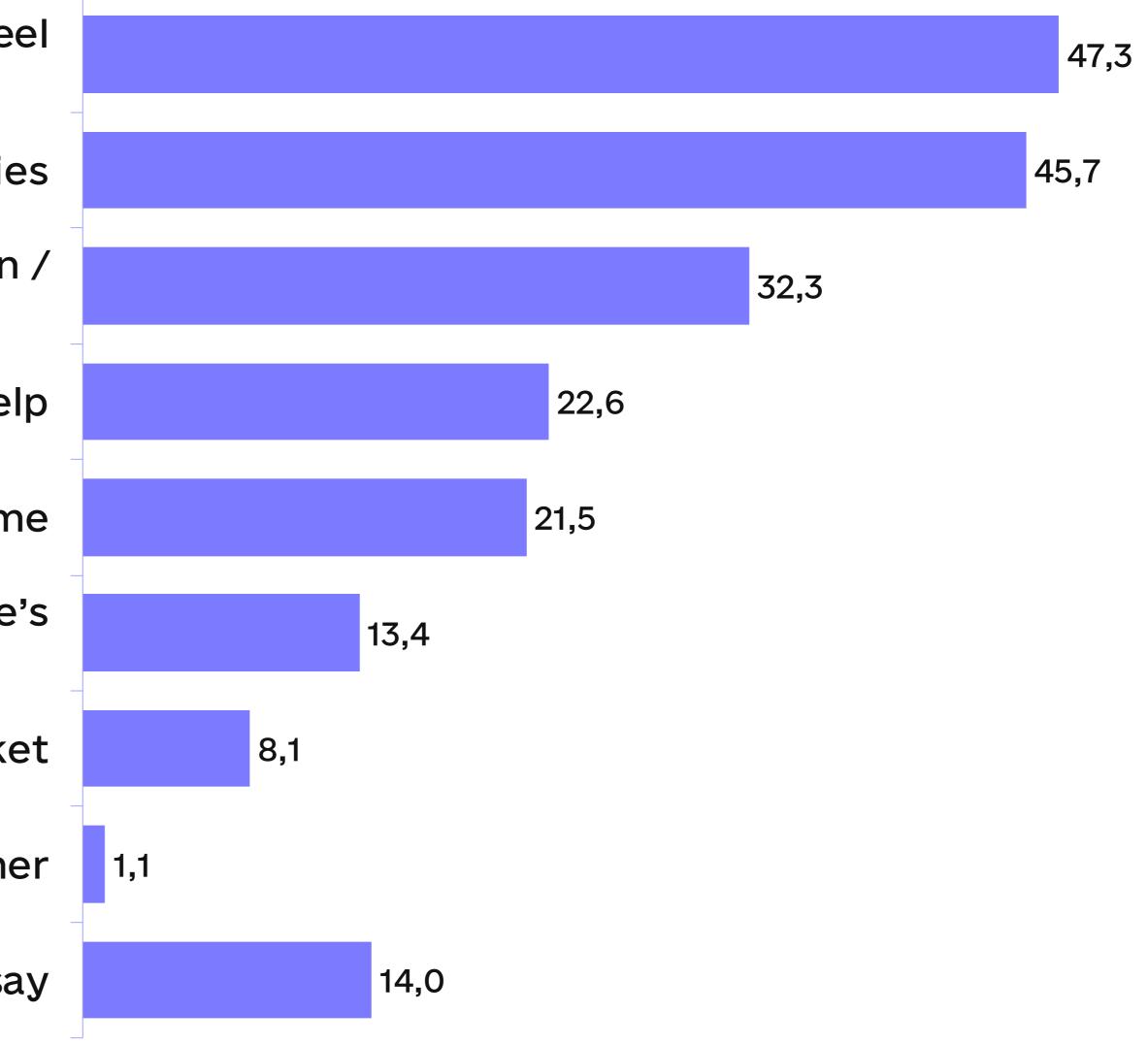
To diversify leisure time

To stay up to date with / be on equal with one's own children

To stay competitive on labor market

Other

Hard to say



Reasons for irrelevance of digital skills learning

If a specific question arises, I find the answer and that's all

I already know everything I need

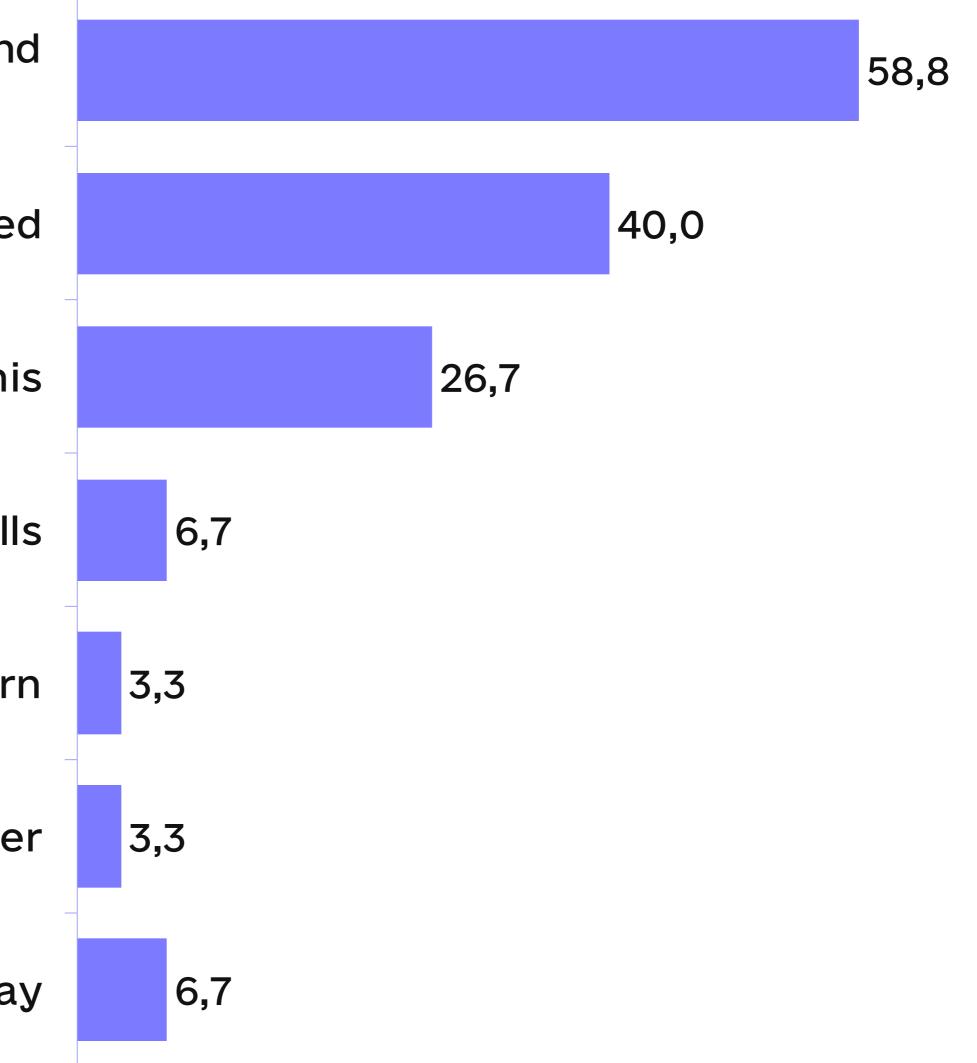
I don't have time for this

I have no technical ability to apply these skills

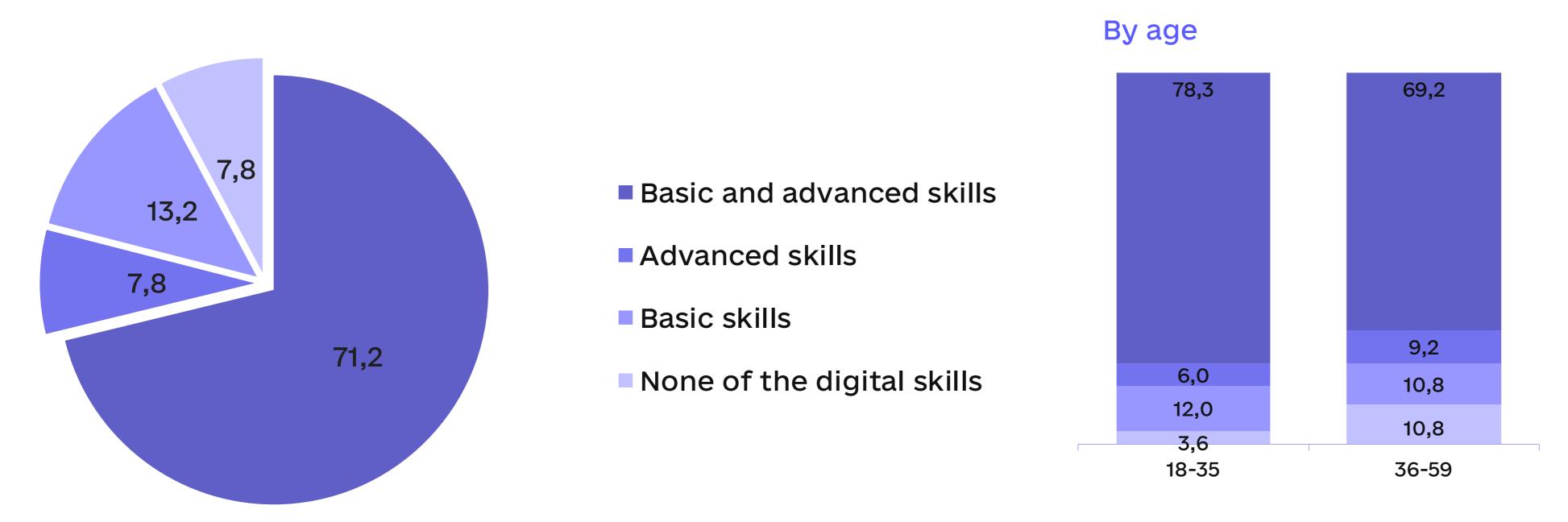
I do not understand how and what to learn

Other

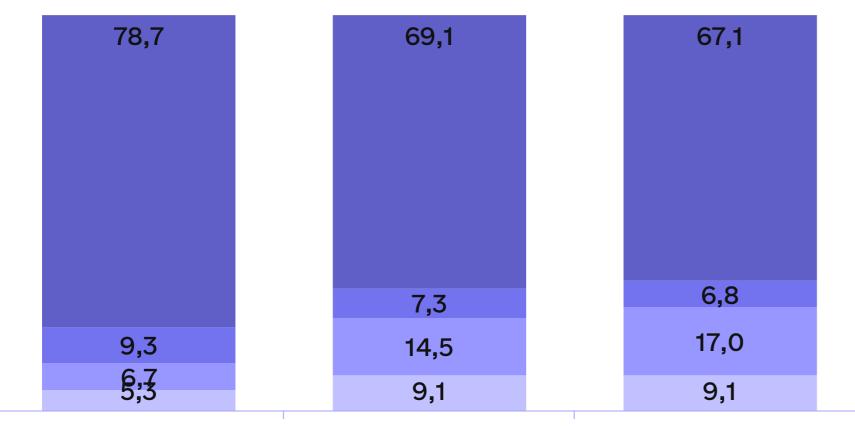
Hard to say



Digital skills one would like to develop

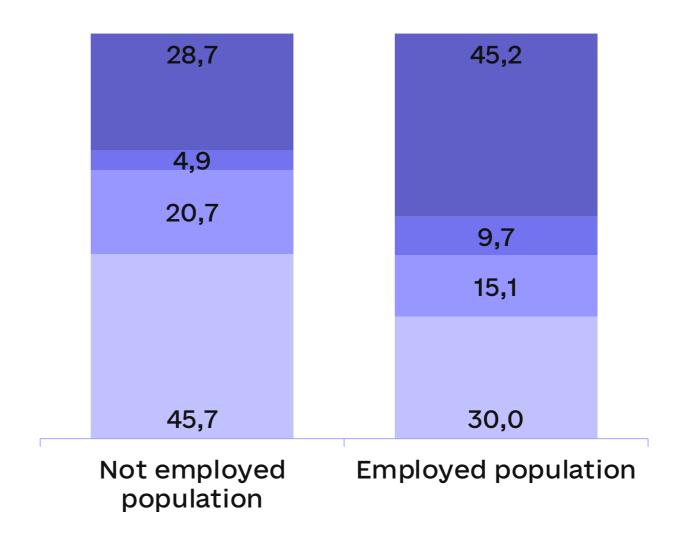


By educational level

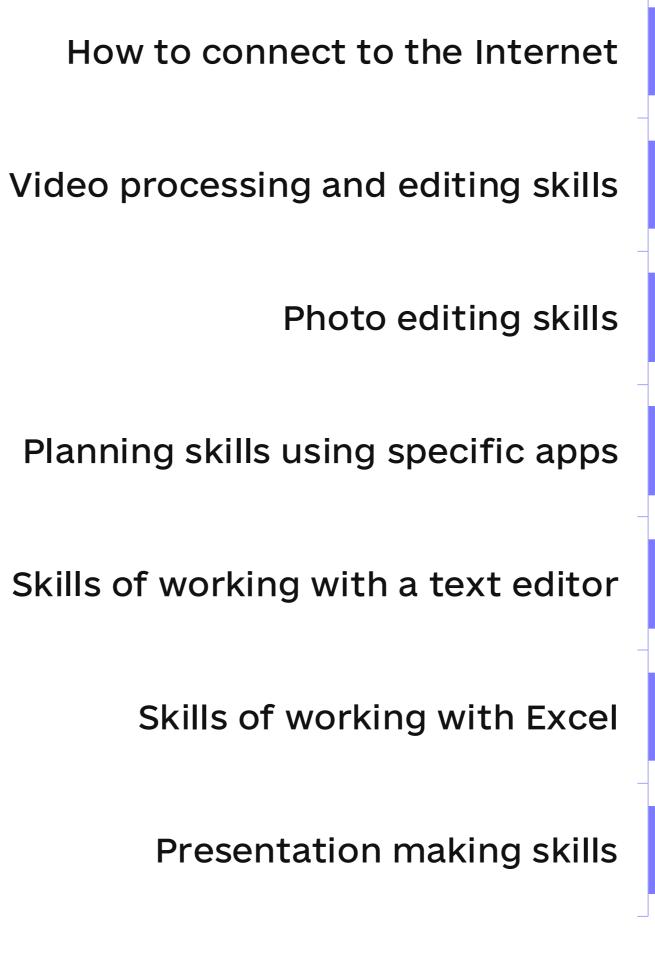


Incomplete/complete Vocational secondary Incomplete/complete secondary higher

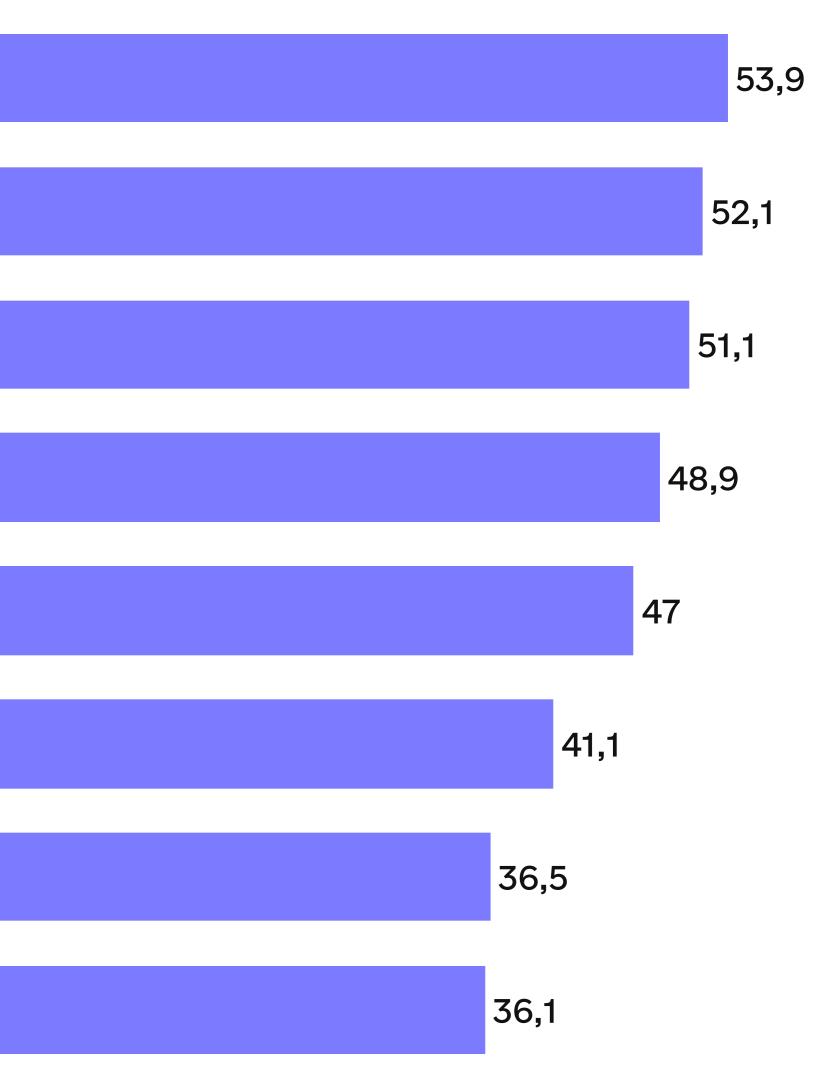
By employment status



Advanced skills



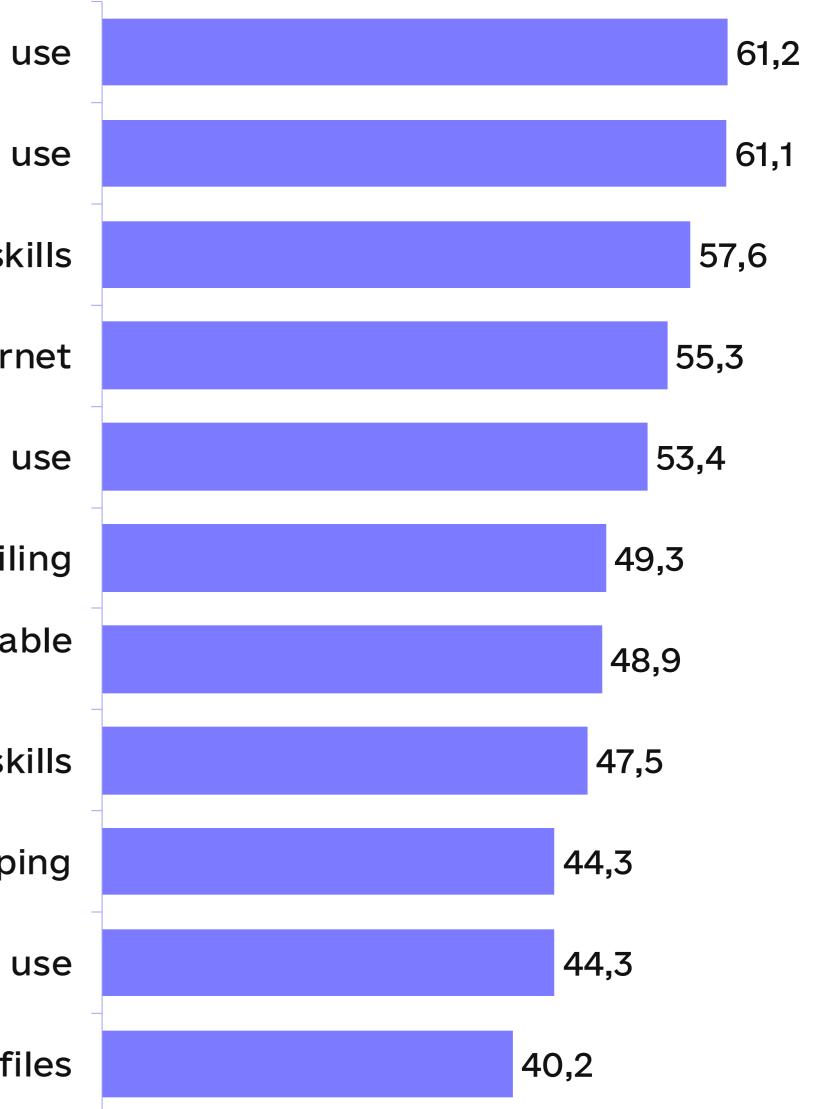
How to install software



Basic skills

Skills to distinguish reliable and unreliable sources of information

Skills of working with media files



Smartphone use Online banking services use Online safety skills

Skills of searching information on the Internet

Social media use

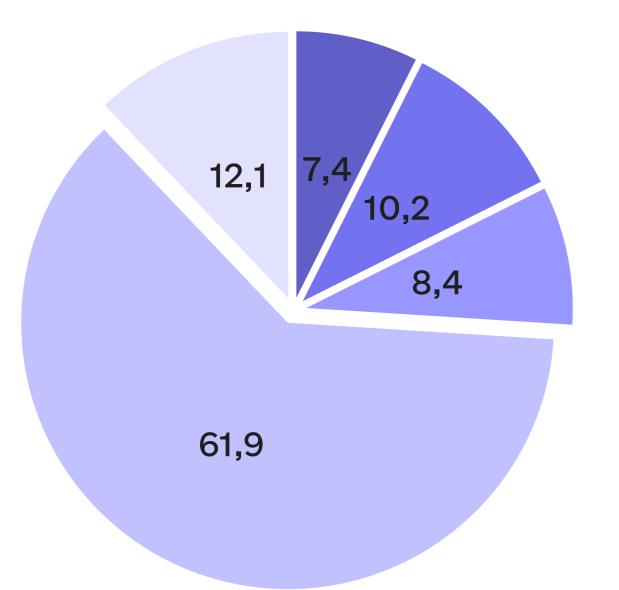
Emailing

Apps installation skills

Online shopping

Messengers use

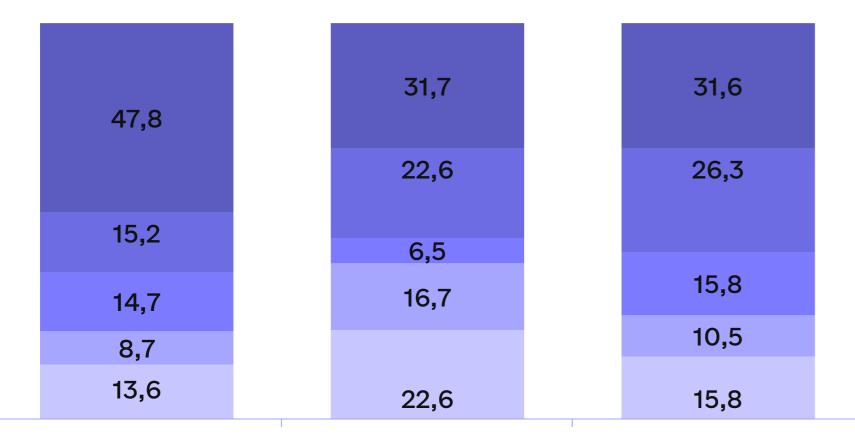
Courses one would like to complete



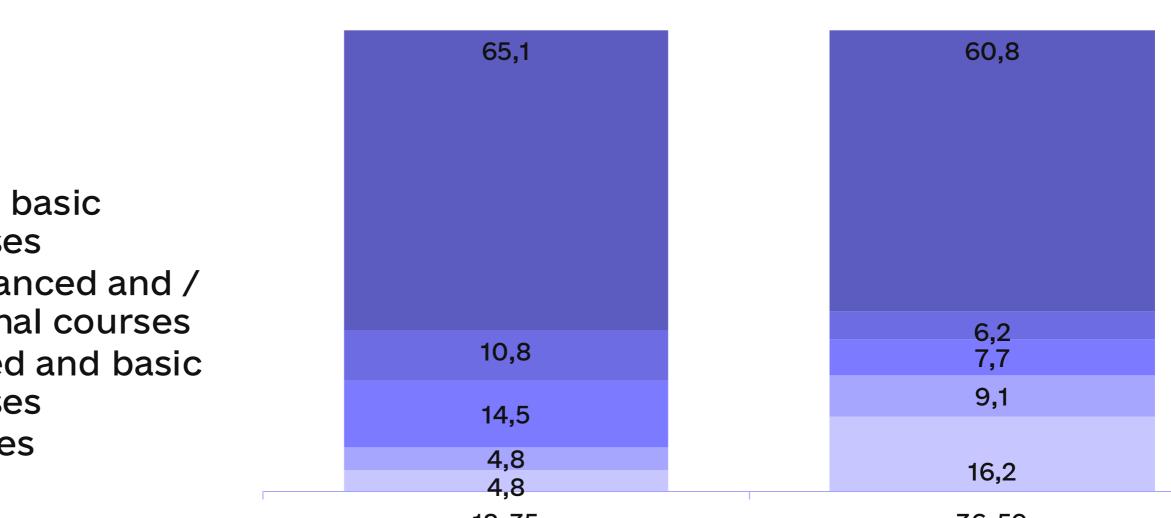
Basic courses

- Advanced and / or basic professional courses
- Basic and / or advanced and / or basic professional courses
- Basic and advanced and basic professional courses
- None of the courses

By educational level



Incomplete/complete Vocational secondary Incomplete/complete secondary higher

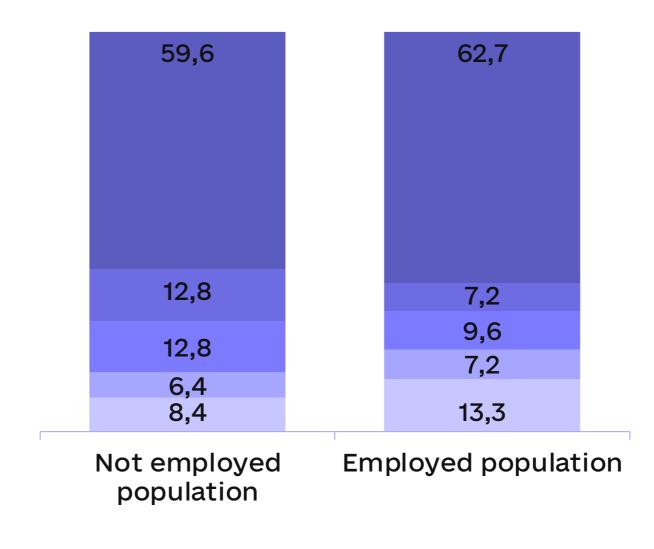


18-35

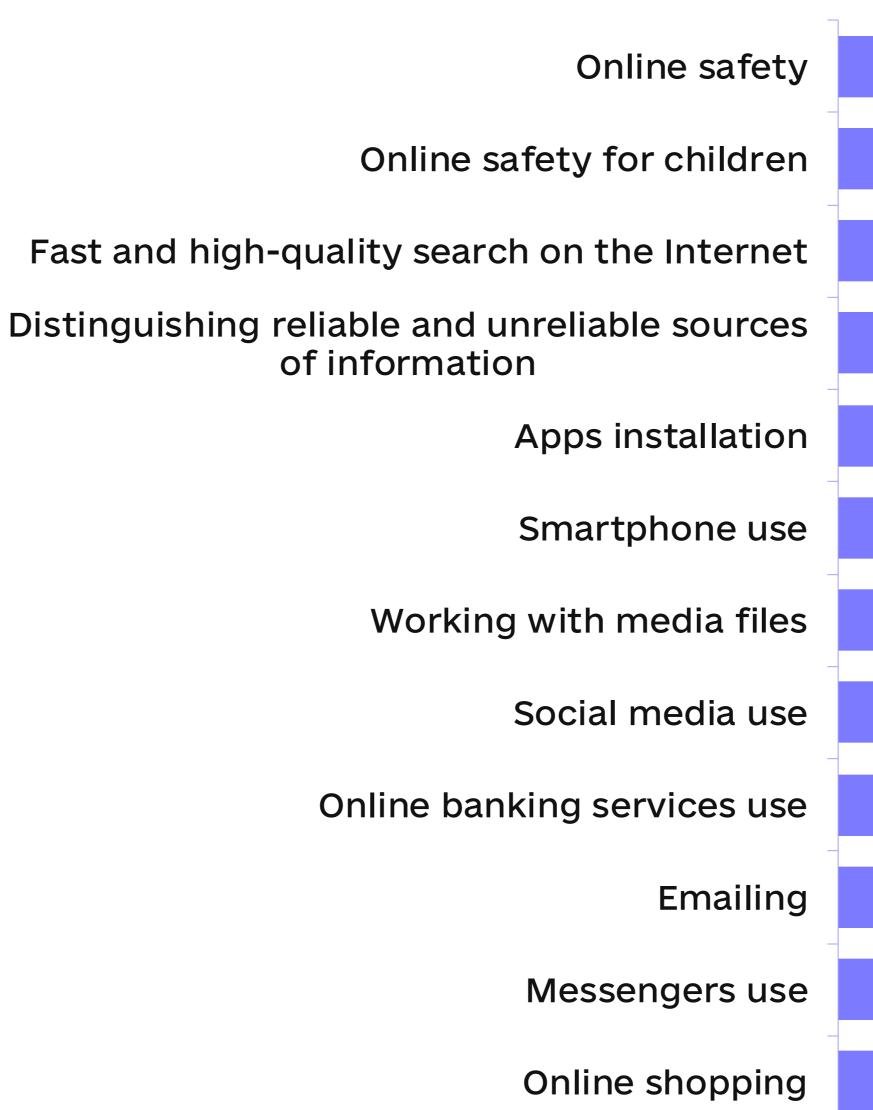
By age

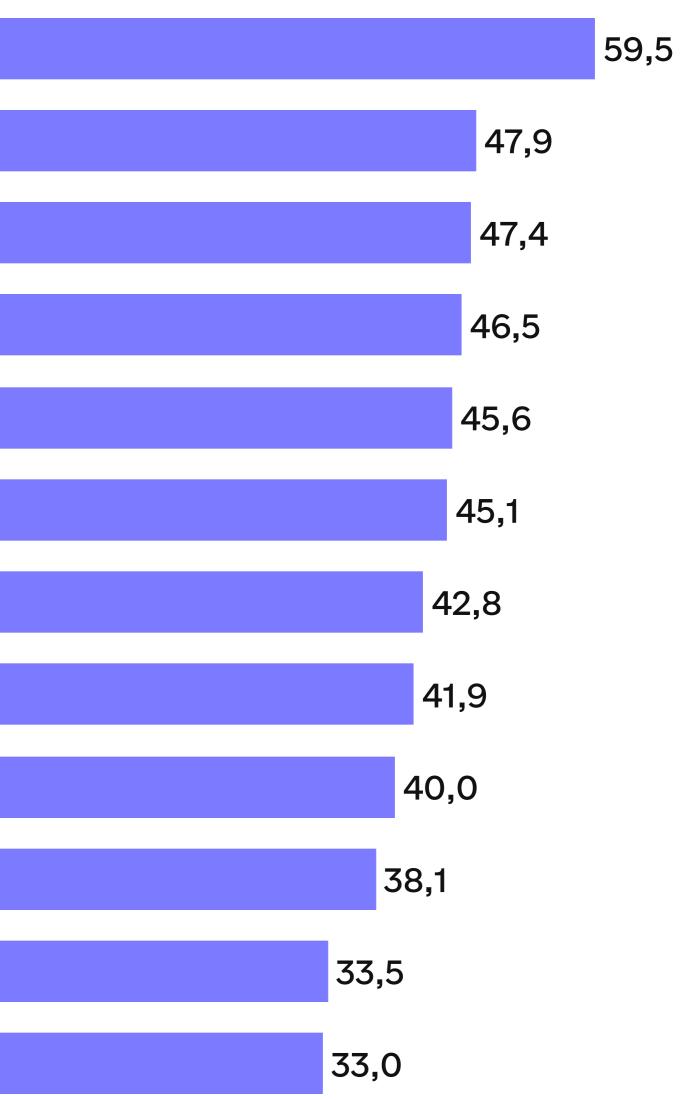
36-59

By employment status

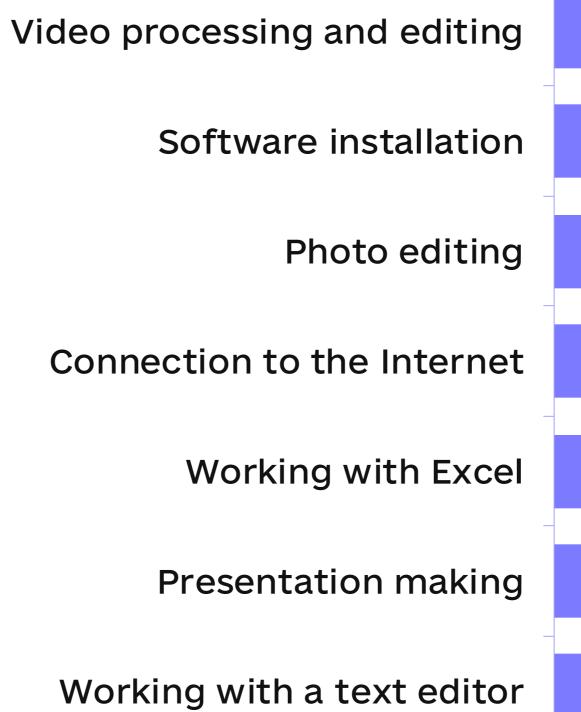


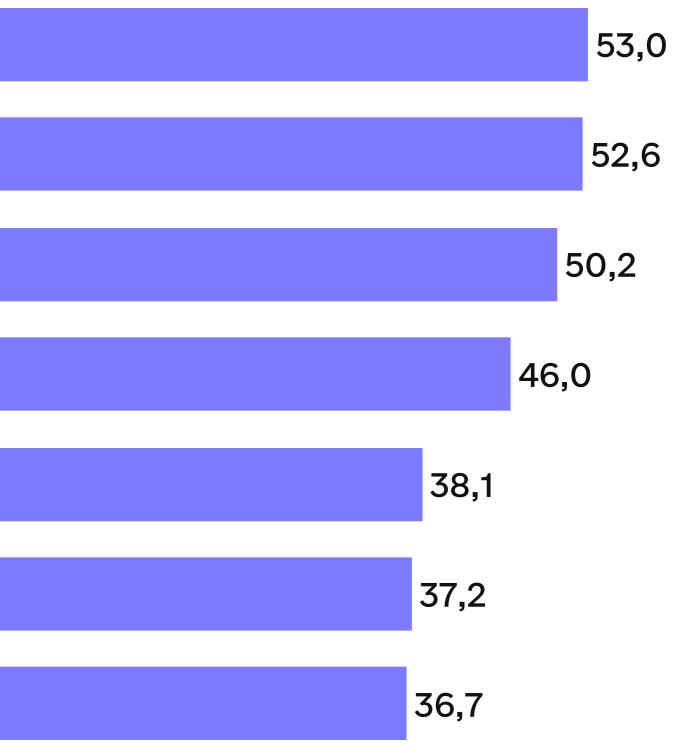
Basic courses





Advanced courses





Fundamentals of photos creation

Fundamentals of graphic design

Cloud services for safe data storage

Fundamentals of programming

Google calendar for scheduling one's own work day and team work Creating and promoting a YouTube channel

Fundamentals of animation

Fundamentals of 3D modeling

Writing texts or modern journalism

Fundamentals of motion graphics

Fundamentals of SMM-promotion

Basic professional courses

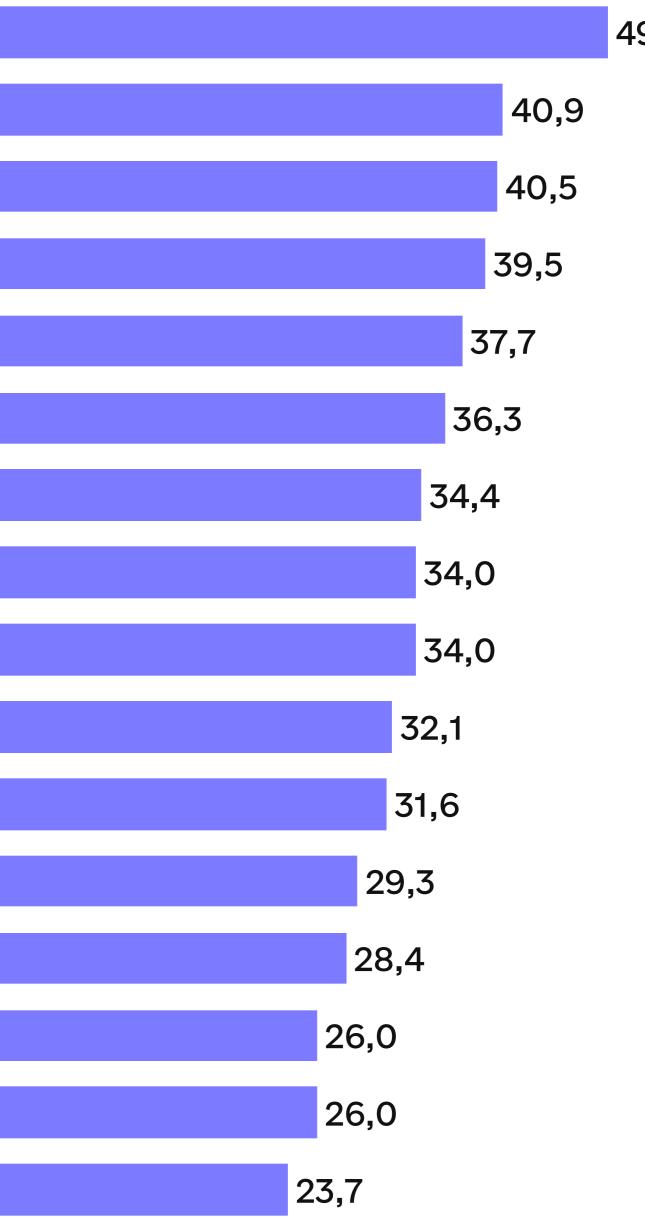
Website creation

Fundamentals of Web-design

Modern CV and job searching

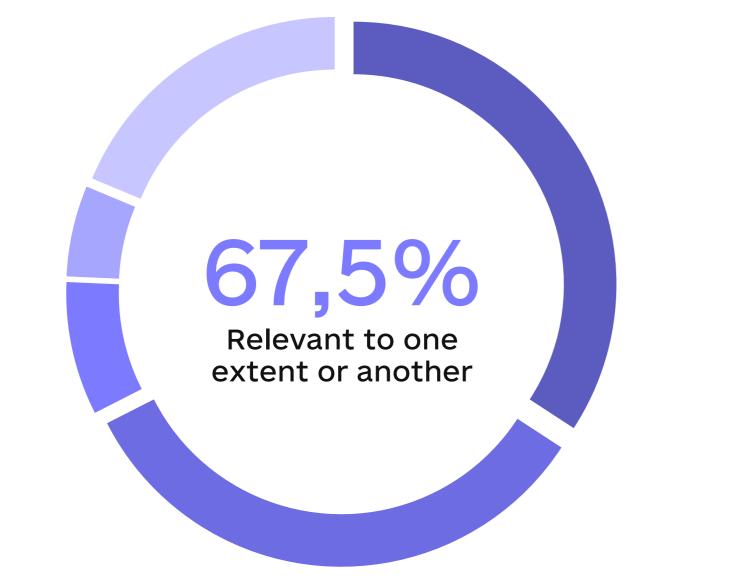
Instagram for business

Facebook for business



49,3

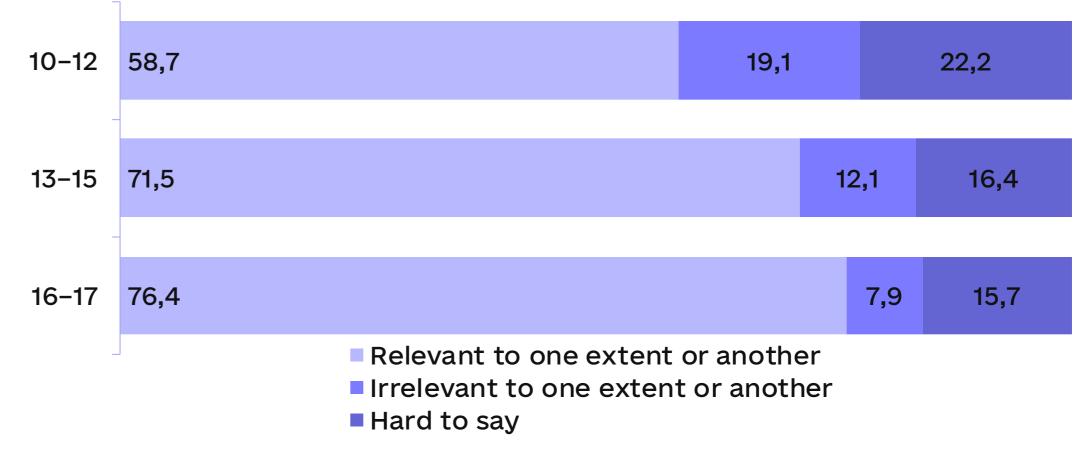
Relevance of digital skills learning Youth aged 10–17 years



- Very relevant
- Rather irrelevant
- Hard to say

- Rather relevant
- Absolutely irrelevant

By age



Reasons for relevance of digital skills learning

Ability to comfortably use the gadgets and feel free on the Internet

To stay up to date with the latest technologies

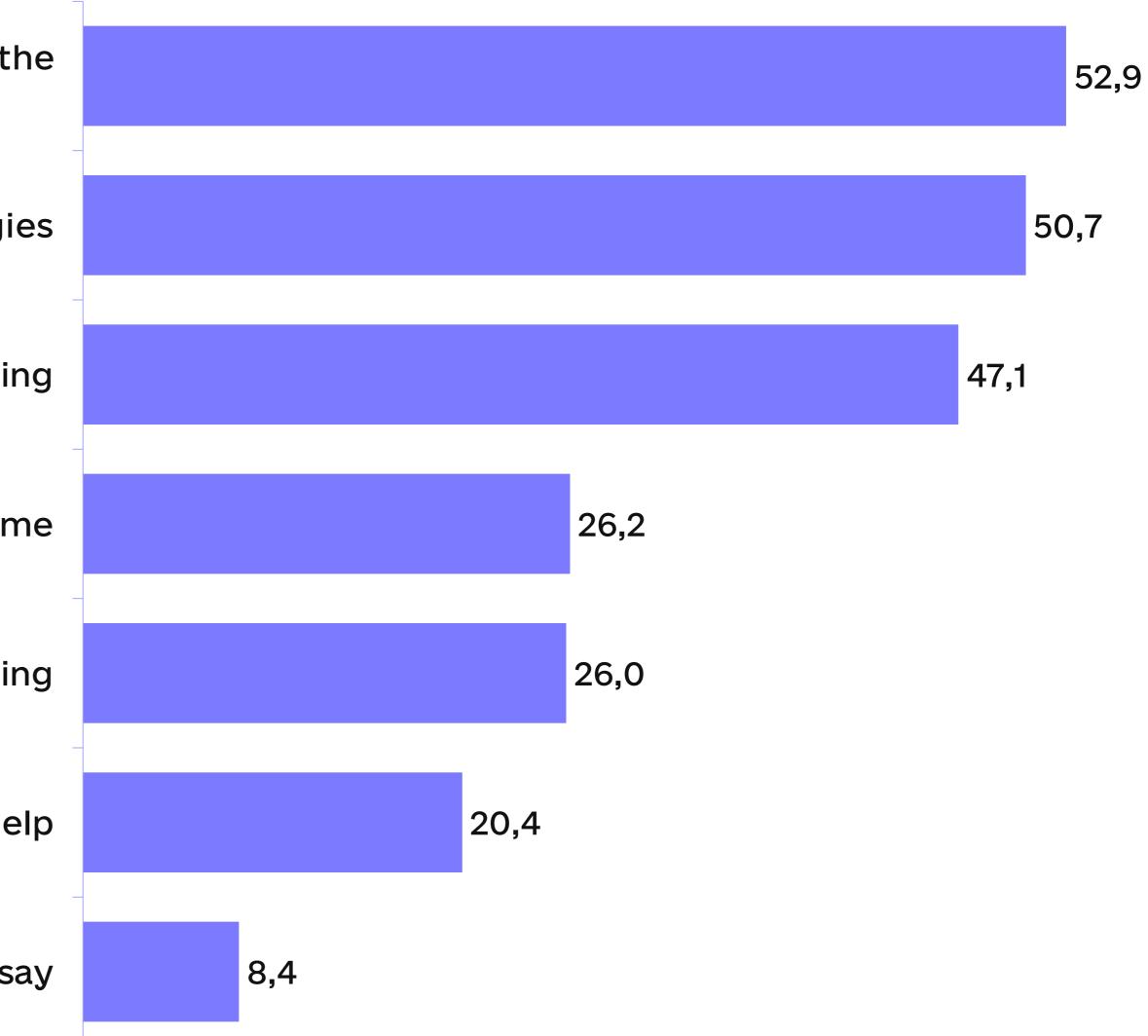
To expand opportunities of communication / information sharing

To diversify leisure time

To expand opportunities of communication / information sharing

Not to seek help

Hard to say



Reasons for irrelevance of digital skills learning

If a specific question arises, I find the answer and that's all

I already know everything I need

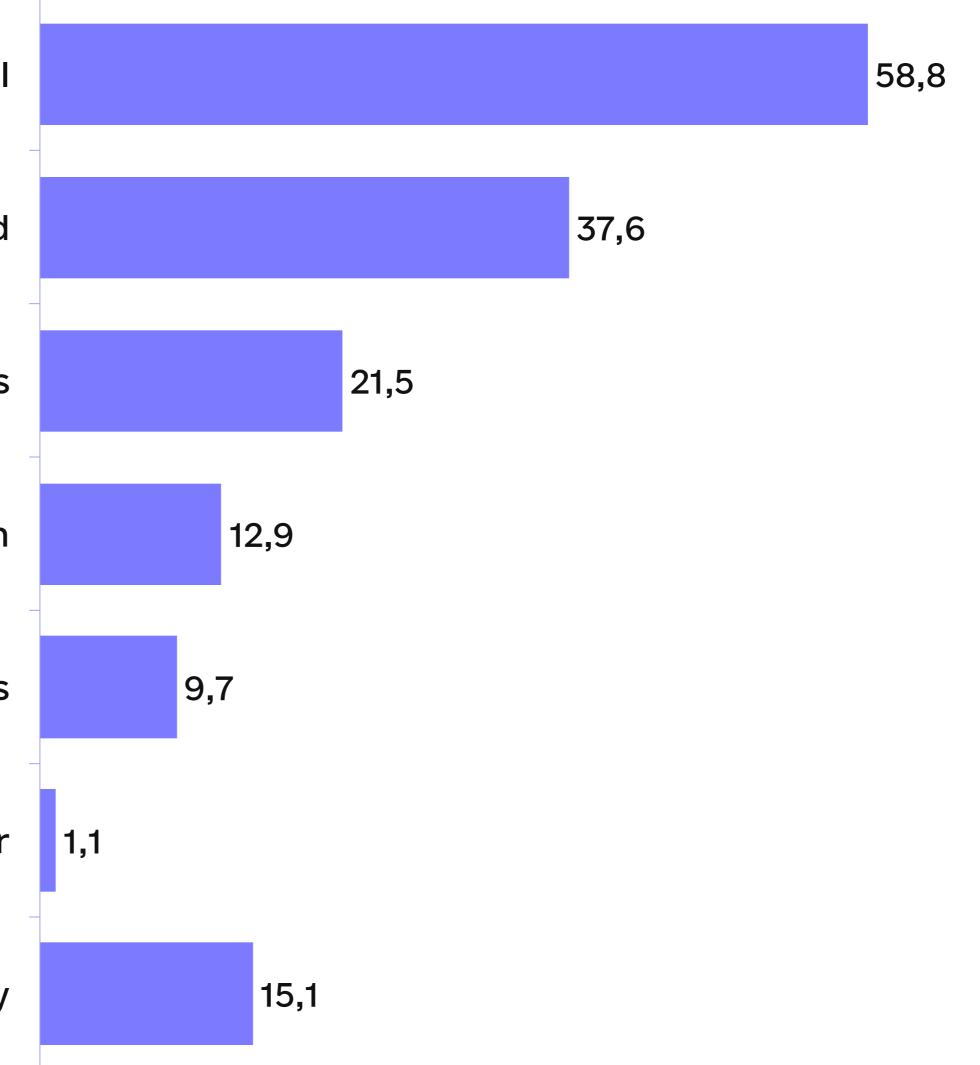
I don't have time for this

I do not understand how and what to learn

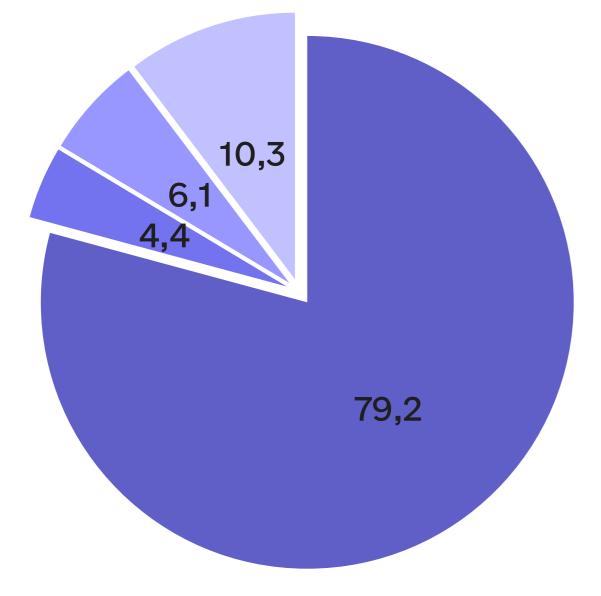
I have no technical ability to apply these skills

Other

Hard to say

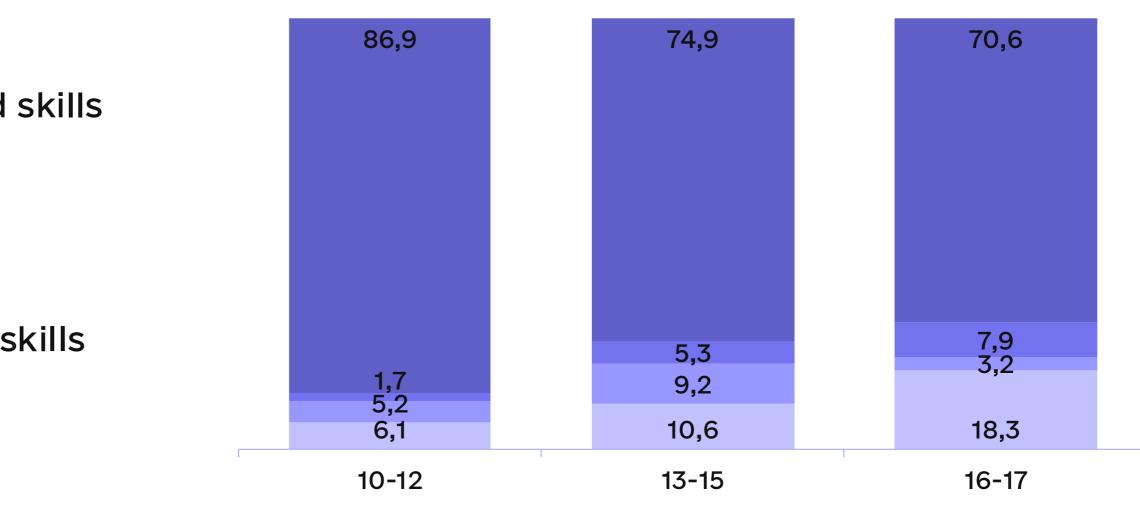


Digital skills one would like to develop



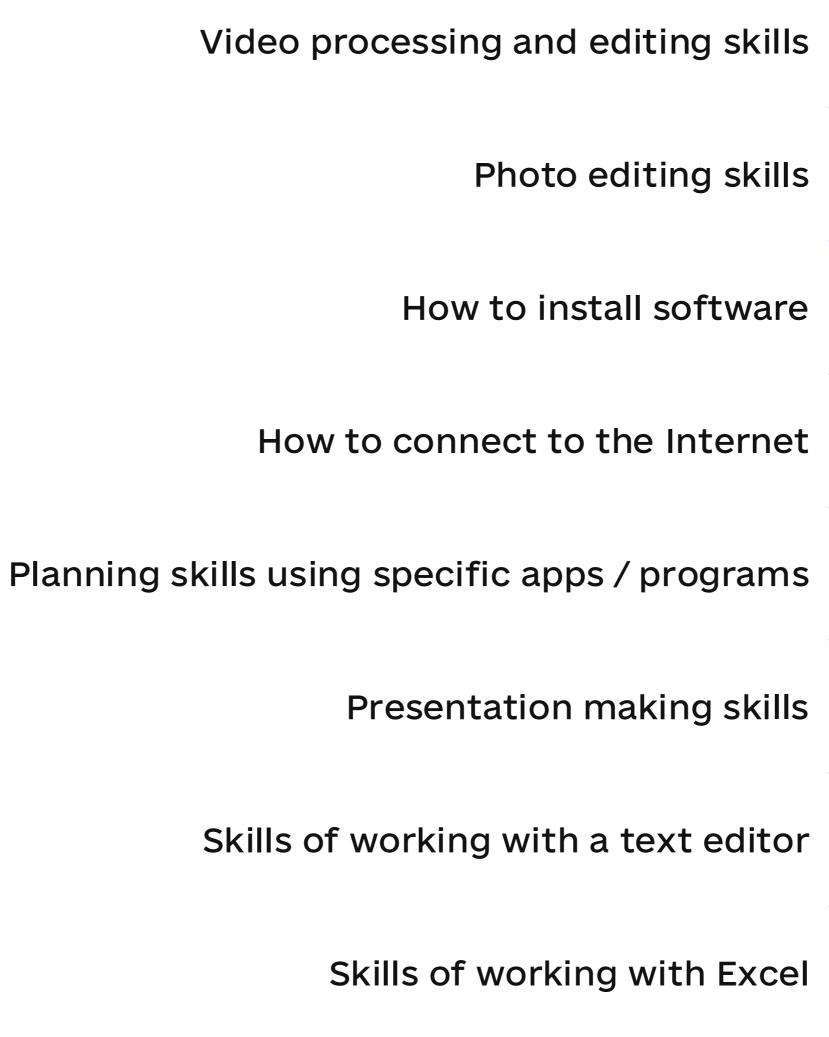


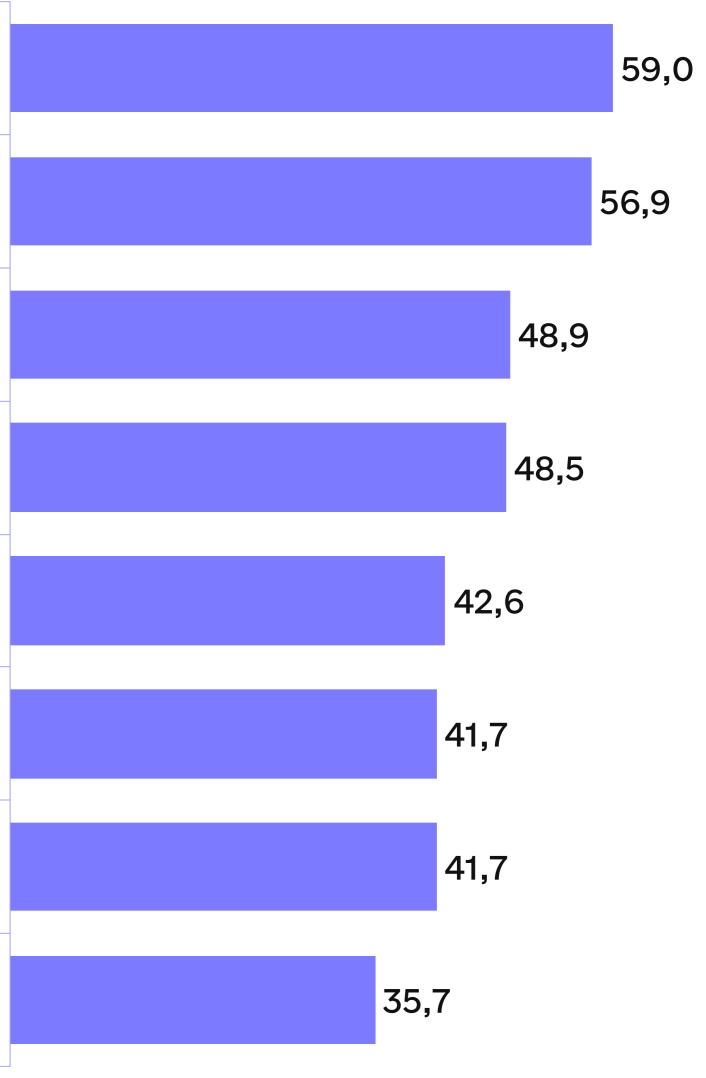
- Advanced skills
- Basic skills
- None of the digital skills



By age

Advanced skills





Skills to distinguish reliable and unreliable sources of information

> Skills of searching information on the Internet

Basic skills

Skills of working with media files

Online safety skills

Social media use

Smartphone use

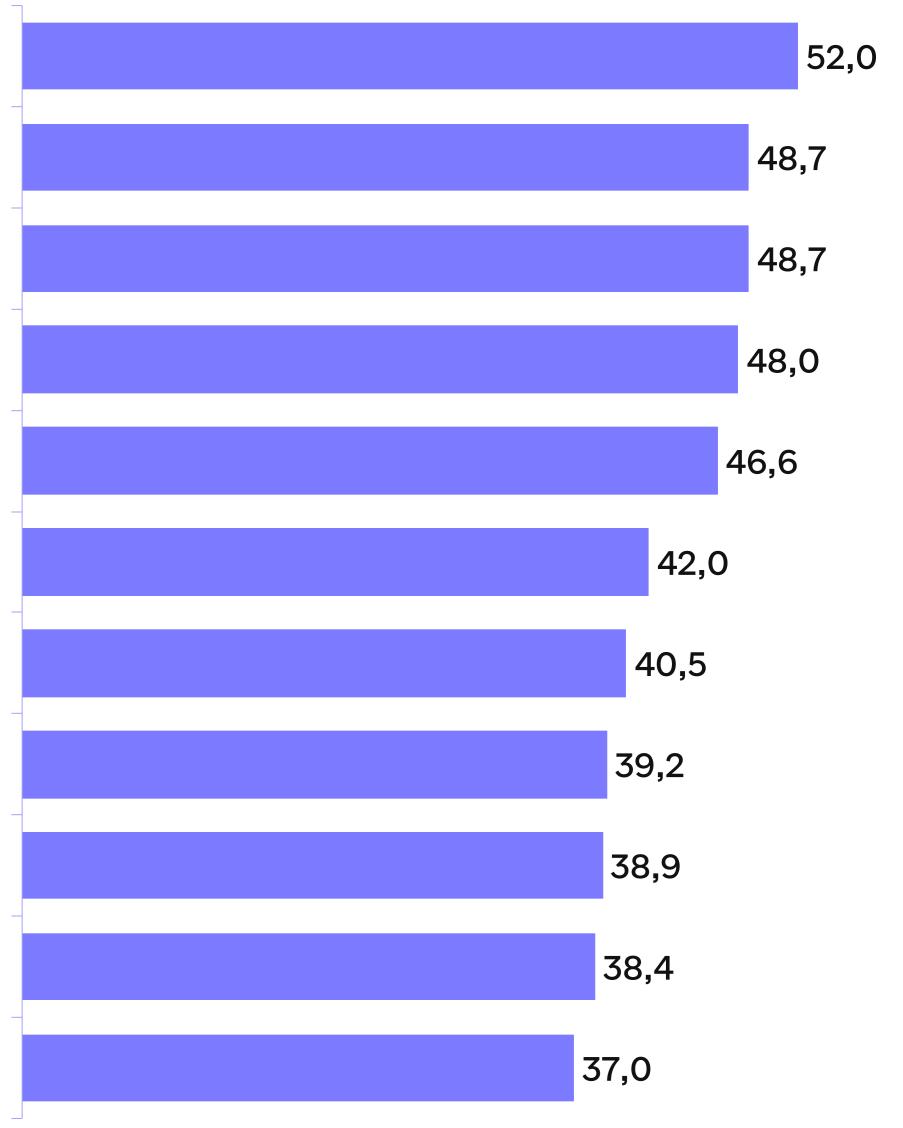
Online shopping

Emailing

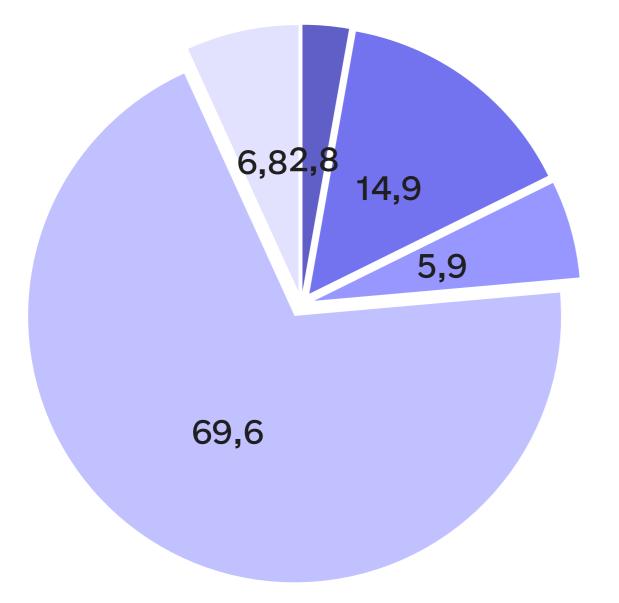
Online banking services use

Apps installation skills

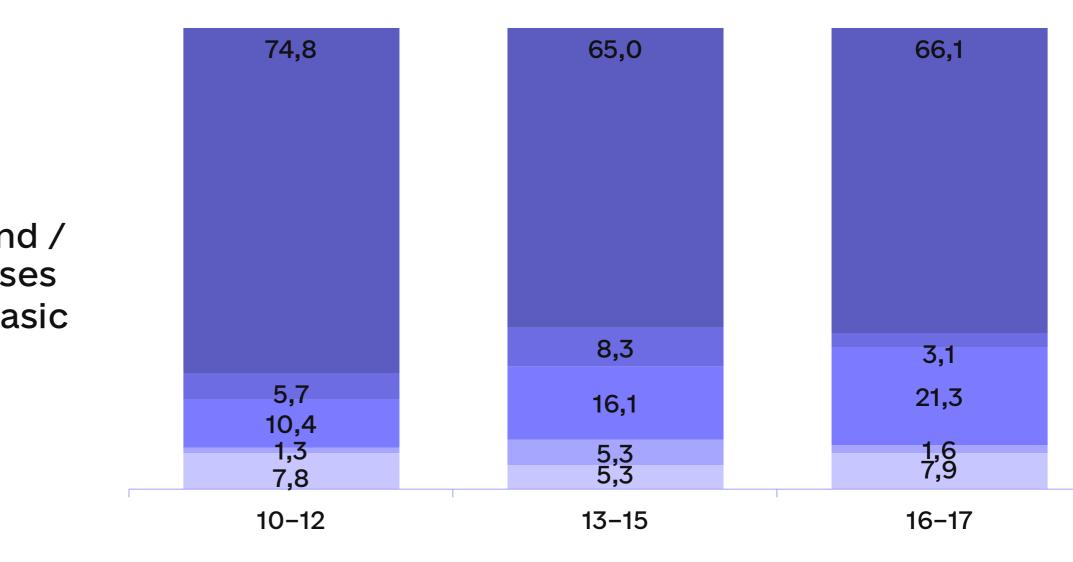
Messengers use



Courses one would like to complete



- Basic courses
- Advanced and / or basic professional courses
- Basic and / or advanced and / or basic professional courses
- Basic and advanced and basic professional courses
- None of the courses



By age

Basic courses

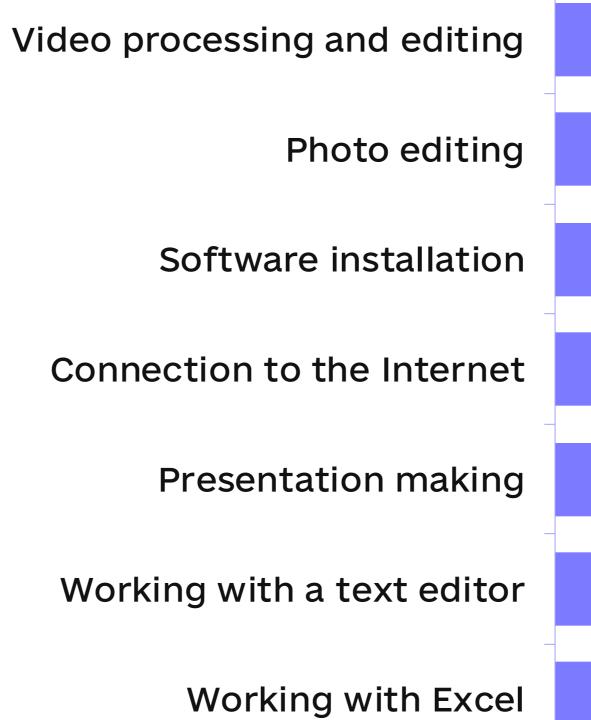


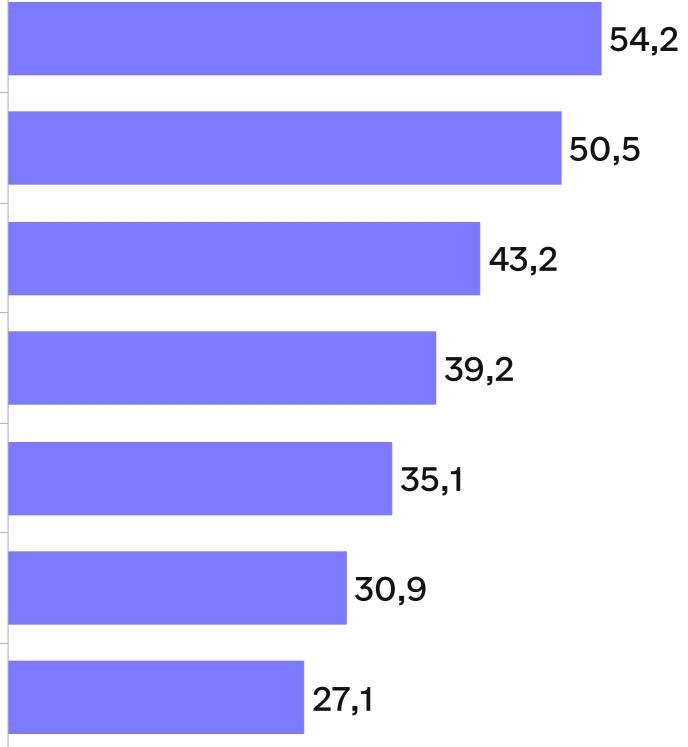
42,8

41,3

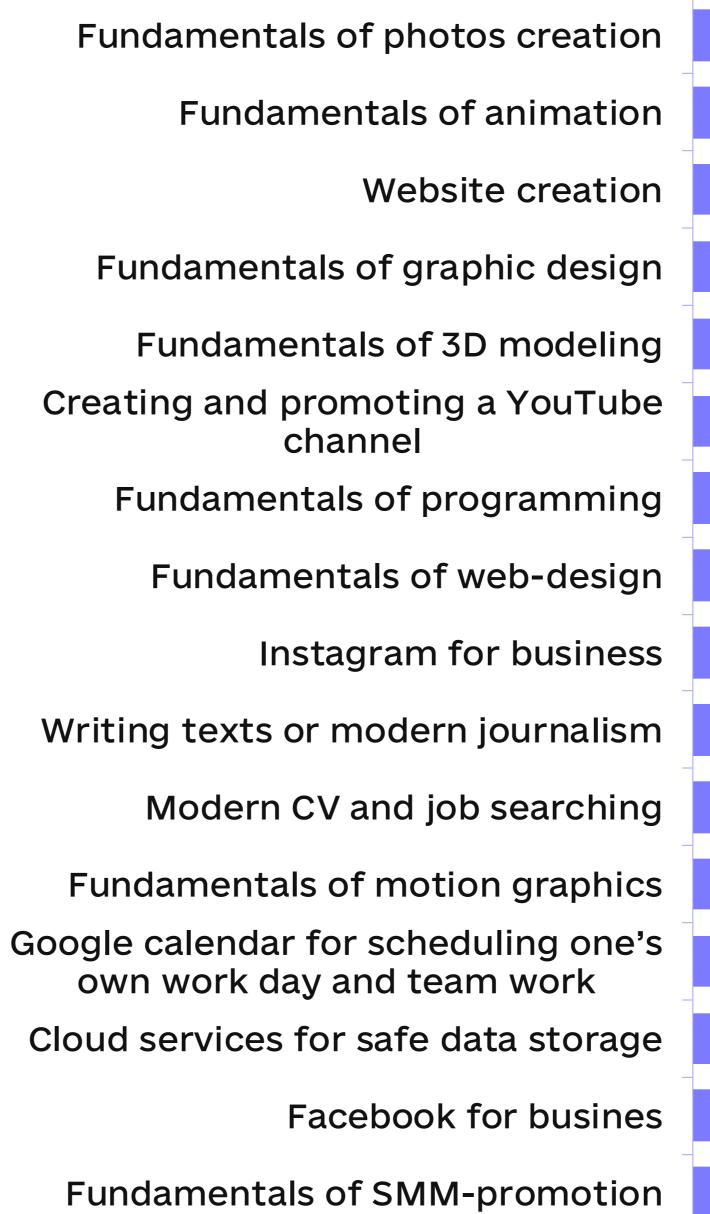


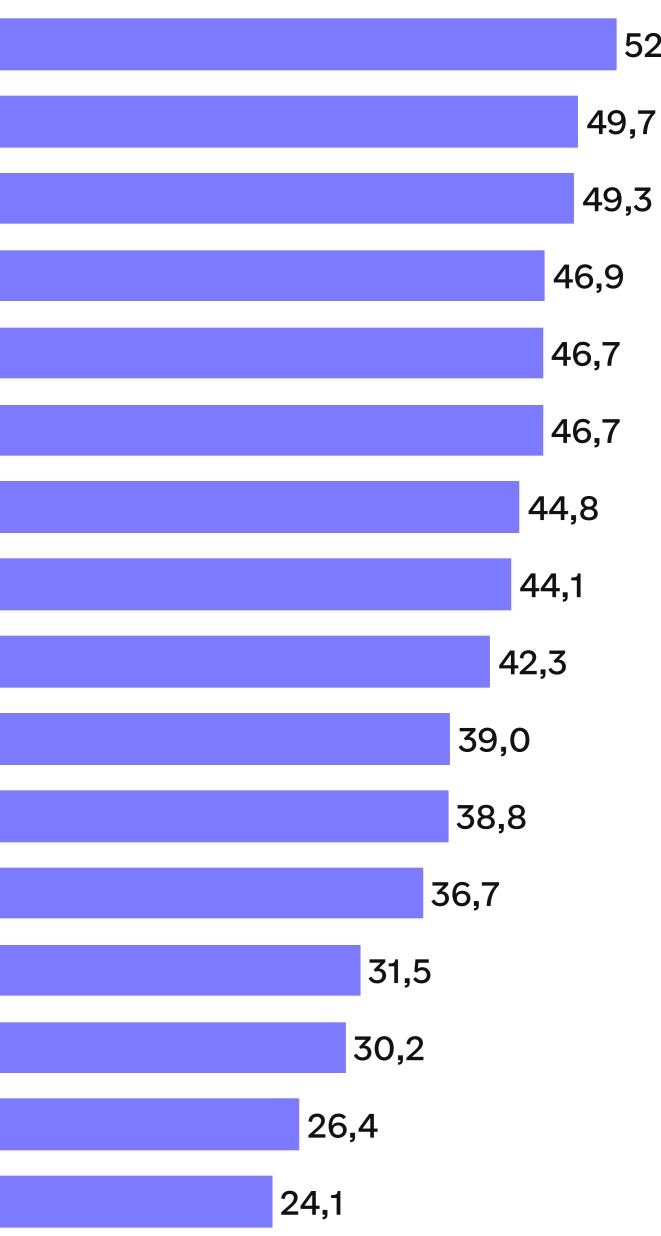
Advanced courses





Basic professional courses

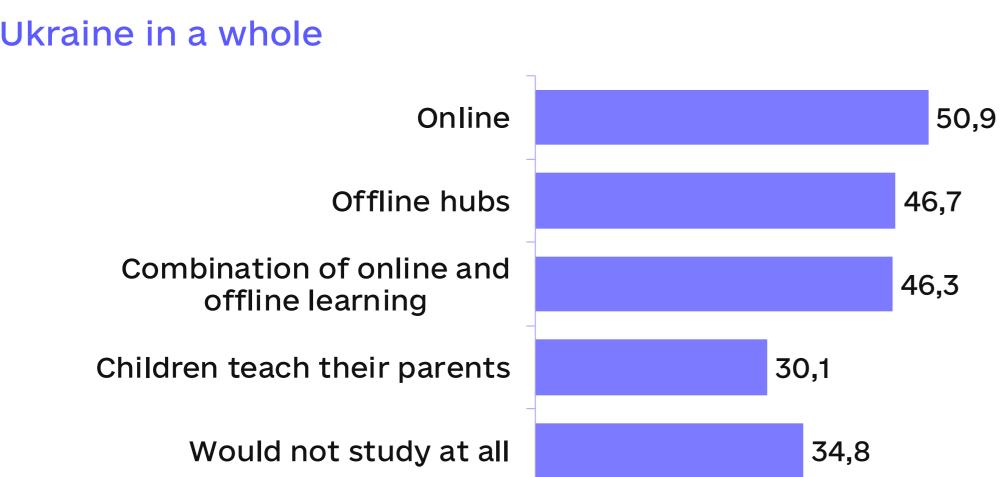


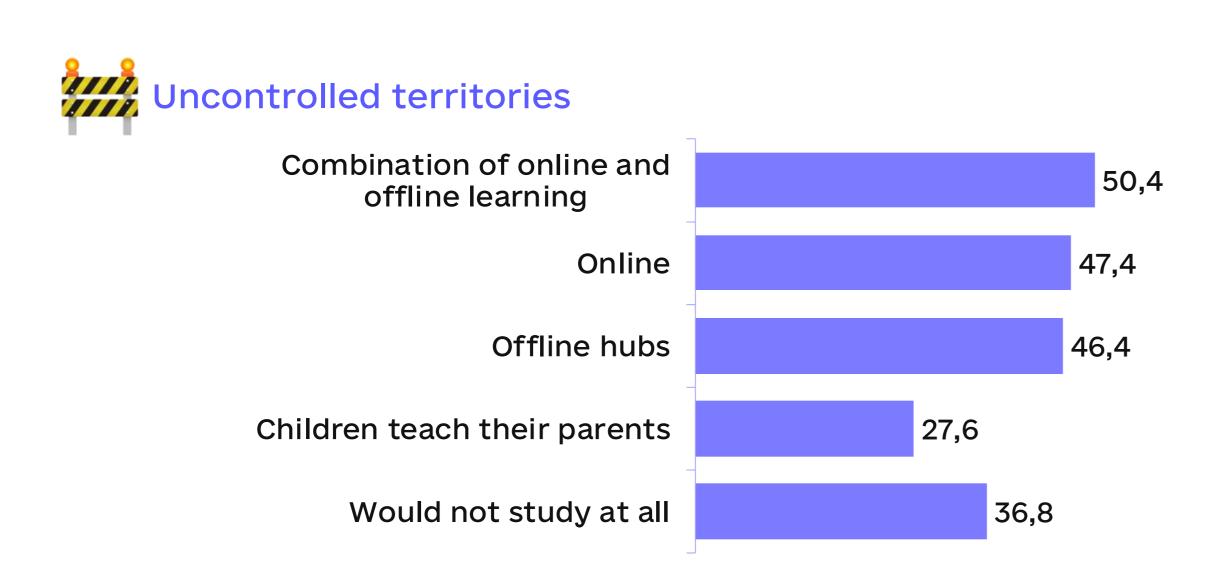


52,8

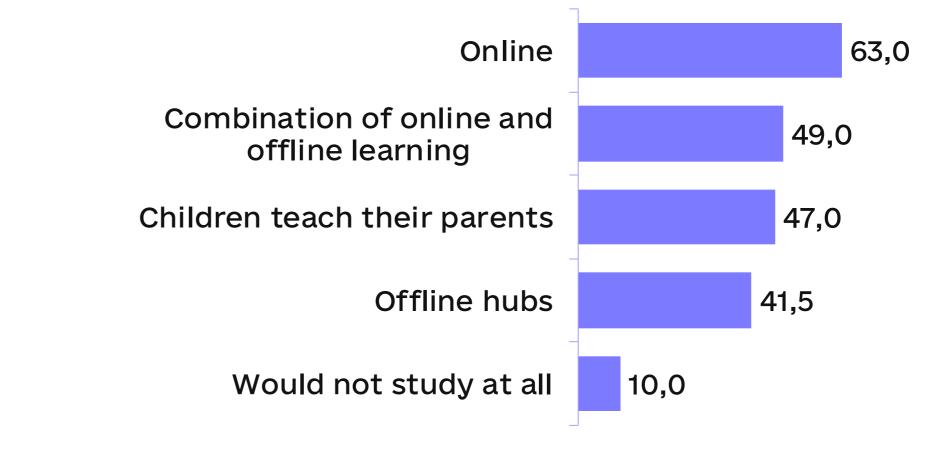
Form of digital skills learning

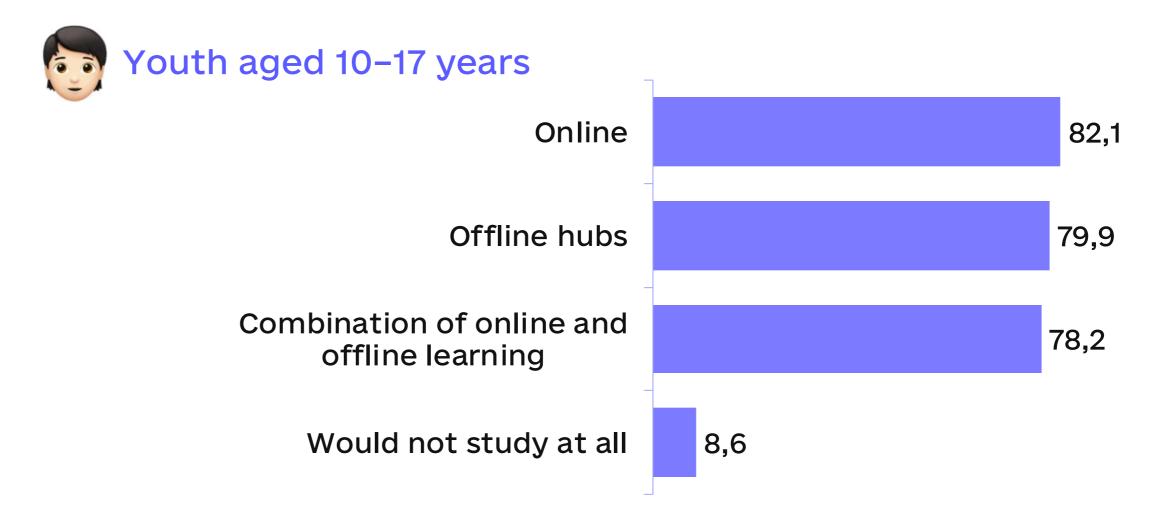
(in %, several possible answers)



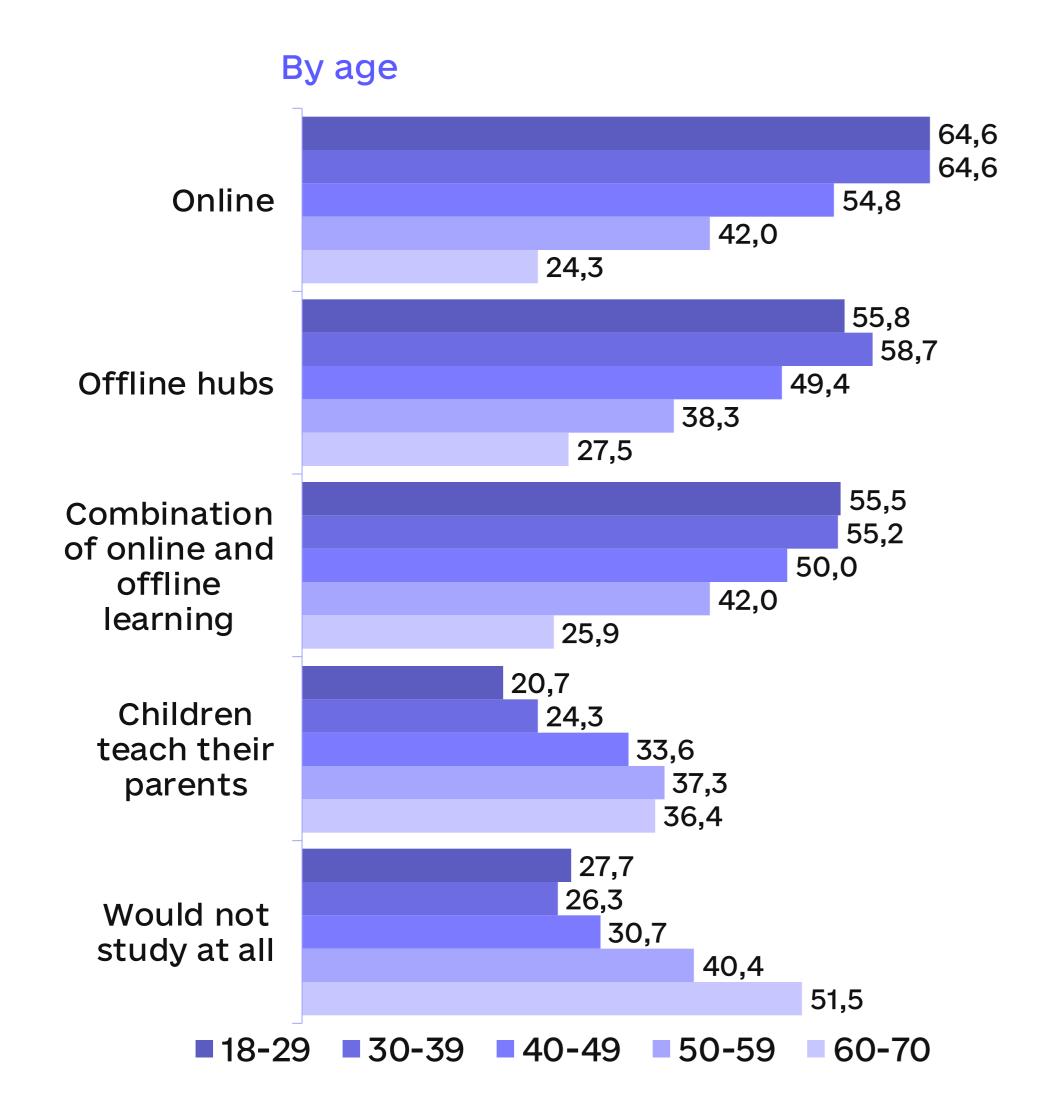


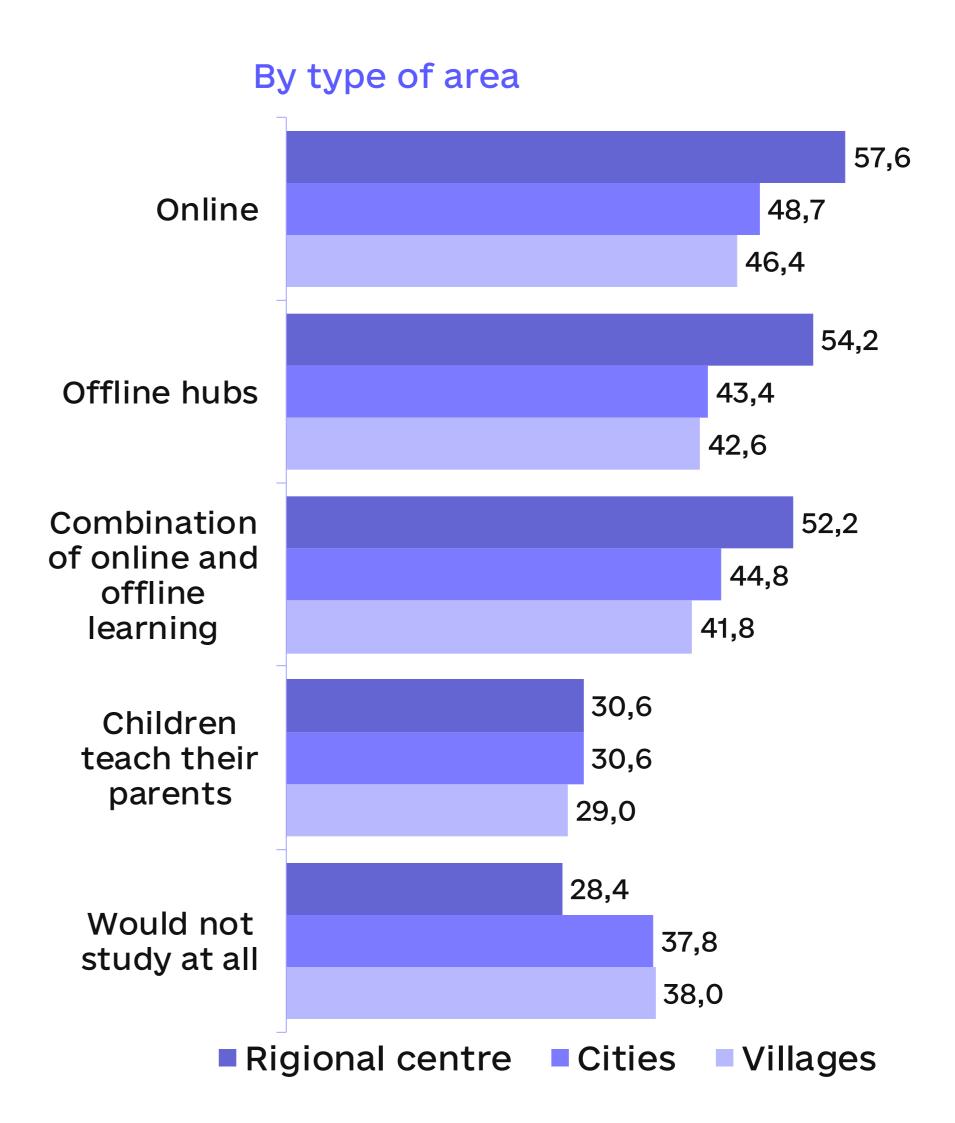






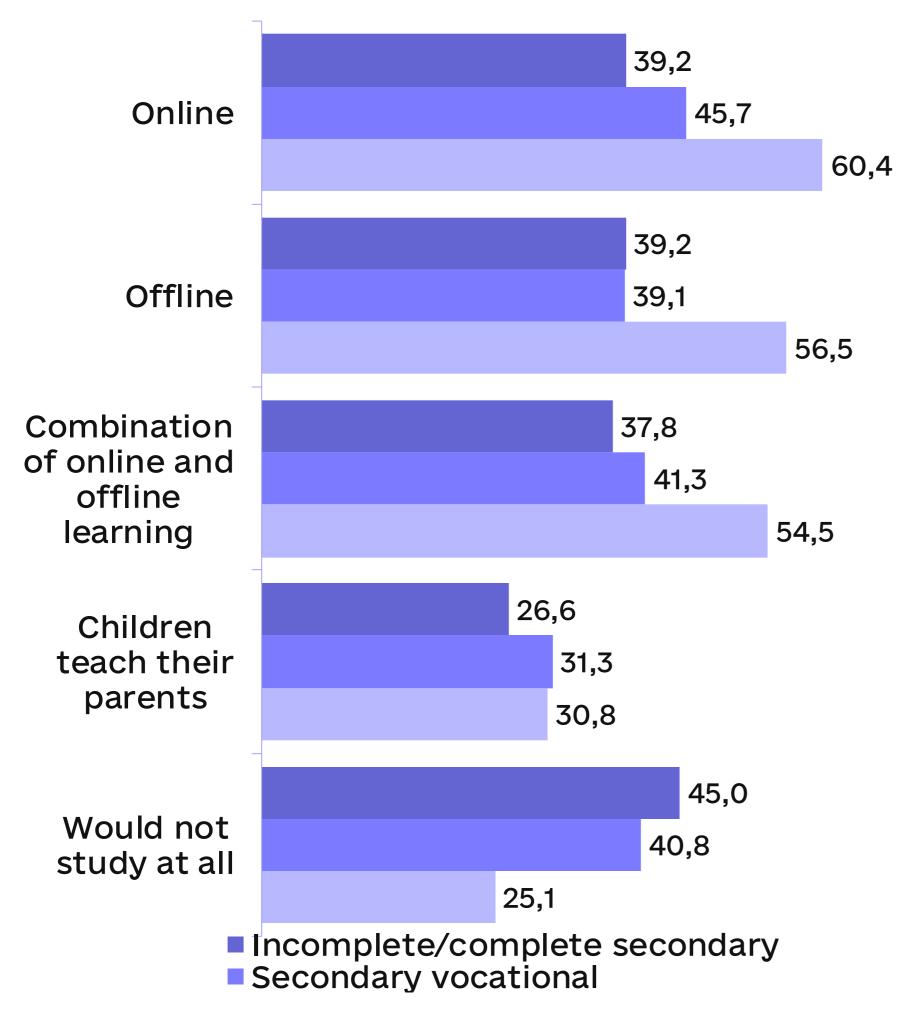
Ukraine in a whole 📒



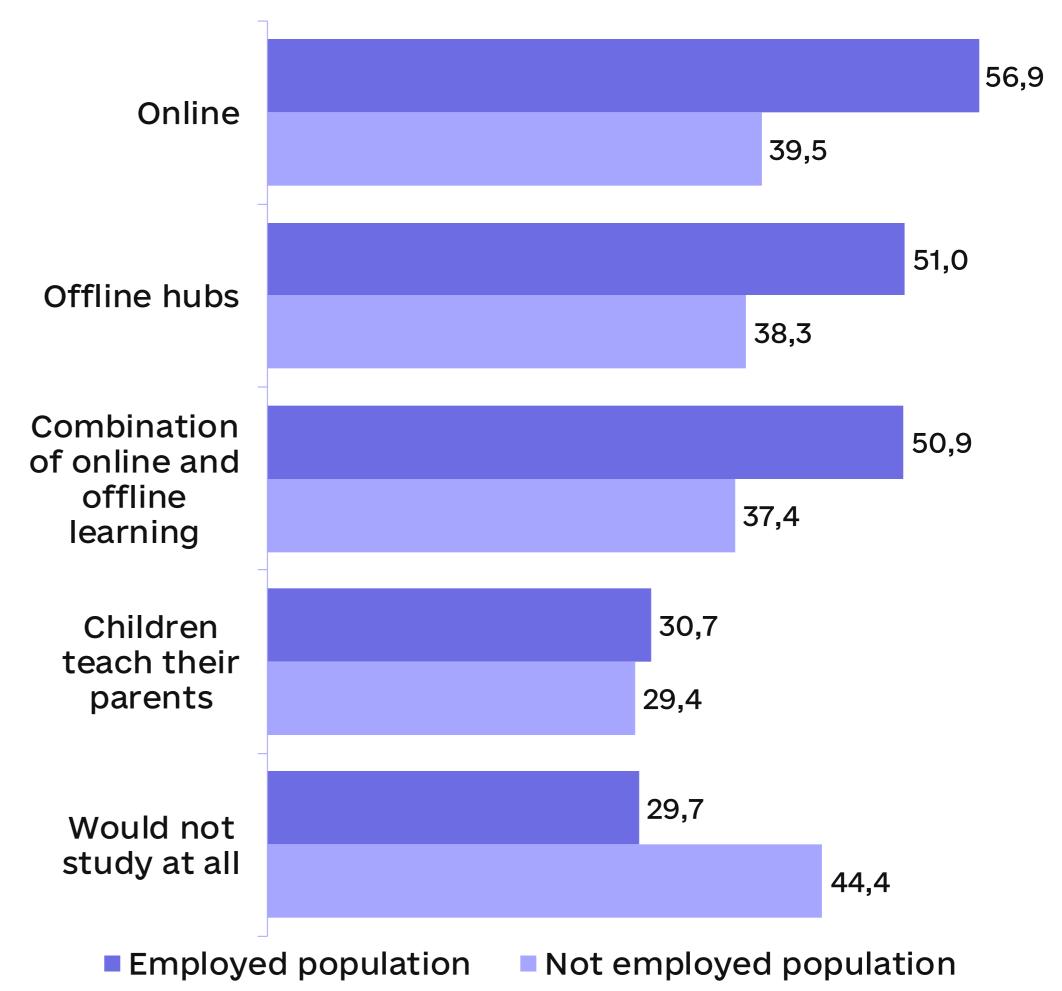


Ukraine in a whole 📒

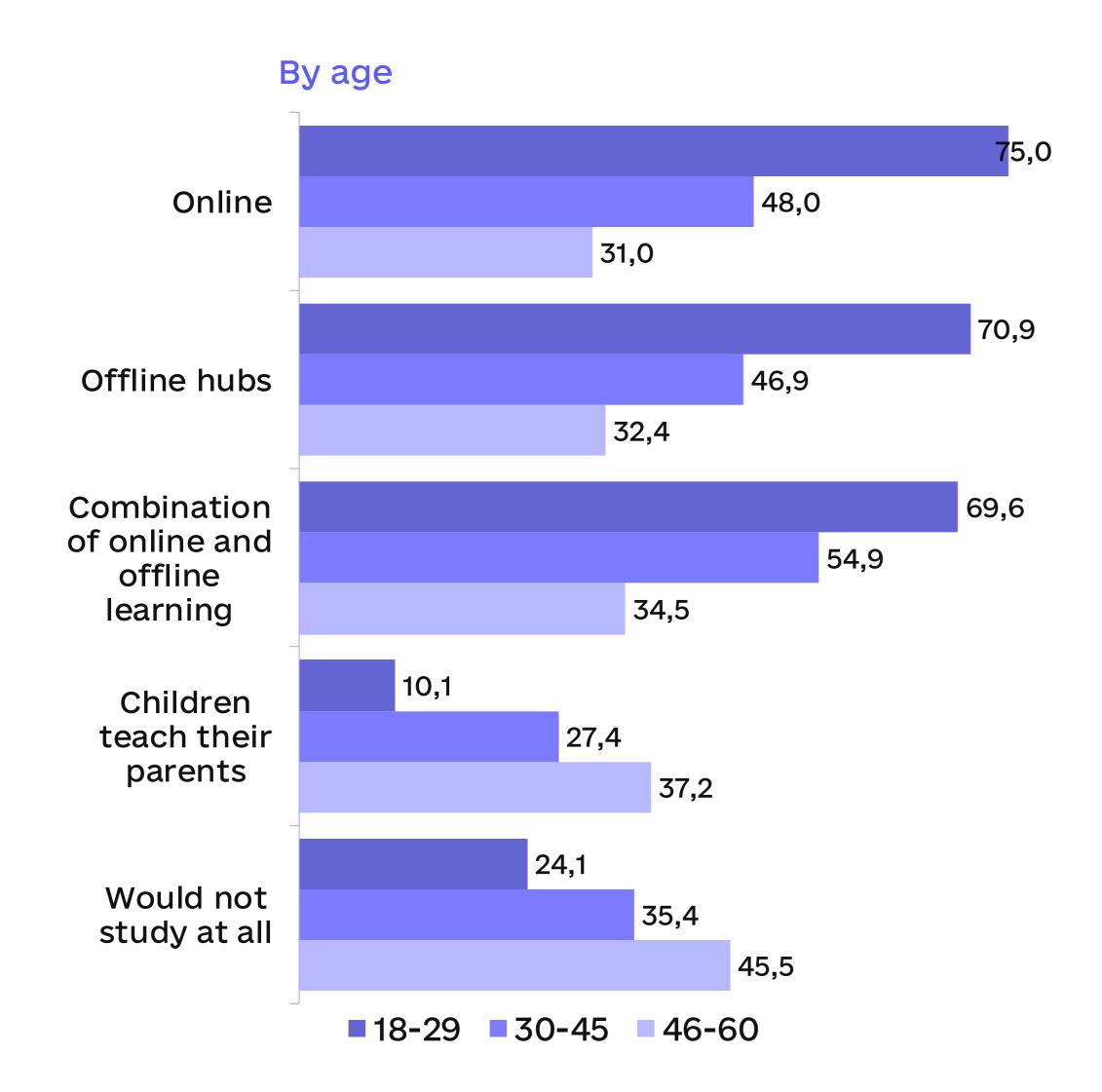
By educational level



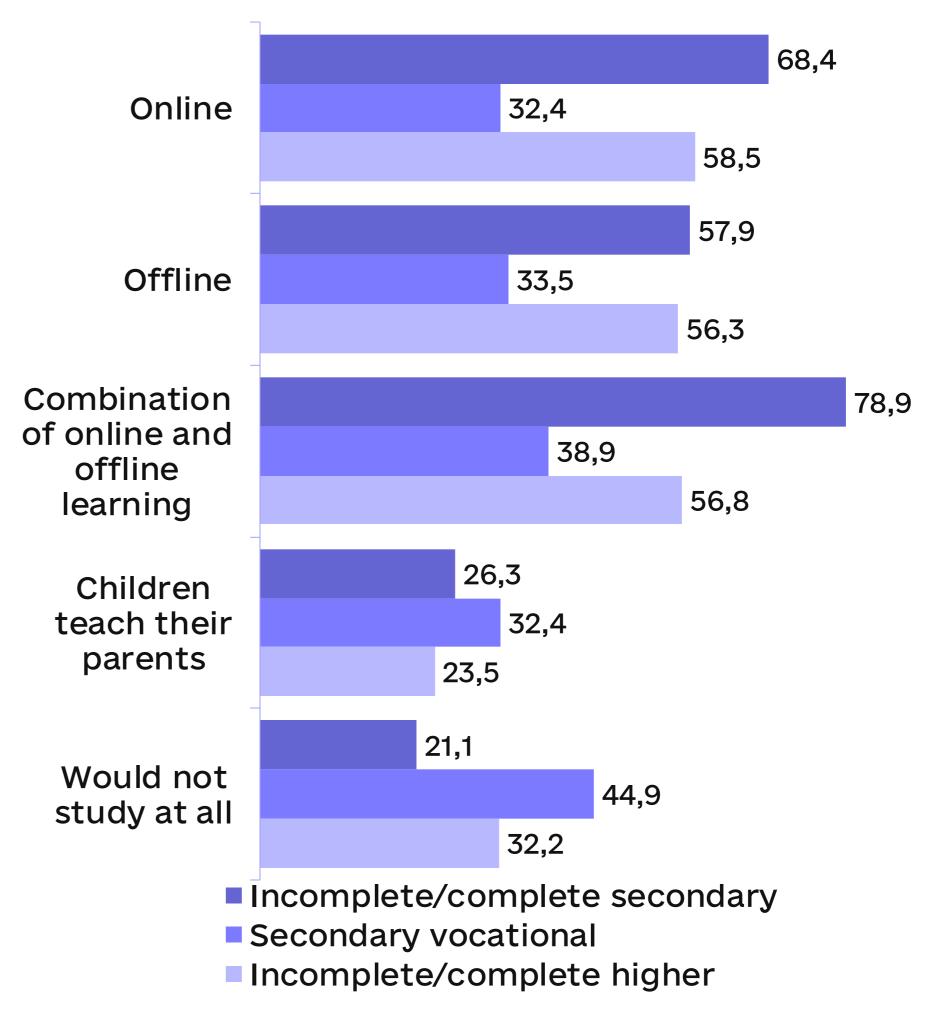
By employment status



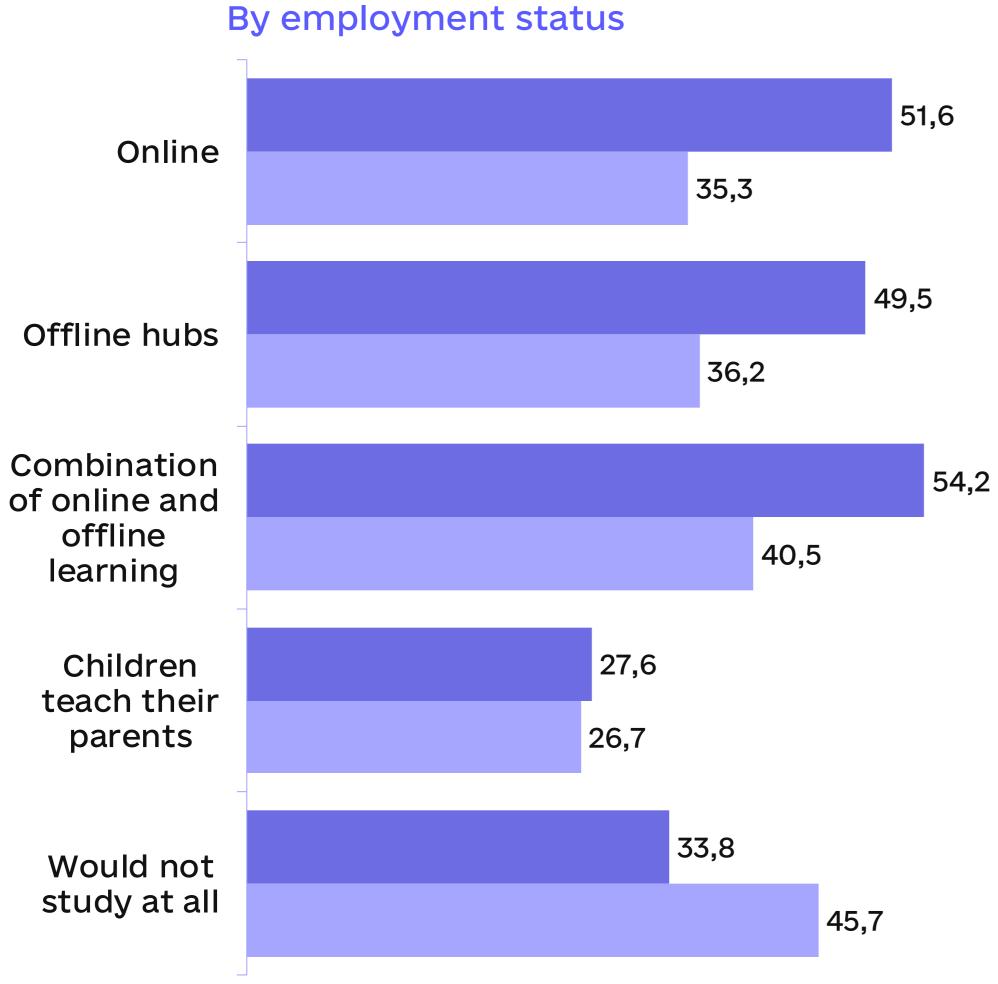
Uncontrolled territories



By type of area

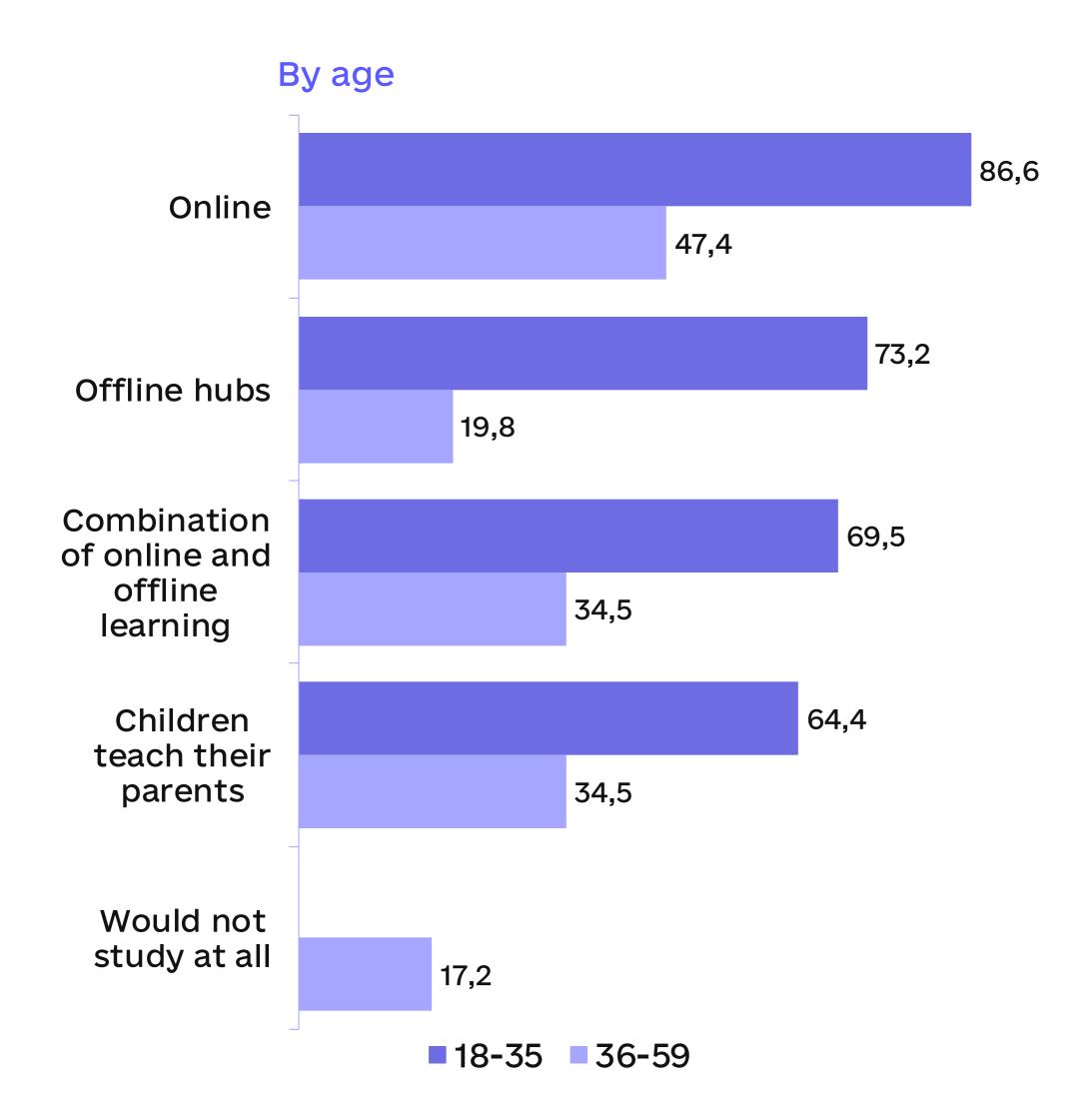




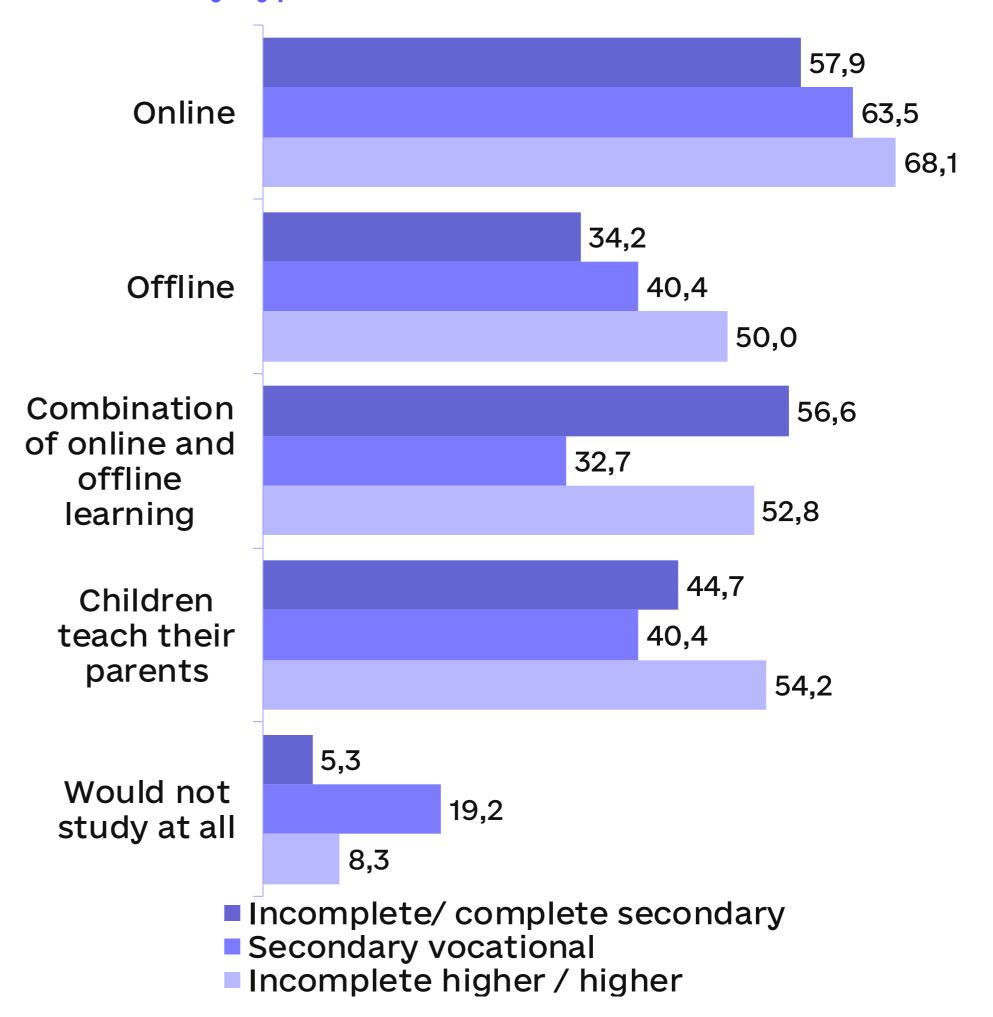


Employed population
Not employed population

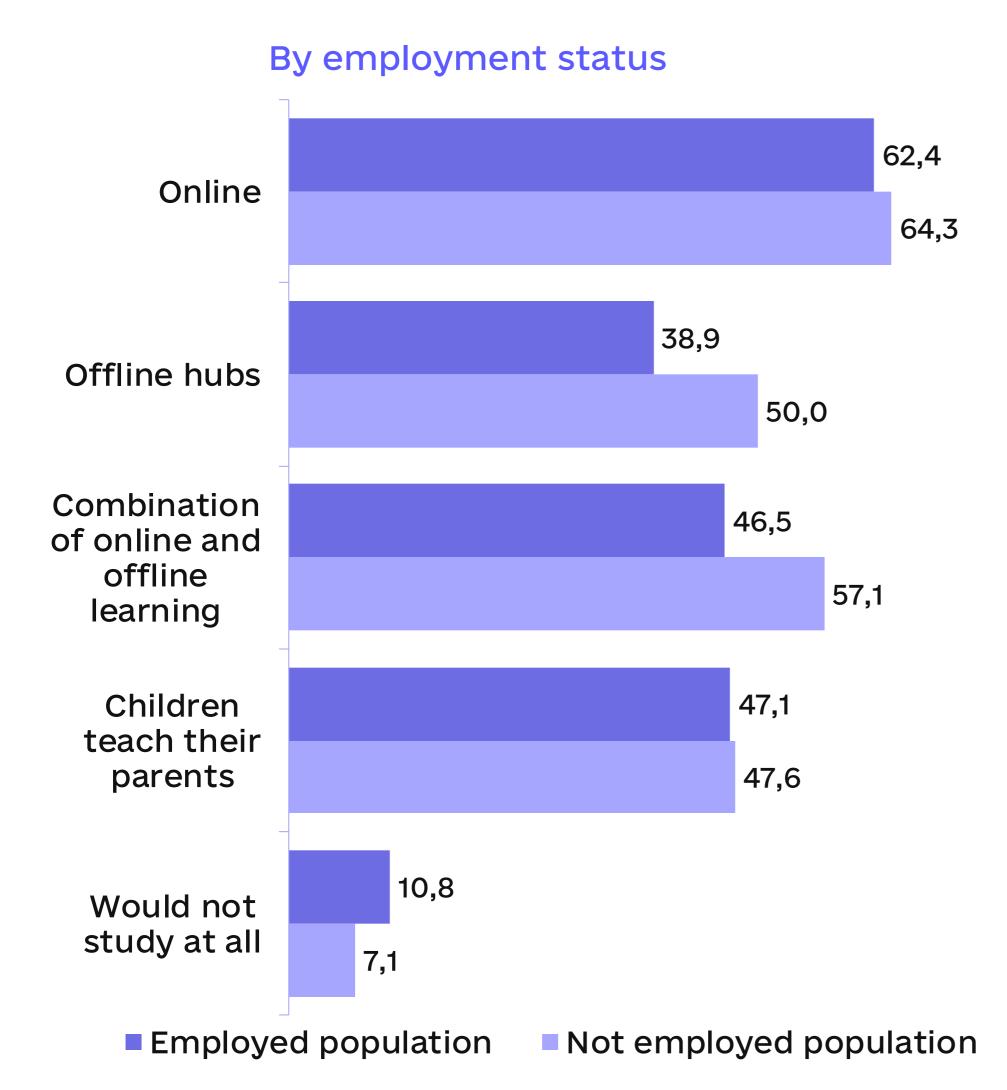
People with hearing impairments 🔊



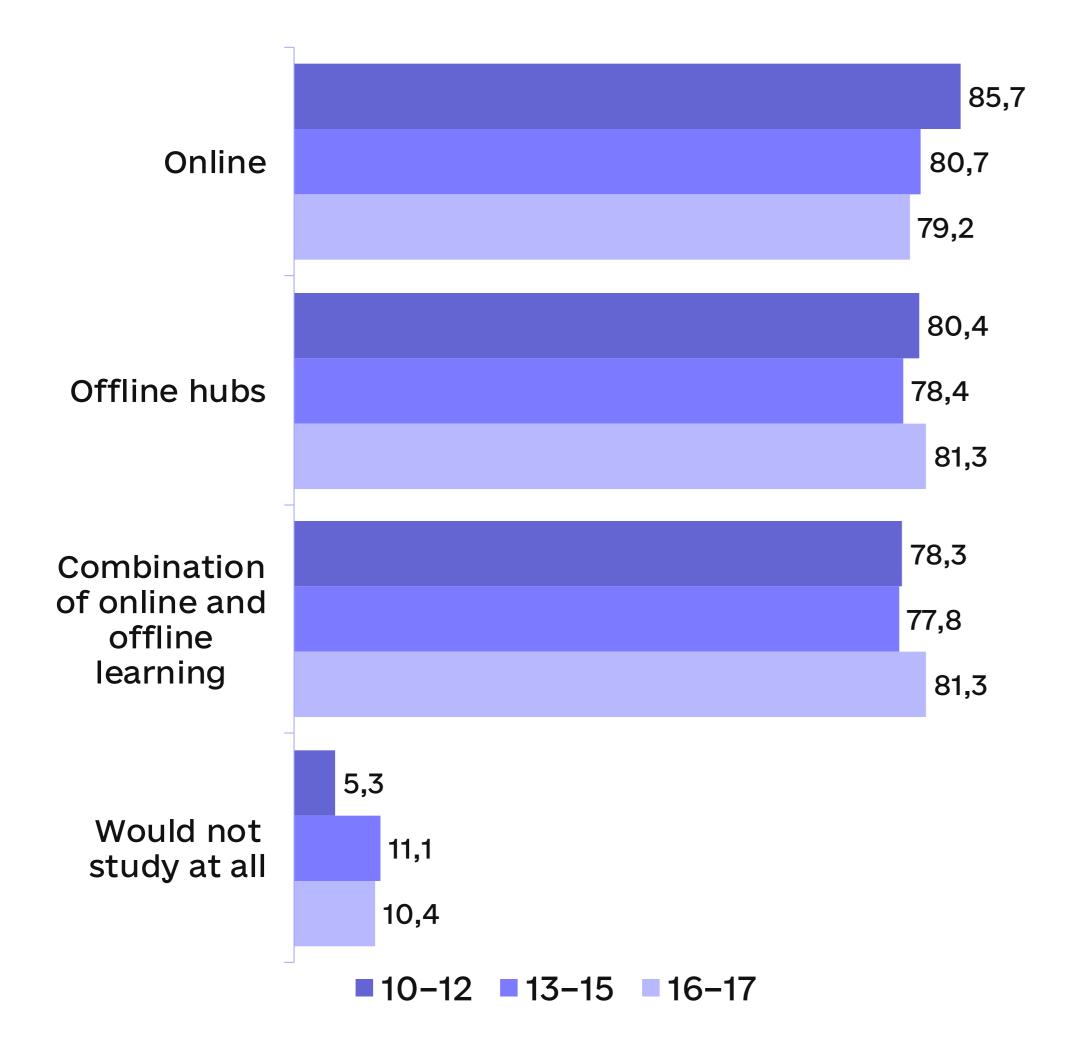
By type of area



People with hearing impairment 🔊

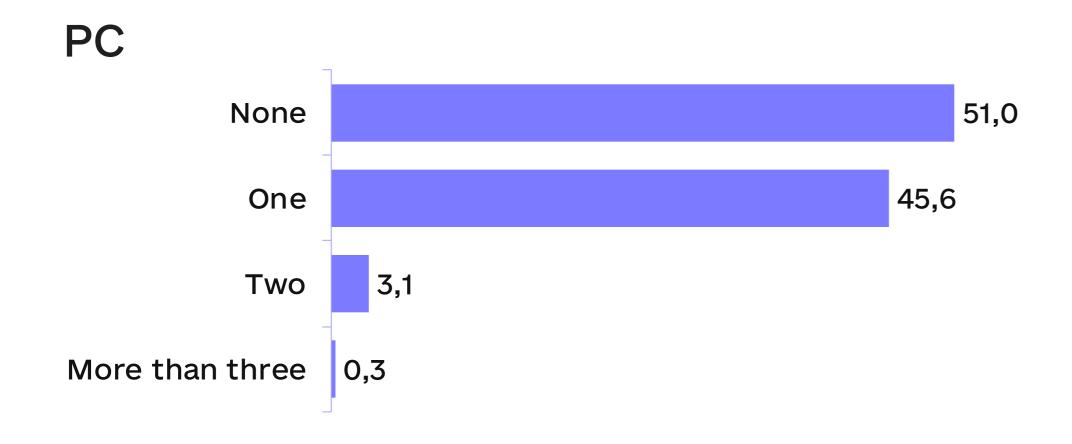


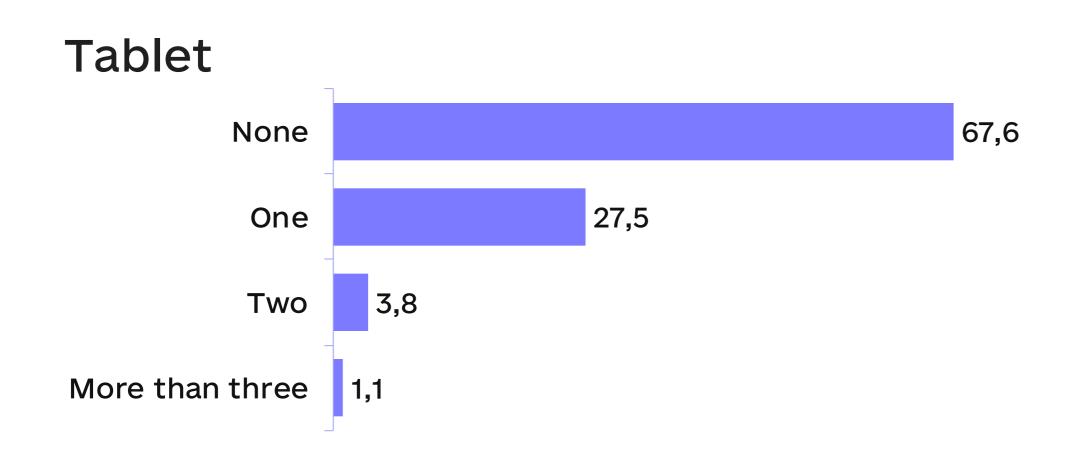


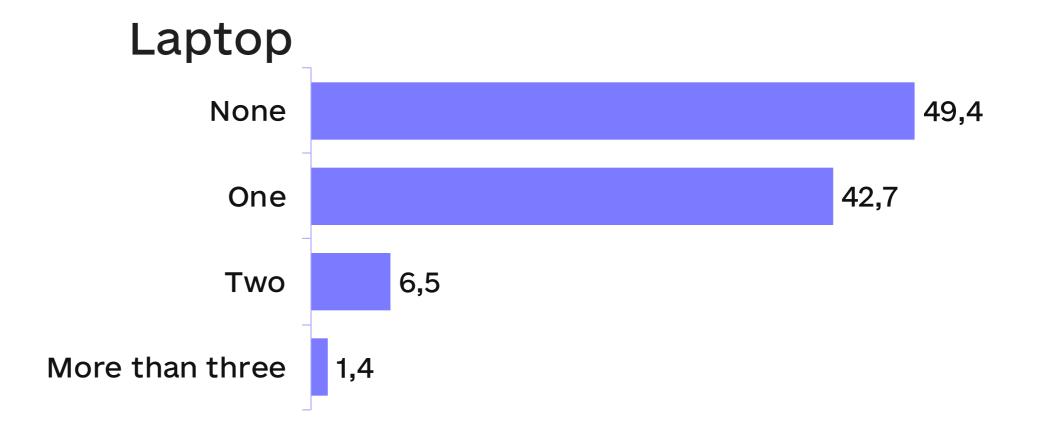


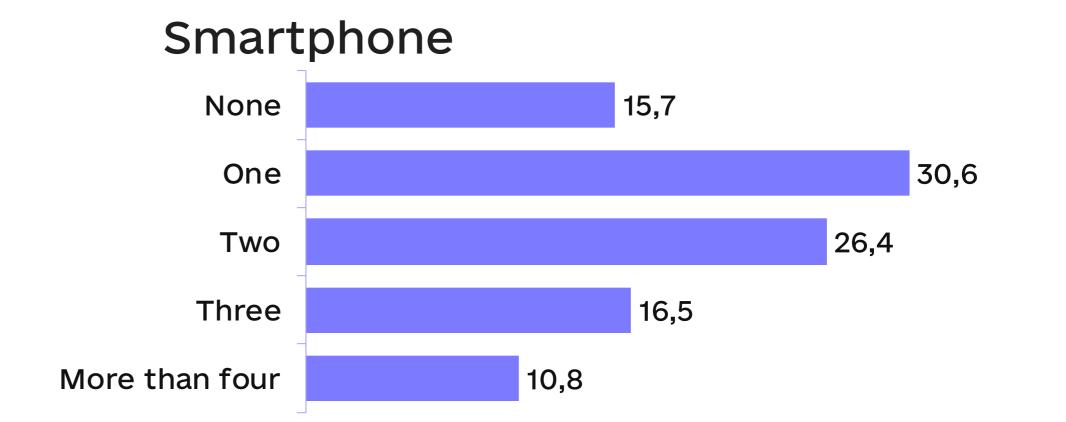
Number of devices





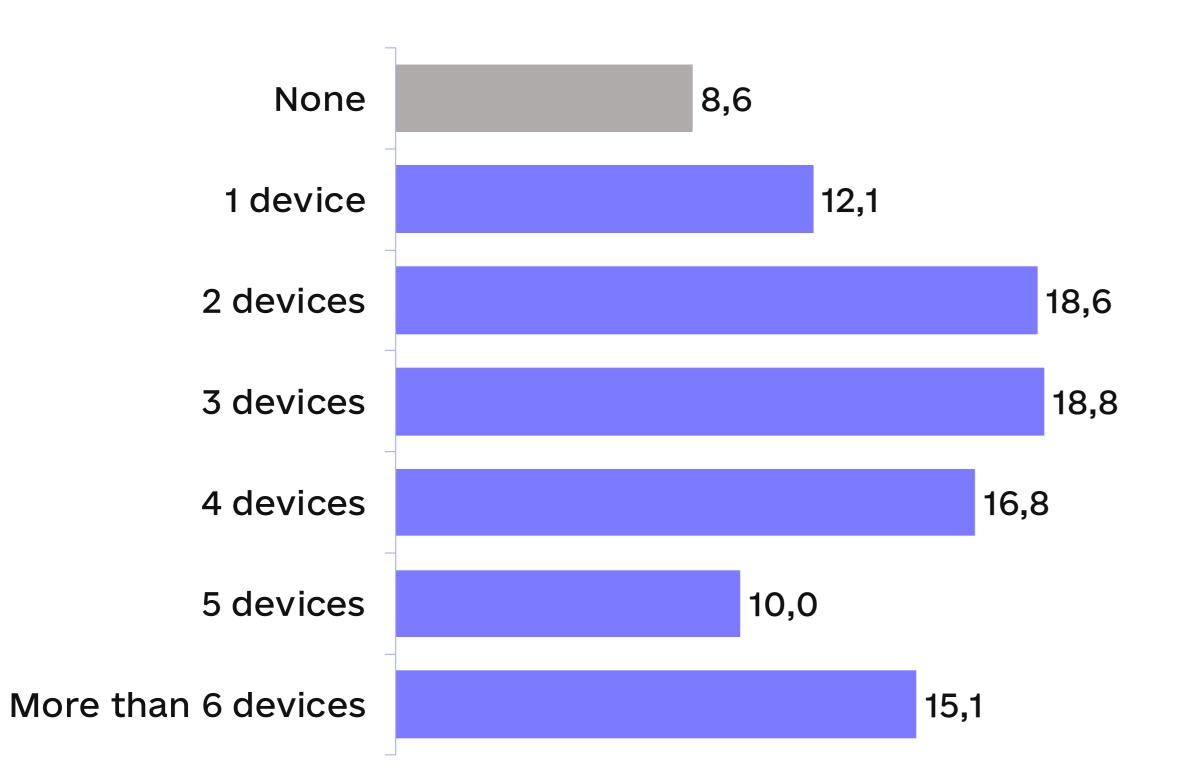






Total number of devices

(PC's, laptops, tablets and smartphones in one household)





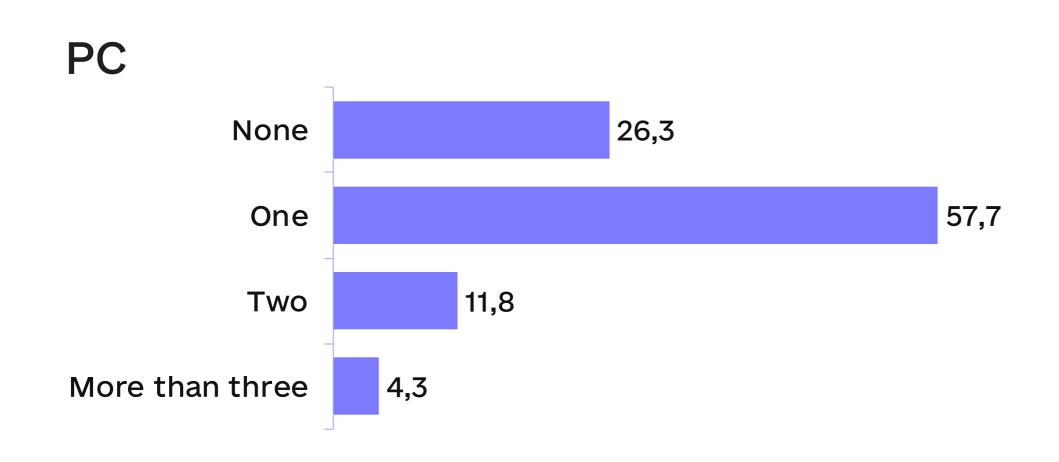
An average of 3 devices per household

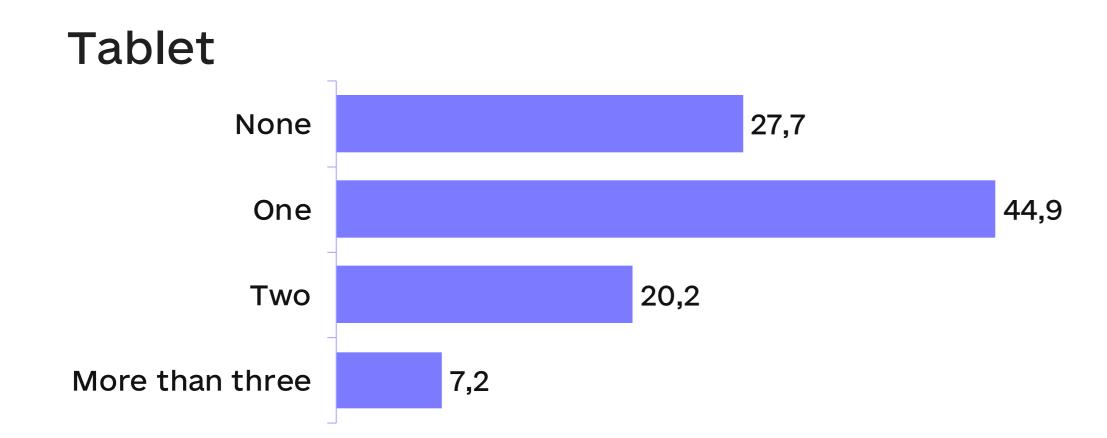
or

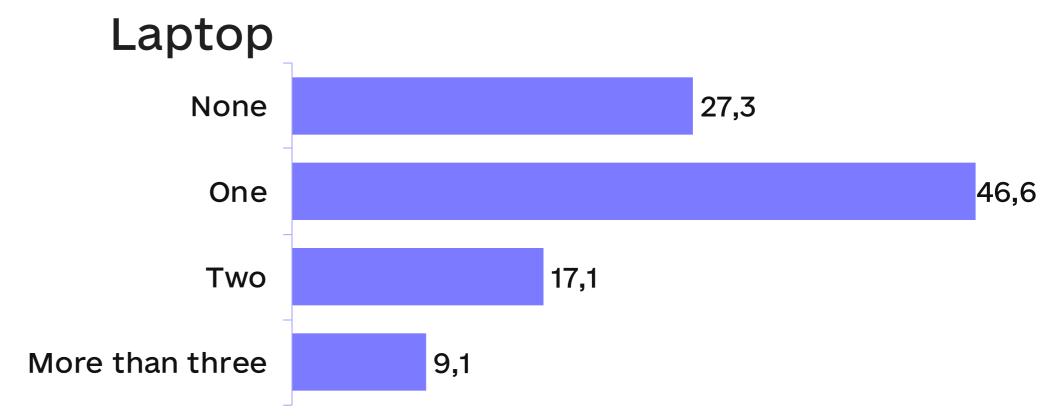
An average of 1 device per a household owner

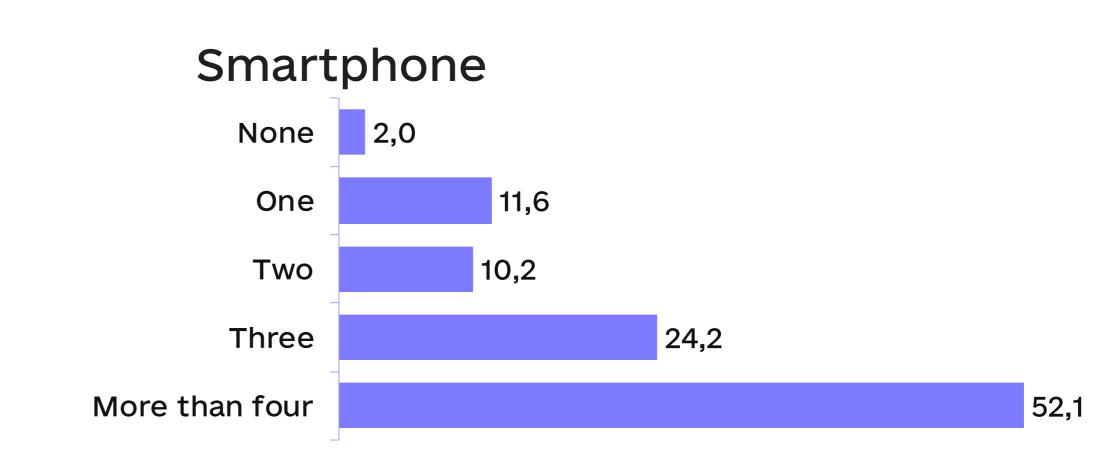
Number of devices





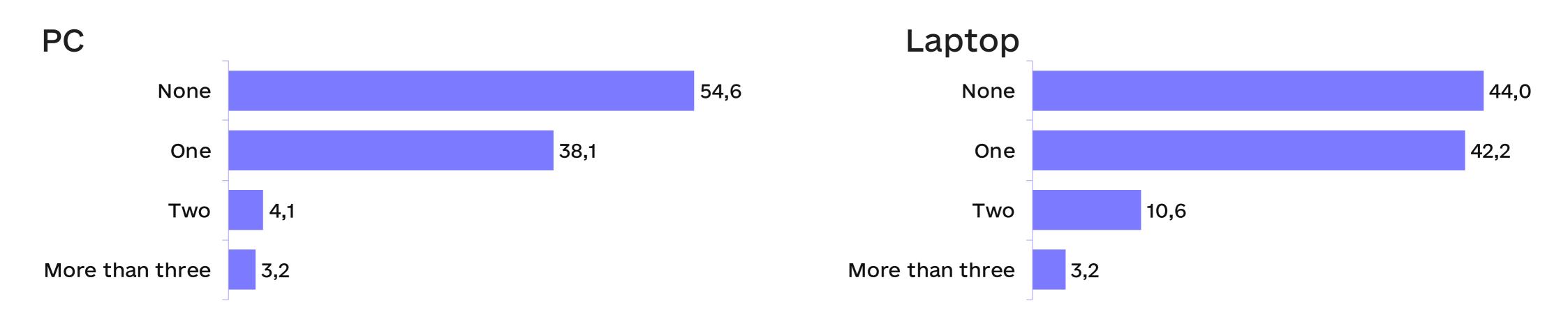


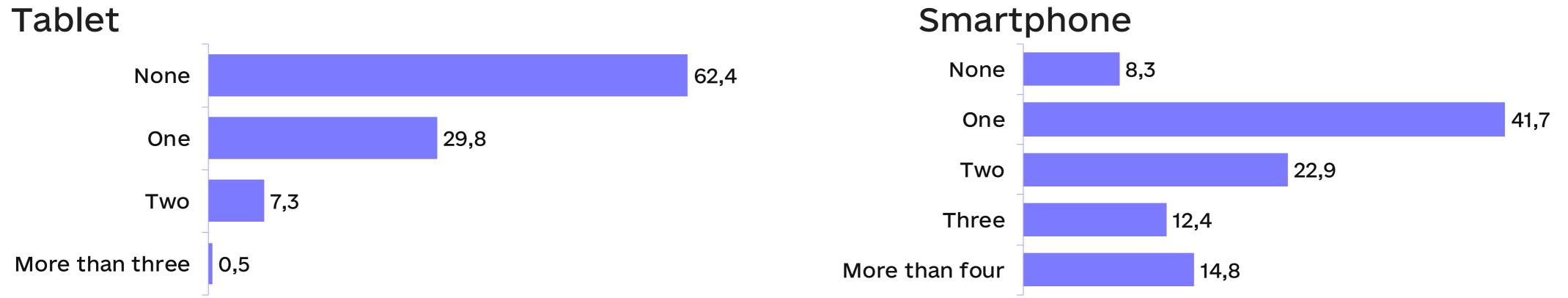




Number of devices

People with hearing impairment 🔊







Methodology

What was the purpose of focus group discussions performed?

To get insights of the project target group concerning the needs in digital skills acquisition and existing "pains", that can / to be solved by implementing digital literacy courses.

How many focus groups were organized?

4 focus groups, including 2 in urban areas 2 in rural areas

In what localities and when was the focus group study conducted?

19.11.2019 – Dzvyniach village (Ivano-Frankivsk region); 20.11.2019 – Kreminna city (Luhansk region); 21.11.2019 – Bila Tserkva city (Kyiv region); 22.11.2019 – Sinhury village (Zhytomyr region).

Methodology

Who participated in focus groups?

Sex / Age	Women	Men
30 - 45	2	2
46 - 60	2	2
Total	4	4
Employment	Employed	Not employed
Soft quota	4	4

Total rural focus groups

Sex / Age	Women	Men
30 - 45	4	4
46 - 60	4	4
Total	8	8
Employment	Employed	Not employed
Soft quota	12	4

Total urban focus groups

Sex / Age	Women	Men
30 - 45	4	4
46 - 60	4	4
Total	8	8
Employment	Employed	Not employed
Soft quota	8	8

Barriers preventing the policy in improving the level of digital skills of the population being implemented

The level of the people's awareness of the Ministry of Digital Transformation existence is low and it prevents from distribution of information concerning its specific activity.

Non-awareness about the Ministry leeds to ignorance of it's activity resulting in high level of distrust towards the end result of its work.

Common opinion:



If I don't know who they are, then I'm not sure about the quality of courses offered by them; I doubt whether it is not done for money laundering, and whether this time everything is accomplished.



Barriers preventing the policy in improving the level of digital skills of the population being implemented



Recommendation

1. To adapt own communication strategy to the socio-demographic structure of Ukrainian society, considering the fact that when using online channels (the main focus on them) of target groups notification, the level of access of the population over 50, as well as the population living in rural (including mountainous) areas, decreases.

2. To generally increase provision of information about the Ministry using online and offline channels, and do it as simply and clearly as possible (for example, short videos about the essence of the Ministry of Digital Transformation activity for the average citizen, which would be broadcast on television, on the screens of the social welfare institutions, transport etc.)



Barriers preventing the policy in improving the level of digital skills of the population being implemented

The country's infrastructural unreadiness for a high-quality digital jump in the field of level increase of digital skills of the population. There is undeniable infrastructure disproportion between the cities and villages, which is reflected in unequal access to telecommunication services, of different provision quality and cost.

Common opinion:



Implemented online digital skills learning will involve those, who already have basic knowledge and skills, while categories of the population with zero level will stay out of this policy, same as before.





Barriers preventing the policy in improving the level of digital skills of the population being implemented



Recommendation

1. To synchronize as maximum as possible actions to introduce 'soft' (training) and 'hard' (offline hubs, Internet-covering in the territory of Ukraine, provision of the population of the country with technical means) components of the people digital literacy policy being implemented.

2. To make qualitative improvements of technical support of state institutions acting as specific providers of digital changes (social, educational, medical and cultural institutions): conformity of PC technical performances to the requirements of the software being used, work performance improvement.



Barriers preventing the policy in improving the level of digital skills of the population being implemented

Digital skills learning request is not relevant enough, especially among the older age group, as well as among the representatives of the rural areas. Age, level of education, employment status, and place of residence are a set of independent performances that determine the need for learning in general and digital skills learning in particular. The people mostly interested in are those who have digital skills and need to improve, expand and deepen them.

Common opinion:



If there is a need, they will think over the learning, but such a need may not occur because of the lack of understanding of "for what?





Barriers preventing the policy in improving the level of digital skills of the population being implemented



Recommendation

1. Purposefully and systematically to form demand for digital skills among the population, using not only messages about convenience, time saving, simplicity, but also about inevitability of transition of all (most) processes into the online space and automation of many social and public services.





Barriers preventing the policy in improving the level of digital skills of the population being implemented

Distrust towards online education for safety reasons, as well as quality concerns.

Common opinion #1:



Online space raises fear (especially in the older population from rural areas), because people do not understand how to behave there. Repeated experience of falling victim to fraudulent actions enhances such distrust and results in giving up even the simplest digital services (e.g., withdrawal of pension from ATM).

Common opinion #2



A large number of training courses results in decreasing their value and trust as for their quality. The 'state' status is not synonym for 'quality' in people's mind and it rather causes skepticism.



Barriers preventing the policy in improving the level of digital skills of the population being implemented



Recommendation

1. To develop as simple as possible, intuitively comprehensible and at the same time safe mechanism of 'entry' into the digital skills learning platform and provide promotional support focusing on this component. That is, in this case, we inform not just about the product, but about the safety and easy use of it, etc.



Barriers preventing the policy in improving the level of digital skills of the population being implemented

Problems with implementation of systematic both technical and informational support for digitization / automation initiatives in the country.

Common opinion:



If a program is implemented, then everything should work, starting from the service itself and ending with information support; and when the service is ready to operate, but there are problems with registration and no information on how to handle it, there is no desire to to learn out details, moreover, the feeling of distrust and confidence that 'everything as always' are growing.



Barriers preventing the policy in improving the level of digital skills of the population being implemented



Recommendation

1. To launch a test run of the Digital Learning Platform with a limited number of users but with a welldefined target group.

2. A full-scale launch of the platform for all target groups should occur when the product is already adjusted under the results of testing period with full information and service support.



Key point #1

The effectiveness of implementation the policy in increasing the level of digital skills of the population depends on a comprehensive introduction of online and offline education mechanisms.

If we want to develop basic skills we focus on offline support provided at the place of residence of a person (in his/her locality).

The available staff and infrastructural resources include: libraries, clubs, educational institutions, youth cultural spaces, ASCs (Administrative Services Centers), etc. and their employees; employees of local self-government, social protection and pension provision bodies.

If we want to deepen / expand our existing digital skills - we are focusing on online education.



Key point #1



Recommendation

1. To allocate pilot territories to run simultaneously online courses and offline hubs. It is important to declare launching of both components at the same time, even if offline operates in test mode only in the designated area. This approach will make the declared plans to be the subject matter in people's eyes. That is, we are not just planning to open hubs with offline support over the next five years, we are we show that we already do it. And then we will extrapolate the tested experience over the territory of Ukraine. To consider the opportunity to synchronize the actions of the Ministry with logistical assistance programs, in particular. It's nice where a similar focus can be traced: the arrangement of spaces for sharing by different age categories. For example, teaching digital literacy to old people basing on young people space.

2. To introduce a network of 'shared workplaces' throughout Ukraine focusing on the rural areas. To allocate workplaces available for people without any technical support to use certain online services pay for utilities, make a doctor's appointment, etc. The premises of village councils, ASCs (Administrative Services Centers) can be used as the basis for such 'workplaces'.



Key point #2

Regarding their attitude to developing digital skills the target group can be divided into the following subcategories:

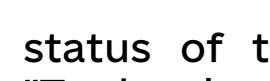


No desire to learn



Desire to learn is not relevant

Desire to learn is relevant





Recommendation

1. To exclude those listed in sub-category 1 from the primary target group, because of the the need to maximize the impact, and based on the need to optimize existing resources, including the information ones.

2. To focus the main system activities on sub-categories 2 and 3, developing different information campaigns for them.

Status of non-target group

status of target group "To develop request"

status of target group "To satisfy request"





Key point #3

The 30 to 60 year old people are heterogeneous in their requests for digital skills development. The people up to 45 are more focused on expanding the knowledge and skills they already have with a primary focus on their own safety, and safety of their children, as well as on improving basic professional competencies: to learn how to develop promo and template websites, SMM competencies and opportunities to use QR code in their professional activity.

The people over 45 are more interested in deepening and detalization their existing skills. For example, we know how to use a smartphone, but understand that only know a small part of the features in it; we use social media, but feel uncomfortable if we need to replace the cover photo, allow to repost a message; we also feel some stress if an application should be installed.



Key point #3



Recommendation

To develop multilevel courses on the same subject taking into account specific features of information perception by each group. Thus, it is ineffective way to teach different sub-categories of the target group how to make their Internet stay safe using the only one universal course, because they have different expectations from the content and different starting level of knowledge and skills. Thus, it is important to have different offers within the subject of Internet Safety.



Key point #4

The online education is perceived by most focus group participants as real time training. Besides, it is not always clear that online education can also use visual aids and step-by-step illustration of how to do an activity, e.g., how to create a user account or sign up for a social media.



Recommendation

To focus on explanations what online education is by showing the actual action algorithm as well as its benefits comparing with offline. It is appropriate to involve traditional channels of information such as television by analogy with T2 advertising, which was rated by the participants as effective and exemplary relating to this issue.



Key conclusions and recommendations

Key point #5

The very idea of digital skills development is supported by focus group participants and is rated as promising. In case of the absence of significant results, it will be taken as "nothing new", and if it is successful and shows real performance metrics it will be taken as an unexpected but desirable outcome.



Recommendation

To base an information campaign on the message of a systematic and comprehensive approach to solve an existing issue:

- have learnt
- have developed
- have launched online testing for a limited target group
- have launched offline pilot in a definite locality
- have got the following feedback
- plan to start a full-scale launching of a platform on date
- monitoring target groups requests
- make changes in the content
- make the course list more... and again start passing all points circle wise



How do people understand digital literacy?

The primary understanding is based on the idea that digital literacy means the following...

01

Ability to use different gadgets

Starting from smartphone and ending with, e.g., smart home.

02

Common practice «using in a similar way»

«Using all digital devices to get information. Even if you don't know how to use this device, you understand where to enter».

«To take an unknown device and to learn how it operates for a certain period of time».

Knowledge and skills to use safety all gadgets

03

«Safe use means to know where to enter, where not to enter, how to clean up traces if any».

The digital literacy association area



Time saving Time saving

Work Communication

Accessibility

Independence

Development

rity Functionality



What determines digital literacy?

Location

urban or rural

The infrastructure component

Availability of material and technical base

smartphones/tablets/PC's



Availability of trained staff

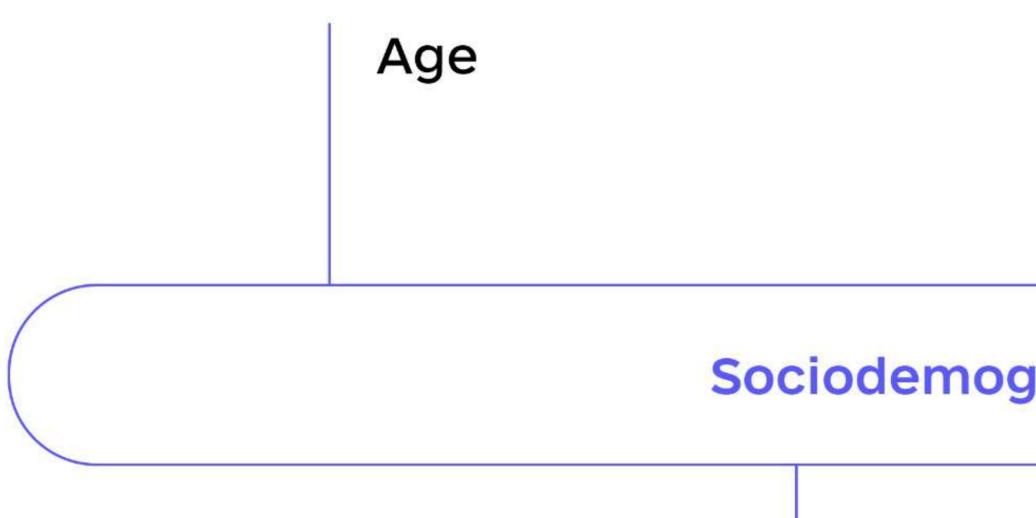
those who can teach and provide support

The availability of the complete ecosystem to implement the govermental digitalization policy

availability of a working mechanism to support all launched processes



What determines digital literacy?



Profession



Education

Sociodemographic indicators

What should the government do to increase the level of digital literacy?





Infrastructure



Education



Informing



To provide infrastucture for digitalization

To adapt the governmental educational policy to the digitalization strategy of the country

To provide information support for the policy of the population digital skills development

What should the government do to increase the level of digital literacy?



Infrastructure



Education



Infroming

Locality

to balance the disproportion between urbal and rural areas regarding to telecommunication services

to introduce the quality standarts for telecommunication services providers

What should the government do to increase the level of digital literacy?



Infrastructure





Infroming

Avalab to cr

Avalability of material and technical basis

to create conditions to access to digital gadgets

What should the government do to increase the level of digital literacy?



Infrastructure





Infroming

Availability to train staff to trin personnel who work with people offline and provide online support

Infrastructure

Education



Infroming

What should the government do to increase the level of digital literacy?

Availability of the complete ecosystem to implement to governmental digitalization policy

the product should be intellectual and well-tested, the infrastructure for its full support should be available

offline support system for the population should be introduced

training programs for various segments of the population should be introduced

What should the government do to increase the level of digital literacy?





Education



Infroming

To adapt education policy of the states under the strategy of digitalization of the country

Infrastructure

Education



Infroming

What should the government do to increase the level of digital literacy?

To provide information support for the policy of the population digital skills development

This information campaign should be based on understanding of all target groups targeted by the Ministry, regarding the specific features of the information perception by each category, as well as the effectiveness of communication channels.

Digital skills of a modern human

The minimum set of digital skills of modern human

- Be able to use household appliances
- Be able to make calls, including video calls using their gadgets
- Be able to search for information
- Be able to create personal online account (for any purpose)
- Be able to take, send, and receive photos
- Be able to find, launch movie / music online
- Be able to pay for services online, full the mobile phone balance / payment card via terminal, withdraw salary / pension in ATM
- Be able to communicate through social media, email

Learnt depending on request / need

- Be able to work with Word
- Be able to work with Excel
- Be able to work with PowerPoint
- Be able to set up the Wi-Fi
- Be able to reinstall the software





Навчання цифровій грамотності: драйвери та причини незацікавленості



The desire to be up to date, be on equal with children / grandchildren / colleagues

Need stimulated by professional activity

Desire to be independent and prove personal level of competency



evaluation of one's personal digital skills as sufficient for existing needs

opportunity to learn what is needed personally

Internet safety



Safety on the Internet is the key requirement of various age categories.

2/3 of all participants of focus group discussions faced at least one fraudulent action as a result of their activity on the Internet.

The participants consider the following categories to be **the most vulnerable:**



Youth under 16



Older generation, mostly 60+

The most common safety issues are:



Page / mail accounts hacked



Getting of fraudulent messages



Loss of information because of viruses

Existing requests for safety training

The Internet safety for children

- "To learn how to protect your child better"
- something".
- "Developing business on the Internet communication with children, racket"
- "It's totally unsafe environment for our kids"

The Internet safety for everyone

- follows"
- "I can't determine which website is safety and which is viral"

• "Courses at the psychological level... How to get a child to understand; because the child has objections if you prohibit

 $^{\circ}$ "To show the process: a user opens PC, starts the Internet, and what happens then. To show what data where get, and who can use certain data, how to avoid this. There is such a certain problem, it happened because of..., so the solution is as

The study was conducted



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